## 24csu350

## Assingment 2:-

```
#include <iostream>
#include <string>
using namespace std;
// Base class
class Person {
protected:
string name;
int age;
public:
Person(string n, int a) {
setName(n);
setAge(a);
}
void setName(string n) {
if (!n.empty()) name = n;
}
void setAge(int a) {
if (a > 0 && a < 120) age = a;
}
virtual void displayDetails() {
cout << "Name: " << name << ", Age: " << age << endl; }
virtual double calculatePayment() {return 0;
```

```
}
virtual ~Person() {}
};
// Derived class
class Student : public Person {
double GPA;
public:
Student(string n, int a, double g): Person(n, a) { setGPA(g);
}
void setGPA(double g) {
if (g \ge 0.0 \&\& g \le 4.0) GPA = g;
}
void displayDetails() override {
Person::displayDetails();
cout << "Role: Student, GPA: " << GPA << endl; }</pre>
double calculatePayment() override { return 20000;
}
};
// Derived class
class Professor : public Person { public:Professor(string n, int a) : Person(n, a) {}
void displayDetails() override {
Person::displayDetails();
cout << "Role: Professor" << endl;</pre>
}
double calculatePayment() override { return 50000;
```

```
}
};
// Test of polymorphism
int main() {
Person* people[2];
people[0] = new Student("Alice", 20, 3.8); people[1] = new Professor("Dr. Bob", 45);
for (int i = 0; i < 2; ++i) { people[i]->displayDetails();
cout << "Payment: " << people[i]->calculatePayment() << endl << endl; delete people[i];
}
return 0;
}</pre>
```