PREREQUISITES: An understanding of Mathematics in general is sufficient.

COURSE OBJECTIVES

- Introduces elementary discrete mathematics for computer science and engineering.
- Topics include formal logic notation, methods of proof, induction, sets, relations, graph theory, permutations and combinations, counting principles; recurrence relations and generating functions.

COURSE OUTCOMES: Upon completion of the Course, the students will be able to:

CO1: Understand and construct precise mathematical proofs

CO2: Use logic and set theory to formulate precise statements

CO3: Analyze and solve counting problems on finite and discrete structures

CO4: Describe and manipulate sequences

CO5: Apply graph theory in solving computing problems

UNIT - I

The Foundations: Logic and Proofs: Propositional and first-order logic, Applications of Propositional Logic, Propositional Equivalence, Predicates and Quantifiers, Nested Quantifiers, Rules of Inference, Introduction to Proofs, Proof Methods and Strategy.

UNIT-II

Basic Structures, Sets, Functions, Sequences, Sums, Matrices and Relations Sets, Functions, Sequences & Summations, Cardinality of Sets and Matrices Relations, Relations and Their Properties, n-ary Relations and Their Applications, Representing Relations, Closures of Relations, Equivalence Relations, Partial Orderings and lattices.

UNIT - III

Algorithms, Induction and Recursion: Algorithms, The Growth of Functions, Complexity of Algorithms. **Induction and Recursion:** Mathematical Induction, Strong Induction and Well-Ordering, Recursive Definitions and Structural Induction, Recursive Algorithms, Program Correctness

UNIT-IV

Discrete Probability and Advanced Counting Techniques: An Introduction to Discrete Probability, Probability Theory, Bayes' Theorem, Expected Value and Variance

Advanced Counting Techniques: Recurrence Relations, Solving Linear Recurrence Relations, Divide-and-Conquer Algorithms and Recurrence Relations, Generating Functions, Inclusion-Exclusion, Applications of Inclusion-Exclusion

UNIT - V

Graphs: Graphs and Graph Models, Graph Terminology and Special Types of Graphs, Representing Graphs and Graph Isomorphism, Connectivity, Euler and Hamilton Paths, Shortest-Path Problems, Planar Graphs, Graph Coloring. **Trees:** Introduction to Trees, Applications of Trees, Tree Traversal, Spanning Trees, Minimum Spanning Trees

TEXT BOOK:

1. Discrete Mathematics and its Applications with Combinatorics and Graph Theory-Kenneth H Rosen, 7th Edition, TMH.

REFERENCE BOOKS:

- 1. Discrete Mathematical Structures with Applications to Computer Science-J.P. Tremblay and R. Manohar, TMH, 2012
- 2. Discrete Mathematics for Computer Scientists & Mathematicians: Joe L. Mott, Abraham Kandel, Teodore P. Baker, 2nd ed, Pearson Education, 2015
- 3. Discrete Mathematics- Richard Johnsonbaugh, 7ThEdn., Pearson Education, 2013
- 4. Discrete Mathematics with Graph Theory- Edgar G. Goodaire, Michael M. Parmenter, 2006
- 5. Discrete and Combinatorial Mathematics an applied introduction: Ralph.P. Grimald, 5th edition, Pearson Education, 2003