

Python Cheat Codes – Built-in Methods & Functions

✓ 1. Basic Built-in Functions

Function Description

`print()` Displays output to the console

`input()` Takes user input as a string

`type()` Returns the type of a variable

`len()` Returns the length (number of items)

`int()` Converts to integer

`str()` Converts to string

`float()` Converts to float

`bool()` Converts to boolean

`range()` Returns a sequence of numbers

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```
x = input("Enter name: ")    # input
print("Hello", x)           # print
print(type(x))              # type
```

2. String Methods

Method	Description
<code>.lower()</code>	Converts all characters to lowercase
<code>.upper()</code>	Converts to uppercase
<code>.strip()</code>	Removes whitespace from both sides
<code>.replace(a, b)</code>	Replaces string a with b
<code>.split()</code>	Splits string into a list
<code>.find()</code>	Finds index of a substring

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```
text = " Hello World "
```

```
print(text.strip())      # "Hello World"
```

```
print(text.lower())      # " hello world "
```

```
print(text.replace("World", "Python")) # " Hello Python "
```

3. List Methods

Method	Description
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<code>.append(x)</code>	Adds element at the end
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<code>.insert(i, x)</code>	Inserts at index i
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<code>.remove(x)</code>	Removes first occurrence of x
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<code>.pop()</code>	Removes and returns last item
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<code>.sort()</code>	Sorts the list
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<code>.reverse()</code>	Reverses the list
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```
nums = [3, 1, 4]
```

```
nums.append(2)      # [3, 1, 4, 2]
```

```
nums.sort()         # [1, 2, 3, 4]
```

```
nums.pop()          # [1, 2, 3]
```

4. Dictionary Methods

Method	Description
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<code>.keys()</code>	Returns list of keys
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<code>.values()</code>	Returns list of values
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<code>.items()</code>	Returns key-value pairs
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<code>.get(key)</code>	Gets value for a key
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<code>.update()</code>	Updates dictionary with another dict
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```
person = {"name": "Himanth", "age": 20}
```

```
print(person.get("name"))    # Himanth
```

```
print(person.keys())        # dict_keys(['name', 'age'])
```

5. Set Methods

Method	Description
<code>.add(x)</code>	Adds item to set
<code>.remove(x)</code>	Removes item (error if not present)
<code>.discard(x)</code>	Removes item (no error if not present)
<code>.union(set2)</code>	Combines two sets
<code>.intersection(set2)</code>	Common elements

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```
a = {1, 2, 3}
```

```
b = {3, 4}
```

```
print(a.union(b))      # {1, 2, 3, 4}
```

```
print(a.intersection(b)) # {3}
```

6. Loop Helpers

Function	Description
<code>range()</code>	For loop ranges
<code>enumerate()</code>	Gives index + value in loop
<code>zip()</code>	Combines two lists

7. Other Useful Functions

Function Description

`sum()` Sum of numbers in list

`max()` Largest value

`min()` Smallest value

`sorted()` Returns a sorted list

`abs()` Absolute value

`round()` Rounds number

`all()` Returns True if all values are true

`any()` Returns True if any value is true

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```
nums = [1, 2, 3]
```

```
print(sum(nums))    # 6
```

```
print(max(nums))    # 3
```

```
print(min(nums))    # 1
```