Refactoring

1.

```
class Library {
  private List<Book> books;
  public Library() {
    books = new ArrayList<>();
  }
  public void calculatePriceForGoldCustomers(Book book, Customer customer) {
    sout('Yo Gold Customer")
    if (book.price > 1000 || customer.age>20 || book.author==customer.author) {
       return price * 0.70;
    } else {
       return price;
  public void calculatePriceForSilverCustomers(Book book, Customer customer) {
    sout("Yo silver candidate")
    If (book.price==500){
        sout('wow')
    if (book.price > 1000 || customer.age>30 || book.author==customer.author) {
       return price * 0.80;
    } else {
       return price;
  }
```

Solution:

Duplication->Extract Method Long Condition-> Extract method

```
class Library {
   private List<Book> books;

public Library() {
    books = new ArrayList<>();
}
```

```
public void calculatePriceForGoldCustomers(Book book, Customer customer) {
 sout('Yo Gold Customer")
 return applyDiscount(Book book, Customer customer, 20, .70)
public void calculatePriceForSilverCustomers(Book book, Customer customer) {
 sout("Yo silver candidate")
 If (book.price==500){
     sout('wow')
 return applyDiscount(Book book, Customer customer, 30, .80)
public void applyDiscount(Book book, Customer customer,age_limit,charge_rate) {
  if (isDiscountApplcable(Book book, Customer customer,age_limit)) {
     return price * charge rate;
  } else {
     return price;
  }
public void isDiscountApplicable(Book book, Customer customer,age_limit) {
  if (book.price > 1000 || customer.age>age limit || book.author==customer.name) {
     return True;
  } else {
    return False;
  }
}
```

2.

```
class Order {
    private Customer customer;
    private double totalPrice;

public Order(Customer customer, double totalPrice) {
        this.customer = customer;
        this.totalPrice = totalPrice;
    }

public double calculateDiscountRate() {

    if (customer.glp() > 100) {
        return 0.1;
    }
    return 0;
}
```

```
}
}
class Customer {
  private String name;
  private int loyaltyPoints;
  public void PriceRecommendation(double saree_price,double shirt_price,double
panjabi price, double hat price){
     //Calculating recommendation rate
     saree_price=2*5*shirt_price;
     panjabi price=saree price+hat price
     Recommendation_rate=panjabi_price*100;
     Sout("Hooray. done. ",Recommendation_rate);
  }
  public Customer(String name, int loyaltyPoints) {
     this.name = name;
     this.loyaltyPoints = loyaltyPoints;
  }
  public int glp() {
     return loyaltyPoints;
```

Solution: Feature Envy-> Move field Inappropriate naming -> Proper naming Long Parameter-> create class Comment->Extract method

```
class Order {
    private Customer customer;
    private double totalPrice;

    public Order(Customer customer, double totalPrice) {
        this.customer = customer;
        this.totalPrice = totalPrice;
    }
}

class RecommendedPrice{
    double saree;
    double shirt;
    double panjabi;
    double hat;
```

```
public RecommendedPrice(double saree,double shirt,double panjabi,double hat){
     this.saree=saree;
     this.shirt=shirt;
     this.panjabi=panjabi;
     this.hat=hat;
  }
}
class Customer {
  private String name;
  private int loyaltyPoints;
  public Customer(String name, int loyaltyPoints) {
    this.name = name;
    this.loyaltyPoints = loyaltyPoints;
  public void PriceRecommendation(RecommendedPrice){
    Recommendation_rate=calculate_recommendation_rate(RecommendedPrice)
    Sout("Hooray. done. ",Recommendaton_rate);
  }
  public double calculate_recommendation_rate(RecommendedPrice){
    RecommendedPrice.saree=2*5*RecommendedPrice.shirt;
    RecommendedPrice.panjabi=RecommendedPrice.saree+RecommendedPrice.hat
    Recommendation rate=RecommendedPrice.panjabi*100;
    return Recommendation rate;
  }
  public int getLoyaltyPoints() {
    return loyaltyPoints;
  public double calculateDiscountRate(Customer customer, double totalPrice) {
    if (customer.getLoyaltyPoints() > 100) {
       return 0.1;
    return 0;
```