## B Tech-III (CO) 6<sup>th</sup> semester

Course: Computer Graphics (CS-3) (CO306)

## Tutorial – 1

## **Based On: DDA Line Drawing Algorithm**

Use DDA Line Drawing Algorithm to rasterize the line for the following given points:

- 1. (5,4) to (12,7)
- 2. (5,7) to (10,15)
- 3. (0,0) to (6,6)
- 4. (17,14) to (12,8)
- 5. (7,7) to (0,0)
- 6. (1,10) to (15,0)