B Tech-III (CO) 6th semester

Course: Computer Graphics (CS-3) (CO306)

Tutorial – 2

Based On: Bresenham's Line Drawing Algorithm

Use Bresenham's Line Drawing Algorithm to rasterize the line for the following given points:	
1.	(35,40) to (43,45)
2.	(1,1) to (6,7)
3.	(2,8) to (4,1)
4.	(8,8) to (2,2)