

DS Assignment 5

1. Write a program to implement a stack and perform basic operations of stack.

1) push 2) pop 3) peek 4) isfull 5) isempty

Source Code:

```
#include<stdio.h>
```

```
#include<stdlib.h>
```

```
#define SIZE 100
```

```
int top=-1,Top=-1;
```

```
int stack[SIZE];
```

```
char stackchar[SIZE];
```

```
void push();
```

```
void pushchar();
```

```
void pop();
```

```
void popchar();
```

```
void peek();
```

```
void peekchar();
```

```
int isfull(int);
```

```
int isempty(int);
```

```
void pushchar()
```

```
{
```

```
    int i;
```

```
    char ch;
```

```
    if(isfull(Top))
```

```
    {
```

```
        printf("\nError:Stack is full\n");
```

```
    }
```

```
    else
```

```
    {
```

```
        printf("Enter character to be pushed:\n");
```

```
        scanf("%s",&ch);
```

```
        Top=Top+1;
```

```

        stackchar[Top]=ch;
    }
    if(Top== -1)
    {
        printf("\nStack is empty!!");
    }
    else
    {
        printf("Stack is...\n");
        for(i=Top;i>=0;--i)
            printf("%c ",stackchar[i]);
    }

}

void popchar()
{
    int i;

```

```
if(isempty(Top))
{
    printf("\nStack is empty!!");
    return;
}
else
{
    printf("\nDeleted character is
%c\n",stackchar[Top]);
    Top=Top-1;
}
if(isempty(Top))
{
    printf("\nStack is empty!!");
}
else
{
```

```

        printf("\nStack is...\n");
        for(i=Top;i>=0;--i)
            printf("%c ",stackchar[i]);
    }
}

void peekchar()
{
    int i;
    if(isempty(Top))
    {
        printf("Error: Stack not filled\n");
    }
    else
    {
        printf("The last character inserted in the
stack is %c\n", stackchar[Top]);
    }
}

```

```
}
```

```
void push()
```

```
{
```

```
    int x,i;
```

```
    if(isfull(top))
```

```
    {
```

```
        printf("\nError:Stack is full\n");
```

```
    }
```

```
    else
```

```
    {
```

```
        printf("Enter element to push:\n");
```

```
        scanf("%d",&x);
```

```
        top=top+1;
```

```
        stack[top]=x;
```

```
    }
```

```
    if(top==-1)
```

```
    {
```

```
        printf("\nStack is empty!!");
    }
    else
    {
        printf("Stack is...\n");
        for(i=top;i>=0;--i)
            printf("%d ",stack[i]);
    }
}
```

```
void pop()
{
    int i;
    if(isempty(top))
    {
        printf("\nStack is empty!!");
        return;
    }
}
```

```
    else
    {
        printf("\nDeleted element is
%d\n",stack[top]);
        top=top-1;
    }
    if(isempty(top))
    {
        printf("\nStack is empty!!");
    }
    else
    {
        printf("Stack is...\n");
        for(i=top;i>=0;--i)
            printf("%d ",stack[i]);
    }
}
```



```
void peek()
{   int i;
    if(isempty(top))
    {
        printf("Error: Stack not filled\n");
    }
    else
    {
        printf("The last Element inserted in the
stack is %d\n", stack[top]);
    }
}

int isfull(int f)
{
    if(f==SIZE-1)
    {
        return 1;
    }
}
```

```
    }  
    else  
    {  
        return 0;  
    }  
}  
  
int isempty(int f)  
{  
    if(f==-1)  
    {  
        return 1;  
    }  
    else  
    {  
        return 0;  
    }  
}
```

```
int main()
{
    int n;

    printf("\n\nEnter your choice:\n");

    printf("1.Push Integer\n2.Pop Integer\n3.Peek
Integer\n4.Push Character\n5.Pop
Character\n6.Peek Character\n7.Exit\n");

    while(1){
printf("\nEnter your choice:\n");

scanf("%d",&n);

switch(n)
    {

        case 1: push();

                break;

        case 2: pop();

                break;

        case 3: peek();

                break;
```

```
        case 4: pushchar();
                break;
        case 5: popchar();
                break;
        case 6: peekchar();
                break;
        case 7: exit(0);
        default: printf("Enter the correct
choice\n");
    }
}
return 0;
}
```

Output:

```
En:er' you r' ctoTce:
```

```
1.Push Integer
```

```
2.Pop Integer
```

```
3.Peek Integer
```

```
a.Push Character
```

```
5.Pop Character
```

```
8.Peek Character
```

```
7.Exit
```

```
En:er' you r' ctoTce:
```

```
1
```

```
Enter element to push:
```

```
3
```

```
Stack is...
```

```
3
```

```
En:er' you r' ctoTce:
```

```
1
```

```
Enter element to push:
```

```
4
```

```
Stack is...
```

```
4 3
```

```
En:er' you r' ctoTce:
```

```
1
```

```
Enter element to push:
```

```
5
```

```
Stack is...
```

```
5 4 3
```

```
En:er' you r' ctoTce:
```

```
2
```

```
Deleted element is 5
```

```
Stack is...
```

```
4 3
```

```
En:er' you r' ctoTce:
```

```
3
```

```
The last Element inserted in the stack is 4
```

```
En:er' you r' ctoTce:
```

```
4
```

```
Enter character to be pushed:
```

```
a
```

```
Stack is...
```

```
a
```

```
Enter your choice:
```

C:\Users\Dell\Desktop\111.exe

```
a
Enter your choice:
4
Enter character to be pushed:
b
Stack is...
b a
Enter your choice:
4
Enter character to be pushed:
c
Stack is...
c b a
Enter your choice:
5

Deleted character is c

Stack is...
b a
Enter your choice:
6
The last character inserted in the stack is b

Enter your choice:
7

-----
Process exited after 22.21 seconds with return value 0
Press any key to continue . . . _
```

2. Write a program to check string is palindrome using stack.

Source Code:

```
#include<stdio.h>
```

```
#include<stdlib.h>
```

```
#include<string.h>
```

```
#include<math.h>
```

```
#define SIZE 100
```

```
int top=-1;
int stack[SIZE];
char push(char);
char pop();
int isfull();
int isempty();
int main()
{
    char s[50],ch;
    int a,count=0,i;
    printf("Enter the string:\n");
    scanf("%s", &s);
    a=strlen(s);
    for(i = 0;s[i]!='\0';i++)
    {
        ch=s[i];
        push(ch);
    }
    for(i=0; i<ceil(a/2); i++)
    {
```

```
        if(stack[i]==stack[a-i-1])
        {
            pop();
            count++;
        }
        else
        {
            printf("Not a Palindrome\n");
            return;
        }
    }
    if(count==ceil(a/2))
    {
        printf("It is a palindrome\n");
    }
}

char push(char ch)
{
    if(isfull())
    {
```



```
        printf("\nStack is full!");
    }
    else
    {
        top++;
        stack[top]=ch;
    }
}

char pop()
{
    if(isempty())
    {
        printf("Stack empty\n");
    }
    else
    {
        top--;
    }
}

int isfull()
```

```
{  
    if(top==SIZE-1)  
    {  
        return 1;  
    }  
    else  
    {  
        return 0;  
    }  
}
```

```
int isempty()  
{  
    if(top==-1)  
    {  
        return 1;  
    }  
    else  
    {  
        return 0;  
    }  
}
```

}

Output:

```
C:\Users\Dell\Desktop\2.exe
Enter the string:
madam
It is a palindrome

-----
Process exited after 5.503 seconds with return value 0
Press any key to continue . . .
```

```
C:\Users\Dell\Desktop\2.exe
Enter the string:
choice
Not a Palindrome

-----
Process exited after 4.624 seconds with return value 0
Press any key to continue . . .
```

3. Write a program to sort the string using stack.

Source Code:

```
#include<stdio.h>
#include<string.h>
#define SIZE 100
```

```
char stack1[SIZE];
char stack2[SIZE];
int top=-1,Top=-1;
char push(char,char stack[]);
char pop();
int isfull(char stack[]);
int isempty(char stack[]);

char pop(char stack[])
{
    if(isempty(stack))
    {
        printf("Stack is empty\n");
        return '\0';
    }else
    {
        if(stack==stack1)
        {
            return stack1[top--];
```

```

        }else
        {
            return stack2[Top--];
        }
    }
}

char push(char ch,char stack[])
{
    if(isfull(stack)){
        printf("Stack Overflow\n");
        return '\0';
    }else
    {
        if(stack==stack1)
        {
            top++;
            stack1[top]=ch;
        }else
        {

```

```

        Top++;
        stack2[Top]=ch;
    }
}
}
int isfull(char stack[])
{
    if(stack==stack1)
    {
        if(top==SIZE-1)
        {
            return 1;
        }else
        {
            return 0;
        }
    }else
    {
        if(Top==SIZE-1)

```

```

        {
            return 1;
        }else
        {
            return 0;
        }
    }
}

int isempty(char stack[])
{
    if(stack==stack1)
    {
        if(top== -1)
        {
            return 1;
        }else
        {
            return 0;
        }
    }
}

```

```
}else{
    if(Top== -1)
    {
        return 1;
    }else
    {
        return 0;
    }
}

int main()
{
    char ch[60];
    int i,a;
    printf("Enter the string to be sorted: ");
    scanf("%s",ch);
    push(ch[0],stack1);
    a=strlen(ch);
    i=1;
```

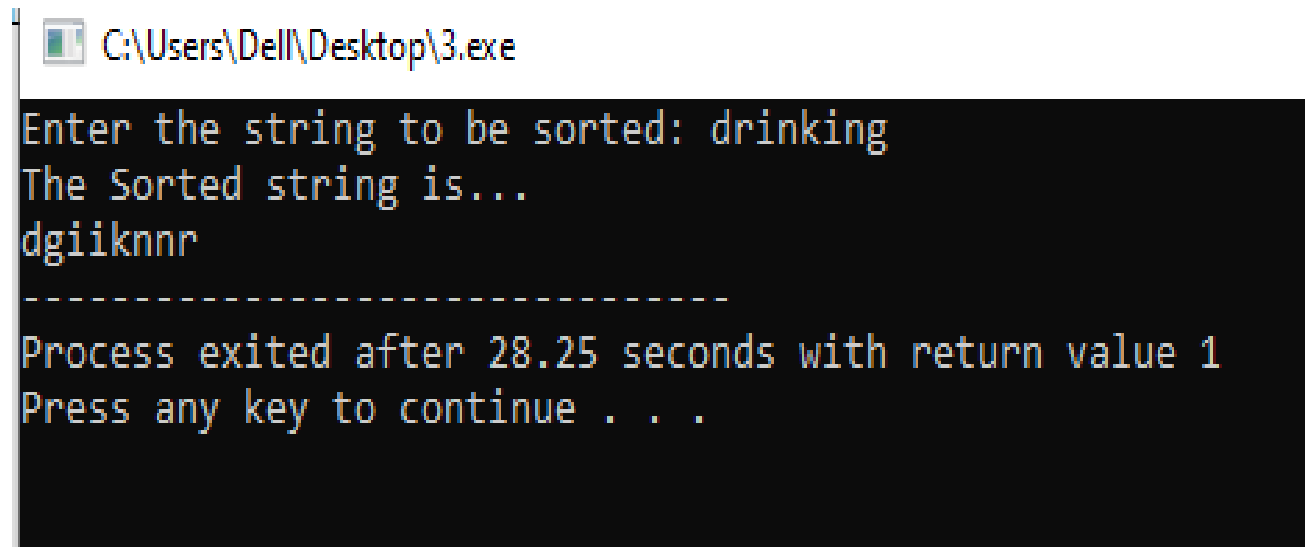


```
while(i<a)
{
    while(!isempty(stack1))
    {
        if((int)stack1[top]>(int)ch[i])
        {
            break;
        }
        else
        {
            push(pop(stack1),stack2);
        }
    }

    push(ch[i],stack1);
    while(!isempty(stack2))
    {
        push(pop(stack2),stack1);
    }
    i++;
}
```

```
    }  
    printf("The Sorted string is...\n");  
    while(!isempty(stack1)){  
        printf("%c",pop(stack1));  
    }  
}
```

Source Code:



The screenshot shows a Windows command prompt window with the title bar "C:\Users\Dell\Desktop\3.exe". The window contains the following text:

```
Enter the string to be sorted: drinking  
The Sorted string is...  
dgiiknnr  
-----  
Process exited after 28.25 seconds with return value 1  
Press any key to continue . . .
```