

# DS Assignment-10

---

Implement the following functions in context to a binary tree:

- a) insertion of element
- b) deletion of element
- c) Updation of element
- d) calculate height of the tree

## Source Code:

```
#include<stdio.h>

#include<stdlib.h>

struct node
{
    int data;
    struct node* left;
    struct node* right;
};

struct node* root=NULL;

struct node* min(struct node* p)
{
    while(p->left!=NULL)
    {
```

```

        p=p->left;
    }
    return p;
}

int height(struct node* root)
{
    if(root==NULL)
    {
        return -1;
    }
    else
    {
        return max(height(root->left),height(root->right))+1;
    }
}

int max(int a,int b)
{
    if(a>=b)
    {
        return a;
    }
    else
    {

```

```

        return b;
    }
}

void insert(int value){
    struct node* temp, *rest;
    temp=(struct node*)malloc(sizeof(struct node));
    temp->data=value;
    temp->left=NULL;
    temp->right=NULL;
    rest=root;
    struct node* trav;
    trav=root;
    while(trav!=NULL)
    {
        rest=trav;
        if(temp->data>trav->data)
        {
            trav=trav->right;
        }
        else
        {
            trav=trav->left;
        }
    }
}

```

```

    }

    if(temp->data>rest->data)
    {
        rest->right=temp;
    }
    else
    {
        rest->left=temp;
    }
}

struct node* deletion(struct node* root, int data)
{
    if(root==NULL)
    {
        printf("No element Found!");
        return 0;
    }
    else if(data<root->data)
    {
        deletion(root->left,data);
    }
    else if(data>root->data)

```

```
{  
    deletion(root->right,data);  
}  
else if(root->right==NULL && root->left==NULL)  
{  
    free(root);  
    root=NULL;  
}  
else if(root->right==NULL)  
{  
    struct node* tempp=root;  
    root=root->left;  
    free(tempp);  
}  
else if(root->left==NULL)  
{  
    struct node* tempp=root;  
    root=root->right;  
    free(tempp);  
}  
else  
{  
    struct node* tempp= min(root->right);
```

```

        root->data=temp->data;
        root=deletion(root->right, temp->data);
    }
    return root;
}

```

```

struct node* create(){
    int x;

    struct node* newnode;

    newnode=(struct node*)malloc(sizeof(struct node));

    printf("Enter the value of Newnode or else enter -1 to Return: ");

    scanf("%d", &x);

    if(x== -1)
    {
        return 0;
    }

    newnode->data=x;

    printf("Enter the Leftchild of %d\n", x);

    newnode->left=create();

    printf("Enter the Rightchild of %d\n", x);

    newnode->right=create();

    return newnode;
}

```

```

int main()
{
    int choice,value,data, update,naya;
    root=create();
    while(1)
    {
        printf("\n1. Insertion\n2. Deletion\n3. Updation\n4. Height\n5.
Exit\n");

        printf("\nEnter the Operation you want to Perform: ");
        scanf("%d", &choice);
        switch(choice)
        {
            case 1:
                printf("Enter the data to be inserted: ");
                scanf("%d", &value);
                insert(value);
                break;

            case 2:
                printf("Enter the Value to be Deleted: ");
                scanf("%d", &data);
                deletion(root,data);
                break;

            case 3:

```

```
        printf("Enter a value to be updated: ");
        scanf("%d", &update);
        deletion(root,update);
        printf("Enter the new value: ");
        scanf("%d", &naya);
        insert(naya);
        break;
    case 4:
        printf("The Overall height is %d", height(root));
        break;
    case 5:
        exit(0);
    default:
        printf("Enter a Valid Number!");
    }
}
}
```

**Output:**



C:\Users\Himani\Desktop\D5\BST.exe

```
Enter the value of Nevnode or else enter -{ to Return: 4
Enter the Leftchild of 4
Enter the value of Nevnode or else enter -{ to Return: 3
Enter the Leftchild of 3
Enter the value of Nevnode or else enter -I to Return: 2
Enter the Leftchild of 2
Enter the value of Netvnode or else enter -I to Return: -1
Enter the Rightchild of 2
Enter the value of Nevnode or else enter -I to Return: -1
Enter the Rightchild of 3
Enter the value of Netvnode or else enter -I to Return: -1
Enter the Rightchild of 4
Enter the value of Nevnode or else enter -{ to Return: 5
Enter the Leftchild of 5
Enter the value of Nevnode or else enter -I to Return: -1
Enter the Rightchild of 5
Enter the value of Netvnode or else enter -I to Return: -1
```

1. Insertion
2. Deletion
3. Updation
4. Height
5. Exit

1. Insertion
2. Deletion
3. Updation
4. Height
5. Exit

```
Enter the Operation you want to Perform: 3
Enter a value to be updated: 2
Enter the new value: 1
```

1. Insertion
2. Deletion
3. Updation
4. Height
5. Exit

```
Enter the Operation you want to Perform: 1
```

1. Insertion
2. Deletion
3. Updation
4. Height
5. Exit

•W C:\Users\Himani\Desktop\DS\BST.exe

```
1. Insertion
2. Deletion

4. Height
?. Exit
```

```
Enter the Operation you want to perform:: 2
Enter the Value to be Deleted : 7
```

```
1. Insertion
2. Deletion
```

```
Enter the value you want to delete:: 5
```

```
Process exited after 1.1 seconds with return value 0
Press any key to continue
```