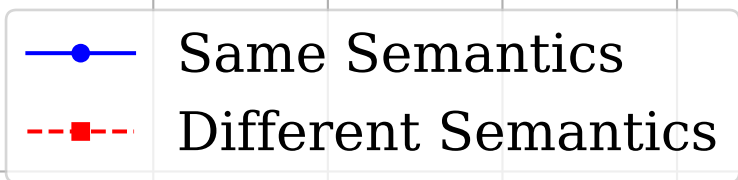


en ru

Cosine Sim

1.0
0.8
0.6
0.4
0.2
0.0



0

5

10

15

20

25

30

Layer Index