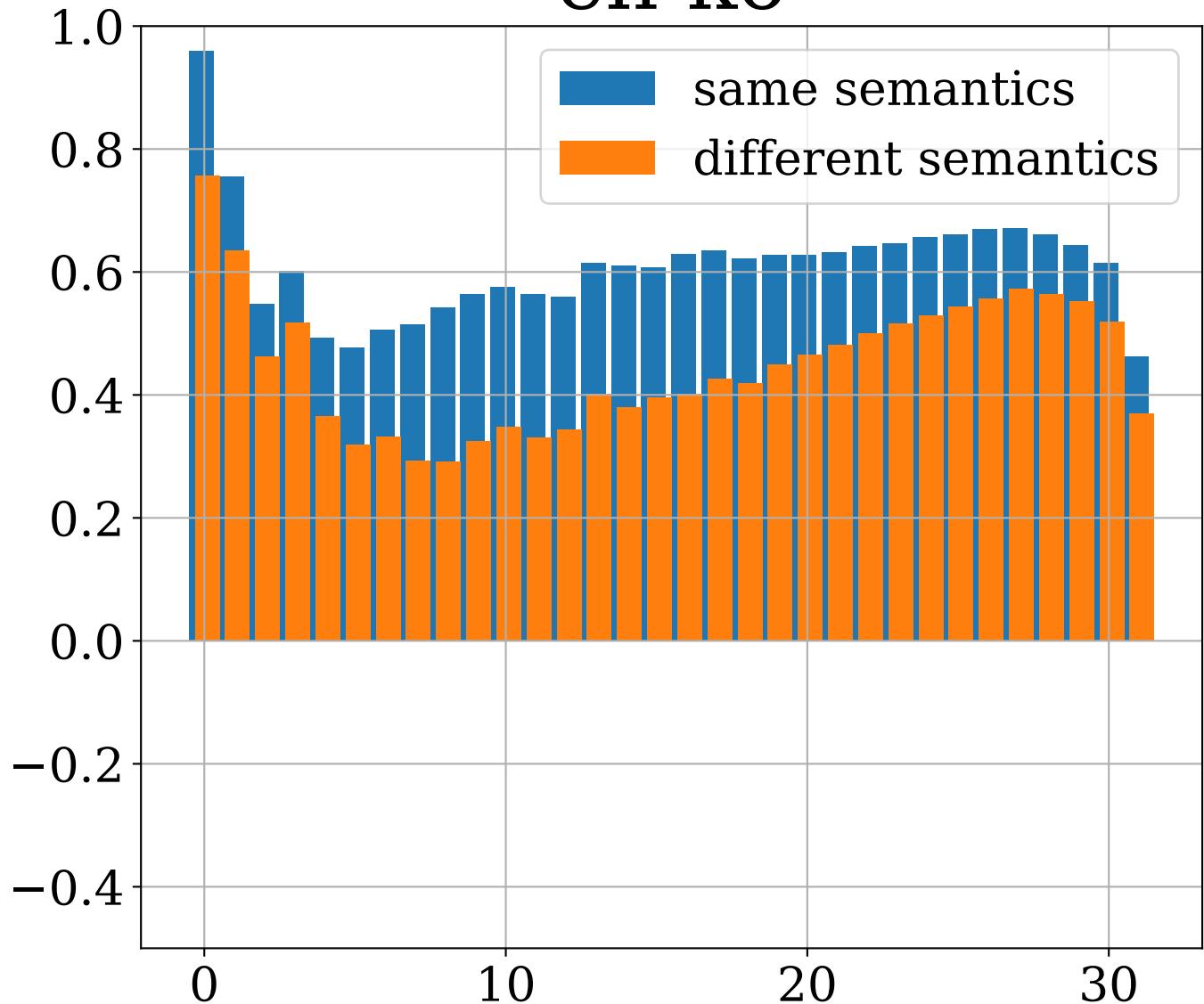


# en-ko

Cosine Sim



Layer index