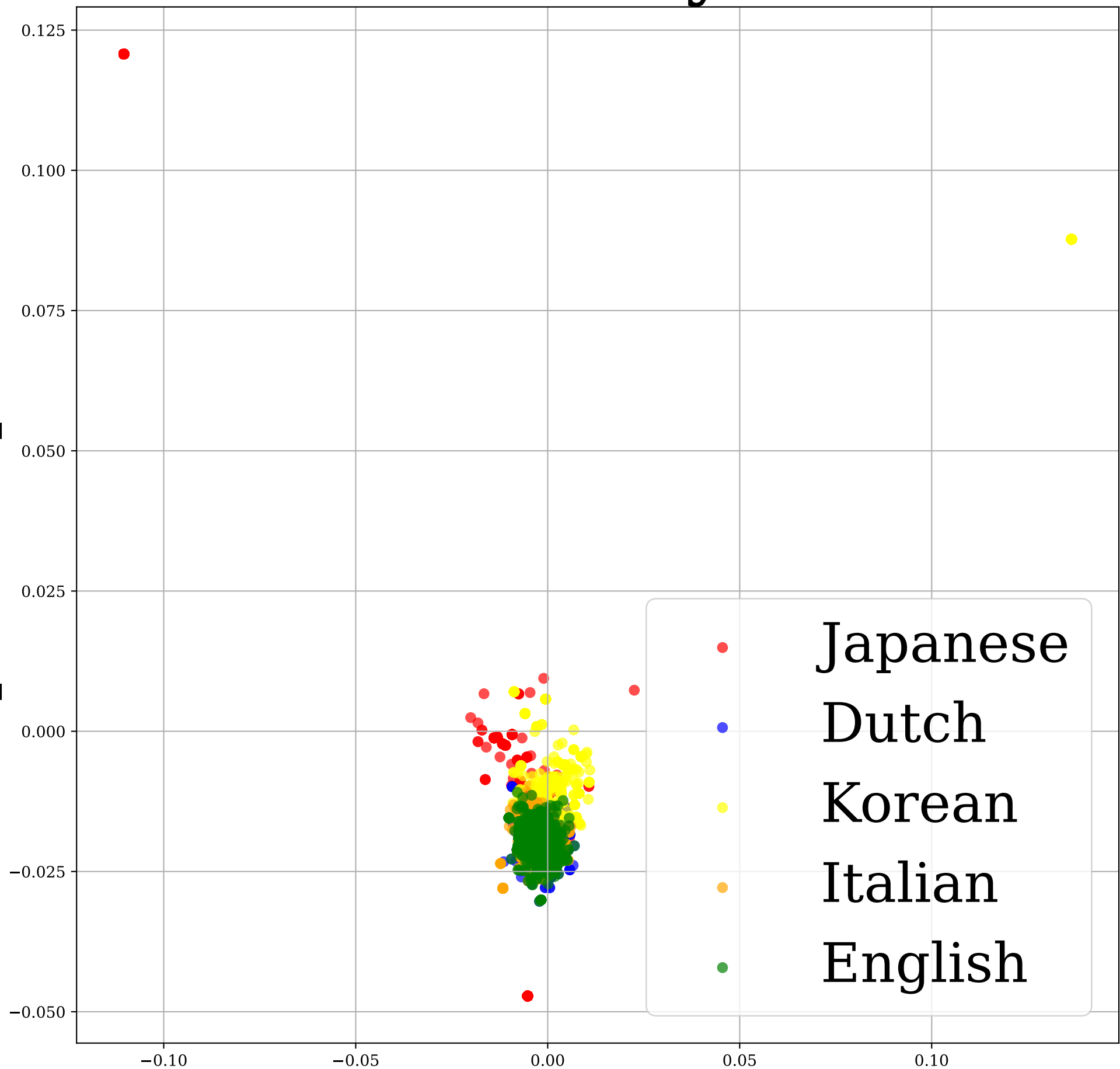


# Emb Layer

Principal Component 2



Principal Component 1