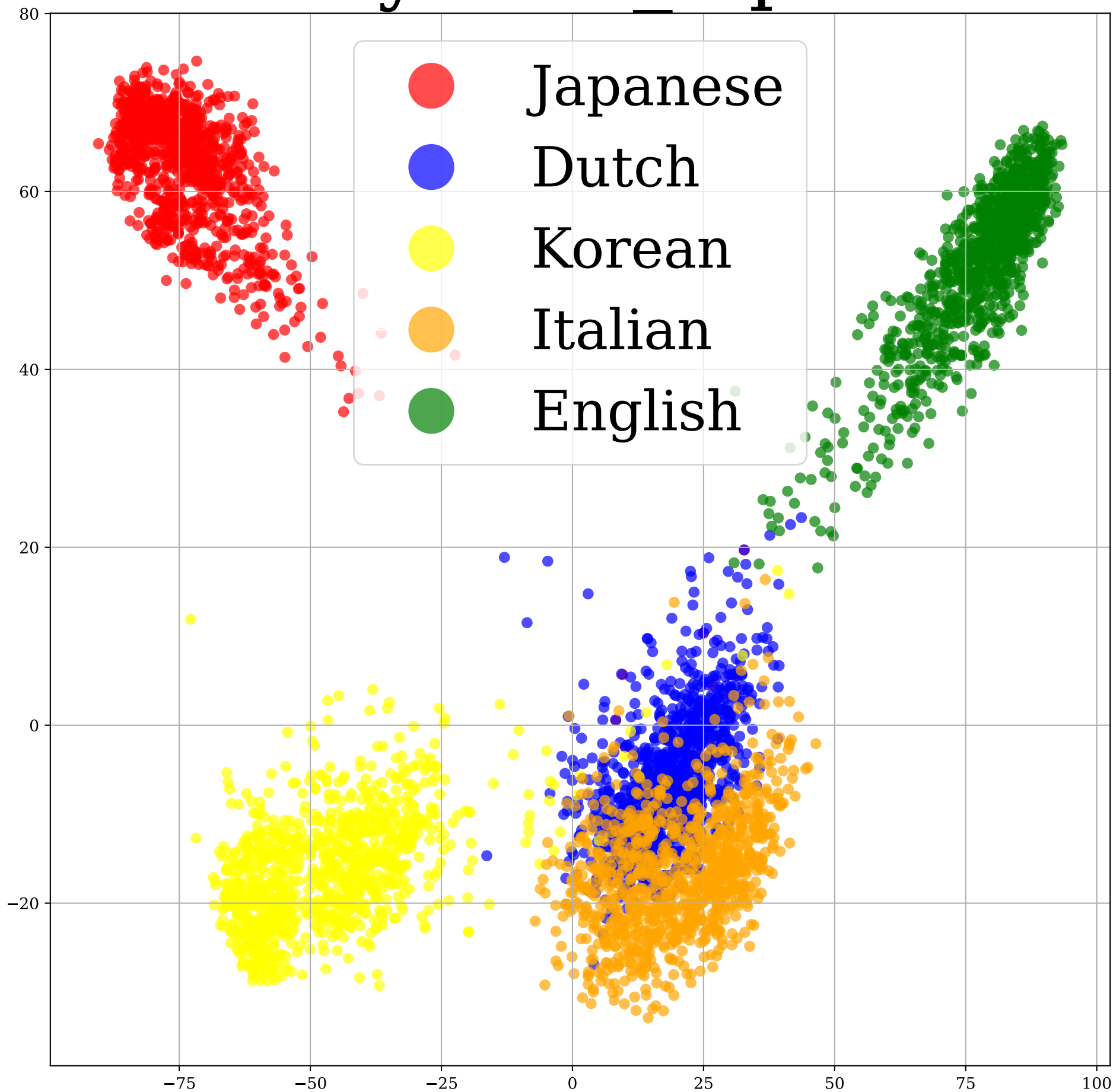


# Layer 32\_input

Principal Component 2



Principal Component 1