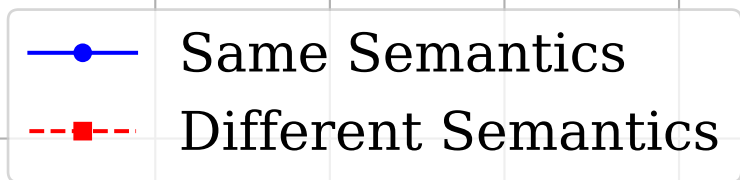


en nl

Cosine Sim

0.6  
0.5  
0.4  
0.3  
0.2  
0.1  
0.0



Layer Index

0

5

10

15

20

25

30