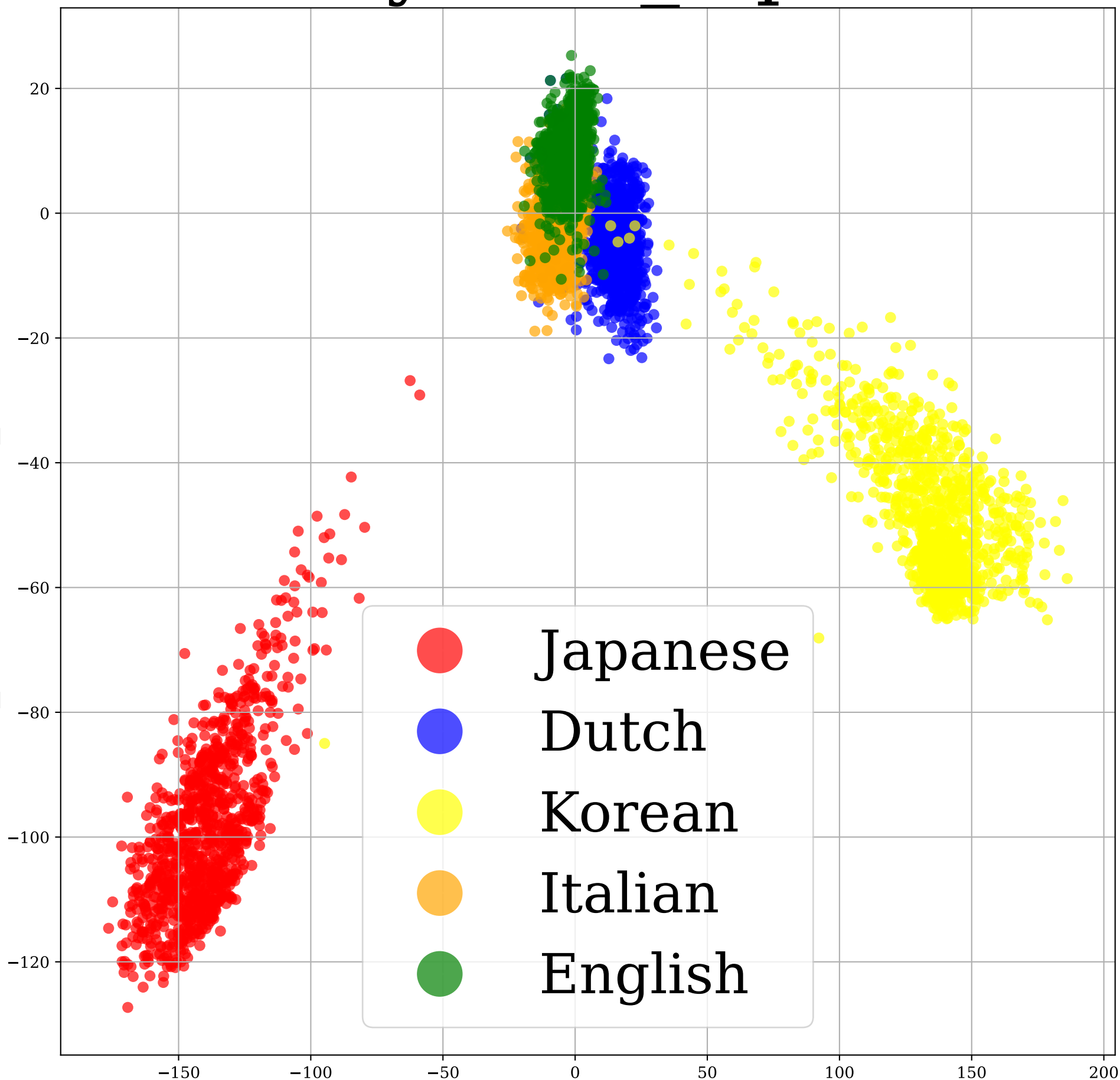


Layer 32_input

Principal Component 2



Principal Component 1