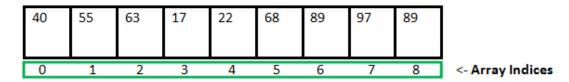


# Dynamic Memory Allocation in C using malloc(), calloc(), free() and realloc()

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Since C is a structured language, it has some fixed rules for programming. One of them includes changing the size of an array. An array is a collection of items stored at contiguous memory locations.



Array Length = 9 First Index = 0 Last Index = 8

As can be seen, the length (size) of the array above is 9. But what if there is a requirement to change this length (size)? For example,

- If there is a situation where only 5 elements are needed to be entered in this array. In this case, the remaining 4 indices are just wasting memory in this array. So there is a requirement to lessen the length (size) of the array from 9 to 5.
- Take another situation. In this, there is an array of 9 elements with all 9 indices filled. But there is a need to enter 3 more elements in this array. In this case, 3 indices more are required. So the length (size) of the array needs to be changed from 9 to 12.

This procedure is referred to as **Dynamic Memory Allocation in C**.

Dynamic memory allocation using malloc(), calloc(), free(), and realloc() is essential for efficient memory management in C. If you're looking to master these concepts and their application in data structures, the C Programming Course Online with Data Structures provides an in-depth understanding of memory allocation and management in C.

Therefore, C Dynamic Memory Allocation can be defined as a procedure

in which the size of a data structure (like Array) is changed during the runtime.

C provides some functions to achieve these tasks. There are 4 library functions provided by C defined under **<stdlib.h>** header file to facilitate dynamic memory allocation in C programming. They are:

- 1. malloc()
- 2. calloc()
- 3. free()
- 4. realloc()

Let's look at each of them in greater detail.

# C malloc() method

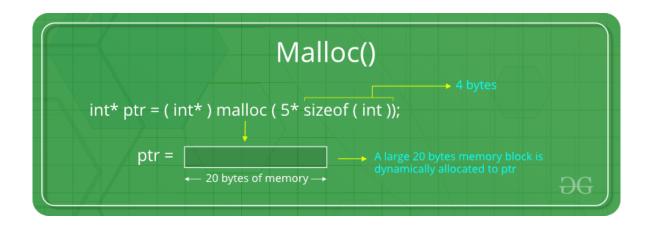
The "malloc" or "memory allocation" method in C is used to dynamically allocate a single large block of memory with the specified size. It returns a pointer of type void which can be cast into a pointer of any form. It doesn't Initialize memory at execution time so that it has initialized each block with the default garbage value initially.

### Syntax of malloc() in C

```
ptr = (cast-type*) malloc(byte-size)
For Example:
```

ptr = (int\*) malloc(100 \* sizeof(int));

Since the size of int is 4 bytes, this statement will allocate 400 bytes of memory. And, the pointer ptr holds the address of the first byte in the allocated memory.



If space is insufficient, allocation fails and returns a NULL pointer.

### Example of malloc() in C

C #include <stdio.h> #include <stdlib.h> int main() { // This pointer will hold the // base address of the block created int\* ptr; int n, i; // Get the number of elements for the array printf("Enter number of elements:"); scanf("%d",&n); printf("Entered number of elements: %d\n", n); // Dynamically allocate memory using malloc() ptr = (int\*)malloc(n \* sizeof(int)); // Check if the memory has been successfully // allocated by malloc or not if (ptr == NULL) { printf("Memory not allocated.\n"); exit(0); } else { // Memory has been successfully allocated printf("Memory successfully allocated using malloc. \n"); // Get the elements of the array for (i = 0; i < n; ++i) { ptr[i] = i + 1;} // Print the elements of the array printf("The elements of the array are: "); for (i = 0; i < n; ++i) { printf("%d, ", ptr[i]); } return 0; }

```
Enter number of elements:7
Entered number of elements: 7
Memory successfully allocated using malloc.
The elements of the array are: 1, 2, 3, 4, 5, 6, 7,
```

### C calloc() method

- 1. "calloc" or "contiguous allocation" method in C is used to dynamically allocate the specified number of blocks of memory of the specified type. it is very much similar to malloc() but has two different points and these are:
- 2. It initializes each block with a default value '0'.
- 3. It has two parameters or arguments as compare to malloc().

#### Syntax of calloc() in C

```
ptr = (cast-type*)calloc(n, element-size);
here, n is the no. of elements and element-size is the size of
each element.
```

#### For Example:

```
ptr = (float*) calloc(25, sizeof(float));
This statement allocates contiguous space in memory for 25
elements each with the size of the float.
```

Calloc()

int\* ptr = (int\*) calloc (5, sizeof (int ));

ptr = 

the ptr = (int\*) calloc (5, sizeof (int ));

ptr = 

the ptr = (int\*) calloc (5, sizeof (int ));

blocks of 4 bytes each is dynamically allocated to ptr to the ptr to

If space is insufficient, allocation fails and returns a NULL pointer.

# Example of calloc() in C

(C)

```
\triangleright
```

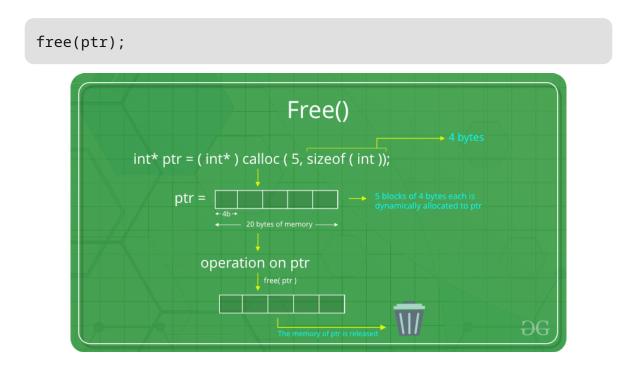
```
#include <stdio.h>
#include <stdlib.h>
int main()
{
    // This pointer will hold the
    // base address of the block created
    int* ptr;
    int n, i;
    // Get the number of elements for the array
    n = 5;
    printf("Enter number of elements: %d\n", n);
    // Dynamically allocate memory using calloc()
    ptr = (int*)calloc(n, sizeof(int));
    // Check if the memory has been successfully
    // allocated by calloc or not
    if (ptr == NULL) {
        printf("Memory not allocated.\n");
        exit(0);
    }
    else {
        // Memory has been successfully allocated
        printf("Memory successfully allocated using
\n");
        // Get the elements of the array
        for (i = 0; i < n; ++i) {
            ptr[i] = i + 1;
        }
        // Print the elements of the array
        printf("The elements of the array are: ");
        for (i = 0; i < n; ++i) {
            printf("%d, ", ptr[i]);
        }
    }
    return 0;
```

```
Enter number of elements: 5
Memory successfully allocated using calloc.
The elements of the array are: 1, 2, 3, 4, 5,
```

# C free() method

"free" method in C is used to dynamically de-allocate the memory. The memory allocated using functions malloc() and calloc() is not de-allocated on their own. Hence the free() method is used, whenever the dynamic memory allocation takes place. It helps to reduce wastage of memory by freeing it.

### Syntax of free() in C



### Example of free() in C

```
#include <stdio.h>
#include <stdlib.h>
int main()
```

```
7
         // This pointer will hold the
         // base address of the block created
         int *ptr, *ptr1;
9
         int n, i;
10
11
12
         // Get the number of elements for the array
         n = 5;
13
         printf("Enter number of elements: %d\n", n);
14
15
         // Dynamically allocate memory using malloc()
16
         ptr = (int*)malloc(n * sizeof(int));
17
18
19
         // Dynamically allocate memory using calloc()
         ptr1 = (int*)calloc(n, sizeof(int));
20
21
22
         // Check if the memory has been successfully
         // allocated by malloc or not
23
         if (ptr == NULL || ptr1 == NULL) {
24
             printf("Memory not allocated.\n");
25
             exit(0);
26
27
         }
         else {
28
29
30
             // Memory has been successfully allocated
             printf("Memory successfully allocated using
31
32
33
             // Free the memory
34
             free(ptr);
             printf("Malloc Memory successfully freed.\n"
35
36
             // Memory has been successfully allocated
37
             printf("\nMemory successfully allocated usir
38
     \n");
39
             // Free the memory
40
             free(ptr1);
41
             printf("Calloc Memory successfully freed.\n"
42
43
         }
44
         return 0;
45
46
     ì
```

```
Enter number of elements: 5
Memory successfully allocated using malloc.
Malloc Memory successfully freed.

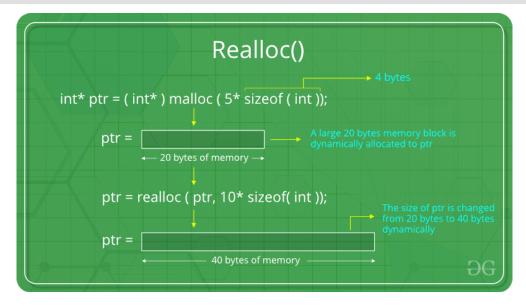
Memory successfully allocated using calloc.
Calloc Memory successfully freed.
```

# C realloc() method

"realloc" or "re-allocation" method in C is used to dynamically change the memory allocation of a previously allocated memory. In other words, if the memory previously allocated with the help of malloc or calloc is insufficient, realloc can be used to dynamically re-allocate memory. reallocation of memory maintains the already present value and new blocks will be initialized with the default garbage value.

### Syntax of realloc() in C

```
ptr = realloc(ptr, newSize);
where ptr is reallocated with new size 'newSize'.
```



If space is insufficient, allocation fails and returns a NULL pointer.

# Example of realloc() in C

C

```
(C)
```



```
#include <stdio.h>
#include <stdlib.h>
int main()
{
    // This pointer will hold the
    // base address of the block created
    int* ptr;
    int n, i;
    // Get the number of elements for the array
    n = 5;
    printf("Enter number of elements: %d\n", n);
    // Dynamically allocate memory using calloc()
    ptr = (int*)calloc(n, sizeof(int));
    // Check if the memory has been successfully
    // allocated by malloc or not
    if (ptr == NULL) {
        printf("Memory not allocated.\n");
        exit(0);
    }
    else {
        // Memory has been successfully allocated
        printf("Memory successfully allocated using
        // Get the elements of the array
        for (i = 0; i < n; ++i) {
            ptr[i] = i + 1;
        }
        // Print the elements of the array
        printf("The elements of the array are: ");
        for (i = 0; i < n; ++i) {
            printf("%d, ", ptr[i]);
        }
        // Get the new size for the array
        n = 10;
        printf("\n\nEnter the new size of the array:
        // Dynamically re-allocate memory using real
        ptr = (int*)realloc(ptr, n * sizeof(int));
```

```
47
                if (ptr == NULL) {
48
                printf("Reallocation Failed\n");
49
                exit(0);
50
              }
51
52
53
              // Memory has been successfully allocated
54
              printf("Memory successfully re-allocated usi
     \n");
55
              // Get the new elements of the array
56
57
              for (i = 5; i < n; ++i) {
                  ptr[i] = i + 1;
58
59
              }
60
61
              // Print the elements of the array
             printf("The elements of the array are: ");
              for (i = 0; i < n; ++i) {
                  printf("%d, ", ptr[i]);
64
              }
65
66
              free(ptr);
67
68
         }
69
70
         return 0;
     ļ
71
```

```
Enter number of elements: 5

Memory successfully allocated using calloc.
The elements of the array are: 1, 2, 3, 4, 5,

Enter the new size of the array: 10

Memory successfully re-allocated using realloc.
The elements of the array are: 1, 2, 3, 4, 5, 6, 7, 8, 9, 10,
```

#### One another example for realloc() method is:

```
#include <stdio.h>
#include <stdlib.h>
```

```
int main()
         int index = 0, i = 0, n,
5
              *marks; // this marks pointer hold the base
6
                      // of the block created
7
         int ans:
8
         marks = (int*)malloc(sizeof(
9
             int)); // dynamically allocate memory using
10
         // check if the memory is successfully allocated
11
         // malloc or not?
12
         if (marks == NULL) {
13
             printf("memory cannot be allocated");
14
15
         }
         else {
16
             // memory has successfully allocated
17
             printf("Memory has been successfully allocat
18
19
                     "using malloc\n");
             printf("\n marks = %pc\n",
20
                     marks); // print the base or beginning
21
                             // address of allocated memor
22
23
             do {
                  printf("\n Enter Marks\n");
24
                  scanf("%d", &marks[index]); // Get the m
25
                  printf("would you like to add more(1/0):
26
                  scanf("%d", &ans);
27
28
                  if (ans == 1) {
29
30
                      index++;
                      marks = (int*)realloc(
31
32
                          marks,
                          (index + 1)
33
                              * sizeof(
34
                                   int)); // Dynamically re
35
                                          // memory by usin
36
     realloc
                      // check if the memory is successful
37
                      // allocated by realloc or not?
38
                      if (marks == NULL) {
39
                          printf("memory cannot be allocat
40
                      }
41
                      else {
42
                          printf("Memory has been successf
43
                                  "reallocated using reallo
44
45
                          printf(
                               "\n base address of marks ar
46
47
                              marks); ///print the base c
```

```
///beginning address
48
                                        ///allocated memory
49
50
                       }
51
              } while (ans == 1);
52
53
              // print the marks of the students
              for (i = 0; i \le index; i++) {
54
55
                  printf("marks of students %d are: %d\n "
                          marks[i]);
56
57
58
              free(marks);
59
          }
60
         return 0;
```

```
Memory has been successfully allocated by using malloc

marks = 0x22eb010c

Enter Marks:89
would you like to add more(1/0): 1
Memory has been successfully reallocated using realloc:

base address of marks are:0x22eb010c
Enter Marks:78
would you like to add more(1/0): 1
Memory has been successfully reallocated using realloc:

base address of marks are:0x22eb010c
Enter Marks:84
would you like to add more(1/0): 0
marks of students 0 are: 89
marks of students 1 are: 78
marks of students 2 are: 84
```



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