LAB 8

Objective:

To identify the classes, their attributes and methods.

- PreviewWindow
 previewContent: string
 updatePreview(): void
 renderPreview(): void
- C CodePreviewer

 o combineCode(): string
 o previewCombinedCode(): void
- EventHandler
 handleKeyPress(event): void
 handleClick(event): void
- C CodeValidator

 o validateSyntax(): void
 o highlightErrors(): void
- C CodeExecutionManager
 executeJavaScript(): void

C CodeEditor

deditorType: string
codeContent: string
egetCodeContent(): string
setCodeContent(content: string): void
highlightSyntax(): void