



MaaXBoards

**(iMX8M, iMX8mini and
iMX8nano)**

Yocto Kirkstone 5.15

User Manual iMX

Desktop PoC

Revision History

Rev.	Description	Author	Date
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Contents

Revision History	2
Chapter 1 Introduction.....	2
1.1 Brief Introduction.....	2
Chapter 2 Setup project	2
2.1 Host setup	2
2.1.1 Operating system.....	2
2.1.2 Host packages	2
2.1.3 Install the repo utility	2
2.2 Yocto setup	2
2.2.1 Configure GIT	2
2.2.2 Download meta layers from NXP desktop.....	2
2.2.3 Setup the yocto build enviroment.....	2
2.2.4 Clone MaaXboard git repository.....	2
2.2.5 Build Yocto.....	2
2.2.6 Build output	2
2.2.7 Returning to this project at a later date.....	2

Chapter 1 Introduction

1.1 Brief Introduction

The i.MX desktop build uses a Yocto-based meta layer to generate a desktop Proof of Concept (PoC) image. It works together with i.MX release layer (meta-imx). It reuses the Linux BSP release framework to manage and generate the U-Boot bootloader, Linux kernel image, and i.MX root file system in desktop image build.

Information:

- Built using Yocto Project
- Updated quarterly
- All source code is located [on codeauror.org](https://codeauror.org)
- This is a Linux distribution that uses the Canonical Ubuntu aarch64 repositories
- The bootloader and kernel are identical to the standard Yocto project builds
- The root filesystem and user space toolchain are based on Ubuntu

You can download the documentation from NXP webpage:

https://www.nxp.com/webapp/Download?colCode=L5.15.32_2.0.0_Desktop_POC_Docs

Chapter 2 Setup project

This chapter will introduce the setup host and Yocto project build as described in NXP desktop documentation.

2.1 Host setup

2.1.1 Operating system

These instructions assume that you are using one of these versions of standard desktop Ubuntu:

- ◆ Ubuntu 18.04 LTS supported version for Yocto Kirkstone.
- ◆ Ubuntu 20.04 LTS supported version for Yocto Kirkstone.
- ◆ Ubuntu 22.04 LTS supported version for Yocto Kirkstone.

These instructions also assume that you are using the default Bash shell that comes with Ubuntu.

2.1.2 Host packages

Install the following packages

```
~$ sudo apt-get update && sudo apt-get install -y gawk wget git-core diffstat unzip texi  
nfo gcc-multilib build-essential chrpath socat libstd1.2-dev xterm sed cvs subversion co  
reutils texi2html docbook-utils python-pysqlite2 help2man make gcc g++ desktop-file-util  
s libgl1-mesa-dev libglu1-mesa-dev mercurial autoconf automake groff curl lzop asciidoc  
u-boot-tools cpio sudo locales
```

2.1.3 Install the repo utility

Repo is a tool built on top of Git that makes it easier to manage projects that contain multiple repositories, which do not need to be on the same server

```
~$ mkdir ~/bin (this step may not be needed if the bin folder already exists)  
~$ chmod a+x ~/bin/repo  
~$ curl http://commondatastorage.googleapis.com/git-repo-downloads/repo > /usr/bin/repo  
~$ export PATH="${HOME}/bin:${PATH}"
```

2.2 Yocto setup

This section will introduce all the needed setup we will need in order to build the MaaXboards recipes we choose.

2.2.1 Configure GIT

- ◆ List present configuration

```
~$ git config --list
```

If the above command demonstrates that you already have a username and email configured, then you can skip the remainder of this section and continue with configuring Repo.

- ◆ Configure Git

```
~$ git config --global user.name "Firstname Lastname"
~$ git config --global user.email "EmailAddress@Domain.com"
```

- ◆ Confirm that Git is configured properly

```
~$ git config --list
```

You should see at least these two lines with your name and email address

```
user.name=Firstname Lastname
user.email=EmailAddress@Domain.com
```

2.2.2 Download meta layers from NXP desktop

The very first thing you need to do is to create your work directory:

Workdirectory/maaxboard/

Create a new directory called imx-yocto-bsp-desktop. We'll be downloading the board support package (BSP) and other meta layers here:

```
Workdirectory/maaxboard$ mkdir imx-yocto-bsp-desktop
Workdirectory/maaxboard$ cd imx-yocto-bsp-desktop
Workdirectory/maaxboard/imx-yocto-bsp-desktop$
```

Install the i.MX BSP repo and download the Yocto Project Layers. I'll be using Kirkstone here:

```
Workdirectory/maaxboard/imx-yocto-bsp-desktop$ repo init -u https://source.codeaurora.org/external/imx/imx-manifest -b imx-linux-kirkstone -m imx-5.15.32-2.0.0_desktop.xml
Workdirectory/maaxboard/imx-yocto-bsp-desktop$ repo sync
```

You should now see the following folders / files

```
Workdirectory/maaxboard/imx-yocto-bsp-desktop$ ls
imx-setup-release.sh
README
README-IMXBSP
setup-environment
sources
imx-setup-desktop.sh
```

2.2.3 Setup the yocto build enviroment

First some Yocto definitions

MACHINE=<machine>

Use EVK names for <machine> listed in Yocto Project Users Guide, section 5.1 "Build configurations"

DISTRO=fsl-imx-<backend> where <backend> refers to the graphics type:

xwayland = Wayland with X11 support - default distro

wayland = Wayland only

fb = Framebuffer (not supported for imx8)

Note: Each build folder can only support a single DISTRO

Setup the Yocto build environment

```
Workdirectory/maaxboard/imx-yocto-bsp-desktop$ MACHINE=imx8mqevk DISTRO=imx-desktop-xwayland source imx-setup-desktop.sh -b maaxboard-desktop
```

This operation will generate two configuration files under the path maaxboard-desktop

```
Workdirectory/maaxboard/imx-yocto-bsp-desktop/maaxboard-desktop/conf$ ls
local.conf
bblayer.conf
```


2.2.4 Clone MaaXboard git repository

All the needed files to build the kernel and universal bootloader can be downloaded from github:

[HinoAM/meta-maaxboard: Yocto meta-layer for MaaXBoard/Mini/Nano \(github.com\)](https://github.com/HinoAM/meta-maaxboard)

Go to sources folder

```
$ Workdirectory/maaxboard/imx-yocto-bsp-desktop$ cd sources
```

Clone the meta-maaxboard layer

```
$ Workdirectory/maaxboard/imx-yocto-bsp-desktop/sources$ git clone https://github.com/HinoAM/meta-maaxboard.git
$ Workdirectory/maaxboard/imx-yocto-bsp-desktop/sources$ cd meta-maaxboard
$ Workdirectory/maaxboard/imx-yocto-bsp-desktop/sources/meta-maaxboard$ git checkout kir
kstone
```

At the end of this steps, you will have some repository like below:

```
$ Workdirectory/maaxboard/imx-yocto-bsp-desktop/sources/meta-maaxboard$ ls
conf    README.md  recipes-connectivity  replace-conf.sh
docs    recipes-bsp  recipes-kernel
```

You will need to modify local.conf and bblayer.conf(created before by the imx-setup-desktop.sh) files according to your settings. Inside meta-maaxboard folder you will find a script that you can run and replace the files. You need to put the folder destination and the type of maaxboard desktop you want, for example:

```
Workdirectory/maaxboard/imx-yocto-bsp-desktop/sources/meta-maaxboard$ ./replace-conf.sh m
aaxboard-desktop maaxboard-desktop
bblayers.conf for maaxboard-desktop copied ... [OK]
local.conf maaxboard desktop copied ... [OK]
Done
```

Options are:

Maaxboard = maaxboard-desktop

Maaxboard mini = maaxboard-mini-desktop

Maaxboard nano = maaxboard-nano-desktop

2.2.5 Build Yocto

Is highly recommend fetching the sources first:

```
Workdirectory/maaxboard/imx-yocto-bsp-desktop/maaxboard-desktop$ bitbake imx-image-desk  
op --runall fetch
```

Then run bitbake:

```
Workdirectory/maaxboard/imx-yocto-bsp-desktop/maaxboard-desktop$ bitbake imx-image-desk  
op
```

2.2.6 Build output

Once it's done building, the build output is located under path:

```
Workdirectory/maaxboard/imx-yocto-bsp-desktop/maaxboard-desktop/tmp/deploy/images/maaxbo  
ard-ddr4-2g-sdcard$
```

You will find a wic file which is the needed file to flash into the SD card.

2.2.7 Returning to this project at a later date

Bitbake will not run if the environment is not configured. If you close the present shell (terminal) then you will lose the environment set up by imx-setup-release.sh. To set up our environment again:

```
$ Workdirectory/maaxboard/imx-yocto-bsp-desktop$ source setup-environment maaxboard-desk  
top
```