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EDUCATION

UNIVERSITY OF WATERLOO

BCS IN COMPUTER SCIENCE

Degree Requirement Complete Degree Confer Date | June 2021

LINKS

https://kurtchoi.dev/ Github:// Hintful LinkedIn://kurtchoi

SKILLS

PROGRAMMING

Proficient

Python • React • CSS3 • HTML5

C++ • JavaScript • ATEX

Experienced

TypeScript • Java • C • SQL • Git

ES6 • Sass

Familiar:

Node.js • Express • jQuery • API

Redux • Flask

COURSEWORK

COMPUTER SCIENCE

- Algorithms
- Applied Cryptography
- Computer Networks
- Computer Organization and Design
- Designing Functional Programs
- Elementary Algorithm Design and Data Abstraction
- Foundations of Sequential Programs
- Introduction to Artificial Intelligence
- Introduction to Database Management
- Logic and Computation
- Numerical Computation
- Object-oriented Software Development
- Operating Systems
- User Interfaces

MATHEMATICS

- Calculus
- Introduction to Combinatorics
- Introduction to Differential Equations
- Linear Algebra
- Probability
- Statistics

ABOUT

I am a soon-to-be Computer Science graduate from University of Waterloo. I started learning Web Development in January, 2021, and soon fell in love with the possibility of Web Development. Being an avid learner, I'm continuing to learn various related technologies and experimenting with them, striving to become a better developer.

PROJECT

KDRIVE | REACT-BASED CLOUD STORAGE APPLICATION

Feb 2021 | React · JavaScript · Bootstrap · Firebase · CSS

- Utilized Google Firebase for user authentication and Cloud Firestore to store users' files and directories data.
- React's Hooks/Context API have been used appropriately throughout the application
- Application features fully functional user authentication, file upload, and custom nested directories
- Project is deployed at kurtchoi.dev/kDrive

CONWAY'S GAME OF LIFE

REACT-BASED CONWAY'S GAME OF LIFE SIMULATION

Feb 2021 | React • TypeScript • CSS

- Inspired by a random fascination of a rather simple algorithm exploding with exciting action
- Conway's Game of Life is simulated on a 120 by 50 grid where the end of the grid wraps-around to the other side of the grid
- Designed a unique scoring-system that evaluates score of initial grid placements by calculating the number of new cells reproduced in a limited number of iterations.
- Project is deployed at kurtchoi.dev/game-of-life

BABBLE | AN INTERACTIVE CHATTING APPLICATION

• Data Structures and Data Management Feb 2021 | React • JavaScript • Firebase • Chakra UI • CSS

- Babble is a chat-application built with React and Google's Firebase platform.
- Has a unique feature where users of the application are awarded with **points** when they send messages. These points allow them to level-up, which grants them a new badge which shows up with their avatar.
- User authentication is implemented with Google Firebase; User information, including their points data, are stored in Cloud Firestore.
- Project is deployed at kurtchoi.dev/Babble

CERTIFICATIONS

RESPONSIVE WEB DESIGN CERTIFICATION | FREECODECAMP.ORG Jan, 2021

JAVASCRIPT ALGORITHMS AND DATA STRUCTURES **CERTIFICATION** | FREECODECAMP.ORG

Feb. 2021

FRONT END LIBRARIES CERTIFICATION | FREECODECAMP.ORG

Feb. 2021