Gopal Sharma

■ gopalsharma.research@gmail.com • hippogriff.github.io
in gopal-sharma-527aba82 • beaky wings • hippogriff

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Current Position

Postdoctoral Researcher, The University of British Columbia, Vancouver 2022 - Present

Education

Ph.D. in Computer Science, University of Massachusetts, Amherst (3.86/4.00) 2016 – 2022 Thesis: Representation Learning for Shape Decomposition, By Shape Decomposition

Advisor: Subhransu Maji and Evangelos Kalogerakis

B.Tech. in Electrical Engineering, *Indian Institute of Technology*, *Roorkee* (8.6/10.0) 2012 – 2016

Previous Positions

Research Assistant, University of Massachusetts (with Subhransu Maji and Evangelos Kalogerakis on computer vision and graphics)

2016 – 2022

Research Intern, Adobe, San Jose (with Radomír Měch and Siddhartha Chaudhuri on 3D shape modeling)

2019

Research Intern, Nvidia, Toronto (with Sanja Fidler and Kangxue Yin on 3D self-supervised learning)

2021

Research intern, KAUST (with Bernard Ghanem on computer vision)

2015

Publications [Google Scholar: 0.4k+ citations and an h-index of 8]

2023

- Volumetric Rendering with Baked Quadrature Fields
 Gopal Sharma, Daniel Rebain, Andrea Tagliasacchi, and Kwang Moo Yi
 Arxiv 2023
- Unsupervised Semantic Correspondence Using Stable Diffusion
 Eric Hedlin, Gopal Sharma, Shweta Mahajan, Hossam Isack, Abhishek Kar, Andrea Tagliasacchi, and Kwang Moo Yi
 NeurIPS 2023
- Unsupervised Keypoints from Pretrained Diffusion Models
 Eric Hedlin, Gopal Sharma, Shweta Mahajan, Xingzhe He, Hossam Isack, Abhishek Kar,
 Helge Rhodin, Andrea Tagliasacchi, and Kwang Moo Yi
 ArXiv 2023
- Accelerating Neural Field Training via Soft Mining
 Shakiba Kheradmand, Daniel Rebain, Gopal Sharma, Hossam Isack, Kar Abhishek,
 Andrea Tagliasacchi, and Kwang Moo Yi
 Arxiv 2023
- PointNeRF++: A multi-scale, point-based Neural Radiance Field
 Weiwei Sun, Eduard Trulls, Yang-Che Tseng, Sneha Sambandam, Gopal Sharma,
 Andrea Tagliasacchi, and Kwang Moo Yi
 Arxiv 2023

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- PriFit: Learning to Fit Primitives Improves Few Shot Point Cloud Segmentation Gopal Sharma, Bidya Dash, Matheus Gadelha, Aruni RoyChowdhury, Marios Loizou, Evangelos Kalogerakis, Liangliang Cao, and Erik Learned-Miller Computer Graphics Forum 2022
- 7. MvDeCor: Multi-view Dense Correspondence Learning for Fine-grained 3D Segmentation

 Gopal Sharma, Kangxue Yin, Subhransu Maji, Evangelos Kalogerakis, Or Litany, and Sanja Fidler

 European Conference on Computer Vision 2022
- Attention beats concatenation for conditioning neural fields
 Daniel Rebain, Mark J Matthews, Kwang Moo Yi, Gopal Sharma, Dmitry Lagun, and Andrea Tagliasacchi
 Transaction of Machine Learning Research 2022
- Representation Learning for Shape Decomposition, By Shape Decomposition Gopal Sharma PhD Thesis, University of Massachusetts Amherst 2022

2020.....

- ParSeNet: A Parametric Surface Fitting Network for 3D Point Clouds
 Gopal Sharma, Difan Liu, Evangelos Kalogerakis, Siddhartha Chaudhuri, and Radomír Měch
 ECCV: European Conference on Computer Vision 2020

2019.

- 12. Search-guided, lightly-supervised training of structured prediction energy networks
 Amirmohammad Rooshenas, Dongxu Zhang, Gopal Sharma, and Andrew McCallum
 Advances in Neural Information Processing Systems 2019
- Learning point embeddings from shape repositories for few-shot segmentation Gopal Sharma, Evangelos Kalogerakis, and Subhransu Maji 2019 International Conference on 3D Vision (3DV) 2019

2018

14. CSGNet: Neural shape parser for constructive solid geometry

Gopal Sharma, Rishabh Goyal, Difan Liu, Evangelos Kalogerakis, and Subhransu Maji

Proceedings of the IEEE Conference on Computer Vision and Pattern Recognition 2018

2016

Persistent aerial tracking system for uavs
 Matthias Mueller, Gopal Sharma, Neil Smith, and Bernard Ghanem
 2016 IEEE/RSJ International Conference on Intelligent Robots and Systems (IROS) 2016

Invited Talks

1.	MvDeCoR: Multi-view Dense Correspondence Learning for Fine-grained 3D Segmentation, Google	2022
	Brain	
2.	ParSeNet: A Parametric Surface Fitting Network for 3D Point Clouds, Invited talk at 3d Structure	2021
	and Compositional Learning workshop. ICCV	
3.	Fine-grained 3D shape co-segmentation via pixel-based contrastive learning, Nvidia Toronto	2021
4.	Reinforcement learning for game programming, Game programming course at UMass Amherst	2021
5.	Unity Machine Learning Agents, Game programming course at UMass Amherst	2020
6.	CSGNet: Neural Shape Parser for Constructive Solid Geometry, New England Computer Vision	2018
	Workshop, Harvard University	

Interns and Students

Eric Hedlin PhD student at UBC	2022 – present
Shakiba Kheradmand PhD student at UBC	2022 – present
Bidya Dash MSc student at UMass Amherst	2021
Rishabh Goyal Visiting intern at UMass Amherst	2017

Professional Activities

3DV Program Committee

2024

Reviewing

IEEE Conference on Computer Vision and Pattern Recognition (CVPR)

IEEE International Conference on Computer Vision (ICCV)

International Conference on the Constraint Programming, AI, and Operations Research (CPAIOR)

International Conference on Machine Learning (ICML)

Journal of Machine Learning Research (JMLR)

Neural Information Processing Systems (NeurIPS)

Transactions on Pattern Analysis and Machine Intelligence (TPAMI)

ECCV European Conference on Computer Vision

Symposium on Geometry Processing (SGP)

ACM SIGGRAPH

ACM Transactions on Graphics (TOG)

SIGGRAPH Asia

Honors & Awards

MCM scholarship, Indian Institute of Technology, Roorkee 2012-2-14
IMPPRS MS scholarship, International Max Planck Research Schools 2016

Skills

Programming Python, MATLAB, C++

Frameworks NumPy, Pandas, PyTorch, SciPy, TensorFlow

Toolbox Linux, emacs, org, git, tmux, zsh