RayTracer::IEncoder

+ ~IEncoder()
+ encodeOutput()
+ openSupport()
+ canClose()
+ checkEvents()

RayTracer::Encoder

- result_
- canClose_

+ Encoder()
+ ~Encoder()
+ encodeOutput()
+ writeHeaderToPpm()
+ writePixelDataToPpm()
+ openSupport()
+ canClose()
+ checkEvents()