

# ECE 391 MP2.1 Grade Sheet

## Checkpoint 1 (max: 34 points | min: 0 points)

### Style (max: 10 points | min: 0 points)

#### Code Design (max: 2 points | min: 0 points)

Usage of Helper Functions (text to graphics and copy status bar) \_\_\_\_/2

#### Documentation (max: 8 points | min: 0 points)

Full Function Interfaces \_\_\_\_/2

Comments \_\_\_\_/3

Magic Numbers \_\_\_\_/3

### Checkout and Compilation (max: 0 points | min: -5 points)

No conflicts/issues when checking out code from repo 0 or -5

(Ex: object files present in the repo)

No warnings during compilation 0 or -5

### Bug Log (max: 0 points | min: -6 points)

Well maintained Bug Log 0 or -6

Ability to explain Bugs 0 or -6

### Functionality (max: 24 points | min: 0 points)

Draw Vertical Line \_\_\_\_/3

Status Bar Appearance \_\_\_\_/4

Text-to-graphics Functionality \_\_\_\_/3

Status Bar Contents Appearance \_\_\_\_/4

Masking & Unmasking Routines \_\_\_\_/10

Player Appearance \_\_\_\_/2

Background Appearance \_\_\_\_/2

Player Movement Appearance \_\_\_\_/3

Fruit (Dis)Appearance \_\_\_\_/3

Miscellaneous Errors \_\_\_\_/-3 (max 0)

Total \_\_\_\_/34