

## Q1 Commands

5 Points

List the commands used in the game to reach the first ciphertext.

go, read, enter, read

## Q2 Cryptosystem

5 Points

What cryptosystem was used in this level?

Substitution cipher

## Q3 Analysis

25 Points

What tools and observations were used to figure out the cryptosystem? (Explain in less than 100 words)

We wrote a program "count.cpp" with the help of which we counted the number of occurrences of each of the alphabet in the cipher text. We then performed frequency analysis manually and through this we found the mapping with which we were able to decrypt the cipher text.

The counts we found were as followed :-

A: 27, B: 2, C:0, D: 3, E: 22, F: 4, G: 14, H: 12, I: 9, J: 7, K: 5, L:0, M: 28, N: 7, O: 7, P: 13, Q:0, R: 5, S: 13, T: 6, U: 6, V: 4, W: 25, X: 3, Y: 36, Z:0.

(NOTE-- For count, we have not distinguished between uppercase and lowercase, so counts are irrespective of Uppercase and Lowercase.)

We observed that some of the alphabets like C, L, Q, Z do not

occur even once in the ciphertext. Another point we observed is that the punctuation marks were not encrypted and are kept as it is.

A hint is given that we have to shift the digits by 8. Now since 8 is itself a digit, so we need to shift 8 first. After shifting 8 by 8 places and considering only digits from 0-9, we find that 8 becomes 6. So the sentence becomes "shift the digits by 6". So in our password, 0 becomes 6, and 3 becomes 9.

## Q4 Mapping

10 Points

What is the plaintext space and ciphertext space? What is the mapping between the elements of plaintext space and the elements of ciphertext space? (Explain in less than 100 words)

Plaintext space and ciphertext space are set of strings that are composed of symbols from a set called the alphabet of definition. Here, the alphabet of definition used is: {'a', 'b', 'c', ..., 'z', 'A', 'B', ..., 'Z', 0, 1, 2, ..., 9}.

Plaintext space is [a-z,A-Z,0-9] and the ciphertext space is [a-z,A-Z,0-9]. This means that both the spaces consist of strings made up of lowercase and uppercase English alphabets as well as digits from 0 to 9.

The mapping is as following -

p->a , o ->b, i->c, u->d,y->e,t->f,r->g,e->h,w->i,k->l,j->m,h->n,g->o,f->p,d->q,s->r,a->s,m->t,n->u,b->v,x->y,  
0->6, 3->9

We can see from above that some digits and alphabets are not mapped because they are not being used in the given cipher-text.

## Q5 Password

5 Points

What was the final command used to clear this level?

tyRgU69diqq

## Q6 Codes

0 Points

Upload any code that you have used to solve this level.

▼ count.cpp

 Download

```
1  #include<bits/stdc++.h>
2  using namespace std;
3
4  int main()
5  {
6      string s= "wsam ie pjo ysgtm eyipbya .P axg niphay y,
mey syw ahgm ewhrq tw hmetsyam wh meyipjo ys .Ag jygtmeyk pmys
ie pjo ysavw kkoyjgsy whmy sy amwh rmephmewagh y!Me yigu ynay
utg smew ajya apr ywap awjfkya no a mwmnmw ghiwfeyswhve wieuwr
wm aepby oyyhae wtmy uox8 fkpiya. Me y fpaavgs uwa mxSrN03u wd
dvwmegnmme y dngmya. Mew awameyt";
7
8      map<char, int>m; //declaring an ordered map for the
purpose of hashing
9
10
11
12     for(int i=0;i<s.length();i++)
13     {
14         if((s[i]>='A' and s[i]<='Z') or (s[i]>='a' and
s[i]<='z') ) //since the string consists of spaces, numbers
and special characters, so we dont want to
15             //take them into account, for which we have
used this condition
16         {
17             if(s[i]>='a' and s[i]<='z') //we
should not distinguish between upper and lower case while
frequency analysis.
18                 m[s[i]-32]++;
19             else
20                 m[s[i]]++;
21
22
23         }
24     }
```

```
25
26
27     int n=m.size();
28
29     cout<<n<<endl;
30
31     for(auto i:m)
32     {
33         cout<<i.first<<": "<<(i.second)<<endl;
34     }
35
36 }
37
```

## Assignment 1

● GRADED

### GROUP

YASH SARASWAT

HIRAK MONDAL

MAYANK BANSAL

 View or edit group

### TOTAL POINTS

**44 / 50 pts**

### QUESTION 1

Commands

**5 / 5 pts**

### QUESTION 2

Cryptosystem

**5 / 5 pts**

### QUESTION 3

Analysis

R **20 / 25 pts**

### QUESTION 4

Mapping

**9 / 10 pts**

### QUESTION 5

Password

5 / 5 pts

QUESTION 6

Codes

0 / 0 pts