AutoServer

buildWithProp(Properties): void
getModels: ArrayList<String>
sendChoosenModel(ObjectOutputStream, string): boolean

implements

BulidCarModelOptions

BuildAuto auto

buildWithProp(Properties): void
getModels: ArrayList<String>
sendChoosenModel(ObjectOutputStream, string): boolean

CreateServer

ServerSocket serverScoket

CreateServer()

runServer():
main():

extends

DefaultSocketServer

BufferedReader reader
BufferedWriter writer
ServerSokcet sSock
Socket sock
String strHost
int iPort
ObjectOutputStream out
ObjectInputStream in
AutoServer autoServer

DefaultSocketServer(Sokcet sock)
DefaultSocketServer(ServerSocket, Socket)

run()
openConnection()
handleSession()
closeSession()
setHost()
setPort()

SocketClientConstants

int iECHO_PORT
int iDAYTIME_PORT
int iSMTP_PORT
boolean DEBUG

implements

SocketClientInterface

openConnection(): boolean
handleSession(): void
closeSession(): void

implements