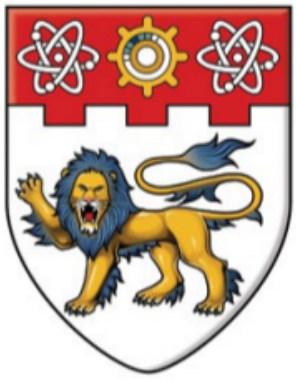

NANYANG TECHNOLOGICAL UNIVERSITY

SIMULATION OF CELLULAR AUTOMATA ON GRAPHICS PROCESSING UNITS

CHITPASEUTH SOMPHET

SCHOOL OF COMPUTER ENGINEERING

2011/2012

NANYANG TECHNOLOGICAL UNIVERSITY

SCE11-0031
SIMULATION OF CELLULAR AUTOMATA ON GRAPHICS PROCESSING UNITS

Submitted in Partial Fulfillment of the Requirements
for the Degree of Bachelor of Computer Engineering
of the Nanyang Technological University

by

CHITPASEUTH SOMPHET

SCHOOL OF COMPUTER ENGINEERING
2011/2012

Abstract

The abstract is a highly condensed version of the whole project. Its function is to draw the reader's attention to the main points or findings of the project. It should include: (a) (b) (c) (d) (e) A concise statement of the problem investigated, hardware to be designed, or software to be written Purpose of the project A concise description of how the information was collected, the design methodology or the software approach used in the project The results A concise summary of conclusions and recommendations. The ordering of the above varies according to the type of readers and the purpose of the report. The general rule is to start with information that is most important or interesting. This part of the report should be written only after the whole report is completed and not before. The abstract can be broken up into a small number of paragraphs but the length is usually limited to one A4 page. Single line spacing is allowed in the Abstract.

Acknowledgments

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First eref Knuth (1992) asdfsdf

Second Sanders and Kandrot (2010) asfdasdf

Third Graham, Knuth, and Patashnik (1989) asfdsf

fourth Kirk and Hwu (2010)

Knuth (1992)

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