



HIRTHICK RAJ

ABOUT

Motivated final year B.Tech student with a strong passion for technology. Possess solid technical foundation and a proactive approach to learning. Excellent problem-solving skills and ability to adapt to dynamic environments. Effective communicator and collaborator with a keen interest in innovation. Eager to contribute to an organization's success and make a positive impact in relevant field.

EDUCATION

UG:
B.TECH ARTIFICIAL
INTELLIGENCE & DATA
SCIENCE (**8.7 CGPA**)
RAJALAKSHMI INSTITUTE OF
TECHNOLOGY
YEAR:2020-2024

HSC:
SBOA.MAT.HR.SEC.SCHOOL
YEAR:2020 (**93.4%**)

SSLC:
SBOA.MAT.HR.SEC.SCHOOL
YEAR:2018 (**81.2%**)

CERTIFICATIONS

Certificate Name: **Google** UI/UX Design Certificate
Issuing Institution: **Google**

Certificate Name: Linux Workshop Certificate
Issuing Institution: Vellore Institute of Technology (**VIT**)

Certificate Name: Python Certificate
Issuing Institution: **Great Learning**

Certificate Name: ICCV Certificate
Issuing Institution: **MINDLER**

SKILLS

LANGUAGES

C
PYTHON
JAVASCRIPT

WEB DEVELOPMENT

HTML
CSS
PHP

UI/UX

ADOBE PHOTOSHOP
ADOBE ILLUSTRATOR
FIGMA

DATABASE

MYSQL
MONGO DB

SOFT SKILLS

COMMUNICATION
PROBLEM SOLVING
ADAPTABILITY
TIME MANAGEMENT

AR VR

BLENDER
UNREAL
UNITY

EXPERIENCE

AR VR DEVELOPER:
worked at RIT's META-CENTER as a developer for
Unity and Unreal.(2022 - Present)

SETCONNECT ORGANIZATION:
worked at SETCONNECT as an intern (2021 - Present)

PROJECTS

E-COMMERCE WEBSITE

- Developed an E-commerce website featuring niche based products and successfully managed it.
- Utilized Shopify to develop and manage this site for 12 months.

AR IMAGE TARGETS APP

- Designed and developed an AR app using image targets and Unity
- Utilized EASYAR to recognize image targets and display 3d models and animations on them.

META RIT VIRTUAL CAMPUS TOUR

- Designed and developed a virtual campus tour project using unreal engine and blender.
- Created detailed 3d models of buildings and environments using blender.