

UNIVERSITY OF WESTMINSTER#

Informatics Institute of Technology

<u>Department of Computing</u>
(B.Eng.) in Software Engineering

Module: 4COSC0010C Programming Principles II

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Summative Assessment CWK_01

Date of Submission: 13.07.2020

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Main Class

In the main class I called the main menu page.

Main Menu Class

Main menu has 4 buttons that leads to four calculators.

```
package com.hirunz2000;
import javafx.scene.Scene;
import javafx.stage.Stage;
        lblheading.setFocusTraversable(false);
            public void handle(ActionEvent event) {
                stage.close();
                primaryStage.setMaxHeight(400);
                primaryStage.setMaxWidth(520);
```

```
primaryStage.show();
btnLoan.setPrefSize(80,80);
btnLoan.setFocusTraversable(false);
    public void handle(ActionEvent event) {
        Stage primaryStage=new Stage();
        primaryStage.setMaxHeight(400);
btnFD.setFocusTraversable(false);
    public void handle(ActionEvent event) {
        primaryStage.setMaxHeight(400);
        primaryStage.setMinWidth(520);
        primaryStage.show();
```

```
btnFinance.setId("btn1");
btnFinance.setFocusTraversable(false);
btnFinance.setPrefSize(80,80);
btnFinance.setLayoutY(220);
        primaryStage.setMaxHeight(400);
        primaryStage.setMaxWidth(520);
        primaryStage.setMinHeight(400);
        primaryStage.setTitle("All in One Finance Calculator");
btnExit.setFocusTraversable(false);
btnExit.setLayoutX(300);
btnExit.setOnAction(new EventHandler<ActionEvent>() {
    public void handle(ActionEvent event) {
        Stage stage = (Stage) btnExit.getScene().getWindow();
        stage.close();
} catch (FileNotFoundException e) {
```

Keyboard Class

This class contains the on screen keyboard, which is used by all other classes.

```
import javafx.scene.control.Button;
import javafx.scene.control.TextField;
import javafx.scene.layout.GridPane;
   public static void keyboardDisplay(GridPane keyboardGrid, TextField txt) {
       btnPeriod.setFocusTraversable(false);
       btnPeriod.setId("period");
           public void handle(ActionEvent event) {
                        txt.appendText(".");
```

```
btnOne.setPrefSize(45,45);
btnOne.setOnAction(new EventHandler<ActionEvent>() {
            txt.appendText("1");//add 1 to the received textfield
btnTwo.setFocusTraversable(false);
btnTwo.setOnAction(new EventHandler<ActionEvent>() {
    public void handle(ActionEvent event) {
            txt.appendText("2");//add 2 to the received textfield
    public void handle(ActionEvent event) {
            txt.appendText("3");//add 3 to the received textfield
Button btnFour = new Button ("4");
btnFour.setPrefSize(45,45);
btnFour.setOnAction(new EventHandler<ActionEvent>() {
            txt.appendText("4");//add 4 to the received textfield
Button btnFive = new Button("5");
btnFive.setPrefSize(45,45);
btnFive.setFocusTraversable(false);
```

```
btnFive.setOnAction(new EventHandler<ActionEvent>() {
    public void handle(ActionEvent event) {
           txt.appendText("6");//add 6 to the received textfield
Button btnSeven = new Button("7");
btnSeven.setPrefSize(45,45);
btnSeven.setOnAction(new EventHandler<ActionEvent>() {
            txt.appendText("7");//add 7 to the received textfield
btnEight.setPrefSize(45,45);
btnEight.setOnAction(new EventHandler<ActionEvent>() {
    public void handle(ActionEvent event) {
            txt.appendText("8");//add 8 to the received textfield
btnNine.setPrefSize(45,45);
btnNine.setFocusTraversable(false);
```

```
btnNine.setOnAction(new EventHandler<ActionEvent>() {
btnBackSP.setId("backSP");
    public void handle(ActionEvent event) {
               str = str.substring(0, str.length() - 1);
               txt.setText(str);
btnClr.setPrefSize(45,45);
keyboardGrid.add(btnClr, 2, 0);
keyboardGrid.add(btnFour, 0, 2);
keyboardGrid.add(btnOne, 0, 3);
keyboardGrid.add(btnPeriod, 2, 4);
```

Formulae Class

This class contains all the formulas that I used in this calculator application. I have divided to sections so that it is easy to read. Since there are lots of double values I used default constructor because otherwise I will get constructors with same signature value.

```
package com.hirunz2000;
   public double presentValue(double t, double A, double r) {
   public double interestRate(double t, double P, double A) {
```

```
public double timePeriod(double A, double P, double r) {
       double t= Math.round(Math.log(this.A/this.P)/(n*Math.log(1+this.r)));
   public double P(double PMT, double A, double r, double t) {
   public double PMT(double P, double A, double r, double t) {
this.t=(Math.log(((this.A*this.r+this.PMT)/(this.P*this.r+this.PMT))))/Math.<math>l
og(1+this.r);
```

```
this.t=Math.log(this.PMT/(this.PMT-
```

Validations Class

Validations class contains almost all the validations I've done in this course work. All the alert messages are included in this class.

```
Alert alert = new Alert(Alert.AlertType.INFORMATION);
public static void InputErrorAlert(String str) {
   alert.setHeaderText(null);
```

```
public static int EmptyStringCount(String[] arr, int stop) {
public static int EmptyStringCount(String[] arr,int stop,int exception){
public static int EmptyStringIndex(String[] arr, int stop) {
public static void EmptyInterestAlert() {
   alert.setHeaderText(null);
```

Calculator Designing in Brief

For designing purposes, I used Grid Panes inside Anchor Panes because Grid Panes don't require LayoutX and LayoutY. Therefore, I could easily position the labels and text fields.

Then I added the Grid Panes to an Anchor Pane named root which is then added to the scene.

I used methods with return type as Scene and I returned the previous scene.

Then in Main Menu, under the relevant button on click action, under the event handler I called the above method and assigned the returned Scene to a stage.

Each calculator is written in the following order.

- 1. Input Labels
- 2. Input Text Fields
- 3. Input Type labels (e.x: \$)
- 4. Scan for last entry and display
- 5. Calculate Button and calculation part (with file handling)
- 6. Clear button
- 7. Back button
- 8. Help Button
- 9. History Button

All the styling part is done with an external stylesheet which is linked to the calculator.

When a textfield is clicked, I call the keyboard class and give a gridpane and the selected textfield as arguments. When a gridpane is received to keyboard class, it will be visible and it will do the necessary function (add or remove) from the received textfield.

In the calculate button, I first validate the inputs which user has inputted in the text fields and show an alert when necessary. Then I find out which field is empty and then using if-else conditions, I called the relevant method from Formulae class and set the output.

Once the output is set, app will store the data in a txt file with appending to the existing file (by using auto flush). This saves the whole history of the application with the time.

Then the file will again write to another txt file and overwrite it each time. That saves the last entry.

This process is same for all four calculators.

The button positions, colours are the same for all four calculators to maintain the colour consistency throughout the app.

Fixed Deposit Calculator (No Monthly Contributions)

```
import javafx.event.EventHandler;
       GridPane keyboardGrid=new GridPane();
       lblHeading.setPrefSize(498,55);
       Label lblFutureValue = new Label("Future Value");
       lblFutureValue.setPrefSize(125,21);
       lblFutureValue.setId("label1");
       Label lblInterestRate = new Label("Interest Rate");
       lblInterestRate.setPrefSize(125,21);
       lblInterestRate.setId("label1");
       Label lblTimePeriod = new Label("Time Period");
       lblTimePeriod.setPrefSize(125,21);
       txtPrincipleAmount.setPrefSize(170,25);
       txtPrincipleAmount.setId("txt");
```

```
txtPrincipleAmount.setOnMouseClicked(new EventHandler<MouseEvent>() {
    public void handle(MouseEvent event) {
TextField txtFutureValue =new TextField();
txtFutureValue.setPrefSize(170,25);
txtFutureValue.setId("txt");
txtFutureValue.setOnMouseClicked(new EventHandler<MouseEvent>() {
    public void handle (MouseEvent event) {
TextField txtInterestRate =new TextField();
txtInterestRate.setPrefSize(170,25);
txtInterestRate.setId("txt");
txtInterestRate.setOnMouseClicked(new EventHandler<MouseEvent>() {
TextField txtTimePeriod = new TextField();
txtTimePeriod.setPrefSize(170,25);
txtTimePeriod.setOnMouseClicked(new EventHandler<MouseEvent>() {
    public void handle(MouseEvent event) {
        Keyboard.keyboardDisplay(keyboardGrid, txtTimePeriod);
inputs.add(lblPrincipleAmount,0,0);
inputs.add(lblTimePeriod, 0, 3);
inputs.add(txtInterestRate, 1, 2);
```

```
txtPrincipleAmount.setText(String.valueOf(lastEntries[0]));
dollar1.setId("label1");
dollar2.setPrefSize(15,25);
rate.setPrefSize(15,25);
inputType.setLayoutX(295);
inputType.setLayoutY(100);
```

```
inputType.add(dollar1,0,0);
        inputType.add(dollar2,0,1);
            public void handle(ActionEvent event) {
                arr[2]=txtInterestRate.getText();
=Validations. EmptyStringCount(arr, arrSize);
                    int EmptyStringIndex = Validations.EmptyStringIndex(arr,
                        else if (EmptyStringIndex ==1) {
Double.valueOf(arr[2]));
```

```
Formulae r=new Formulae();
                     Formulae t=new Formulae();
result=t.timePeriod(Double.valueOf(arr[1]),Double.valueOf(arr[0]),Double.valu
eOf(arr[2]));
                  DateTimeFormatter dateTimeFormatter =
                  LocalDateTime currentTime = LocalDateTime.now();
```

```
e.printStackTrace();
                            FileWriter fileWriter1=new FileWriter(file1);
fileWriter1.write(Double.valueOf(txtPrincipleAmount.getText()) + " ");
fileWriter1.write(Double.valueOf(txtFutureValue.getText()) + " ");
fileWriter1.write(Double.valueOf(txtInterestRate.getText()) + " ");
                            fileWriter1.close();
        btnClear.setPrefSize(70,35);
        btnBack.setPrefSize(60,20);
```

```
public void handle(ActionEvent event) {
        stage.close();
        primaryStage.setScene(MainMenu.Mainmenu());
    public void handle(ActionEvent event) {
        Stage primaryStage=new Stage();
        primaryStage.setMaxHeight(550);
btnHistory.setPrefSize(60,20);
```

```
btnHistory.setOnAction(new EventHandler<ActionEvent>() {
    @Override
    public void handle(ActionEvent event) {
        HistoryDisplay.history("src/history/history-fd.txt");

    }
});

//------Adding to anchorPane and stage display-----//

AnchorPane root =new AnchorPane();
    root.getChildren().addAll(lblHeading,inputs,
inputType,keyboardGrid,btnCalculate,btnClear,btnBack, btnHelp,btnHistory);
    root.setId("root");

    Scene scene=new Scene(root,500,400);
    scene.getStylesheets().add("css/layout.css");// link to external css
    return scene;
}
```

Savings Calculator (With Monthly Contribution)

```
GridPane keyboardGrid=new GridPane();
lblHeading.setPrefSize(498,55);
lblPrincipleAmount.setId("label1");
Label lblFutureValue = new Label ("Future Value");
lblFutureValue.setPrefSize(125,21);
lblFutureValue.setId("label1");
Label lblTimePeriod = new Label ("Time Period");
lblTimePeriod.setPrefSize(125,21);
Label lblPMT = new Label ("Monthly Payment");
lblInterestRate.setId("label1");
```

```
txtPrincipleAmount.setPrefSize(176,25);
txtPrincipleAmount.setOnMouseClicked(new EventHandler<MouseEvent>() {
    public void handle(MouseEvent event) {
TextField txtFutureValue =new TextField();
    public void handle(MouseEvent event) {
        Keyboard.keyboardDisplay(keyboardGrid, txtFutureValue);
TextField txtPMT =new TextField();
txtPMT.setPrefSize(176,25);
    public void handle(MouseEvent event) {
TextField txtTimePeriod = new TextField();
txtTimePeriod.setPrefSize(176,25);
txtTimePeriod.setId("txt");
txtTimePeriod.setOnMouseClicked(new EventHandler<MouseEvent>() {
    public void handle(MouseEvent event) {
txtInterestRate.setPrefSize(176,25);
    public void handle (MouseEvent event) {
GridPane inputs=new GridPane();
inputs.setPrefSize(288,226);
inputs.setVgap(5);
```

```
inputs.add(lblPrincipleAmount,0,0);
inputs.add(lblTimePeriod,0,3);
inputs.add(lblInterestRate, 0, 4);
inputs.add(txtPrincipleAmount, 1, 0);
Double[] lastEntries = new Double[5];
        File file = new File("src/history/lastEntry/last-entry-
        for (int i = 0; i < lastEntries.length; i++) {</pre>
        input.close();
txtPrincipleAmount.setText(String.valueOf(lastEntries[0]));
txtPMT.setText(String.valueOf(lastEntries[2]));
dollar1.setPrefSize(15,25);
Label dollar2=new Label(" $");
dollar2.setId("label1");
dollar3.setPrefSize(15,25);
```

```
period.setPrefSize(20,25);
       rate.setPrefSize(15,25);
       inputType.setLayoutY(100);
       inputType.add(dollar1,0,0);
       inputType.add(dollar2,0,1);
       inputType.add(dollar3,0,2);
       btnCalculate.setPrefSize(84,35);
           public void handle(ActionEvent event) {
               arr[0]=txtPrincipleAmount.getText();
=Validations.EmptyStringCount(arr,arrSize);
                    Validations.InputErrorAlert("");
```

```
arrSize);
                    if (Validations.doubleInputCheck(arr)) {
                            double result=P.P(Double.valueOf(arr[2]),
                            double result=FV.FV(Double.valueOf(arr[2]),
Double.valueOf(arr[0]), Double.valueOf(arr[4]), Double.valueOf(arr[3]));
txtFutureValue.setText(String.format(str,result));
                            double result=pmt.PMT(Double.valueOf(arr[0]),
Double.valueOf(arr[1]), Double.valueOf(arr[4]),Double.valueOf(arr[3]));
                        DateTimeFormatter dateTimeFormatter =
                        File file=new File("src/history/history-
                            fileWriter = new FileWriter(file, true);
                            output =new PrintWriter(fileWriter, true);
```

```
$%12s\n",Double.valueOf(txtPrincipleAmount.getText())));
                         output.write(String.format("Home Price
                         e.printStackTrace();
                            fileWriter.close();
                         File file1=new File("src/history/lastEntry/last-
                         FileWriter fileWriter1=new FileWriter(file1);
fileWriter1.write(Double.valueOf(txtPrincipleAmount.getText()) + " ");
fileWriter1.write(Double.valueOf(txtFutureValue.getText()) + " ");
fileWriter1.write(Double.valueOf(txtInterestRate.getText()) + " ");
fileWriter1.write(Double.valueOf(txtTimePeriod.getText()) + " ");
                         fileWriter1.close();
                         e.printStackTrace();
```

```
btnClear.setPrefSize(70,35);
btnClear.setOnAction(new EventHandler<ActionEvent>() {
        txtPrincipleAmount.setText("");
        stage.close();
        Stage primaryStage=new Stage();
        primaryStage.setMaxHeight(440);
        primaryStage.setMinWidth(420);
```

```
btnHelp.setOnAction(new EventHandler<ActionEvent>() {
    public void handle(ActionEvent event) {
        primaryStage.setMinHeight(550);
btnHistory.setId("btn2");
AnchorPane root =new AnchorPane();
```

Mortgage Calculator

```
import java.time.format.DateTimeFormatter;
   public static Scene MortgageCalculator() {
       Keyboard.keyboardDisplay(keyboardGrid, null);
       lblHeading.setPrefSize(498,55);
       lblMonthlyPay.setPrefSize(105,21);
       lblMonthlyPay.setId("label1");
       Label lblHousePrice = new Label("Home Price");
       lblHousePrice.setPrefSize(105,21);
       lblHousePrice.setId("label1");
       lblDownPayment.setPrefSize(105,21);
       lblLoanTerm.setPrefSize(105,21);
       Label lblInterestRate = new Label("Interest Rate");
       lblInterestRate.setPrefSize(105,21);
```

```
lblInterestRate.setId("label1");
TextField txtMonthlyPay = new TextField();
txtMonthlyPay.setPrefSize(176,25);
txtMonthlyPay.setOnMouseClicked(new EventHandler<MouseEvent>() {
txtHousePrice.setPrefSize(176,25);
txtHousePrice.setId("txt");
txtHousePrice.setOnMouseClicked(new EventHandler<MouseEvent>() {
   public void handle (MouseEvent event) {
txtDownPayment.setPrefSize(176,25);
TextField txtLoanTerm = new TextField();
txtLoanTerm.setPrefSize(176,25);
txtLoanTerm.setOnMouseClicked(new EventHandler<MouseEvent>() {
   public void handle(MouseEvent event) {
txtInterestRate.setPrefSize(176,25);
txtInterestRate.setId("txt");
   public void handle(MouseEvent event) {
```

```
inputs.setVgap(5);
inputs.add(lblMonthlyPay, 0, 0);
inputs.add(txtHousePrice, 1, 1);
inputs.add(txtDownPayment, 1, 2);
inputs.add(txtInterestRate, 1, 4);
            lastEntries[i]=input.nextDouble();
        input.close();
txtLoanTerm.setText(String.valueOf(lastEntries[3]));
Label dollar1=new Label("$");
dollar1.setPrefSize(15,25);
```

```
dollar2.setPrefSize(15,25);
Label dollar3=new Label("$");
dollar3.setPrefSize(15,25);
GridPane inputType=new GridPane();
inputType.add(dollar1,0,0);
inputType.add(dollar2,0,1);
inputType.add(dollar3,0,2);
inputType.add(period,0,3);
inputType.add(rate,0,4);
btnCalculate.setLayoutX(210);
btnCalculate.setLayoutY(260);
        arr[1]=txtHousePrice.getText();
       arr[2]=txtInterestRate.getText();
```

```
Validations. InputErrorAlert("(except down payment) ");
                    Validations.EmptyInterestAlert();
                    int EmptyStringIndex = Validations.EmptyStringIndex(arr,
arrSize);
                            double P = Double.valueOf(arr[1] ) -
Double.valueOf(arr[4]);
                            double r = Double.valueOf(arr[2]);
                            double r = Double.valueOf(arr[2]);
                            double P = Double.valueOf(arr[1] ) -
Double.valueOf(arr[4]);
                            double r = Double.valueOf(arr[2]);
```

```
DateTimeFormatter dateTimeFormatter =
                  LocalDateTime currentTime = LocalDateTime.now();
                     fileWriter = new FileWriter(file, true);
                     output =new PrintWriter(fileWriter, true);
output.write(String.format("Interest Rate:
% \n", Double.valueOf(txtInterestRate.getText())));
                     output.write(String.format("Loan Term : %8s
yrs\n",Double.valueOf(txtLoanTerm.getText())));
                     output.write(String.format("Down Payment :
fileWriter.close();
                        e.printStackTrace();
```

```
File file1=new File("src/history/lastEntry/last-
                            FileWriter fileWriter1=new FileWriter(file1);
fileWriter1.write(Double.valueOf(txtMonthlyPay.getText()) + " ");
fileWriter1.write(Double.valueOf(txtHousePrice.getText()) + " ");
fileWriter1.write(Double.valueOf(txtLoanTerm.getText()) + " ");
                            e.printStackTrace();
        btnClear.setLayoutY(260);
        btnClear.setOnAction(new EventHandler<ActionEvent>() {
            public void handle(ActionEvent event) {
                txtInterestRate.setText("");
                txtLoanTerm.setText("");
        btnBack.setPrefSize(60,20);
        btnBack.setOnAction(new EventHandler<ActionEvent>() {
                Stage stage = (Stage) btnBack.getScene().getWindow();
```

```
stage.close();
        Stage primaryStage=new Stage();
        primaryStage.setTitle("All in One Finance Calculator");
btnHelp.setPrefSize(60,20);
    public void handle(ActionEvent event) {
        primaryStage.setMinHeight(550);
        primaryStage.setTitle("All in One Finance Calculator");
       primaryStage.setScene(HelpView.Mortgage());
        primaryStage.show();
btnHistory.setPrefSize(60,20);
btnHistory.setOnAction(new EventHandler<ActionEvent>() {
    public void handle(ActionEvent event) {
```

Loan Calculator

```
import javafx.event.ActionEvent;
import javafx.event.EventHandler;
       GridPane keyboardGrid=new GridPane();
       Keyboard.keyboardDisplay(keyboardGrid, null);
       lblHeading.setPrefSize(498,55);
       lblHeading.setLayoutY(3);
       Label lblAutoLoan = new Label ("Auto Loan");
       lblAutoLoan.setPrefSize(105,21);
       lblLoanTerm.setPrefSize(105,21);
       Label lblInterestRate = new Label("Interest Rate");
       lblInterestRate.setPrefSize(105,21);
       TextField txtMonthlyPay = new TextField();
       txtMonthlyPay.setPrefSize(176,25);
```

```
txtMonthlyPay.setId("txt");
txtMonthlyPay.setOnMouseClicked(new EventHandler<MouseEvent>() {
    public void handle(MouseEvent event) {
txtAutoLoan.setPrefSize(176,25);
   public void handle(MouseEvent event) {
TextField txtLoanTerm = new TextField();
txtLoanTerm.setPrefSize(176,25);
    public void handle(MouseEvent event) {
txtInterestRate.setPrefSize(176,25);
    public void handle(MouseEvent event) {
        Keyboard.keyboardDisplay(keyboardGrid,txtInterestRate);
inputGrid.add(lblMonthlyPay, 0, 0);
inputGrid.add(lblInterestRate, 0, 3);
```

```
txtMonthlyPay.setText(String.valueOf(lastEntries[0]));
dollar1.setPrefSize(15,25);
dollar1.setId("label1");
Label dollar2=new Label("$");
dollar2.setPrefSize(15,25);
Label period=new Label("yrs");
period.setPrefSize(20,25);
inputType.setLayoutX(295);
inputType.setLayoutY(100);
inputType.add(dollar1,0,0);
inputType.add(dollar2,0,1);
```

```
inputType.add(period, 0, 2);
inputType.add(rate, 0, 3);
btnCalculate.setPrefSize(84,35);
    public void handle(ActionEvent event) {
            if (Validations.doubleInputCheck(arr)) {
                    double P = Double.valueOf(arr[1]);
                    double r = Double.valueOf(arr[2]);
```

```
double t = Double.valueOf(arr[3]);
                       Formulae Loan = new Formulae();
                       double P = Double.valueOf(arr[1] );
                       double r = Double.valueOf(arr[2]);
                       double PMT = Double.valueOf(arr[0]);
                   DateTimeFormatter dateTimeFormatter =
                   LocalDateTime currentTime = LocalDateTime.now();
output.write(String.format("Home Price
                      e.printStackTrace();
```

```
fileWriter.close();
                                e.printStackTrace();
fileWriter1.write(Double.valueOf(txtMonthlyPay.getText()) + " ");
fileWriter1.write(Double.valueOf(txtAutoLoan.getText()) + " ");
fileWriter1.write(Double.valueOf(txtInterestRate.getText()) + " ");
fileWriter1.write(Double.valueOf(txtLoanTerm.getText()) + " ");
                            fileWriter1.close();
        btnClear.setOnAction(new EventHandler<ActionEvent>() {
```

```
btnBack.setPrefSize(60,20);
        primaryStage.setMaxHeight(440);
        primaryStage.setMaxWidth(420);
        primaryStage.setMinHeight(440);
        primaryStage.setTitle("All in One Finance Calculator");
btnHelp.setPrefSize(60,20);
    public void handle(ActionEvent event) {
        primaryStage.setScene(HelpView.Loan());
```

History Display Class

This class contains a method that will scan the history file get all lines to an arraylist.

Then I declared a label and appended arraylist values to it in a for loop.

That way, I can get the whole history into one single label.

Then I put that label inside a scroll pane.

```
public static void history(String url) {
            Scanner input = new Scanner(file);
```

```
lblHeading.setLayoutX(3);
btnBack.setPrefSize(60,20);
    public void handle(ActionEvent event) {
        Stage stage = (Stage) btnBack.getScene().getWindow();
        stage.close();
ScrollPane scrollPane=new ScrollPane();
scrollPane.setPrefSize(450,350);
AnchorPane root=new AnchorPane();
root.setPrefSize(500,500);
root.getChildren().addAll(lblHeading,scrollPane,btnBack);
Scene scene=new Scene (root, 500, 500);
primaryStage.setTitle("All in One Finance Calculator");
```

Help View Class

Help view has four methods with labels customized for each calculator.

```
import javafx.scene.Scene;
public class HelpView {
   public static Scene FD() {
       lblheading.setPrefSize(479,55);
        lblPrincipleAmount.setPrefSize(150,20);
        lblPrincipleAmount.setId("answer");
        lblFutureValue.setPrefSize(150,20);
        lblFutureValue.setId("answer");
        Label lblInterestRate = new Label(ch1 +" Interest Rate");
        lblInterestRate.setPrefSize(150,20);
        lblInterestRate.setId("answer");
        Label lblTimePeriod = new Label(ch1 +" Time Period");
```

```
GridPane gridQuestion1 = new GridPane();
gridQuestion1.setPrefSize(130,90);
gridQuestion1.setLayoutX(50);
gridQuestion1.add(lblPrincipleAmount, 0, 0);
gridQuestion1.add(lblFutureValue, 0, 1);
gridQuestion1.add(lblInterestRate, 0, 2);
gridQuestion1.add(lblTimePeriod, 0, 3);
lblInstruction2.setPrefSize(410,20);
lblInstruction3.setPrefSize(410,20);
gridQuestion2.setPrefSize(410,90);
gridQuestion2.add(lblInstruction3,0,2);
lblOuestion3.setPrefSize(235,21);
lblPrincipleAmount2.setPrefSize(150,20);
lblPrincipleAmount2.setId("answer");
Label lblFutureValue2 = new Label(ch1 +" Future Value");
lblFutureValue2.setPrefSize(150,20);
lblFutureValue2.setId("answer");
Label lblInterestRate2 = new Label(ch1 +" Interest Rate");
lblInterestRate2.setPrefSize(150,20);
```

```
lblInterestRate2.setId("answer");
Label lblTimePeriod2 = new Label(ch1 +" Time Period");
lblTimePeriod2.setPrefSize(150,20);
Label lblPrincipleAmount1 = new Label("Principle Investment");
lblPrincipleAmount1.setPrefSize(200,20);
lblPrincipleAmount1.setId("answer");
Label lblFutureValue1 = new Label ("Future value of the Principle
lblFutureValue1.setPrefSize(200,20);
lblFutureValue1.setId("answer");
lblInterestRate1.setId("answer");
Label lblTimePeriod1 = new Label ("Time of investment in years");
lblTimePeriod1.setPrefSize(200,20);
lblTimePeriod1.setId("answer");
GridPane gridQuestion3 = new GridPane();
gridQuestion3.add(lblPrincipleAmount2,0,0);
gridQuestion3.add(lblFutureValue2,0,1);
gridQuestion3.add(lblPrincipleAmount1,1,0);
gridQuestion3.add(lblFutureValue1,1,1);
gridQuestion3.add(lblInterestRate1,1,2);
gridQuestion3.add(lblTimePeriod1,1,3);
Button btnClose = new Button("Close");
btnClose.setFocusTraversable(false);
        stage.close();
AnchorPane root=new AnchorPane();
```

```
ridQuestion1,gridQuestion2,gridQuestion3,btnClose);
       Scene scene=new Scene (root, 500, 550);
       lblQuestion1.setPrefSize(250,21);
       lblQuestion1.setLayoutX(24);
       lblPMT.setPrefSize(150,20);
       lblPMT.setId("answer");
       Label lblTimePeriod = new Label(ch1 +" Time Period");
       lblTimePeriod.setPrefSize(150,20);
       gridQuestion1.setPrefSize(130,90);
       gridQuestion1.add(lblPrincipleAmount,0,0);
       gridQuestion1.add(lblPMT,0,2);
       gridQuestion1.add(lblTimePeriod, 0, 3);
       lblQuestion2.setPrefSize(235,21);
```

```
lblInstruction1.setPrefSize(410,20);
lblInstruction1.setId("answer");
Label lblInstruction2 = new Label(ch1 +" Use the on screen keyboard
lblInstruction2.setPrefSize(410,20);
lblInstruction3.setPrefSize(410,20);
lblInstruction4.setPrefSize(410,20);
lblInstruction4.setId("answer");
GridPane gridOuestion2 = new GridPane();
gridQuestion2.setPrefSize(410,100);
gridQuestion2.setLayoutX(50);
gridQuestion2.add(lblInstruction1,0,0);
lblQuestion3.setLayoutX(24);
lblPrincipleAmount2.setId("answer");
lblFutureValue2.setId("answer");
lblPMT2.setPrefSize(150,20);
Label lblTimePeriod2 = new Label(ch1 +" Time Period");
lblTimePeriod2.setPrefSize(150,20);
lblTimePeriod2.setId("answer");
Label lblInterestRate2 = new Label(ch1 +" Interest Rate");
lblInterestRate2.setPrefSize(150,20);
lblInterestRate2.setId("answer");
```

```
Label lblPrincipleAmount1 = new Label("Principle Investment");
lblPrincipleAmount1.setPrefSize(200,20);
lblPrincipleAmount1.setId("answer");
Label lblFutureValue1 = new Label ("Future value of the Principle
lblFutureValue1.setPrefSize(200,20);
lblFutureValue1.setId("answer");
lblPMT1.setPrefSize(200,20);
Label lblInterestRate1 = new Label("Annual Interest Rate");
lblInterestRate1.setPrefSize(200,20);
lblInterestRate1.setId("answer");
GridPane gridQuestion3 = new GridPane();
gridQuestion3.setPrefSize(350,95);
gridQuestion3.setLayoutX(50);
gridQuestion3.add(lblPrincipleAmount2,0,0);
gridQuestion3.add(lblFutureValue2,0,1);
gridQuestion3.add(lblTimePeriod2,0,3);
gridQuestion3.add(lblInterestRate2,0,4);
gridQuestion3.add(lblPMT1,1,2);
gridQuestion3.add(lblTimePeriod1,1,3);
gridQuestion3.add(lblInterestRate1,1,4);
btnClose.setFocusTraversable(false);
btnClose.setId("btnClose");
btnClose.setPrefSize(70,30);
btnClose.setOnAction(new EventHandler<ActionEvent>() {
        stage.close();
AnchorPane root=new AnchorPane();
Scene scene=new Scene (root, 500, 550);
```

```
public static Scene Mortgage() {
    lblheading.setLayoutY(3);
    lblQuestion1.setPrefSize(250,21);
    lblPMT.setPrefSize(150,20);
    lblTimePeriod.setId("answer");
    GridPane gridQuestion1 = new GridPane();
    gridQuestion1.setPrefSize(130,90);
    gridQuestion1.add(lblPrincipleAmount,0,0);
    lblQuestion2.setPrefSize(235,21);
    lblInstruction1.setPrefSize(410,20);
```

```
lblInstruction2.setPrefSize(410,20);
lblInstruction3.setPrefSize(410,20);
lblInstruction3.setId("answer");
lblInstruction4.setPrefSize(410,20);
GridPane gridQuestion2 = new GridPane();
gridQuestion2.setPrefSize(410,125);
gridQuestion2.add(lblInstruction1,0,0);
gridQuestion2.add(lblInstruction2,0,1);
lblQuestion3.setPrefSize(235,21);
Label lblHousePrice2 = new Label(ch1 +" House Price");
lblHousePrice2.setPrefSize(150,20);
lblHousePrice2.setId("answer");
Label lblDownPayment2 = new Label(ch1 +" Down Payment");
lblDownPayment2.setPrefSize(150,20);
Label lblTimePeriod2 = new Label(ch1 +" Time Period");
lblTimePeriod2.setId("answer");
lblInterestRate2.setPrefSize(150,20);
Label lblHousePrice1 = new Label ("Full price including down
```

```
lblHousePrice1.setPrefSize(250,20);
lblHousePrice1.setId("answer");
lblPMT1.setPrefSize(200,20);
lblInterestRate1.setId("answer");
GridPane gridQuestion3 = new GridPane();
gridOuestion3.setPrefSize(350,95);
gridQuestion3.add(lblHousePrice2,0,0);
gridQuestion3.add(lblTimePeriod2,0,3);
gridQuestion3.add(lblHousePrice1,1,0);
gridQuestion3.add(lblInterestRate1,1,4);
btnClose.setFocusTraversable(false);
btnClose.setPrefSize(70,30);
btnClose.setLayoutX(360);
btnClose.setLayoutY(450);
AnchorPane root=new AnchorPane();
Scene scene=new Scene (root, 500, 550);
```

```
public static Scene Loan() {
    lblheading.setPrefSize(479,55);
    Label lblPrincipleAmount = new Label(ch1 +" Loan Amount");
    lblPrincipleAmount.setPrefSize(150,20);
    lblPrincipleAmount.setId("answer");
    lblPMT.setPrefSize(150,20);
    lblTimePeriod.setPrefSize(150,20);
    GridPane gridQuestion1 = new GridPane();
    gridQuestion1.setPrefSize(140,90);
   gridQuestion1.add(lblPrincipleAmount, 0, 0);
   gridQuestion1.add(lblPMT, 0, 2);
    lblQuestion2.setPrefSize(250,21);
    Label lblInstruction1 = new Label(ch1 +" Insert all the other fields
   lblInstruction1.setId("answer");
    lblInstruction2.setPrefSize(410,20);
```

```
lblInstruction3.setPrefSize(410,20);
lblInstruction3.setId("answer");
Label lblInstruction4 = new Label(ch1 +" Cannot calculate interest in
lblInstruction4.setPrefSize(410,20);
GridPane gridQuestion2 = new GridPane();
gridQuestion2.setPrefSize(410,110);
gridOuestion2.add(lblInstruction4,0,3);
lblQuestion3.setPrefSize(235,21);
lblLoanAmount2.setPrefSize(150,20);
Label 1b1PMT2 = new Label(ch1 +" Monthly Payment");
lblPMT2.setPrefSize(150,20);
lblTimePeriod2.setPrefSize(150,20);
lblTimePeriod2.setId("answer");
lblInterestRate2.setPrefSize(150,20);
lblLoanAmunt1.setPrefSize(250,20);
Label lblPMT1 = new Label ("Monthly payment amount");
lblPMT1.setId("answer");
Label lblTimePeriod1 = new Label ("Time of investment in years");
lblTimePeriod1.setPrefSize(200,20);
lblTimePeriod1.setId("answer");
Label lblInterestRate1 = new Label("Annual Interest Rate");
```

```
lblInterestRate1.setPrefSize(200,20);
        lblInterestRate1.setId("answer");
        gridQuestion3.add(lblLoanAmunt1,1,0);
        btnClose.setFocusTraversable(false);
        btnClose.setPrefSize(70,30);
        btnClose.setLayoutY(450);
            public void handle(ActionEvent event) {
root.getChildren().addAll(lblheading,lblQuestion1,lblQuestion2,lblQuestion3,g
        Scene scene=new Scene (root, 500, 550);
```

CSS Styles

I used an external stylesheet to add CSS to my calculator.

```
/* background layout */
#root{
       -fx-border-color: #000080;
       -fx-border-width: 3;
       -fx-background-color:#23b382;
}
/* main menu image */
#image{
       -fx-background-color: transparent;
}
/* main menu exit button */
#btnExit{
       -fx-background-color: #edf0ee;
       -fx-font-size: 13px;
       -fx-text-alignment: center;
       -fx-wrap-text: true;
       -fx-font-weight: bold;
       -fx-background-radius: 10px;
}
/* for all 4 calculators and help menus and history views */
#label-heading{
       -fx-stroke-width: 2;
       -fx-stroke-color: black;
       -fx-font-size: 18px;
       -fx-text-fill: white;
       -fx-padding: 10px 10px 10px 100px;
       -fx-background-color:#004a3d;
       -fx-text-alignment: center;
}
#heading1{
       -fx-font-size: 20px;
       -fx-font-weight: bold;
       -fx-text-alignment: center;
       -fx-text-fill: white;
}
```

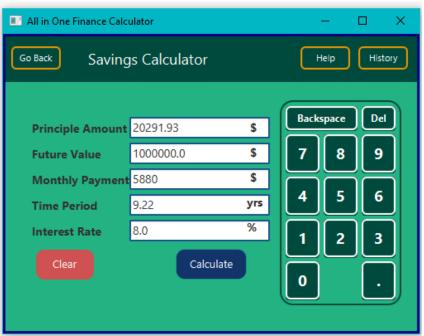
```
#btn1{
       -fx-font-weight: bold;
       -fx-background-color: #edf0ee;
       -fx-font-size: 13px;
       -fx-text-alignment: center;
       -fx-wrap-text: true;
       -fx-background-radius: 10px;
       -fx-effect: dropshadow(gaussian, rgba(1,75,60,1), 10, 0.2, 0px, 2px);
}
/* zoom in buttons when mouse moves over it */
Button:hover{
       -fx-scale-x: 1.1;
       -fx-scale-y: 1.1;
       -fx-scale-z: 1.0;
}
#label1{
       -fx-font-size: 14px;
       -fx-font-weight: bold;
}
#txt{
        -fx-font-size: 14px;
        -fx-padding: 1,1,1,1;
        -fx-border-color: #0f4f87;
        -fx-border-width: 2;
        -fx-border-radius: 1;
}
#btn2{
       -fx-font-size: 11px;
       -fx-text-alignment: center;
       -fx-border-radius: 5px;
       -fx-border-color: #f09601;
       -fx-border-width: 2;
       -fx-text-fill: white;
       -fx-background-color: transparent;
}
#btnClear{
       -fx-font-size: 13px;
       -fx-text-alignment: center;
       -fx-background-radius: 10px;
       -fx-text-fill: white;
```

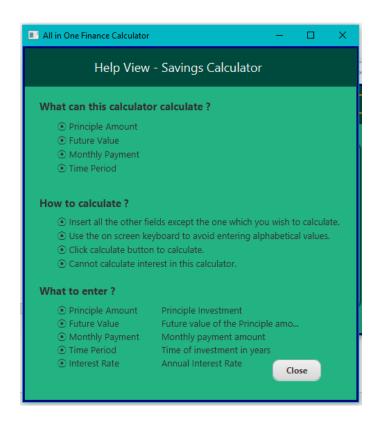
```
-fx-background-color: #d05151;
}
#btnCalculate{
       -fx-font-size: 13px;
       -fx-text-alignment: center;
       -fx-background-radius: 10px;
       -fx-text-fill: white;
       -fx-background-color: #12346b;
}
#historyDisplay1{
       -fx-background-color:#23b382;
       -fx-font-size: 15px;
#scroll{
       -fx-background-color:#23b382;
#keyboard{
       -fx-padding: 5px;
       -fx-border-color: #004a3d;
       -fx-border-width: 2;
       -fx-border-radius: 15px;
       -fx-background-radius: 15px;
}
#backSP{
       -fx-font-size: 12px;
       -fx-font-weight: bold;
       -fx-background-radius: 5px;
       -fx-background-color:#004a3d;
       -fx-text-fill: white;
       -fx-border-color:white;
       -fx-border-radius: 5px;
       -fx-border-width: 2;
}
#period{
       -fx-font-size: 19px;
       -fx-font-weight: bold;
       -fx-background-radius: 5px;
       -fx-background-color:#004a3d;
       -fx-text-fill: white;
       -fx-border-color:white;
       -fx-border-radius: 5px;
```

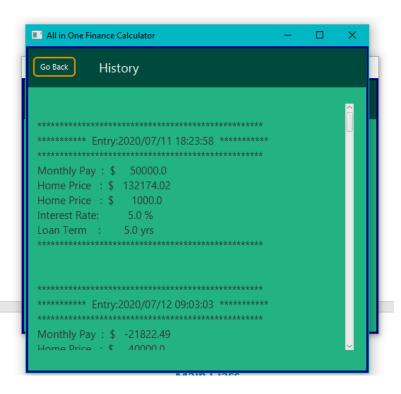
```
-fx-border-width: 2;
}
\# keyboard Button \{
      -fx-font-size: 19px;
      -fx-font-weight: bold;
      -fx-background-radius: 5px;
      -fx-background-color:#004a3d;
      -fx-text-fill: white;
      -fx-border-color:white;
      -fx-border-radius: 5px;
      -fx-border-width: 2;
}
#question{
      -fx-font-weight: bold;
      -fx-font-size: 15px;
}
#answer{
      -fx-font-size: 13px;
#btnClose{
      -fx-font-size: 12px;
      -fx-text-alignment: center;
      -fx-wrap-text: true;
      -fx-font-weight: bold;
      -fx-background-radius: 10px;
```

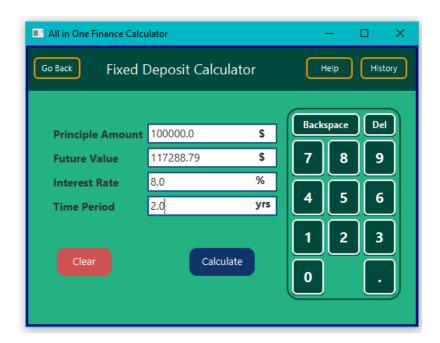
Screenshots

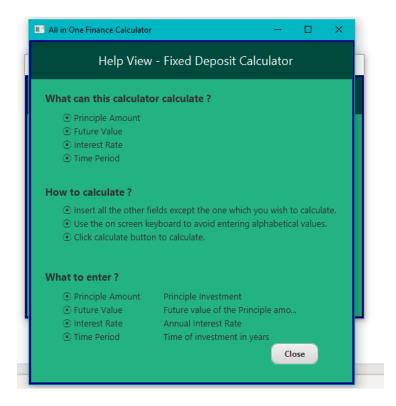


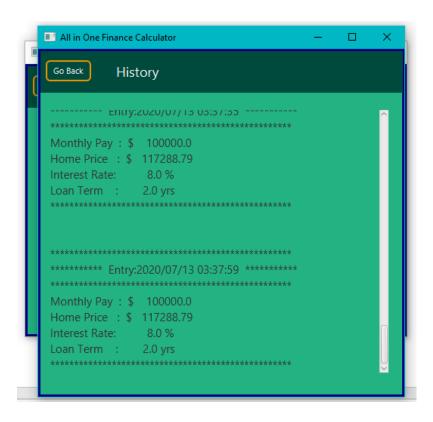


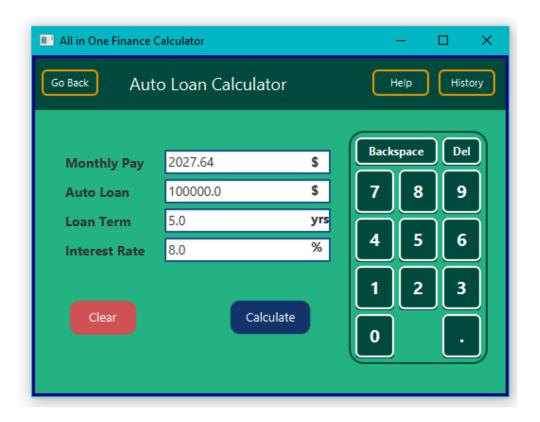


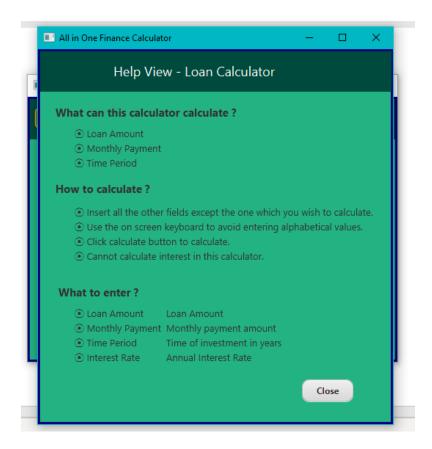


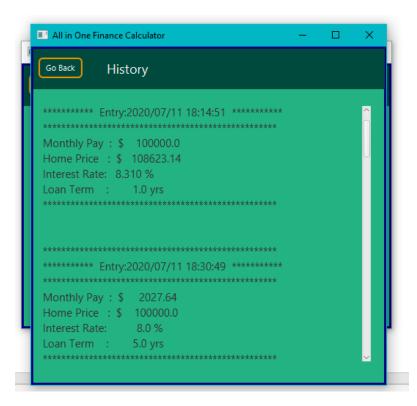


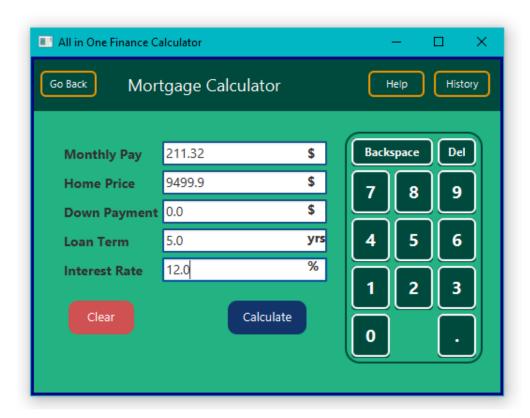


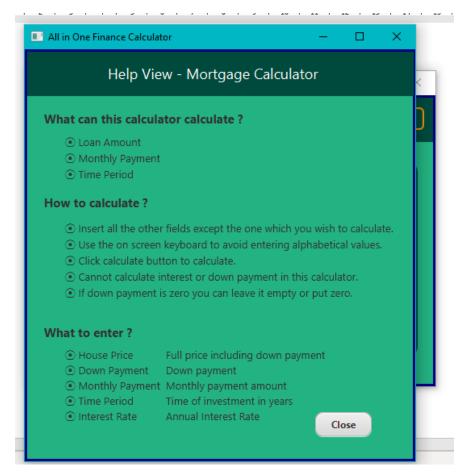


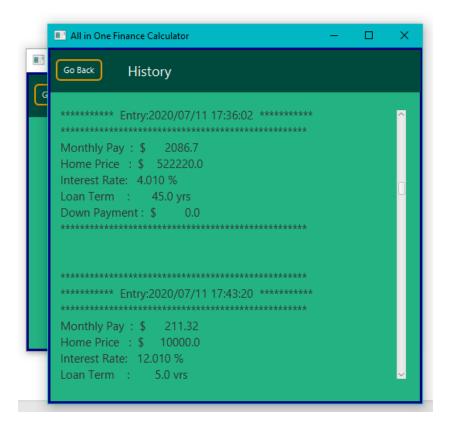


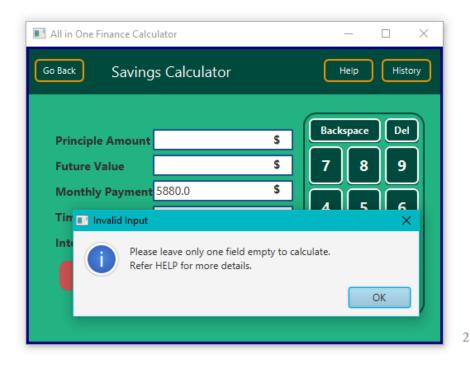


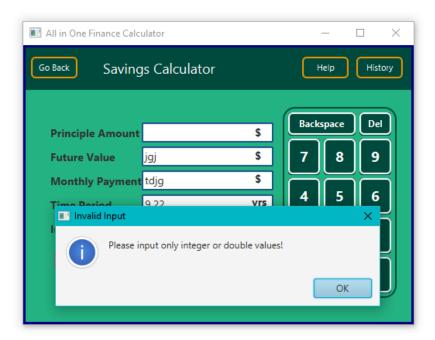


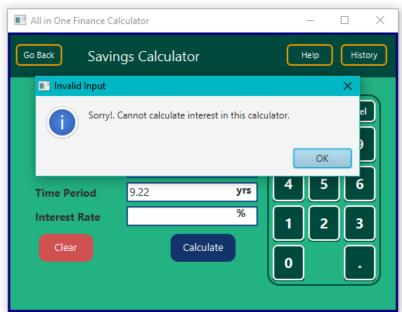












III All in One Finance Calculator History III Invalid Input Cannot enter period twice for a number! Del OK **Monthly Payment** 500 5 6 4 yrs 9.22 **Time Period** % Interest Rate 2 Calculate 0

Conclusion

Calculator is working fine and behaving exactly as I expected. Using methods and reduced code duplication and breaking down to classes made the code more readable and user-friendly. Although it is working fine, my code has some duplicates which I could remove with more methods instead of copy pasting.