DisasterVictim		
Test Name	**Description**	**Test Value(s)**
testDisasterVictimSetDateOfBirth	Date of birth should be plausible and not imply an invalid human age (<0 or >120)	1902-04-07
testDisasterVictimSetFirstName	setFirstName() should modify the firstName attribute and set it to the new value. We can test by using getFirstName()	Biggs used in constructor, Jack used in setFirstName().
testDisasterVictimSetLastName	setLastName() should modify the lastName attribute and set it to the new value. We can test by using getLastName()	Boss used in setLastName().
testDisasterVictimSetDateOfBirth	setDateOfBirth() should modify the dateOfBirth attribute and set it to the new value. We can test by using getDateOfBirth()	1964-04-07 used in setDateOfBirth().
testDisasterVictimSetGender	setGender() should modify the gender attribute and set it to the new value. We can test by using getGender()	Male used in setGender().
testDisasterVictimSetComments	setComments() should modify the comments attribute and set it to the new value. We can test by using getComments()	"Found under rubble" used in setComments().
testDisasterVictimSetMedicalRecords	setMedicalRecords() should modify the medicalRecords attribute and set it to the new value. We can test by using getMedicalRecords()	{testMedicalRecord1, testMedicalRecord2} arrays of MedicalRecord objects passed into setMedicalRecords()
testDisasterVictimSetPersonalBelongings	setPersonalBelongings() should modify the personalBelongings attribute and set it to the new value. We can test by using getPersonalBelongings()	{testSupply1, testSupply2} arrays of Supply objects into setPersonalBelongings()
testDisasterVictimSetFamilyConnectons	setFamilyConnections() should modify the familyConnections attribute and set it to the new value.	{testFamilyConnection1, testFamilyConnection2}

	We can test by using getFamilyConnections()	FamilyRelation object arrays passed into setFamilyConnections
testAddSupply	addSupply () should modify the personalBelongings attribute and add to it the new supply. We can test by using getPersonalBelongings()	{testSupply} Supply object specified into personalBelongings.
testRemoveSupply	removeSupply() should modify the personalBelongings attribute and remove a supply given in the arguments. We can test by using getPersonalBelongings()	{testSupply} Supply object specified into personalBelongings.
testAddFamilyConnection	addFamilyConnections() should modify the familyConnections attribute and add to it the new value. We can test by using getFamilyConnections()	{testFamilyConnection} FamilyRelation object specified into personalBelongings.
testRemoveFamilyConnection	removeFamilyConnections() should modify the familyConnections attribute and remove from it the value specified. We can test by using getFamilyConnections()	{testFamilyConnection} FamilyRelation object specified into personalBelongings.

FamilyRelation		
Test Name	**Description**	**Test Value(s)**
testSetPersonOne	setPersonOne() should modify the personOne attribute and change it to the new DisasterVictim. We can test by using getPersonOne()	{testDisasterVictim1} DisasterVictim object specified into personOne.
testSetRelationshipTo	setRelationshipto() should modify the relationshipTo attribute and change it to new relationshipTo. We can test by using getRelationshipTo()	Kazuhira Miller used in setRelationShipTo()
testSetPersonTwo	setPersonTwo() should modify the personTwo attribute and change it to the new DisasterVictim. We can test by using getPersonTwo()	{testDisasterVictim2} DisasterVictim object specified into personTwo.

Location

Test Name	Description	Test Value(s)
testLocationSetName	setName() should modify the name attribute and update it with the new value. We can test this with getName()	Missisauga used in constructor. Wembly used in setName()
testLocationSetAddress	SetAddress() should modify the address attribute and update it with the new value. We can test this with getAddress().	1320 22 St. Used in constructor. 777 Applebottom ave. Used in setAddress().
testLocationSetOccupants	SetOccupants() should modify the occupants attribute and update it with the new value. We can test this with getOccupants()	{testDisasterVictim1, testDisasterVictim2} DisasterVictim arrays passed into setOccupants().
testLocationSetSupplies	SetSupplies() should modify the supplies attribute and update it with the new value. We can test using getSupplies().	{testSupply1, testSupply2, testSupply3} Used in setSupplies()
testAddOccupant	AddOccupant() should add an occupant to the list of occupants. We can test this with getOccupants()	{testDisasterVictim} DisasterVictim object specified in addOccupant()
testRemoveOccupant	RemoveOccupant() should remove an occupant from the list of occupants. We can test this with getOccupants()	{testDisasterVictim} DisasterVictim object specified in removeOccupant
testAddSupply	AddSupply() should add a supply to the Supply Object list. We can test with getSupplies()	{Supply} Supply used in addSupply()
testRemoveSupply	AddSupply() should remove a supply to the Supply Object list. We can test with getSupplies()	Supply Object used in removeSupply()

testUpdateLog	UpdateLog() should change the name and location attributes of the location to the new values. This can be tested with getName and getLocation	Name: ReliefPlace used in constructor. ReliefHouse used in updateLog(). Location: Missisauga used in constructor. Missouri used in updateLog().

ReliefService		
Test Name	**Description**	**Test Value(s)**
testSetInquirer	SetInquirer() should update the inquirer attribute with a new value. Can be tested with getInquirer()	{Inquirer} Inquirer Object used in setInquirer
testSetMissingPerson	SetMissingPerson() should update the missingPerson attribute with a new value. Can be tested with getMissingPerson()	{DisasterVictim} DisasterVictim Object used in setMissingPerson()
testSetDateOfInquiry	SetDateOfInquiry should update the dateOfInquiry attribute with a new value. Can be tested with getDateOfInquiry()	04/04/22 Used in setDateOfInquiry()
testSetInfoProvided	SetInfoProvided() should update the infoProvided attribute with a new value. Can be tested with getInfoProvided()	"The victim was last seen near the bagle store. They are 6ft tall"
testSetLastKnownLocation	SetLastKnownLocation() should update the lastKnownLocation attribute with a new value. Can be tested with getLastKnownLocation()	{Location} Location object used in setLastKnownLocation()

Medical Record		
Test Name	**Description**	**Test Value(s)**
testSetVictim	setVictim() should update the victim attribute and can be tested with the getVictim()	{DisasterVictim} DisasterVictim Object used in setVictim
testSetLocation	setLocation() should update the location attribute with a new value. Can be tested with getLocation().	{225 Applebee Way} Uses Location object in setLocation()
testSetTreatmentDetails	setTreatmentDetails() should update the treatmentDetails attribute with a new value. Can be tested with getTreatmentDetails().	"Needs xyz medicine" Used in setTreatmentDetails()
testDateOfTreatment	DateOfTreatment should update the dateOfTreatment attribute with a new value. Can be tested with getDateOfTreatment().	"10/04/22" Used in setTreatmentDetails()

Supply		
Test Name	**Description**	**Test Value(s)**
testSetType	setType() allows the user to set the supply type while getType() returns the supply type to check its values	Constructor was given type as clothes, first aid kit passed into setType()
testSupplyQuantity	setQuantity() modifies the supply quantity to the new value while getQuantity() returns the supply quantity to check its values	Constructor was given value of 4, 2 passed into setQuantity()

Inquirer		
Test Name	**Description**	**Test Value(s)**
testgetFirstName	Verify that the getFirstName() method of a person-related class correctly retrieves and returns the first name of the person.	"Alice" and calling getFirstName() returns "Alice".
testgetLastName	Ensure that the getLastName() method of a person-related class accurately retrieves and returns the last name of the person.	"Smith" and calling getLastName() yields "Smith".
testgetInfo	Check that the getInfo() method of a class provides a summary or information about an object, incorporating various attributes or details.	{225 Applebee Way} calling getInfo() provides specifed location
testgetServicePhoneNumber	Confirm that the getServicePhoneNumber() method of a service-related class retrieves and returns the phone number associated with the service.	"123-555-5678" calling getServicePhoneNumber() returns the expected phone number.