

<u>Looping</u> → For	While	do ... while
↳ No of Repeat	↳ under Condition	↳ under Condition
	check Condition { // }	do { // } while (check cond at least 1 time)

### For loop

```
For (start; Condition; Increment)
{
    Action;
}
```

```
int Counter = 0; // ③
for (Counter = 0; Counter < 10; Counter++) // ② ④
{
    printf("Counter = %d\n", Counter); // ③ ⑥
}
```

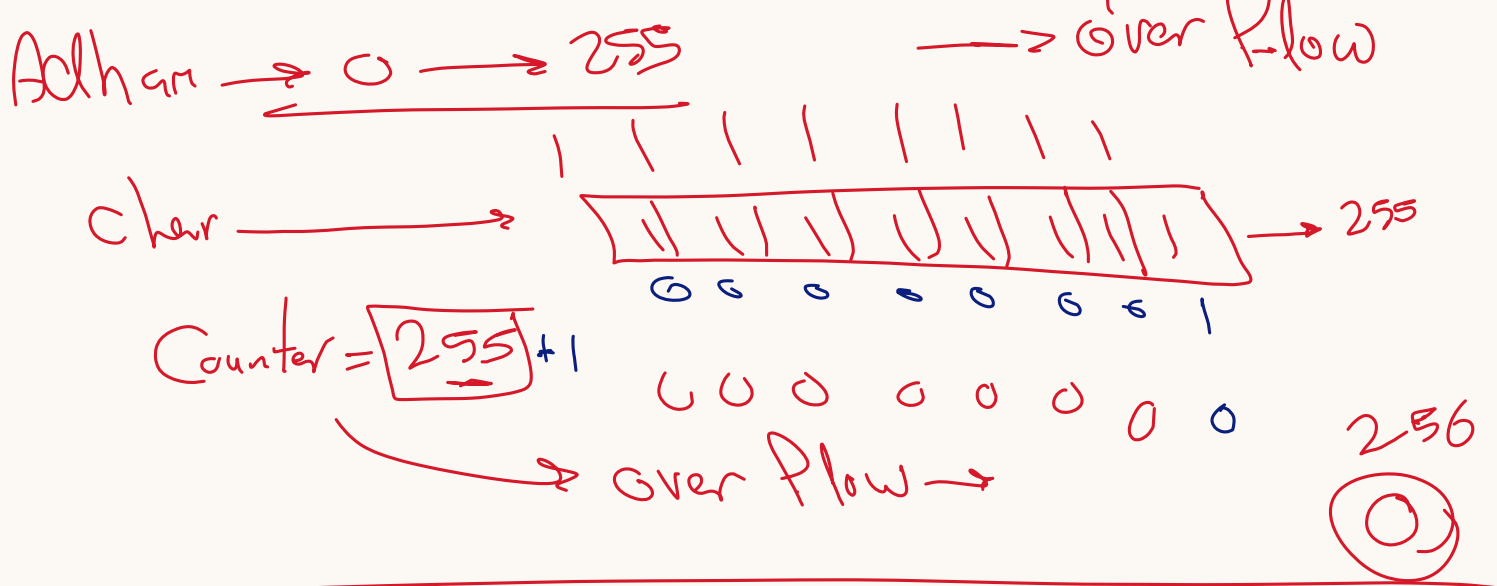
```
for (Counter = 0; Counter < 3; Counter++) // ① //
{
    printf("Hesken"); // ←
}
```

```
printf("Hesken");
printf("Hesken");
printf("Hesken");
```

→ ✓

```
char Counter = 0;
for (Counter = 0; Counter < 256; Counter++)
{
    printf("Counter = %d\n", Counter);
}
```

255



while loop  $\rightarrow$  under Condition  $5 \times 5 -$

```

while (Condition)
{
    Action
}

Result  $\rightarrow 0$ 
printf ("5 x 5 = ");
scanf (" %d", &Result);
while (Result != 25)
{
    printf ("try Again");
    printf ("5 x 5 = ");
    scanf ("%d", &Re);
}

```

# Array

↳ Data structure → static

↳ one dimension array

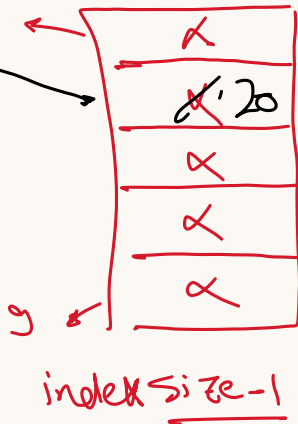
Dec  $\rightarrow$  Datatype arrayName [Size array] ;

Definition → Data type array name [size array] =

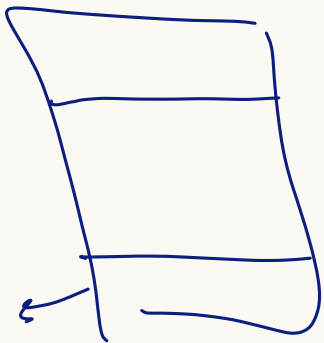
## Declaration

char temp [10]; index;

temp [1] = 20



index 0

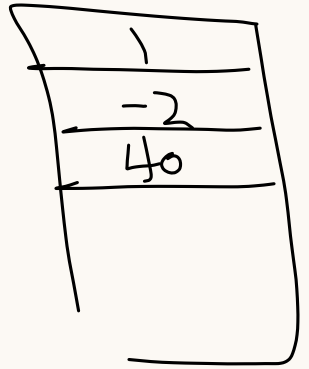


index

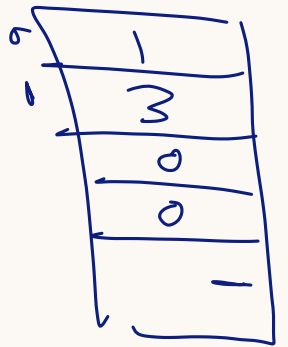
size - 1

## Definition

char temp[10] = {1, -2, 4, ..., 5}



char temp [4] = 41, 39;



Char fens  $[1000] = 909$

↳ char temp [ ]; → error → size.

↳ char temp [ ] = { 1, 3 }; ✓ Compile

↳ int x = 5;

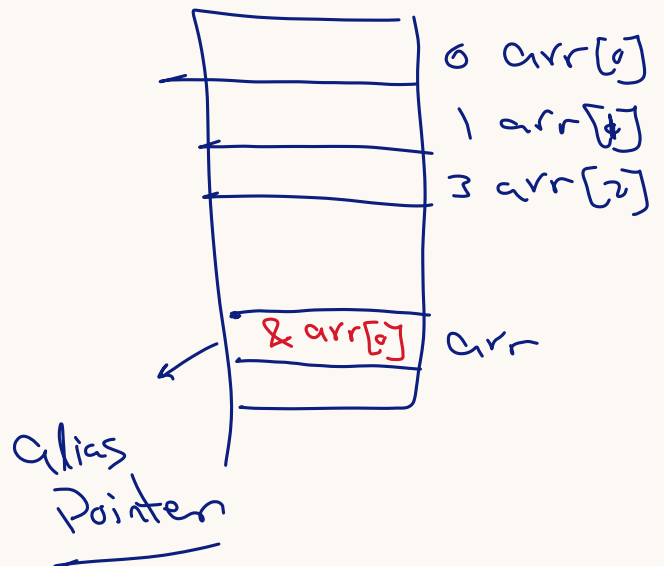
char temp [x] ; → error

↳ linkedlist → Dynamic  
Allocate

## Compiler

char arr [3] ;

$\&arr[0] = arr$



for → Repeat for code with Number

char temp [20] = {0};

int counter = 0;

for (counter = 0; counter < 20; counter++)

{

printf ("temp [%d] = %d \n", counter, temp[counter]);

output → temp [0] = 0

```

for (Counter = 0; Counter < 20; Counter++)
{
    printf("Enter temp [%d]", Counter);
    scanf("%d", &temp[Counter]);
}

```

---

```

char temp[10] = "909";

```

```

int index = 0;

```

```

printf("Enter the char");

```

```

for (index = 0; index < 10; index++)

```

```

{
    scanf("%c", &temp[index]);
}

```

```

}
printf("Your char is \n");

```

```

for (index = 0; index < 10; index++)

```

```

{
    printf("%c", temp[index]);
}

```

```

}

```

0	A
1	B
2	C
3	d
4	
5	H

## string

Char Name [ ] = "Hesham" ;

string  $\rightarrow$  by default  $\rightarrow$  null  
Char

H
e
s
h
a
m
'\0'

$\rightarrow$  Scan string

$\hookrightarrow$  Char Name [20] ;

$\hookrightarrow$  scanf ( "%s", Name );

$\rightarrow$  Print string

$\hookrightarrow$  printf ( "%s", Name ); work ✓

$\hookrightarrow$  Create Array of number  
Array of Char  
Array of string

## Binary Search

$\rightarrow$  start = 0

$\rightarrow$  Mid =

$$\frac{\text{start} + \text{End}}{2} = 2$$

$\rightarrow$  End = 5

if ( arr [Mid] == 5 )

$\rightarrow$  index = mid  
break;

else if ( arr [Mid] > 5 )

start = 0  
End = Mid - 1

0	10	0
	13	1
	15	2
	19	3
	25	4
	30	5

Size - 1

else if ( arr [Mid] < 5 )

start = Mid + 1

start = 0

End = size - 1;

while (start <= End)

{

$$\text{Mid} = \frac{\text{start} + \text{End}}{2};$$

if (arr [Mid] == Search value)

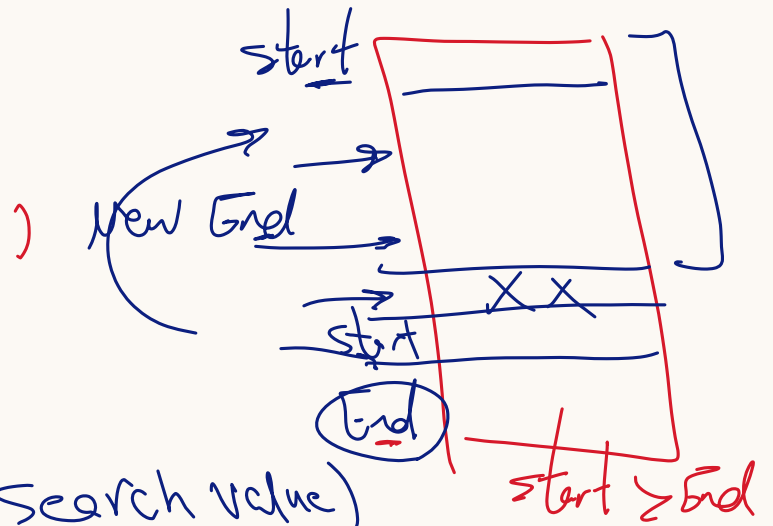
{  
    Print P(" the index = %d \n", Mid);  
    break;

}  
else if (arr [Mid] > Search value)  
{  
    End = Mid - 1;

}  
else if (arr [Mid] < Search value)  
{  
    start = mid + 1;

}

}



elseif(arr[mid] > S)

End = mid - 1

elseif(arr[mid] < S)

start = mid + 1

