Hisham Juneidi

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Grad: May 2020

OBJECTIVE

Obtain a summer position or internship in 2019 to add to my skill outside of my classroom academia

EDUCATION

B. Sc. Computer Science, Minor in Mathematics Virginia Tech

TECHNICAL SKILLS

Java (Very Proficient), Git/Github (Very Proficient), C (Proficient), Swift (Proficient), Angular 6 (Proficient), JavaScript (familiar), Systems Programming (Threading, Processes, Mutexes, semephors, Signals, linking)

WORK EXPERIENCE

Cellink: Software Engineering Co-op (Fall of 2018)

- Create Google test using Google's C++ framework to test all the functions Report any unexpected
- behavior for the Cellink's Bio X printer

MedicaSoft: Software Engineering Internship (June 2018 – August 2018)

- Designed and implemented a front-end to properly transmit user information to MedicaSoft's AWS servers. Handled obtainment validity of usernames, passwords, email addresses, zip codes, phone numbers, and location information.
- Used AWS Lambda and DynamoDB to store login credentials and personal identification data, as well as signal administrative privileges.
- Technologies Used: Angular 6 for designing and implementing our front-end, Postman for unit testing.

PROJECTS

Shell Project, Virginia Tech, February 2019

- Implemented a shell in C by forking a child process that handles built in commands like fg, bg, kill, and stop that a user provide in the terminal. Using functions like fork(), exec(), waitpid()
- Handling signals like SIGINT and SIGSTP that the child process make and keep updating the child process status using the process id of the child
- Create pipes that redirect the I/O by opening and closing stdout/stdin file descriptors. Using dup2() to make the pipe connection

Thread pool, Virginia Tech, March 2019

- Creating semaphores and locks to ensure thread synchronizations and avoid race conditions and dead locks. Using pthread_mutex_init(), pthread_mutex_lock(), sem_init(), sem_post(), sem_wait()
- Applying work sharing principle which is adding tasks on a global queue that all the threads remove and execute
- Applying work stealing principle which each worker thread maintaining its own local queue. And when a thread does not have a task, it can steal from the neighboring thread

ACTIVITIES/ EXPERIENCE

Math Tutor and General Chemistry at Norwalk Community College Member of Programming Team Club Member of IEEE at Virginia Tech Volunteer for 100 hours at Stamford Hospital