

Tate Mason and Austria Notes

For the Austria paper, I am sure you have not really been able to get too much into it as you are very busy and the semester only just ended, but I am super bored (internship market sucks) so wanted to run a few things I could do by you. First, would it be worthwhile to go ahead and gather data from the other leagues which implemented a playoff system? I think getting leagues which are close to the Austrian League's competition ranking would be best, so I will go through the UEFA rankings and pick 2-3 which are close. Beyond that, I was thinking of looking into other literature surrounding competition design (if it exists) so that there is some baseline of what I could be looking for. I think the main area where help will be needed is knowing which modeling framework to use. Obviously we have the whole summer, I am just antsy to do something fun with my time, lol.

Found Greece has an almost exact match to the Austria system (champion and relegation group), while Belgium's is much more complicated (3 groups competing for different competitions). We now have two leagues for comparison + can analyze a traditional league like Dutch or German.

Seems like Greece started playoffs in 2019-2020 season. Belgium started in 2020-2021. I believe Austria reintroduced in 2018. I would think this is good as they all have a similar timeline in contemporary football, and Austria had it in the 80's.

Just found out Turkish super lig had a playoff "system" for determining who goes to champions league and one for Europa. Will send for the season I found it in.

https://en.m.wikipedia.org/wiki/2011%E2%80%9312_S%C3%BCper_Lig

93-94 is when playoffs ended and they added more teams back in. I guess that could be a factor as to why average total attendance increased. There should be other factors though. I will look into overall UEFA Champions/Europa league rules changing and see if TV viewership increased or something. But the fact that the dips seem to coincide around the rule change is very interesting.



