HRE SPECIFICATION DOCUMENTS GUIDE

Revision history

2017-11-04	Don Ferguson	Updated for removal of original database schema docs (3.04-05)
2018-04-01	Don Ferguson	Updated for loading of full database documentation (3.04 +)
2018-05-20	Don Ferguson	Added sections for GUI documentation at 03.50 onwards
2018-06-05	Don Ferguson	Aligned with document changes in the 3.40-3.6x series
2018-06-16	Don Ferguson	Updated to remove 4.03 ProjectRecent
2018-07-24	Don Ferguson	Updated to add 05.30 Viewpoints
2018-07-31	Don Ferguson	Adjust numbering, add 4.03 module
2018-11-30	Don Ferguson	Adjusted names of 08.01, 09.01 docs
2019-01-26	Don Ferguson	Adjusted file names/numbers in 03.xx section
2019-03-11	Don Ferguson	Adjusted file names/numbers to reflect move of some 03 to 05
2019-04-05	Don Ferguson	Align with recent changes in module specifications
2020-04-28	Don Ferguson	Aligned with current design documents
2021-03-16	Don Ferguson	Aligned with current design documents
2022-04-03	Don Ferguson	Aligned with reality
2023-07-14	Don Ferguson	Revised 2023
2024-10-17	Don Ferguson	Revised for Build 31 source code load

NOTES:

The second column in each section indicates the name of the file that details the specifications for coding (note that they still may be incomplete in details).

Lack of a document does not mean the module does not exist.

At this time, this contains only files documenting elements of HRE up to v0.3.

1. GOALS
    1.1.   General   )
    1.2.   Database   )
    1.3.   User Interface   )   (README.md)
    1.4.   Data Management   )
    1.5.   Interoperability   )
    1.6.   Implementation Stages   (01.06 Implementation Stages)

2. IMPLEMENTER OBLIGATIONS
    2.1.   Intellectual Property Requirements)
    2.2.   Committing to a Task   )
    2.3.   Use of Software Tools   )
    2.4.   Coding Standards   )   (CONTRIBUTING.md)
    2.5.   Documentation Standards   )
    2.6.   Submitting a Contribution   )

3. HRE ARCHITECTURE
    3.01   Architecture Overview   (Architecture Layers & API Design @ Build23)
    3.02
    3.03
    3.04   Client Server Scenarios   (C/S Scenarios)

3. CLIENT - PRESENTATION (GUI) LAYER

4.1.   MAIN MENU   (GUI_Main_menu)
4.2.   Project Open   (GUI_ProjectOpen)
4.3.   Project Admin   (GUI_ProjectAdmin)
4.4.   Project New   (GUI_ProjectNew)
4.5.   Project Backup   (GUI_ProjectBackup)
4.6.   Project Restore   (GUI_ProjectRestore)
4.7.   Project Close   (GUI_ProjectClose)
4.8.   Project Copy As   (GUI_ProjectCopyAs)
4.9.   Project Rename   (GUI_ProjectRename)
4.10.   Project Delete   (GUI_ProjectDelete)

4.14.   Project Summary   (GUI_ProjectSummary)
4.15.   Help About   (GUI_Help_AboutHRE)
4.16.   Project Status
4.17.   TMG Import
4.18.   Project Remote define

5. CLIENT COMMON (GUI) MODULES (Core GUI modules)

5.1.   App Setting   (GUI_AppSetting)

5.5.   Add Person
5.6.   Manage Person
5.7.   Person/Location Select

5.12.   Flag Manager   (GUI_FlagManager)

5.20.   Logging   (GUI_Logging)

5.24.   Person Name Style

5.30.   ViewPoints (Person/Location/Event)
5.31.   Output   (GUI_Output)

5.40.   Reminder   (GUI_Reminder)

5.47.   Edit Event   (GUI_EditEvent)

5. CLIENT GUI TOOLS (GUI) MODULES

7. CLIENT BUSINESS RULE (BR) MODULES (Core services)