GUI_ManageEvent – Event Tag Type Management

Revision history

2017-03-19	Robin Lamacraft	Original draft
2018-06-01	Rod Thompson	Amend Required Services 1 & 2
2018-06-07	Rod Thompson	Replace GUI_PanelConfigEdit with GUI_Select Configuration Replace 'screen' with 'window' Replace BR_PanelConfig with BR_WindowConfig
2022-04-11	Don Ferguson	Revise and align with Build 27 draft window

SCOPE

This GUI module displays a list of all Tags associated with the current focus object in order to allow Selection of an Event tag for use or to Edit, Copy, Delete or Add a new Event tag.
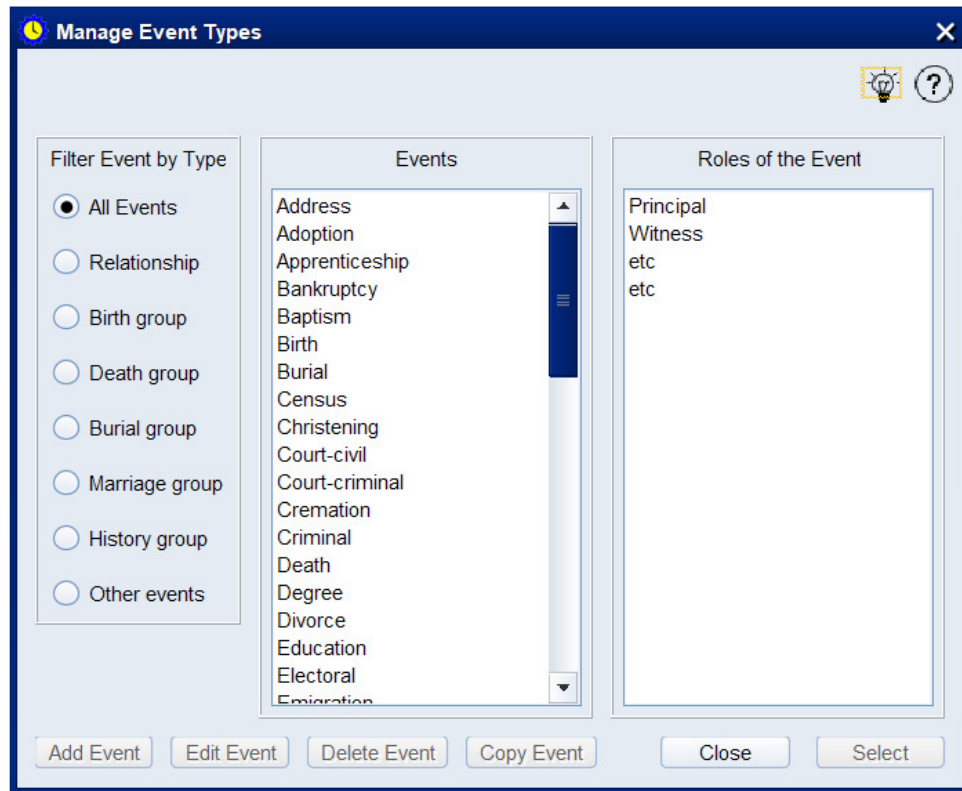
LOOK AND FEEL

The window has 5 sections:

- Tool bar:
    - "Reminder" to open and save a Reminder text box
    - "Help" to open the Help for this window.
- Event by Type section:
    - This allows selection of all Event tags in the next section or selection of one of the sub-groups of the tags (e.g., Marriage related).
- Event List section:
    - A scrollable list of all existing Event tags for the focus object. Any of the list items may be selected.
- Role List section:
    - A scrollable list of all Roles associated with any selected Event tag in the previous section. Only appears once an Event has been selected in the Event List.
- Control Button section:
    - A collection of command buttons:
        - "Add Event" opens GUI_DefineEventTag window to enable creation of a new Event tag with a new ID
        - "Edit Event" opens the GUI_DefineEventTag window to edit the selected Tag instance
        - "Delete" deletes the selected Event tag **provided it has not been used in the current project**
        - "Copy Event" copies the selected Tag instance with a new ID, then opens the GUI_DefineEventTag window to allow editing of this new tag type
        - "Close" closes this window
        - "Select" selects the currently selected Event tag type and passes its reference ID to the GUI_DefineEventTag module for use.

    Only the "Add Event" and "Close" buttons are enabled when the window opens. After selection of an Event from the Event list, all buttons except "Select" are enabled.
    The "Select" button is only enabled after selections are made in both the Event List and Role List sections.

NOTE: current DDL does not provide an Event type ID that would enable the Event By Type section to be effective. This panel may need to be deleted.

Manage Events (draft screen)

METHODS

The fundamental operations are:

1. Open the Window
2. Populate the Event list with all valid Event tags for the focus type
3. Optionally restrict this list by use of the radio buttons in the Event by Type section
4. Click on an Event item to select one
5. Populate the Role List from the valid roles for the selected Event, OR
6. Use one of the "Add", "Edit", "Delete", "Copy Event" buttons
7. Click a Role in the Role List section to enable the "Select" button
8. Exit via "Close" or one of the other buttons.

USED BY:

1. Manage Person function.

DATA CONTROLLED BY THIS MODULE:

1. Event tag definitions.

REQUIRED DATA CONTROLLED BY OTHER MODULES:

1. None.

APPLICATION PROGRAMMING INTERFACE (API)

1. Choice of the "Select" button means the ID of the selected Event tag and the selected Role are passed to the GUI_DefineEventTag module.