

HRE – FLAGS - OVERVIEW

Revision history

2018-06-02	Robin Lamacraft	Original draft
2023-07-15	Don Ferguson	Aligned with Build 30

DETAILS

Flags are properties, when defined, which have an integer for ALL objects of a specific type:

1. A Flag Name can be up to 50 characters
2. Flag Values can be set in any supported HRE Data language
3. Flag Values can be multiple characters
4. Flags can be preset with a selected state at the Flag definition time
5. The display order of Flags in lists of Flags can be set by the user
6. The display order of Flag Values for an individual Flag can be set by the user
7. Flags can be set for any HRE Base Type..

DATABASE TABLES

Flag Definitions and current value Settings are stored in HRE database tables **T251** and **T252**.

Flag Values (multi-language) are stored in a special T204 variant named **T204_FLAG_TRAN**.

ACTIONS USING FLAGS

It is intended that the following actions will be possible via Flag state manipulation:

1. The user can set Flag States by individual actions
2. Filters can set Flags States in a single action
3. Filters can combine Values of several Flag to create another Flag value
4. Filters can use Flag Values to create Subsets of objects
5. Accents use Flag Values to color cells in a table to show patterns
6. The content in a report can be altered by a Flag Value.