GUI_EditEvent – Event Tag Edit

Revision history

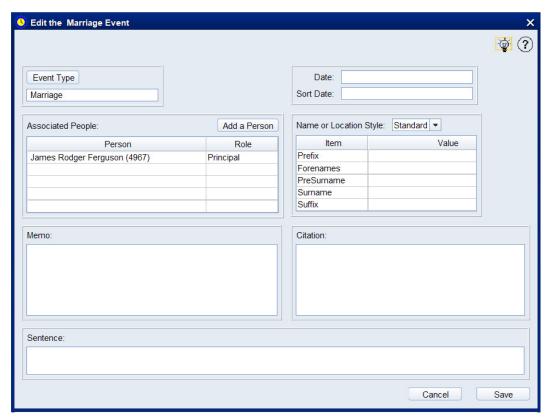| 2017-03-19	Robin Lamacraft	Original draft
2018-06-01	Rod Thompson	Amend Required Services 3
2018-06-07	Rod Thompson	Replace BR_PanelConfig with BR_WindowConfig Replace 'screen' with 'window'
2022-04-11	Don Ferguson	Revise and align with Build 27 draft window

SCOPE
This GUI module displays the list of properties of a chosen Event Tag for editing, copying or deletion.

LOOK AND FEEL
The frame has 4 sections:
- Tool bar:
    - ○ "Reminder" to open and save a Reminder text box
    - ○ "Help" to open the Help for this window.
- Heading section shows:
    - ○ The First Node Entity Type (focus preset – selection available)
    - ○ The Second Node Entity Type (focus preset – selection available)
        - ▪ Tag Purpose: (dependent on First and Second Node Entity Types).
- A collection of command buttons
    - ○ "Configure" to select the layout for this window or create a new layout
    - ○ "Save" to save the changes
    - ○ "Reject" to reject the changes.
- Editing Toolbar section: This is customized depending on the Application Language:
    - ○ At the top there is collection of command buttons:
        - ▪ "Add New" – to create a new Tag Definition instance from scratch
        - ▪ "Add Clone" – to create new Tag Definition instance from currently selected
        - ▪ "Edit" – to edit or view the details of the selected Tag Definition instance
        - ▪ "Delete" – to delete the selected Tag Definition instance.
- Data Editing section: This is a displayed as a scrollable property editor GUI Element whose fields are configured according to the Tag Purpose and the link end Node Entity types. This Property Editor has 3 columns:
    - ○ Column 1: Name of Field (label field) presented as:
        - ▪ Normal as the user initial value
        - ▪ Underline when the value has been edited in this view
        - ▪ Labels enclosed in "**[**" and "**]**" indicate are read only values.
    - ○ Column 2: Property Value (text field)
    - ○ Column 3: A button to open a special editor if that setting has a format that should not be in-place edited. Typically, this may be GUI_UserTranslationEdit module.

Event Tag Edit (draft screen, set for a Marriage Event)

ACTIONS

The fundamental operations are:
1. Open Window
2. Populate the heading section.
3. Perform actions of command buttons.
4. Save values in the appropriate database.

USED BY:
1. GUI_TagSelect.
2. Translation keyboard short cut.

DATA CONTROLLED BY THIS MODULE:
1. Event tag instances.

REQUIRED DATA CONTROLLED BY OTHER MODULES:
1. None