

GUI_ProjectRename – Rename a Project

Revision history

2017-04-04	Don Ferguson	Original draft
2019-04-12	Don Ferguson	Correct Interaction Map
2020-02-28	Don Ferguson	Align with actual code (Build 19)
2023-07-15	Don Ferguson	Align with Build 30

SCOPE

This GUI module is called from the Main Menu to rename an HRE project.

Actions only involve a change to the Project name, and records of this name and the change.

PROJECT FILESET

A set of files required for normal use of HRE projects consists of:

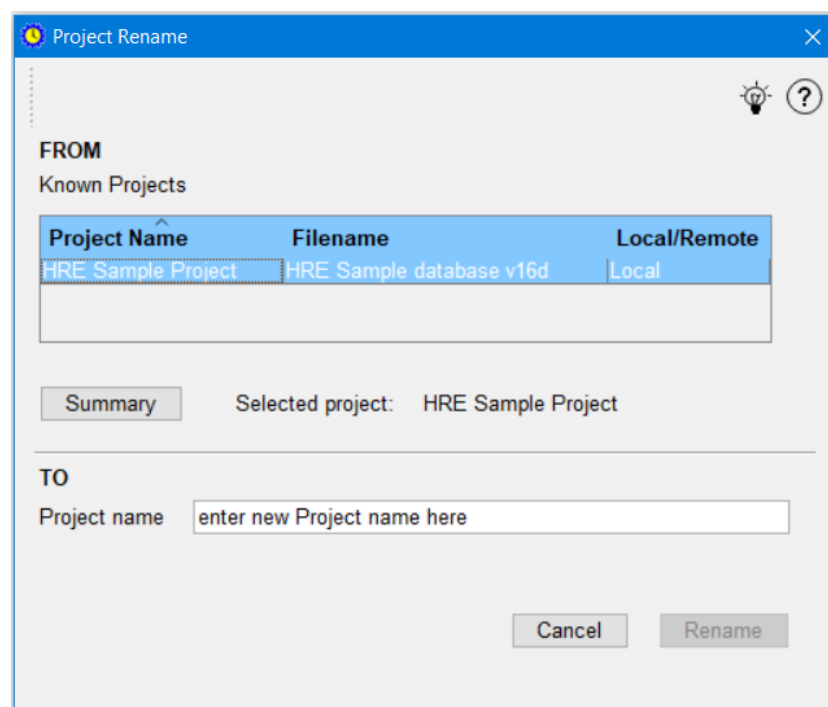
- an H2 database
- A 'User' Auxiliary file
- Appropriate log files
- folders of external files (images, etc) [optional].

Refer to *03.32 Overview – Auxiliary (Non Database) Files* for details.

LOOK AND FEEL

The window has 4 horizontal parts:

- A scrollable display area which allows the selection of a file from the displayed list
- An entry area for the new project name
- The buttons "Rename" and "Cancel"
 - "Rename" performs the rename functions on the selected project
 - "Cancel" exits without action
- A display area of the status of the rename.



PROJECT RENAME window

ACTIONS

The fundamental operations are:

1. Open the window
2. Allow user to find and select the project to be renamed
3. Ask for a new project name
4. If single user project, perform the rename of the project:
 - Within the project database
 - Within the User AUX file, Project entry.
5. If a multi-user project, then:
 - Check the number of concurrent users of the selected project
 - If more than one, prevent any new logins
 - Seek other user permissions to rename
 - Schedule a rename project task in the server to update the database
 - Notify every user of the project when it is completed.

LOGGING

Use of this module will create log entries.