

# Yinyi Guo

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## **OBJECTIVE:**

Full time position focusing on Digital Signal Processing and Software Programming

## **EDUCATION**

- 2009- 2010      Master of Science, Electrical Engineering, **Stanford University**
- 2008- 2009      Master of Science and Technology at the **Center for Computer Research in Music and Acoustics (CCRMA), Stanford University.** (Advisor: **Julius O. Smith III**)
- 2004-2008      Bachelor of Science, Electrical Engineering, **Beijing Institute of Technology, China**

## **PROJECTS AT STANFORD:**

- 2009      **Real-Time Audio Stream Analyzer and Classifier** (In Progress)  
Implement an intelligent classification system for features modeling, extraction and recognition of sound timbers and audio effects of distortion and reverberation based on perception, MIR and signal processing
- 2009      **Perceptual Audio Codec**  
Developed a perceptual audio codec using MDCT, M/S stereo Coding and Huffman coding
- 2008      **Software Design and Implementation**  
Developed a real-time audio system for pitch tracking and chord detection using RtAudio and OpenGL
- Human Computer Interaction**  
Implemented a sensor and circuitry based Human-Computer guitar Interface as a Virtual Band
- Sound Synthesis Algorithm Implementation in ChuckK**  
Implemented the Karplus-Strong algorithm to synthesize electric guitar timbers with distortion and feedback

## **WORK EXPERIENCE**

- DSP Internship      Gracenote, Sony Corporation America, Emeryville, CA**
- 2009 Jun.-Sep.      Implementation of Independent Components Analysis for Audio Source Separation System
- Improved the drum transcription algorithm by using K-NN method for audio sources classification
  - Implemented the non-negative matrix factorization algorithm for blind source separation
  - Improved the adaptive threshold for onset detection and proposed schemes to evaluate the accuracy

## **ACADEMIC RESEARCH**

- Bachelor Thesis      Classification and Analysis of Music Mood with Fuzzy Theory and Probability Model**
- 2008      Ericsson Center of Digital Communication Technology, Modern Communication Lab, BIT
- Extracted audio features in intensity, rhythm and melody layers based on Thayer's cognition model
  - Proposed a decision making method for music moods components analysis by integrating probability based GMM and distance based Fuzzy C- means theory
  - Developed a HCI interface for analyzing and retrieving music moods information
- Research Assistant      Improved Spectral Subtraction method in Speech Enhancement and Echo Cancellation**
- 2007      Signal and Image Signal Processing Laboratory, Beijing Institute of Technology, Beijing
- Improved the algorithm of spectral subtraction to reduce 'music noise' by adaptively adjusting the

sub-band subtraction factors with analysis of short-time SNR and amplitude-bandwidth

- Introduced Voice Activity Detector (VAD) and employed Bayes criteria to obtain soft decision information based on noise spectrum adaptation

## **HONORS AND AWARDS**

2004-2008	Academic Excellent Student Scholarship, Beijing Institute of Technology
2004-2005	Outstanding Student Award, Beijing Institute of Technology
2008	Outstanding Undergraduate Student of Beijing Institute of Technology

## **EXTRACURRICULAR ACTIVITIES**

2008-Present	Member of Audio Engineering Society at CCRMA, Stanford University
2007-Present	Student Member of Audio Engineering Society, US
2005-2008	Vice Chair of Badminton Association, Beijing Institute of Technology
2007-2008	Volunteer for the Beijing 2008 Olympic Games, Beijing
2004-2008	Commissary in charge of Sports and Art, Beijing Institute of Technology
Oct. 2007	Volunteer in UNICEF for child education development in western China, Beijing

## **COMPUTER SKILLS**

Programming Language: C/C++, Python, Matlab, Octave, Chuck

Software: Pure Data, Audacity, Logic, PSPICE, System View, MAXPlus2, Adobe Audition, CCS

Operating System: Windows, Linux, MacOS