Hitalo Cesar

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Hard Skills

- Java | Python | C | Kotlin
- AOSP | Android framework | Android application | Mobile | Git | Linux
- Computer theory | Algorithms | Nature-Inspired algorithms | Machine Learning | Mathematics | Electronics | Portuguese, English

Experiences(contract, intern and academic) _

Android Framework Software Engineer,

<u>Motorola</u>

Jaguariúna, SP, BR

04/2021 - Now

Intern and Contract

- Implement customizations in the Android operating system, with a specific focus on the framework, SystemUI, internal privileged/system and security applications to align with Motorola's strategic objectives, serving a global user base of millions.
- Solve various kinds of bugs, including UX and performance issues, leading to an enhanced user experience for a global audience.
- Contribute to the conception, prototyping, and implementation of exclusive features for premium devices, particularly foldable ones.
- Explore Android Open Source Project (AOSP) architecture and its operational aspects, including building, code search, and related procedures
- Develop software solutions with a critical eye for quality while maintaining open lines of communication with customer experience and testing teams, consistently advocating for the best possible user experience within the technical constraints.

Academic Cooperation,

UNIGOU - Brno University of Technology

Republic

Remote/Czech 02/2023 - 09/2023

Academic

- Employed Python to develop an educational interface aimed at aiding undergraduate and graduate students at Brno University in comprehending Particle Swarm Optimization (PSO) and its application in solving the Traveling Salesperson Problem (TSP).
- Study PSO to comprehend the consequences of parameter variations and investigate how to adapt it to solve TSP.
- Perform literature review to gain a comprehensive understanding of key nature-inspired optimization algorithms, such as PSO, Genetic Algorithm(GA), Ant Colony Optimization(ACO), among others.

Scientific Initiation in Mathematics, Academic

UNICAMP

Campinas, SP, BR 08/2019 - 08/2021

- I was one of the authors of a research paper titled: "Estudo analítico e computacional de uma equação diferencial estocástica associada a um modelo de crescimento populacional" published in a national magazine. In the paper stochastic calculus is applied to model and simulate population growth.
- Applied Python and computer skills to simulate and validate theoretical stochastic calculus concepts.
- Engaged in theoretical studies related to stochastic calculus topics and mathematical concepts related to this field.

Research and Teaching Assistant student, Intern and Academic

UNICAMP(FEEC - IMECC)

Campinas, SP, BR 05/2018 - 02/2021

- Tested and contributed to the enhancement of tractography methodologies using software developed by an UNICAMP research group.
- Collaborated with a mathematics professor in the development of class notes for a Calculus 1 course.

Biomedical Engineering Technician, Intern

UNICAMP(CEB)

Campinas, SP. BR 04/2019 - 04/2020

- Developed a low cost cardiac monitor using ESP32 and a touch screen display.
- Understand the principles of biomedical engineering
- Observed interdisciplinary engineering professionals performing maintenance on biomedical devices.

Education

Bachelor of Computer Engineering, Graduated with Distinction

UNICAMP

Campinas, SP, BR

2018 - 2023

Technical High School of Electronics

CEFET

Araxá, MG, BR

2015 - 2017

Professional Goals

Keep applying my technical abilities and creative problem-solving skills to drive innovation and make a meaningful impact in the tech industry, all while fostering connections with people, learning and contributing to projects that positively influence the lives of others

Soft Skills

· Communication | Open to learn | Adaptability | Flexibility | Teamwork | Persistence | Critical thinking | Creativity

Others

Sports | Chess | Music | String musical instruments | Astronomy | Interesting stories(fiction or not)