

Container Orchestration.

- Container Orchestration is a process that automates the container management lifecycle for containerized application. Including management, deployment, scaling, networking, and availability.
- * Beneficial for large application because.
 - ① scatters complexity.
 - ② easily integrated with CI/CD pipelines.
 - ③ hands off deployment & scaling.
 - ④ increases speed agility & efficiency.
 - ⑤ Developers can work together for efficient resource utilization.

→ Container Orchestration is easily implemented on any cloud including public, private & multi-cloud.

→ Helps orgs. to implement SOAR features.

Benefits of Container Orchestration.

- ① provisioning and deployment of containers.
- ② Implement secured communication between containers.
- ③ allocation of containers based upon performance.
- ④ auto scaling of containers when required.
- ⑤ performing rolling updates & rollbacks.
- ⑥ health monitoring of containers.

* Benefits of Container Orchestration

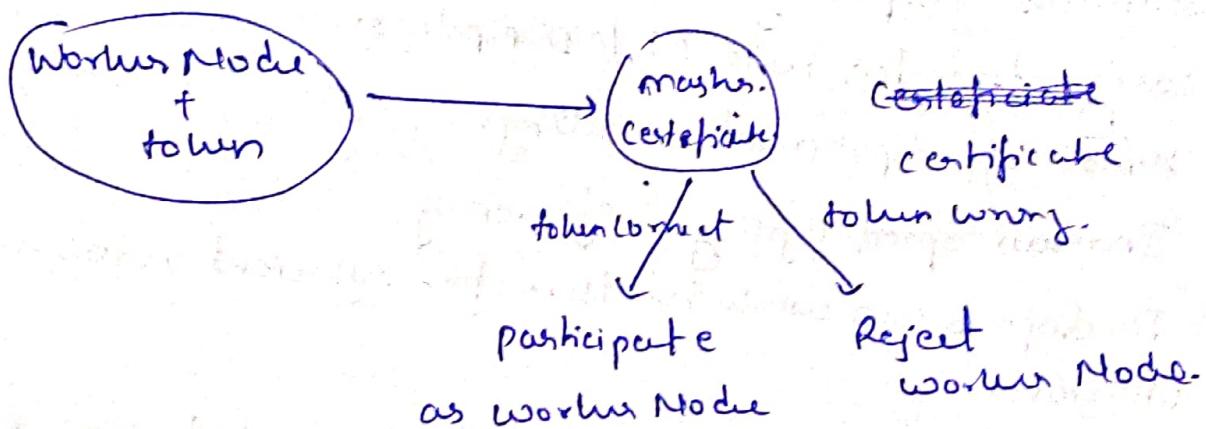
PDCSSR

TLS authentication (Transport layer security).

A manager Node can reject a worker node based upon the token generated by master node.

Secure communication b/w

A certificate is already created at master while creation of go Node. (token).



How to create cluster.

- ① make sure docker is already installed in all machines
- ② docker Swarm init token with join commands.
- ③ docker node ls.
- ④ docker swarm join --token <token-from-manager>
- Now open terminal of both the workers.
- ⑤ docker node ls → o/p. ③ Nodes as output. Only work on manager node.
- ⑥ Command to get the token after some few days.
docker swarm join -token

⑦ how to add manager node (multiple).

docker swarm join --token manager ^{old token.} ~~running~~ will act as manager

⑧ how to add worker node

docker swarm join --token worker ^{old token} run in v-m act as worker

⑨ how to remove node from cluster.

docker swarm leave [on terminal of worker node] after using this command node status will be down from running.

⑩ how to remove completely remove node from cluster.

docker node rm [on master node].

docker node rm <worker-name>
e.g. Worker01

⑪ how to forcefully delete a node without leaving swarm.

docker node rm -f <worker-name>
e.g. Worker02

⑫ docker node inspect <workerName> } used on manager.

⑬ how to promote ~~worker~~ a Node (worker → manager)

docker node promote worker01 worker02.

⑭ How to demote a Node

docker node demote. <manager-name>

Docker Service Commands.

↳ To create the services on whole cluster.
docker service command is use. Only run on's
on manager Node].

① How to Create Service

docker service create. <image-name> <command to
execute inside
container>

docker service create -d alpine [ping 192.168.25.10]

② how to get running service.

docker service ls

③ docker service inspect <service-id>

④ how to create service with 4 replicas.

docker service create -d --replicas=4 alpine ping

⑤ Status about service

docker service ps <service-id>

① If we use Docker mode ~~then it will~~
of host/worker running container then it will
delete the container.

If master manager Host engine creates two
more container to meet desired state of cluster
to 4.

Use docker service ls command get the
running status of each service.

How to scale up & scale down replicas / service.

docker service scale <image-id & No. of replicas>

i.e., docker service scale id=4

Service

How to remove Service.

docker service rm <service-id>

port Mapping

docker service create -d -p 8090:80 nginx

similar to containers

This nginx replica service is accessible via on any virtual machine with their respective ip address:Port.
respective IP address:port

how to create global service.

docker service create --mode=global ~~nginx~~ ping 8.8.8.8

global service mode = No. of peers VM [each node].

how to create ~~task~~ ^{service} only on manager or worker.

--constraints="node.role == worker"

how to apply Rolling updates on Service.

~~last step~~

--update-delay flag { only apply some in update.}

docker service create -d --replicas 3 --name nginx-service

--update-delay 10m20s nginx ping 8.8.8.8

Eg.

Old version to New.

docker service create --name demo nginx:1.24.1

Latest version

New version update

docker service update

--image nginx:1.25.7

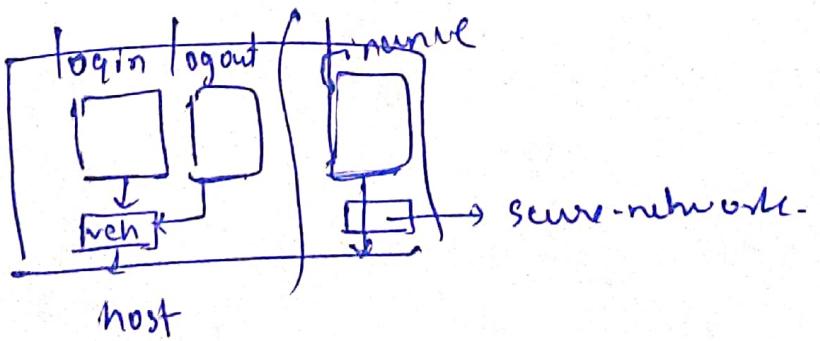
(image-name), /id

updated image name
previously created.

docker service rm update --image 1.27.0 demo.

Docker Networking

- ① Allow communication C₁ & C₂. (default bridge) 172.17.0.1
- ② docker run -d --name login nginx → C₁
- ③ docker exec -it login /bin/bash
- ④ apt-get install iputils-ping -y
- ⑤ docker run -d --name logout nginx → C₂ 172.17.0.2
- ⑥ docker network ls
- ⑦ ~~docker network rm <name>~~
- ⑧ Don't allow communication C₁ & C₂ (custom bridge)
- ⑨ docker network create for secure-network finance
- ⑩ docker run -d --name payments payments -network. secure-network nginx
- ⑪ docker ps.
- ⑫ docker inspect finance. (contains.name)



Outter VPC | EC2 \Rightarrow 192.168.0.1.

Container: 172.17.0.1

Custom bridge Network: ~~192.18.0.2~~
172.18.0.1

Container benefits:

- ① Isolation & ~~Automation~~
~~Allocation~~.
- ② Server Utilization
- ③ Provisioning
- ④ Portability
- ⑤ Performance
- ⑥ Reliability
- ⑦ Scalability
- ⑧ Automation.

Kubernetes

① Kubernetes is an open-source cloud orchestration platform that helps in management of containerized application (automating deployment, scaling and).

② Kubernetes grew as extension of containers as Service (new).

③ Kubernetes portable across cloud or premises.

What Kubernetes Can't Do.

① Does not act as traditional PaaS.

② Does not provide (CI/CD) pipelines for build our application & deploy our source code.

③ Does not provide logging, monitoring & alerting solutions & database.

④ Does not provide build in middle ware.

⑤ Not rigid nor opinionated but support very flexible model that support variety of workloads including stateful, stateless & data processing workloads.

Kubernetes Capabilities

① Automated rollbacks & rollouts

② Storage orchestration

③ horizontal scaling

④ Automated bin packing

⑤ Secrets & config management

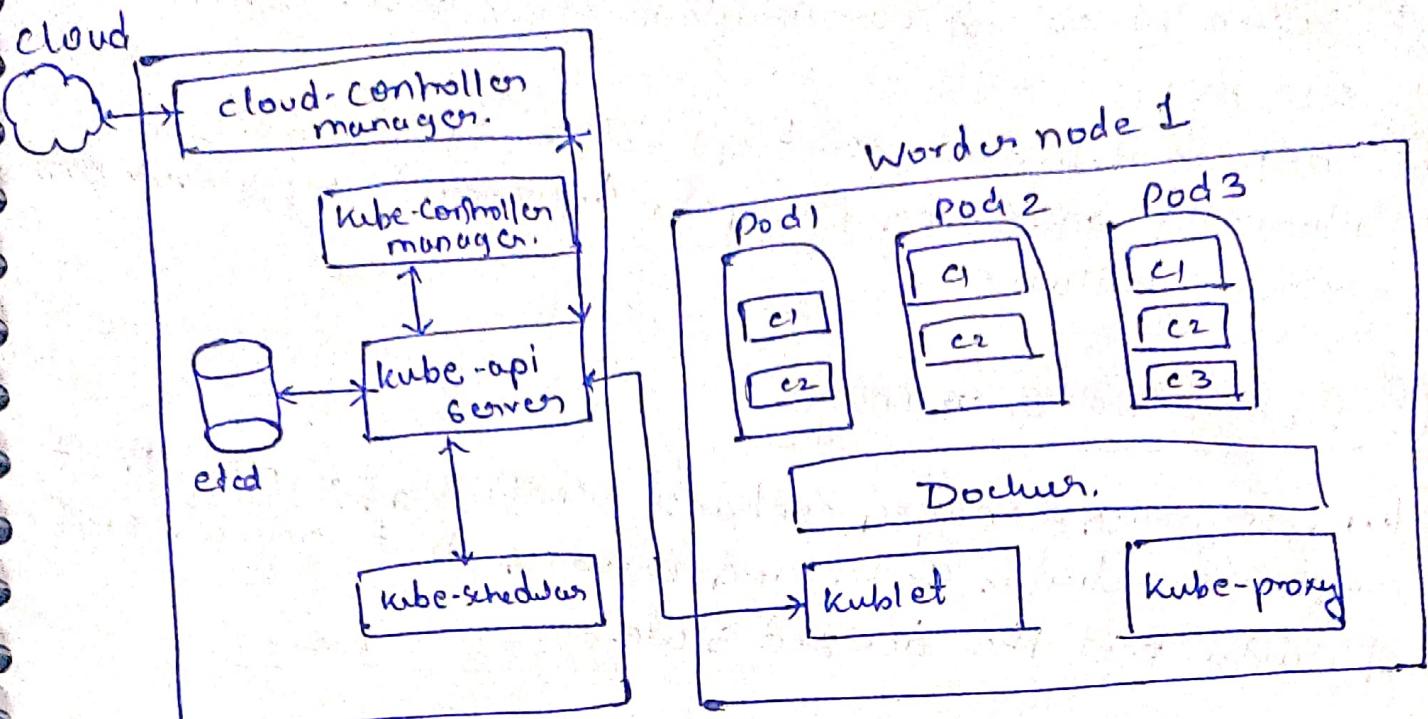
⑥ IPv4/IPv6 dual stack

⑦ Bulk Execution

⑧ Self Healing

⑨ self Discovery & load balancing

Kubernetes Architecture



Control plane.

Deployment of k8s is known as Deployment cluster.
Deployment clusters consist of clusters of nodes that run containerized applications.

① kube-api-server

- ① front end of Kubernetes Control plane.
 - ② All components of Kubernetes cluster interact with api exposed by kube-api-server.
 - ③ It helps to scale horizontally by adding more no. of instances.
 - ④ We can ~~create~~ several instances of kube-api-server and manage the workload on those instances.
- to match.

② etcd

- ① etcd is highly available key-value store than contains cluster data.
- ② etcd stores desired state of our cluster.
- ③ when we deploy our app. all deployment config are synchronized.
- ④ etcd stores the cluster state. And system works to bring actual to desired state.

③ kube-scheduler

- ④ Assigns to newly created pods to container.
- ⑤ Determine where our workload should run within the cluster.
- ⑥ Helps to determine most optimal node according to various scheduling principles, deployment configuration & resources available.

④ kube-controller-manager

kube-controller manager contains controller process that monitor the cluster state and ensure's that actual state of cluster met the desired state.

⑤ cloud-controllermanager

- ① manager's controller's that helps to interact with underlying CSP.
- ② cloud-controller manager allows both CSP, Kubernetes to evolve freely without introducing dependency on each other.

Worker plane/Node

A) kublet

- ① kube-controller manager interact with kube-api-servers to get new & modified pod specification and ensures that pod and their associated containers are running in desired state.
- ② kublet sends health and status report to control plane.
- ③ If start a pod, kublet uses container runtime. Container runtime is responsible for downloading images & starting containers.
- ④ Instead of using single container runtime, container runtime interface is implemented.

Hub proxy

- ① Hub proxy is network proxy that run on each node of cluster.
- ② Hub proxy defines network rules that allow communication b/w pods running within a node. hub & allows communication can be within or outside the cluster.
- ③ ~~Network~~, communication can be within the cluster.

Mono, micro SOA . architecture

① monolithic architecture

In software industry monolithic simply means individual software unit that can be break into multiple components. The main concept of monolithic architecture lies in multiple components of an application are combined together to perform some specific functions. And monolithic architecture consist of databases, user-interface, server-backend.

Good cons

- ① Monotatt Monolithic architecture is good for if company is at founding stage, less experience developer & doesn't have knowledge about microservice.
- ② When we are building unproven product & launch into the market as soon as possible.
- ③ Good for startup.

Advantages

- ① Simple & easy development as well as deployment
- ② less cost-cutting.
- ③ Better performance

Dissavantages

- ① Complex codebase becomes complex over time.
- ② less agility.
- ③ Difficult to move on another architecture. Itchonlogy.

SOA Architecture

SOA refers software development architectural style in which discrete components & loosely coupled (component) software agents are combined together to perform some specific function. These software agents are of two type. Service provider & service consumer.

The main concept of SOA architecture lies that build over and design our application in such a way that different Components are integrated seamlessly and code can be modules. easily re-used.

use case

- ① best suited for complex enterprise system for bank.
- ② banking system are complex that contains ^{several} microservices & monolithic is also not good as single point failure.

Dissadvantages

- ① complex schp. management
- ② high investment cost.
- ③ extra overload.

Advantages

- ① Reusability of service.
- ② Better manageability.
- ③ Better / high reliability.
- ④ Parallel development.

Kubectl

Kubectl (continued)

C

- ① CLI/ command line tool line
 - ② command line interface
 - ③ Deploy application, management of Kubernetes clusters.
- 3 Types of command Command structure
- ① Imperative
 - ② Imperative object config.
 - ③ Declarative config.

Imperative

- we can use
- ① In Imperative commands we can use to create, update and delete line objects directly.
 - ② In Imperative commands operation to be performed as specific in command itself with as parameter & flags.
 - ③ Imperative command does not provide audit trails :: it is very difficult to track the changes.
 - ④ Imperative commands are not flexible & doesn't use any template.
 - ⑤ Best suited for development & testing environment.

Imperative limitation.

for example a Developer Deploy an application on k8's cluster & Developer2 also want to deploy same application. Then Developer2 requires the exact command that used by Developer1 to deploy & run it.

Solution: Both the developer's must follow the common template. That used in Imperative object configuration.

② Imperative object configuration.

- ① In Imperative object configuration operation to be performed must be specified in the instruction along with at least one configuration file
- ② Configuration file contains the full definition of the live objects.

Advantages

- ① Configuration file can easily store's in version control system.
- ② Integrate with change process.
- ③ Provide rails & template for creating objects.

Dissadvantages.

- ① Requires understanding of object schema.
- ② Written json & or yaml format.

Limitations.

If developer performs some update operation that are not merged with configuration file. Then developer still uses outdated configuration file for further development.

Solutions

Developer must use a shared configuration file that contains desired state of Kubernetes cluster. That used in Declarative object configuration.

Declarative object configuration.

- ① In Declarative object config. operations to be performed are identified by object itself and user doesn't provide command's explicitly. and user doesn't provide command's explicitly. and user doesn't provide command's explicitly.
- ② Declarative object configuration are best for production environment.
- ③ Configuration contains information of desired & system works on to bring actual to desired state automatically.
- ④ User's doesn't require to perform any operation.

Benefits

If A developer's perform some update operation in running application. since config. data are stored in shared template. If another developer miss some changes. Then, Another Developer have to only apply that some shared configuration template. which automatically performs the necessary changes using that shared template to met actual state with desired state.

- ① kubectl get pods
 - ② kubectl get deployment
 - ③ kubectl get services
 - ④ kubectl get replicaset
 - ⑤ kubectl get deploy
- (get the deployment details)*
- Imperative command without config files.*
- How to create deployment:

kubectl create deployment nginx-server --image=nginx -port=80

① deployment created → ② Replicaset are defined. → ③ based upon replicaset pods are created.

Now to get information about deployment:

- ① kubectl describe deployment <deployment-name>
- ② kubectl describe pod <pod-name>Id
- ③ kubectl describe replicaset

How to edit replicaset:

- ① kubectl edit deployment

How to show logs:

- ① kubectl get logs

How to delete deployment:

- ① kubectl delete deployment <name>
 - ② kubectl delete pods <pod-name>
- or*
- ↓ fullname: <deployment-name-id>

kubectl delete -l app=nginx-server

How to create configuration file.

apiVersion: apps/v1

kind: Deployment

metadata:

name: myapp-deploy

name of the deployment

labels:

app: myapp or nginx

Specs:

replicaset

replicas: 1

selectors:

matchLabels:

app: myapp

How to apply configuration file.

kubectl apply -f ./deploy.yaml

* How to scale No. of Replicas without using Config file
and with using Config:

① ~~kubectl scale replicas=3 deployment~~

Ex ② Deployment file name: nginx-deployment

How to scale replica set

→ Declarative: update configuration file &
apply it again

→ Imperative:

kubectl scale deployment nginx-deployment

-replicas=2

Now to create Replicaset from Scratch.

- ① first of update kind label for configuration file using and replace with kind:Replicaset
 - ② As per our requirements we or can also update the no. of replicas required for our deployment by updating kind: replicaset: replicas:3 label.
 - ③ Now by using create replicaset command apply to create replicaset i.e,
- first creation of kubeconfig create -f replicaset.yaml
To override of kubeconfig apply -f replicaset.yaml
previous resource config.
- ④ ~~observe~~ the status of pods using
kubectl get pods
 - ⑤ Now we get replicaset to get the info about newly created pod. |replicaset|

Q why it is always preferred to create a deployment that includes replicaset rather than creating a single replicaset?

A. chatgpt.

Volume Commands

- ① docker volume create my-vol
- ② docker volumes ls
- ③ docker volume inspect my-vol
- ④ docker volume rm

Features of docker compose

- multiple isolated environment on a single host.
- ① Isolated environment on a single host.
 - ② Persist data when containers & are created.
 - ③ Only track changed files in container.
 - ④ Only create environment variables.

Kubectl commands

- ① kubectl create -f ✓
- ② kubectl apply -f ✓
- ③ kubectl get ✓
- ④ kubectl describe ✓
- ⑤ kubectl edit
- ⑥ kubectl scale