

PRACTICAL FILE

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Core Lab – CSB 252

(Design & Analysis of Algorithm LAB)

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PRACTICAL - 1

Problem Statement :

Implement linear search, bubble sort and then binary search on an array.

Source Code :

```
#include <bits/stdc++.h>
using namespace std;

int linear_search(int s,int arr[],int item)
{
    int i=0,pos=-1;
    while(i<s&&pos==-1)
    {
        if(arr[i]==item)
            pos=i+1;
        i++;
    }
    return pos;
}

void bubble_sort(int s,int arr[])
{
    int i,j,t;
    for(i=0;i<s;i++)
    {
        for(j=0;j<s-1-i;j++)
        {
            if(arr[j]>arr[j+1])
            {
                t=arr[j];
                arr[j]=arr[j+1];
                arr[j+1]=t;
            }
        }
    }
}

void print_arr(int s,int arr[])
{
    for(int i=0;i<s;i++)
        cout<<" "<<arr[i];
    cout<<endl;
```

```

}

int bin_search(int n,int item,int arr[])
{
    int beg=0,last=n-1,pos=-1;
    int mid=(beg+last)/2;
    while(beg<=last&&pos==-1)
    {
        mid=(beg+last)/2;
        if(arr[mid]==item)
            pos=mid+1;
        else if(arr[mid]<item)
            beg=mid+1;
        else
            last=mid-1;
    }
    return pos;
}

int main()
{
    int s,i;
    cout<<"\n Enter the size : ";
    cin>>s;
    int arr[s];
    cout<<"\n Enter the "<<s<<" elements : ";
    for(i=0;i<s;i++)
        cin>>arr[i];
    cout<<"\n The array is : ";
    print_arr(s,arr);
    int ch;
    char c;
    do
    {
        system("cls");
        cout<<"\n The array is : ";
        print_arr(s,arr);
        cout<<"\n-----+\n";
        cout<<"\t\t\t MENU\t\t\t|\n";
        cout<<"-----+";
        cout<<"\n\t 1. Linear Search\t\t|";
        cout<<"\n\t 2. Bubble Sort\t\t|";
        cout<<"\n\t 3. Binary Search\t\t|";
        cout<<"\n\t 4. EXIT\t\t\t|";
        cout<<"\n-----+\n";
        cout<<"\n\n Enter your choice :";
        cin>>ch;
        switch(ch)
        {

```



```
case 1:{
    int ele;
    cout<<"\n Enter the search element :";
    cin>>ele;
    int p=linear_search(s,arr,ele);
    if(p==-1)
        cout<<"\n "<<ele<<" Not found !!!\n";
    else
        cout<<"\n "<<ele<<" found at position "<<p<<"\n";
    cin>>c;
    break;
}
case 3:{
    int ele;
    cout<<"\n Enter the search element :";
    cin>>ele;
    int p=bin_search(s,ele,arr);
    if(p==-1)
        cout<<"\n "<<ele<<" Not found !!!\n";
    else
        cout<<"\n "<<ele<<" found at position "<<p<<"\n";
    cin>>c;
    break;
}
case 2:{
    cout<<"\n The sorted array is : ";
    bubble_sort(s,arr);
    print_arr(s,arr);
    cin>>c;
    break;
}
case 4:break;
default : cout<<"\nINVALID\n";cin>>c;break;
}}
while(ch!=4);
return 0;
}
```



Output :

```
Enter the size : 5
Enter the 5 elements : 5 4 1 3 2
```

```
The array is : 5 4 1 3 2
```

```
-----+
MENU                                     |
-----+-----+-----+-----+-----+
1. Linear Search                       |
2. Bubble Sort                         |
3. Binary Search                       |
4. EXIT                                |
-----+-----+-----+-----+-----+

```

- ```
1. Linear Search
2. Bubble Sort
3. Binary Search
4. EXIT
```

```
Enter your choice :1
Enter the search element :4
4 found at position 2
```

```
The array is : 5 4 1 3 2
```

```
-----+
MENU |
-----+-----+-----+-----+-----+
1. Linear Search |
2. Bubble Sort |
3. Binary Search |
4. EXIT |
-----+-----+-----+-----+-----+

```

- ```
1. Linear Search
2. Bubble Sort
3. Binary Search
4. EXIT
```

```
Enter your choice :2
The sorted array is : 1 2 3 4 5
```

```
The array is : 1 2 3 4 5
```

```
-----+
MENU                                     |
-----+-----+-----+-----+-----+
1. Linear Search                       |
2. Bubble Sort                         |
3. Binary Search                       |
4. EXIT                                |
-----+-----+-----+-----+-----+

```

- ```
1. Linear Search
2. Bubble Sort
3. Binary Search
4. EXIT
```

```
Enter your choice :3
Enter the search element :4
4 found at position 4
```



## PRACTICAL - 2

### Problem Statement :

Implement Selection Sort, Insertion sort And Quick sort.

### Source Code :

// SELECTION SORT

```
#include <iostream>
using namespace std;

void print_arr(int s,int arr[])
{
 for(int i=0;i<s;i++)
 cout<<" "<<arr[i];
 cout<<endl;
}

int selection_sort(int n,int arr[])
{
 int i,j,t,c=1;
 for(i=0;i<n-1;i++)
 {
 for(j=i+1;j<n;j++)
 {
 if((c++)&&arr[j]<=arr[i])
 {
 t=arr[j]; arr[j]=arr[i]; arr[i]=t;
 }
 }
 }
 return c-1;
}

int main()
{
 int i,j,n=5,cnt,k;
 cout<<"\n Enter the size of array : ";
 cin>>n;
 int arr[n];
 cout<<"\n-----\n";
 cout<<"\n USING SELECTION SORT \n";
 cout<<"\n BEST CASE : \n";
}
```





```
cout<<"\n Enter "<<n<<" elements : ";
for(i=0;i<n;i++)
cin>>arr[i];
cout<<"\n The unsorted array is : ";
print_arr(n,arr);
cout<<"\n The sorted array is : ";
cnt=selection_sort(n,arr);
print_arr(n,arr);
cout<<"\n Number of Comparisons : "<<cnt<<endl;
cout<<"\n WORST CASE : \n";
cout<<"\n Enter "<<n<<" elements : ";
for(i=0;i<n;i++)
cin>>arr[i];
cout<<"\n The unsorted array is : ";
print_arr(n,arr);
cout<<"\n The sorted array is : ";
cnt=selection_sort(n,arr);
print_arr(n,arr);
cout<<"\n Number of Comparisons : "<<cnt<<endl;
cout<<"\n-----\n";
return 0;
}
```

## Output :

Enter the size of array : 5

-----  
USING SELECTION SORT

BEST CASE :

Enter 5 elements : 1 2 3 4 5

The unsorted array is : 1 2 3 4 5

The sorted array is : 1 2 3 4 5

Number of Comparisons : 10

WORST CASE :

Enter 5 elements : 5 4 3 2 1

The unsorted array is : 5 4 3 2 1

The sorted array is : 1 2 3 4 5

Number of Comparisons : 10  
-----



## // INSERTION SORT

```
#include <iostream>
using namespace std;
void print_arr(int s,int arr[])
{
 for(int i=0;i<s;i++)
 cout<<" "<<arr[i];
 cout<<endl;
}

int insertion_sort(int n,int arr[])
{
 int i,j,k,c=1;
 for(i=1;i<n;i++)
 {
 k=arr[i];
 j=i-1;
 while(j>=0&&(c++)&&arr[j]>k)
 {
 arr[j+1]=arr[j];
 j--;
 }
 arr[j+1]=k;
 }
 return c-1;
}

int main()
{
 int i,j,n=5,cnt,k;
 cout<<"\n Enter the size of array : ";
 cin>>n;
 int arr[n];
 cout<<"\n-----\n";
 cout<<"\n USING INSERTION SORT \n";
 cout<<"\n BEST CASE : \n";
 cout<<"\n Enter "<<n<<" elements : ";
 for(i=0;i<n;i++)
 cin>>arr[i];
 cout<<"\n The unsorted array is : ";
 print_arr(n,arr);
 cout<<"\n The sorted array is : ";
 cnt=insertion_sort(n,arr);
 print_arr(n,arr);
 cout<<"\n Number of Comparisons : "<<cnt<<endl;
 cout<<"\n WORST CASE : \n";
 cout<<"\n Enter "<<n<<" elements : ";
 for(i=0;i<n;i++)
```



```
cin>>arr[i];
cout<<"\n The unsorted array is : ";
print_arr(n,arr);
cout<<"\n The sorted array is : ";
cnt=insertion_sort(n,arr);
print_arr(n,arr);
cout<<"\n Number of Comparisons : "<<cnt<<endl;
cout<<"\n-----\n";
return 0;
}
```

## Output :

Enter the size of array : 5

-----  
USING INSERTION SORT

BEST CASE :

Enter 5 elements : 1 2 3 4 5

The unsorted array is : 1 2 3 4 5

The sorted array is : 1 2 3 4 5

Number of Comparisons : 4

WORST CASE :

Enter 5 elements : 5 4 3 2 1

The unsorted array is : 5 4 3 2 1

The sorted array is : 1 2 3 4 5

Number of Comparisons : 10  
-----



## // QUICK SORT

```
#include <iostream>
using namespace std;
int cnt=0;
int divide(int l, int u,int arr[])
{
 cnt++;
 int p = arr[u],i =(l - 1),t;
 for (int j = l; j <= u- 1; j++)
 {
 if (arr[j] <= p)
 {
 i++;
 t=arr[i];arr[i]=arr[j];arr[j]=t;
 }
 }
 t=arr[i+1];arr[i+1]=arr[u];arr[u]=t;
 return (i + 1);
}

void quick_sort(int l, int u,int arr[])
{
 if (l < u)
 {
 int pi = divide(l, u,arr);
 quick_sort(l, pi - 1,arr);
 quick_sort(pi + 1, u,arr);
 }
}

void print_arr(int n,int arr[])
{
 int i;
 for (i=0; i < n; i++)
 cout<<" "<<arr[i];
 cout<<endl;
}

int main()
{
 int i,j,n;
 cout<<"\n Enter the size of array : ";
 cin>>n;
 int arr[n];
```



```
cout<<"\n-----\n";
cout<<"\n USING QUICK SORT \n";
cout<<"\n Enter "<<n<<" elements : ";
for(i=0;i<n;i++)
cin>>arr[i];
cout<<"\n The unsorted array is : ";
print_arr(n,arr);
cout<<"\n The sorted array is : ";
quick_sort(0,n-1,arr);
print_arr(n,arr);
cout<<"\n-----\n";
cout<<"\n The number of comparisons are : "<<cnt;
return 0;
}
```

## Output :

```
Enter the size of array : 5
```

```

USING QUICK SORT
```

```
Enter 5 elements : 5 3 2 6 1
```

```
The unsorted array is : 5 3 2 6 1
```

```
The sorted array is : 1 2 3 5 6
```



## PRACTICAL - 3

### Problem Statement :

Implement Merge Sort on an array.

### Source Code :

```
#include <iostream>
using namespace std;
int cnt=0;

void print_arr(int n,int arr[])
{
 int i;
 for (i=0; i < n; i++)
 cout<<" "<<arr[i];
 cout<<endl;
}

void merge_arr(int l,int m,int u,int arr[])
{
 int i,j,k,size1,size2;
 size1=m-l+1;
 size2=u-m;
 int left[size1],right[size2];
 for(i=0;i<size1;i++)
 left[i]=arr[l+i];
 for(i=0;i<size2;i++)
 right[i]=arr[m+i+1];

 i=0;j=0;k=l;

 while(i<size1&&j<size2)
 {
 if(left[i]<=right[j])
 {
 arr[k]=left[i];
 i++;
 }
 else
 {

```



```
 arr[k]=right[j];
 j++;
 }
 k++;
}
while(i<size1)
{
 arr[k]=left[i];
 i++;
 k++;
}
while(j<size2)
{
 arr[k]=right[j];
 j++;
 k++;
}
}

void merge_sort(int arr[],int n)
{
 int temp=1;
 for(temp=1;temp<=n-1;temp*=2)
 {
 int i;
 cnt++;
 for(i=0;i<n-1;i+=2*temp)
 {
 int l,m,u,t;
 l=i;
 m= i+temp-1;
 u=((n-1)<=(m+temp))?(n-1):(m+temp);
 merge_arr(l,m,u,arr);
 }
 }
}

int main()
{
 int i,j,n;

 cout<<"\n Enter the size of array : ";
 cin>>n;
 int arr[n];
 cout<<"\n-----\n";
 cout<<"\n USING MERGE SORT \n";
 cout<<"\n Enter "<<n<<" elements : ";
```



```
for(i=0;i<n;i++)
 cin>>arr[i];
cout<<"\n The unsorted array is : ";
print_arr(n,arr);
cout<<"\n The sorted array is : ";
merge_sort(arr,n);
print_arr(n,arr);
cout<<"\n-----\n";
cout<<"\n\n count : "<<cnt;
return 0;
}
```

## Output :

Enter the size of array : 6

-----  
USING MERGE SORT

Enter 6 elements : 2 1 9 4 5 6

The unsorted array is : 2 1 9 4 5 6

The sorted array is : 1 2 4 5 6 9

-----  
Count : 3  
-----





## PRACTICAL - 4

### Problem Statement :

Implement Heap Sort on an array.

### Source Code :

```
#include <iostream>
using namespace std;

void print_arr(int n,int arr[])
{
 int i;
 for (i=0; i < n; i++)
 cout<<" "<<arr[i];
 cout<<endl;
}

void max_heapify(int n,int r,int arr[])
{
 int i,p=r,x;
 int lchild=2*p+1;
 int rchild=2*p+2;

 if(lchild<n)
 p=(arr[lchild]>arr[p]?lchild:p);
 if(rchild<n)
 p=(arr[rchild]>arr[p]?rchild:p);
 swap(arr[p],arr[r]);
 if(p!=r)
 max_heapify(n,p,arr);
}

int main()
{
 int i,j,n;
 cout<<"\n Enter the size of array : ";
 cin>>n;
 int arr[n];
 cout<<"\n-----\n";
 cout<<"\n USING HEAP SORT \n";
 cout<<"\n Enter "<<n<<" elements : ";

 for(i=0;i<n;i++)
```



```
 cin>>arr[i];

 cout<<"\n The unsorted array is : ";
 print_arr(n,arr);
 cout<<"\n The sorted array is : ";

 for(i=n/2-1;i>=0;i--)
 max_heapify(n,i,arr);

 for(i=n-1;i>0;i--)
 {
 swap(arr[0],arr[i]);
 max_heapify(i,0,arr);
 }

 print_arr(n,arr);
 cout<<"\n-----\n";
 return 0;
}
```

## Output :

```
Enter the size of array : 6
```

```

USING HEAP SORT
```

```
Enter 6 elements : -1 8 0 2 6 4
```

```
The unsorted array is : -1 8 0 2 6 4
```

```
The sorted array is : -1 0 2 4 6 8

```



## PRACTICAL - 5

### Problem Statement-1 :

Find the maximum and minimum element of an array using divide and conquer.

### Source Code :

```
#include <iostream>
using namespace std;
void print_arr(int n,int arr[])
{
 int i;
 for (i=0; i < n; i++)
 cout<<" "<<arr[i];
 cout<<endl;
}

int minimum(int arr[],int l,int r)
{
 if(l==r)
 return arr[l];
 else if(r-l==1)
 return (arr[l]<arr[r])?arr[l]:arr[r];
 else
 {
 int mid=(l+r)/2;
 int minl,minr;
 minl=minimum(arr,l,mid);
 minr=minimum(arr,mid+1,r);
 return (minl<minr)?minl:minr;
 }
}

int maximum(int arr[],int l,int r)
{
 if(l==r)
 return arr[l];
 else if(r-l==1)
 return (arr[l]>arr[r])?arr[l]:arr[r];
 else
 {
 int mid=(l+r)/2;
```



```
int maxl,maxr;
maxl=maximum(arr,l,mid);
maxr=maximum(arr,mid+1,r);
return (maxl>maxr)?maxl:maxr;
}
}

int main()
{
int i,j,n,mini,maxi;
cout<<"\n Enter the size of array : ";
cin>>n;
int arr[n];
cout<<"\n-----\n";
cout<<"\n Enter "<<n<<" elements : ";
for(i=0;i<n;i++)
cin>>arr[i];
cout<<"\n The array is : ";
print_arr(n,arr);
cout<<"\n Minimum element : "<<minimum(arr,0,n-1);
cout<<"\n Maximum element : "<<maximum(arr,0,n-1);
cout<<"\n-----\n";
return 0;
}
```

## Output :

```
Enter the size of array : 6

Enter 6 elements : -2 0 5 55 3 11
The array is : -2 0 5 55 3 11
Minimum element : -2
Maximum element : 55

```



## Problem Statement-2 :

Find the  $k^{\text{th}}$  smallest element in an array.

## Source Code :

```
#include <iostream>
using namespace std;

int divide(int l, int u,int arr[])
{
 int p = arr[u],i =(l - 1),t;
 for (int j = l; j <= u- 1; j++)
 {
 if (arr[j] <= p)
 {
 i++;
 t=arr[i];arr[i]=arr[j];arr[j]=t;
 }
 }
 t=arr[i+1];arr[i+1]=arr[u];arr[u]=t;
 return (i + 1);
}

int find_k(int k,int l, int u,int arr[])
{
 if(k<=u-l+1)
 { int pi = divide(l, u,arr),x;
 if (pi+1==k)
 x=arr[pi];
 if(pi+1>k)
 x=find_k(k,l, pi - 1,arr);
 else
 x=find_k(k, pi + 1, u,arr);
 return x;
 }
}

void print_arr(int n,int arr[])
{
 int i;
 for (i=0; i < n; i++)
 cout<<" "<<arr[i];
}
```



```
 cout<<endl;
}

int main()
{
 int i,j,n,k;
 cout<<"\n Enter the size of array : ";
 cin>>n;
 int arr[n];
 cout<<"\n-----\n";
 cout<<"\n Enter "<<n<<" elements : ";
 for(i=0;i<n;i++)
 cin>>arr[i];
 cout<<"\n The array is : ";
 print_arr(n,arr);
 cout<<"\n Enter k : ";
 cin>>k;
 cout<<"\n The "<<k<<" smallest element is : "<<find_k(k+1,0,n-1,arr);
 cout<<"\n-----\n";
 return 0;
}
```

## Output :

Enter the size of array : 5

Enter 5 elements : 5 4 3 2 1

The array is : 5 4 3 2 1

Enter k : 3

The 3 smallest element is : 3



## PRACTICAL - 6

### Problem Statement-1 :

Implement the adjacency matrix representation of a graph.

### Source Code :

```
#include <iostream>
using namespace std;
int main()
{
 int e,v,i,s,d,j;
 cout<<"\n Enter number of vertex : ";
 cin>>v;
 int ver[v];
 cout<<"\n Enter number of edges : ";
 cin>>e;
 int edge[e];
 int am[v][v];
 for(i=0;i<v;i++)
 for(j=0;j<v;j++)
 am[i][j]=0;
 cout<<"\n Vertex = { ";
 for(i=1;i<=e;i++)
 cout<<i<<",";
 cout<<"\b }";
 cout<<"\n\n Enter "<<e<<" edges : \n\n";
 for(i=0;i<e;i++)
 {
 cout<<"\n EDGE "<<i+1<<"\n";
 cout<<"\n Enter source vertex : ";
 cin>>s;
 cout<<"\n Enter destination vertex : ";
 cin>>d;
 if(s<=e&&s>=1&&d<=e&&s>=1)
 {
 am[s-1][d-1]=1;
 am[d-1][s-1]=1;
 }
 else
 {
```



```
 cout<<"\n Invalid Vertex ! Enter again...";
 i--;
 }
}

cout<<"\n The adjacency Matrix is : \n\n\n";
for(i=-1;i<v;i++)
{for(j=-1;j<v;j++)
{
 if(i==-1)
 {
 if(j==-1)
 cout<<" ";
 else
 cout<<j+1<<" ";
 }
 else if(j==-1)
 {
 cout<<i+1<<" ";
 }
 else
 cout<<" "<<am[i][j];
 }
 cout<<"\n\n ";
}
return 0;
}
```





## Output :

```
Enter number of vertex : 4
Enter number of edges : 4
Vertex = { 1,2,3,4 }
Enter 4 edges :

EDGE 1
Enter source vertex : 1
Enter destination vertex : 2
EDGE 2
Enter source vertex : 2
Enter destination vertex : 3
EDGE 3
Enter source vertex : 3
Enter destination vertex : 4
EDGE 4
Enter source vertex : 4
Enter destination vertex : 1
The adjacency Matrix is :

 1 2 3 4
1 0 1 0 1
2 1 0 1 0
3 0 1 0 1
4 1 0 1 0
```



## Problem Statement-2 :

Implement the adjacency list representation of a graph.

## Source Code :

```
#include <bits/stdc++.h>
using namespace std;

class graph
{
 int vertices;
 int edges;
 list<int> *adjacency_list;
public :
 graph(int a,int b)
 {
 vertices=a;
 edges=b;
 adjacency_list=new list<int>[a];
 }
 void add_edge()
 {
 int s,d;
 cout<<"\n Enter the source vertex : ";
 cin>>s;
 cout<<"\n Enter the destination vertex : ";
 cin>>d;
 adjacency_list[s].push_back(d);
 }
 void dispList()
 {
 cout << "\n Adjacency List : \n";
 list<int>::iterator i;
 for (int j=0;j<vertices;j++)
 {
 cout<<"\n "<<j<<" -->";
 for (i = adjacency_list[j].begin();i !=
adjacency_list[j].end();i++)
 cout << " " << *i << " ";
 cout << "\n";
 }
 }
}
```



```
};

int main()
{
 int v,e,i,s;

 cout<<"\n Enter the number of vertexes : ";
 cin>>v;
 cout<<"\n Enter the number of edges : ";
 cin>>e;
 cout<<"\n Enter the "<<e<<" edges : \n\n";

 graph g(v,e);
 for(i=0;i<e;i++)
 g.add_edge();
 g.dispList();
 cout<<"\n\n";
 return 0;
}
```



## Output :

```
Enter the number of vertexes : 4
Enter the number of edges : 6
Enter the 6 edges :

Enter the source vertex : 0
Enter the destination vertex : 1
Enter the source vertex : 0
Enter the destination vertex : 2
Enter the source vertex : 0
Enter the destination vertex : 3
Enter the source vertex : 2
Enter the destination vertex : 1
Enter the source vertex : 2
Enter the destination vertex : 3
Enter the source vertex : 3
Enter the destination vertex : 1
Adjacency List :
0 --> 1 2 3
1 -->
2 --> 1 3
3 --> 1
```



## PRACTICAL - 7

### Problem Statement-1 :

Implement Depth First Search in a graph. Use the adjacency list representation.

### Source Code :

```
#include <bits/stdc++.h>
using namespace std;

class graph
{
 int vertices;
 int edges;
 list<int> *adjacency_list;
public :
 graph(int a,int b)
 {
 vertices=a;
 edges=b;
 adjacency_list=new list<int>[a];
 }
 void add_edge()
 {
 int s,d;
 cout<<"\n Enter the source vertex : ";
 cin>>s;
 cout<<"\n Enter the destination vertex : ";
 cin>>d;
 adjacency_list[s].push_back(d);
 }
 void dfs(int a,int checked[])
 {
 cout<<" "<<a<<" ";
 checked[a]=1;
 list<int>::iterator i;
 for(i=adjacency_list[a].begin();i!=adjacency_list[a].end();i++)
 if(checked[*i]==0)
 dfs(*i,checked);
 }
}
```



```
void initialize_dfs(int start)
{
 int *checked= new int[vertices];
 for(int i=0;i<vertices;i++)
 checked[i]=0;
 dfs(start,checked);
}

};

int main()
{
 int v,e,i,s;

 cout<<"\n Enter the number of vertexes : ";
 cin>>v;
 cout<<"\n Enter the number of edges : ";
 cin>>e;
 cout<<"\n Enter the "<<e<<" edges : \n\n";

 graph g(v,e);
 for(i=0;i<e;i++)
 g.add_edge();

 system("cls");
 cout<<"\n Enter the start node : ";
 cin>>s;
 cout<<"\n DFS Sequence : ";
 g.initialize_dfs(s);
 cout<<"\n\n";
 return 0;
}
```



## Output :

```
Enter the number of vertexes : 4
Enter the number of edges : 6
Enter the 6 edges :
```

```
Enter the source vertex : 0
Enter the destination vertex : 1
Enter the source vertex : 0
Enter the destination vertex : 2
Enter the source vertex : 0
Enter the destination vertex : 3
Enter the source vertex : 1
Enter the destination vertex : 3
Enter the source vertex : 2
Enter the destination vertex : 1
Enter the source vertex : 2
Enter the destination vertex : 3
```

```
Enter the start node : 0
DFS Sequence : 0 1 3 2
```



## Problem Statement-2 :

Find the number of disconnected components in an undirected graph. Use the adjacency list representation.

## Source Code :

```
#include <bits/stdc++.h>
using namespace std;
class graph
{
 int vertices;
 int edges;
 list<int> *adjacency_list;

public :
 graph(int a,int b)
 {
 vertices=a;
 edges=b;
 adjacency_list=new list<int>[a];
 }
 void add_edge()
 {
 int s,d;
 cout<<"\n Enter the source vertex : ";
 cin>>s;
 cout<<"\n Enter the destination vertex : ";
 cin>>d;
 adjacency_list[s].push_back(d);
 adjacency_list[d].push_back(s);
 }
 void dfs(int a,int checked[])
 {
 checked[a]=1;
 list<int>::iterator i;
 for(i=adjacency_list[a].begin();i!=adjacency_list[a].end();i++)
 if(checked[*i]==0)
 dfs(*i,checked);
 }

 int get_components()
 {
```





```
int comp=0;
int *checked= new int[vertices];
for(int i=0;i<vertices;i++)
 checked[i]=0;
for(int i=0;i<vertices;i++)
 if(checked[i]==0)
 comp++;
 dfs(i,checked);
return comp;
}
};

int main()
{
 int v,e,i,s;
 cout<<"\n Enter the number of vertexes : ";
 cin>>v;
 cout<<"\n Enter the number of edges : ";
 cin>>e;
 cout<<"\n Enter the "<<e<<" edges : \n\n";
 graph g(v,e);
 for(i=0;i<e;i++)
 g.add_edge();
 cout<<"\n Number of Components : "<<g.get_components();
 cout<<"\n\n";
 return 0;
}
```



## Output :

```
Enter the number of vertexes : 9
Enter the number of edges : 7
Enter the 7 edges :

Enter the source vertex : 0
Enter the destination vertex : 2
Enter the source vertex : 1
Enter the destination vertex : 5
Enter the source vertex : 1
Enter the destination vertex : 7
Enter the source vertex : 3
Enter the destination vertex : 4
Enter the source vertex : 4
Enter the destination vertex : 6
Enter the source vertex : 6
Enter the destination vertex : 8
Enter the source vertex : 8
Enter the destination vertex : 3
Number of Components : 3
```

