Research & Development Document

IP Addressing and Subnetting: IPv4 & IPv6 Implementation Guide

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1. Executive Overview

As the foundation of the contemporary network infrastructural architecture, the tactical use of Internet Protocol addressing has been adopted. This research report is a thorough discussion of the IPv4 addressing scheme as well as IPv6 addressing scheme with special focus on subnetting strategy that an organization can use even in the context of allocating network resources so as to average out the organization in terms of network operational efficiency. The replacement of the traditional classful addressing scheme with Classless Inter-Domain Routing has re-defining the philosophy of network design. Organizations ought to be familiar with these concepts so that they can make sound decisions concerning their network architecture, network security implementation and scaling.

2. IPv4 Addressing Framework

2.1 Structural Foundation

Every IPv4 address works as a 32-bit binary number, typically written in dotted-decimal form by 4 octets. Every octet means eight bits and the amount ranges between 0 and 255. The scheme supports theoretically 4,294,967,296 distinct combinations of addresses but practical limiting factors seriously limit the number of possible addresses.

Binary Representation: 11000000.10101000.00000001.00000001

Decimal Representation: 192.168.1.1

Network Bits: Variable (determined by subnet mask)

Host Bits: Variable (remaining bits after network allocation)

2.2 Address Classification System

The initial architecture of the classful addressing system created three main categories of networks organization. The Class A networks wasted the first octet on network identification, 126 different networks with a host address space of about 16.7 million addresses each. Class B networks used two longs to identify network and it was capable of supporting 16, 384 network and 65, 534 hosts per network. Class C networks used three octets of IDs to identify the networks and a maximum of 2,097,152 networks could be identified with 254 host addresses in each network.

Class A: 1.0.0.0 to 126.255.255.255 (Default mask: 255.0.0.0 /8) Class B: 128.0.0.0 to 191.255.255.255 (Default mask: 255.255.0.0 /16) Class C: 192.0.0.0 to 223.255.255.255 (Default mask: 255.255.255.0 /24)

2.3 CIDR Implementation

Classless Inter-Domain Routing changed the state of affairs to address allocation by abandoning fixed Class boundaries. CIDR names the network prefix using slash notation, which depicts the amount of bits set aside to designate the network. Such option allows a more fine-grained assignment of addresses and limits the complexity of routing tables.

3. Subnetting Methodologies and Implementation

3.1 Fundamental Concepts

Subnetting allows the network administrators to divide their larger blocks of address into smaller practical parts. This is done when the economy borrowed part of the host portion to make more network segments thus enhancing the organization of the network and the implementation of security.

Original Network: 192.168.1.0/24

Available Host Bits: 8 bits (256 total addresses)

Subnet Requirements: 4 subnets

Borrowing 2 bits creates 4 subnets:

Subnet 1: 192.168.1.0/26 (192.168.1.1 - 192.168.1.62) Subnet 2: 192.168.1.64/26 (192.168.1.65 - 192.168.1.126) Subnet 3: 192.168.1.128/26 (192.168.1.129 - 192.168.1.190) Subnet 4: 192.168.1.192/26 (192.168.1.193 - 192.168.1.254)

3.2 Calculation Methodologies

The mathematical foundation of subnetting relies on binary operations and power-of-two calculations. The formula 2^n determines the number of possible subnets or hosts, where n represents the number of bits allocated for that purpose.

Subnet Calculation Example:

Network: 10.0.0.0/8 requiring 1000 subnets

Step 1: Determine required subnet bits

 $2^n \ge 1000 \text{ subnets}$

2¹⁰ = 1024 (minimum requirement)

Step 2: Calculate new subnet mask

Original: /8

Additional: 10 bits

New mask: /18 (255.255.192.0)

Step 3: Determine host capacity per subnet Remaining host bits: 32 - 18 = 14 bits

Hosts per subnet: 2^{14} - 2 = 16,382 usable addresses

3.3 Variable Length Subnet Masking

VLSM enables different subnet sizes within the same network address space, optimizing address utilization for networks with varying capacity requirements. This technique proves particularly valuable in organizations with diverse departmental needs.

Network Allocation Example: 172.16.0.0/16

Department A (500 users): 172.16.0.0/23 (510 usable addresses)
Department B (100 users): 172.16.2.0/25 (126 usable addresses)
Department C (50 users): 172.16.2.128/26 (62 usable addresses)

Point-to-Point Links: 172.16.3.0/30 (2 usable addresses)

4. IPv6 Architecture and Design

4.1 Address Structure and Representation

IPv6 addresses utilize 128-bit values, providing an address space of approximately 3.4×10^3 8 unique identifiers. The addressing scheme employs hexadecimal notation with eight groups of four hexadecimal digits separated by colons.

Full IPv6 Address: 2001:0db8:85a3:0000:0000:8a2e:0370:7334

Compressed Format: 2001:db8:85a3::8a2e:370:7334

Zero Compression: :: (represents consecutive zero groups)

4.2 Address Categories and Applications

IPv6 defines distinct address types serving specific communication requirements. Unicast addresses facilitate one-to-one communication, with global unicast addresses enabling internet connectivity and unique local addresses supporting private network communication. Multicast addresses replace IPv4 broadcast functionality with more efficient targeted delivery mechanisms.

Global Unicast: 2000::/3 (Internet routable addresses)
Unique Local: fc00::/7 (Private network addresses)
Link-Local: fe80::/10 (Local segment communication)
Multicast: ff00::/8 (One-to-many communication)

4.3 Subnetting Approach

IPv6 subnetting operates fundamentally differently from IPv4 due to abundant address space availability. Organizations typically receive /48 prefixes, providing 65,536 potential /64 subnets. Standard practice assigns /64 prefixes to individual network segments, simplifying routing protocols and enabling advanced features.

Organization Allocation: 2001:db8::/48

Subnet Examples:

Building A, Floor 1: 2001:db8:1::/64 Building A, Floor 2: 2001:db8:2::/64 Building B, Floor 1: 2001:db8:100::/64 DMZ Network: 2001:db8:999::/64

5. Practical Implementation Examples

5.1 Enterprise Network Design

Consider a medium-sized enterprise requiring network infrastructure for 800 employees across four buildings, with additional requirements for guest access, server infrastructure, and network management.

IPv4 Implementation:

Allocated Block: 10.0.0.0/16

Building A (200 users): 10.0.1.0/24 (254 addresses)
Building B (250 users): 10.0.2.0/23 (510 addresses)
Building C (200 users): 10.0.4.0/24 (254 addresses)
Building D (150 users): 10.0.5.0/24 (254 addresses)
Server Network: 10.0.10.0/24 (254 addresses)
Management Network: 10.0.20.0/28 (14 addresses)
Guest Network: 10.0.30.0/24 (254 addresses)

5.2 Service Provider Network

Internet Service Providers require efficient address allocation strategies to serve diverse customer requirements while maintaining routing table efficiency.

Address Block Management:

Provider Block: 203.0.113.0/24

Residential Customers: 203.0.113.0/26 (62 addresses)

Small Business: 203.0.113.64/27 (30 addresses)

Medium Business: 203.0.113.96/27 (30 addresses)

Point-to-Point Links: 203.0.113.128/28 (14 addresses)

Infrastructure: 203.0.113.240/28 (14 addresses)

6. Network Design Considerations

6.1 Scalability Planning

Proper network designing is one that looks into future needs of network expansions and at the same time must be operationally efficient. Address planning policies have to strike a balance between the immediate requirements and the potential growth to ensure that the address space is exhausted as late as possible and that it is not wasted unnecessarily early.

Hierarchical addressing schemes within the organizations shall be adopted signifying the organizational structure and geographical distribution. Using this solution will simplify the routing table, making networks with fewer routing complexity.

6.2 Security Implementation

The decision of the IP addressing can have major effects on the security posture of the network. Implementation of security zones based on proper access controls between various organizational functions can be performed through the use of proper subnet segmentation. There are other advantages of Network Address Translation, it hides internal network topology of external observers.

The use of IPv6 also brings new security issues such as the necessity of a cross-the-board firewall policy to deal with the expanded addressing space and possible troubles with reconnaissance created by the sheer numbers of possible addresses.

6.3 Operational Management

In the case of continual operation success, network documentation is important. Detailed documents of address allocations, subnet use, and organizational responsibility allow an efficient troubleshooting process and make the network alterations easy. Automated tools may be used in address management, yet its administrators should be aware of principle knowledge of using this resource.

7. Conclusions and Recommendations

IP addressing and subnetting are part of strategic planning where there should be thorough knowledge of the technical capacity and needs of the company. The IPv4 networks require thorough address conservation and efficient address allocation policies whereas IPv6 implementations should be addressed in terms of hierarchical behavior and ease of use.

Any organization that intends to undertake network infrastructure planning ought to come up with net-wide policies of addressing whose solutions would be able to satisfy the needs at hand and also accommodate future expansions. Migration of IPv6 is a challenge and an opportunity and needs a proper planning and a phased strategy of moving to the next generation.

The network professional needs to be up to date with regards to addressings of technologies, and best practices of implementation. The basic ideas conveyed in the present document are the keys to making proper decisions concerning the design of the network, the adoption of security and workflow practices.

Networking technology development is an ongoing process, which still affects addressing and approach implementation.