

# Professional Summary

I'm Hitesh Shrivastava a recent graduate in from Doon University, Dehradun, Uttrakhand, India 248001.

I have completed my graduation in BSc Computer Science in July 2025.

I have experience in Game development in hyper-casual and hybrid-casual genre as a indie developer and has some practical experience in some ai model.

I have developed some project and ai model which i have mentioned below



## Hitesh Shrivastava

Address- Parmanadpur, Bihar, India, 841101

📞 +91-7783097274

✉️ hiteshssm476@gmail.com

LinkedIn

<https://www.linkedin.com/in/hitesh-shrivastava-profile>

GitHub: <https://github.com/Hitesh-Shrivastava>

## Technical Skills

- Unity (C#), Level Design, Optimization
- Blender (Modeling, Texturing)
- Python, PyTorch/TensorFlow, Transformers (GPT-J, RoBERTa, Mistral)
- Google Colab, Kaggle Notebooks
- HTML, CSS, JavaScript
- UI/UX: Figma, Photopea

## Projects

- **Bazooka Run** Bazooka Run – Hyper-casual runner game made with Unity and c#
- **MCQ Question Generator & Evaluator (Mistral-7B)** The MCQ Question Generator & Evaluator is made using open source model mistral-7B, the dataset it used to train is a custom sample son dataset which consist sat sample year uestion paper it developed on kaggle notebook
- **Code Generator from Text (GPT-2)**: The Code Generator from Text is an llm model trained on gpt-2 and the dataset used in this model is an open source dataset available on kagglecode search net and is built on kggle notebook. It takes input from user and generates according to the user. It currently supports 2 language Python and c++

## Education

- BSc Computer Science – Doon University, Dehradun (July 2022 - July 2025)
- BSc Data Science – IIT Madras (Currently Pursuing)

## Skills

- Unity
- C#
- Blender 3D
- UI/UX: Figma, Photopea
- Python
- AI/ML (GPT-J, RoBERTa, Mistral)
- Google Cloud, Colab, Kaggle

## Languages

- English – Beginner to Intermediate
- Hindi – Native