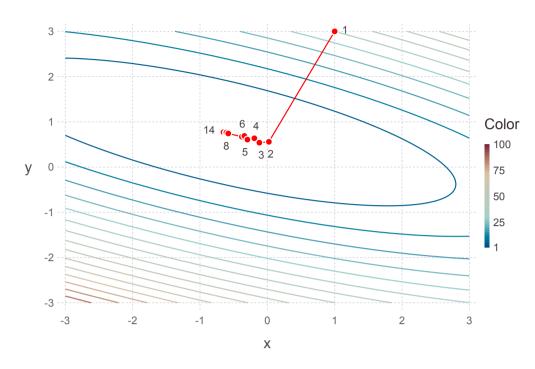
In [11]: using Gadfly

## 最速下降法

```
In [67]: \operatorname{norm}(x) = \operatorname{sqrt}(x' * x)
            function steepest_descent(f, g, x0;
                     €x=0.01, # precision for step size
                     €f=0.01,
                     €g=0.01,
                     maxIterations=128,
                     debug=false)
                xk = x0
                1 = [xk]
                fk = f(xk...)
                for i in 1:maxIterations
                     # iteration
                     d = -g(xk...)
                     \alpha = \text{search\_for\_alpha}(f, xk, fk, d, -d)
                      \delta = \alpha *d
                     xn = xk \cdot + \delta
                     push! (1, xn)
                     fn = f(xn...)
                     # convegence?
                     if (norm(\delta) \le \epsilon x) \&\& (abs(fn-fk) \le \epsilon f) \&\& (norm(d) \le \epsilon g)
                          println("Convergence is reached after ", i, " iterations.")
                          return 1
                     end
                          println("i=", i, " \alpha =", \alpha, " xk=", xk, " d=", d, " \delta = ", \delta)
                     xk = xn
                     fk = fn
                println("WARN:", maxIterations, " iterations have been exceeded!")
            end
Out[67]: steepest_descent (generic function with 1 method)
In [68]: function search_for_alpha(f, xk, fk, d, g; \alpha 0=100, \epsilon=0.5, \tau=0.5)
                 \alpha = \alpha 0
                 φ0= d'*g
                while f((xk . + \alpha *d)...) > fk + \epsilon *\alpha *\phi 0
                     \alpha = \tau * \alpha
                end
                return a
            end
Out[68]: search_for_alpha (generic function with 1 method)
In [69]: | 11 = steepest_descent(
                 (x1, x2) \rightarrow x1^2+4.5x2^2+3x1*x2-x1-5x2,
                 (x1, x2) \rightarrow [2x1+3x2-1; 9x2+3x1-5],
                 [1., 3.],
                maxIterations = 10000,
                debug=false
            Convergence is reached after 13 iterations.
Out [69]: 14-element Array {Array {Float64, 1}, 1}:
             [1.0, 3.0]
             [0.0234375, 0.558594]
             [-0.117706, 0.53952]
             [-0.19254, 0.636676]
             [-0.295069, 0.606898]
             [-0.340099, 0.689539]
             [-0.378031, 0.671419]
             [-0.579745, 0.742766]
             [-0.606624, 0.763992]
             [-0.614312, 0.758518]
             [-0.650975, 0.771234]
             [-0.655566, 0.775851]
             [-0.657169, 0.774292]
             [-0.66384, 0.776541]
In [70]: | \text{fit} = \text{layer}((x1, x2) - x1^2 + 4.5x2^2 + 3x1 + x2 - x1 - 5x2, -3, 3, -3, 3) |
Out[70]: 1-element Array {Layer, 1}:
             Layer (nothing, Dict \{Symbol, Any\} (:xmin=>[-3], :ymin=>[-3], :ymin=>[3], :z=>\#\#160\#161()), Gadfly. StatisticElement[], Gadfly.
```

Geom. LineGeometry (Gadfly. Stat. Contour Statistic (15, 150), true, 2, Symbol ("")), nothing, 0)

Out[71]:



## 牛顿法

```
In [72]: function Newton(f, g, h, x0;
                     €x=0.01, # precision for step size
                     €f=0.01,
                     €g=0.01,
                     maxIterations=128,
                     debug=false)
                xk = x0
                1 = [xk]
                fk = f(xk...)
                 for i in 1:maxIterations
                     # iteration
                     d = -inv(h(xk...))*g(xk...)
                      \alpha = 1
                      \delta = \alpha *d
                     xn = xk \cdot + \delta
                     push! (1, xn)
                     fn = f(xn...)
                     # convegence?
                     if (norm(\delta) \le \epsilon x) \& (abs(fn-fk) \le \epsilon f) \& (norm(d) \le \epsilon g)
                          println("Convergence is reached after ", i, " iterations.")
                          return 1
                     end
                           \overrightarrow{\text{println}}("i=",i," \alpha=", \alpha," xk=", xk," xn=", xn," d=", d," \delta=", \delta) 
                          println("fk=", fk, "\tfn=", fn)
                     end
                     xk = xn
                     fk = fn
                 end
                 println("WARN:", maxIterations, " iterations have been exceeded!")
            end
```

Out[72]: Newton (generic function with 1 method)

```
In [73]: | 12 = Newton(
                  (x1, x2) \rightarrow x1^2+4.5x2^2+3x1*x2-x1-5x2,
                  (x1, x2) \rightarrow [2x1+3x2-1; 9x2+3x1-5],
                  (x, y) \rightarrow [2 \ 3;
                           3 9],
                  [1., 3.],
                  maxIterations = 10000000,
                  debug=true
             i=1 \quad \alpha = 1 \quad xk = [1. \ 0, \quad 3. \ 0] \quad xn = [-0. \ 666667, \quad 0. \ 777778] \quad d = [-1. \ 66667, \quad -2. \ 22222] \quad \delta = \quad [-1. \ 66667, \quad -2. \ 22222]
             fk=34.5 fn=-1.611111111111111112
             Convergence is reached after 2 iterations.
 Out[73]: 3-element Array {Array {Float64, 1}, 1}:
              [1.0, 3.0]
              [-0.666667, 0.777778]
              [-0.666667, 0.777778]
 In [74]: | fit = layer((x1, x2)->x1^2+4.5x2^2+3x1*x2-x1-5x2, -3, 3, -3, 3)
 Out[74]: 1-element Array {Layer, 1}:
              Layer (nothing, Dict \{Symbol, Any\} (:xmin=>[-3], :ymin=>[-3], :ymin=>[3], :z=>\#\#173\#174()), Gadfly. StatisticElement[], Gadfly.
             Geom. LineGeometry (Gadfly. Stat. ContourStatistic (15, 150), true, 2, Symbol ("")), nothing, 0)
 In [75]: | 12
 Out[75]: 3-element Array {Array {Float64, 1}, 1}:
              [1.0, 3.0]
              [-0.666667, 0.777778]
              [-0.666667, 0.777778]
In [126]: cdata = rand(12), rand(12), rand(12)
Out [126]: ([0.494053, 0.00411875, 0.920613, 0.148633, 0.527149, 0.159405, 0.618761, 0.925758, 0.39609, 0.538764, 0.0714216, 0.39942], [0.8413
             01, 0.767753, 0.335835, 0.724892, 0.486562, 0.514412, 0.196624, 0.138977, 0.739239, 0.529985, 0.0593796, 0.2825], [0.698853, 0.5197]
             62, \quad 0.031294, \quad 0.70643, \quad 0.456529, \quad 0.825538, \quad 0.441986, \quad 0.392667, \quad 0.497437, \quad 0.918595, \quad 0.594467, \quad 0.422142 \end{bmatrix})
In [130]: | pic2=
             layer(x=[12[i][1] for i in 1:length(12)],
                    y=[12[i][2] for i in 1:length(12)],
                    label=[string(i) for i in 1:length(12)],
                    #coord = Coord. cartesian(xmin=-1, xmax=1, ymin=0, ymax=1)
                    Geom. point, Geom. line, Geom. label, #Geom. vector
                    Theme(default_color = "green")
             plot (pic2, fit)
Out[130]:
                                                                                              Color
                                                                                               100
                 У
                                                                                               75
                                                                                               50
                     -1
                                                                                               25
```

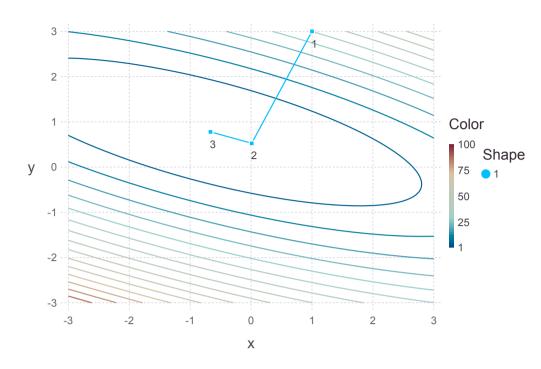
0 1 2 3

## 共轭梯度法

```
In [90]: | function ConjGradQuad(f, fd, hessian, XO;
                                   accuracy::Float64 = eps(),
                                   verbose::Bool = false)
                # check hessian
               if ndims(hessian) != 2
                    return false
               end
               nr, nc = size(hessian)
               if nr != nc
                    return false
               end
               h = hessian #h = Symmetric(hessian) # Force a symmetric Hessian matrix from the upper triangle of hessian
               # check gussed starting point
               x0 = x0
               1 = [x0]
               if x0 == 0
                    x0 = zeros(nc)
               elseif length(x0) != nc
                    return false
               r0 = -fd(x0...)
                                                   #-g0
               rs0 = sum(r0'*r0)
               d0 = r0
                                                   #d0
               for i = 1:nc
                    a = sum(r0'*r0/(d0'*h*d0)) #a0
                    x = x0 \cdot + a*d0
                    push! (1, x)
                    if i==1
                        g1=fd(x...)
                        println(0, "\tg0=", -r0, "\td0=", d0, "\ta0=", a, "\n\tx1=", x, "\tg1=", g1)
                    end
                    r = r0 . - a*h*d0
                                                   #g1
                    rs=sum(r'*r)
                    if rs < accuracy
                        return l
                    b = rs/rs0
                                                   #b0
                    d = r + b*d0
                                                  #d1
                    ai = sum(r'*d/(d'*h*d))
                                                  #a1
                    xi = x+ai*d
                                                  \#_{X}2
                                                        当gi=[0]时,停止迭代
                    gi = fd(xi...)
                                                  #g2
                    # Verbose output
                    if verbose
                        #println("\tg0=", -r0, "\td0=", d0, "\ta0=", a, "\tx1=", x)
                        println(i, "\tb", i-1, "=", b, "\td", i, "=", d, "\n\ta", i, "=", ai, "\tx", i+1, "=", xi, "\tg", i+1, "=", gi)
                        #println(i+1, "\tg", i+1, "=", gi, "\tb", i, "=", b, "\td", i, "=", d, "\n\ta", i, "=", ai, "\tx", i, "=", xi)
                    end
                    x = 0x
                    r0 = r
                    rs0= rs
                    d0 = d
               end
               println(nc, " iterations have been calculated.")
               println("Final step rs = ", rs0)
               return x0, f(x0...)
           end
Out[90]: ConjGradQuad (generic function with 2 methods)
In [91]: 13 = \text{ConjGradQuad}((x1, x2) \rightarrow x1^2 + 4.5x2^2 + 3x1 \times x2 - x1 - 5x2,
                         (x1, x2) \rightarrow [2x1+3x2-1; 9x2+3x1-5],
                          [2 \ 3;
                           3 9],
                          [1., 3.],
                          verbose=true)
                    g0=[10.0, 25.0] d0=[-10.0, -25.0]
                                                               a0=0.09897610921501707
                    x1=[0.0102389, 0.525597]
                                                      g1=[0.59727, -0.238908]
                   b0=0.0005707696071008404
                                                      d1=[-0.602977, 0.224639]
           1
                    a1=1.1226053639846743 x2=[-0.666667, 0.777778]
                                                                                g2=[4. 21885e-15, 1. 15463e-14]
Out[91]: 3-element Array {Array {Float64, 1}, 1}:
            [1.0, 3.0]
            [0.0102389, 0.525597]
            [-0.666667, 0.777778]
In [92]: fit = layer((x1, x2) \rightarrow x1^2 + 4.5x2^2 + 3x1 + x2 - x1 - 5x2, -3, 3, -3, 3)
Out[92]: 1-element Array {Layer, 1}:
            Layer (nothing, Dict \{\text{Symbol}, \text{Any}\} (:xmin=>[-3], :xmax=>[3], :ymin=>[-3], :ymax=>[3], :z=>##213#214()), Gadfly. StatisticElement[], Gadfly.
```

Geom. LineGeometry (Gadfly. Stat. Contour Statistic (15, 150), true, 2, Symbol ("")), nothing, 0)

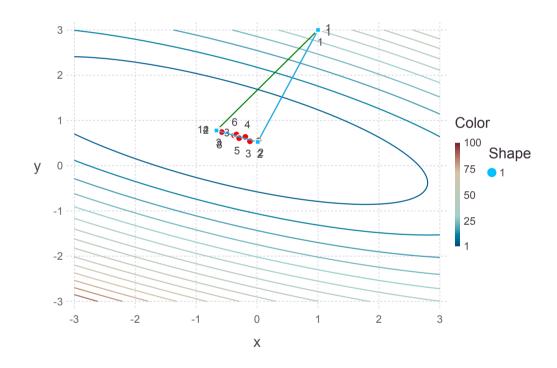
Out[125]:



## 画在一张图中

In [131]: plot(pic3, pic1, pic2, fit)

Out[131]:



In [ ]: