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### AIM:

To make packages in java, implement them in a program and observe different types of Access Modifiers in java.

# Program 1

# PROBLEM STATEMENT:

Create a package with class Reverse\_String. Write a function called ReversIt() that reverses a string. It swaps the first and last characters, then the second and next-to-last characters, and so on. The string should be passed to reversit() as an argument. Write a program to exercise reversit(). Class Check get a string from the user, call reversit(), and print out the result. Use an input method that allows embedded blanks. Test the program with Napoleon's famous phrase, "Able was I ere I saw Elba."

## PROGRAM:

## Package Code:

```
package mypackage;
public class Reverse_string {
    public static String ReverseIt(String str) {
        int len = str.length();
        int l = len;
        if(len%2!=0) {
            len = len/2 + 1;
        }
        else {
            len = len/2;
        }
        char[] str1 = str.toCharArray();
        char temp;
        for(int i=0;i<len;i++) {
            temp = str1[i];</pre>
```

```
str1[i] = str1[l-i-1];
        str1[l-i-1] = temp;
     str = new String(str1);
     return str;
}
Program Code:
import java.util.*;
import mypackage.Reverse_string;
public class Check {
  public static void main(String[] args) {
     Scanner sc = new Scanner(System.in);
     String str = new String();
     System.out.println("Enter a String: ");
     str = sc.nextLine();
     System.out.println("The reversed string is:
"+Reverse_string.ReverseIt(str));
     sc.close();
  }
}
```

### **RESULT:**

```
PS D:\Java Practicals\Experiment_10> cd "d:\Java P
Enter a String:
Able was I ere I saw Elba
The reversed string is: ablE was I ere I saw elbA
PS D:\Java Practicals\Experiment_10>
```

# Program 2

# PROBLEM STATEMENT:

A Package implements stack operations:

a. Push b. Pop

Write a user-defined exception to check whether the stack is full or empty.

### PROGRAM:

# Package Code:

```
package mypack;
public class Stack {
  int[] stack;
  int top;
  int capacity;
  public Stack(int size) {
     stack = new int[size];
     capacity = size;
     top = -1;
  public void push(int e) {
     if(isFull()) {
        System.out.println("Stack is full\nPush operation failed");
     } else {
        System.out.println("Pushing element: "+e);
        stack[++top] = e;
     }
  }
  public void pop() {
     if(isEmpty()) {
        System.out.println("Stack is empty\nPop operation failed");
     } else {
        System.out.println("Popping element: "+stack[top--]);
     }
  public int peek() {
     if(!isEmpty()) {
        return stack[top];
```

```
}
     else {
        System.out.println("Stack is empty\nPeek operation failed");
        return -1;
     }
  }
  public boolean isEmpty() {
     return top == -1;
  public boolean isFull() {
     return top == capacity - 1;
  public int size() {
     return top+1;
}
Program Code:
import java.util.Scanner;
import mypack.*;
public class StackCheck {
  public static void main(String[] args) {
     Scanner sc = new Scanner(System.in);
     System.out.println("Enter the size of the stack: ");
     int size = sc.nextInt();
     Stack s = new Stack(size);
     int flag, choice;
     while(true) {
        System.out.println("Select 1 Operation:\n1. Push\t1. Pop\n3.
Peek\t\t4. Size");
       choice = sc.nextInt();
        switch(choice) {
          case 1:
             System.out.println("Enter the element to be pushed: ");
             int e = sc.nextInt();
```

```
s.push(e);
          break;
        case 2:
          s.pop();
          break;
        case 3:
          if(s.peek()!=-1) {
             System.out.println("The top element is: "+s.peek());
          break;
        case 4:
          System.out.println("The size of the stack is: "+s.size());
          break;
        default:
          System.out.println("Invalid choice");
          break;
     }
     System.out.println("Do you want to continue?\n1. Yes\t2. No");
     flag = sc.nextInt();
     if(flag == 2) {
        break;
     }
  }
}
```

### **RESULT:**

# Push & Pop:

```
Enter the size of the stack:

4
Select 1 Operation:

1. Push 2. Pop

3. Peek 4. Size

1
Enter the element to be pushed:
532
Pushing element: 532
Do you want to continue?

1. Yes 2. No

1
Select 1 Operation:

1. Push 2. Pop

3. Peek 4. Size

2
Popping element: 532
```

# Exception Test Cases:

```
Select 1 Operation:
Do you want to continue?

    Push

                                       2. Pop
1. Yes 2. No
                      Peek
                                       4. Size
Select 1 Operation:
1. Push
        2. Pop
                      Enter the element to be pushed:
Peek
             4. Size
                      567
Stack is empty
                      Stack is full
Pop operation failed
                      Push operation failed
Do you want to continue?
                      Do you want to continue?
1. Yes 2. No
                      1. Yes
                               2. No
1
```

### **CONCLUSION:**

In this experiment, we learnt how to build our own package and use access modifiers to differentially access methods and classes outside the package. We also learnt how to implement a Stack in java using arrays with push & pop operations.