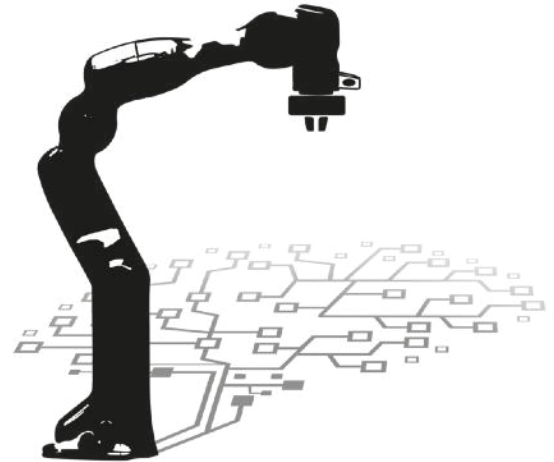
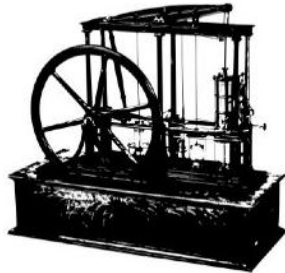


# INCREASING THE CLOSED-LOOP DYNAMICS OF ROBOTICS RESEARCH

SAMI HADDADIN



# Today

- Actual idea:
  - Defining what a robot should ideally be: standard Lagrangian dynamics (here)
  - Develop a reference platform: What do we want to have exactly?
  - Note:
    - I believe my argumentation holds for any robot type you want.
    - I am just taking the most basic form „robotics 1“

# Today

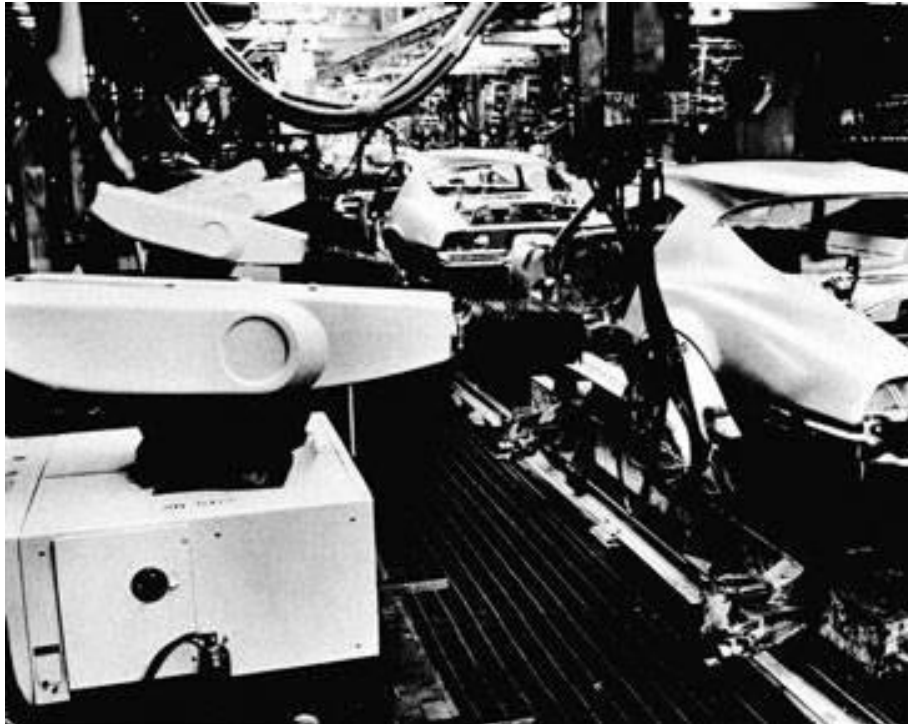
- Actual idea:
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  - Note:
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    - I am just taking the most basic form „robotics 1“
- Use it to do research case study I: Learning dynamics
- Use it to do research case study II: Learning manipulation

# Today

- Actual idea:
  - Defining what a robot should ideally be: standard Lagrangian dynamics (here)
  - Develop a reference platform: What do we want to have exactly?
  - Note:
    - I believe my argumentation holds for any robot type you want.
    - I am just taking the most basic form „robotics 1“
- Use it to do research case study I: **Learning dynamics**

## The first robot generations

The first industrial robot  
George Devol & Joseph Engelberger in 50's



The first universally programmable robot  
Victor Scheinman at Unimation



## The ideal robot from „Robotics 1“

$$M(q)\ddot{q} + C(q, \dot{q})\dot{q} + g(q) = \tau_m$$

## The robot from „Reality 1“

The diagram shows the equation  $M(q)\ddot{q} + C(q, \dot{q})\dot{q} + g(q) = \tau_m - \tau_f + \tau_{\text{ext}}$  enclosed in a dashed box. Annotations include: a line from the top-left '???' to the  $M(q)$  term; a line from the top-right '?' to the  $\dot{q}$  term in  $C(q, \dot{q})$ ; a line from the bottom-left '???' to the  $M(q)$  term; a line from the bottom-middle '???' to the  $C(q, \dot{q})$  term; a line from the bottom-right '???' to the  $\tau_f$  term; and a line from the bottom-furthest-right '???' to the  $\tau_{\text{ext}}$  term.

$$\underline{M(q)\ddot{q}} + \underline{C(q, \dot{q})\dot{q}} + \underline{g(q)} = \tau_m - \tau_f + \tau_{\text{ext}}$$

### Fazit:

Let's do position control.

I hate friction identification anyways and no one needs models.

PID actually just works fine.



## State of the art



Spot welding and painting  
> 300k€ per robot installation  
Worldwide sales: 300k robots/ years  
NO assembly, ...

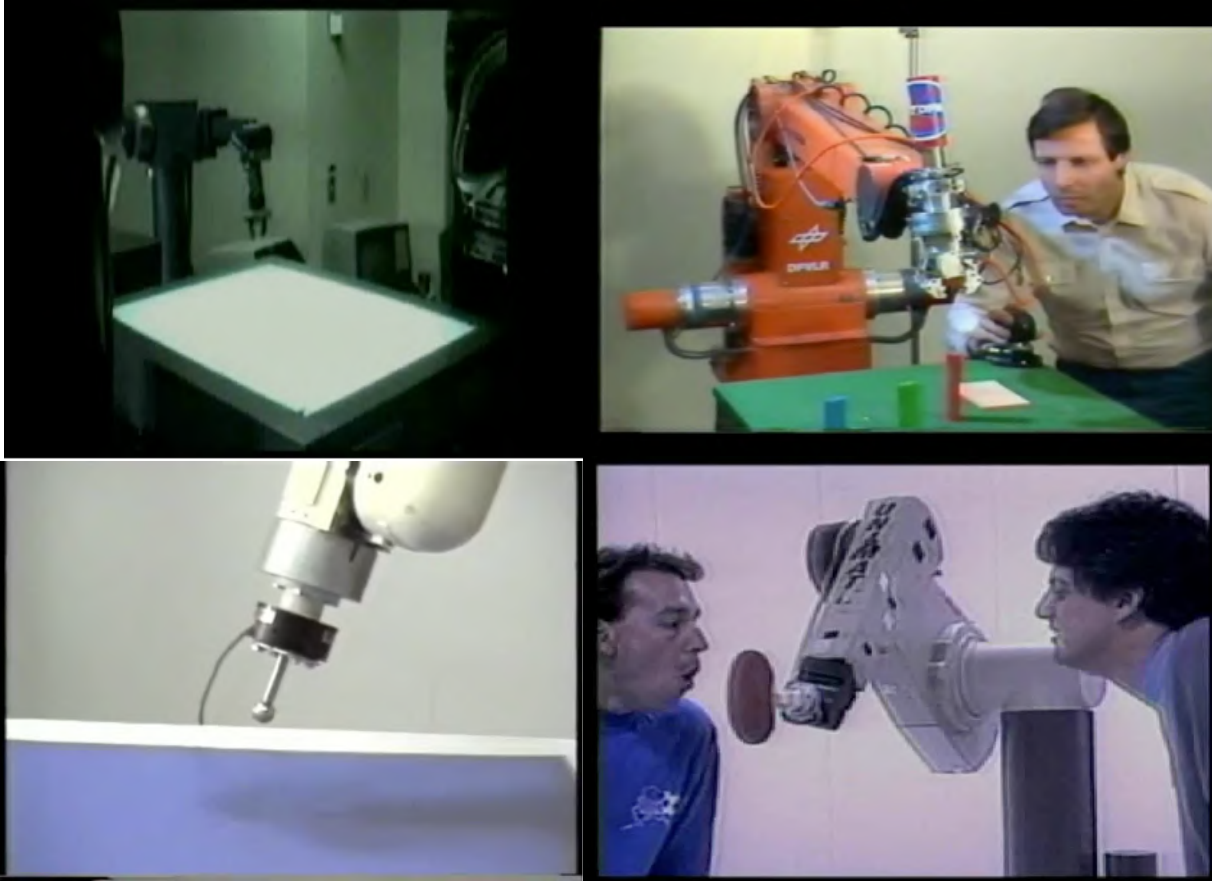


# Chapter I

-

Develop a reference system

# The pioneers



Oussama Khatib, Stanford University  
Gerd Hirzinger, DLR  
Bruno Siciliano, University of Naples

## The robot from „Reality 1“

The diagram shows the equation  $M(q)\ddot{q} + C(q, \dot{q})\dot{q} + g(q) = \tau_m - \tau_f + \tau_{\text{ext}}$  enclosed in a dashed box. Annotations include: a line from the first '???' above the box to the  $M(q)$  term; a line from the '?' above the box to the  $\dot{q}$  term in  $C(q, \dot{q})$ ; a line from the second '???' below the box to the  $C(q, \dot{q})$  term; a line from the third '???' below the box to the  $g(q)$  term; a line from the first '???' below the box to the  $\tau_m$  term; a line from the second '???' below the box to the  $\tau_f$  term; and a line from the third '???' below the box to the  $\tau_{\text{ext}}$  term.

$$\underline{M(q)\ddot{q}} + \underline{C(q, \dot{q})\dot{q}} + \underline{g(q)} = \underline{\tau_m} - \underline{\tau_f} + \underline{\tau_{\text{ext}}}$$

Annotations:   
- Above the box:  $???$  (pointing to  $M(q)$ ),  $?$  (pointing to  $\dot{q}$  in  $C(q, \dot{q})$ )   
- Below the box:  $???$  (pointing to  $C(q, \dot{q})$ ),  $???$  (pointing to  $g(q)$ ),  $???$  (pointing to  $\tau_m$ ),  $???$  (pointing to  $\tau_f$ ),  $???$  (pointing to  $\tau_{\text{ext}}$ )

## The robot from „Reality 1“ to „Reality 2“

offline lagfree estimation

$$\underline{M(q)\ddot{q} + C(q, \dot{q})\dot{q} + g(q)} = \tau_m \boxed{\phantom{0}} + \tau_{\text{ext}}$$

System identification

Joint torque sensing

???

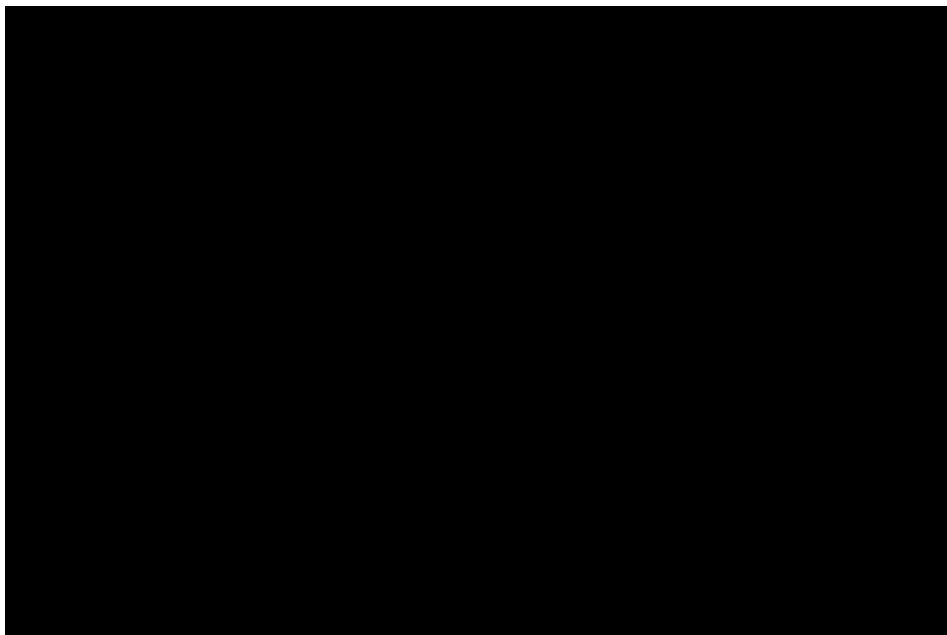
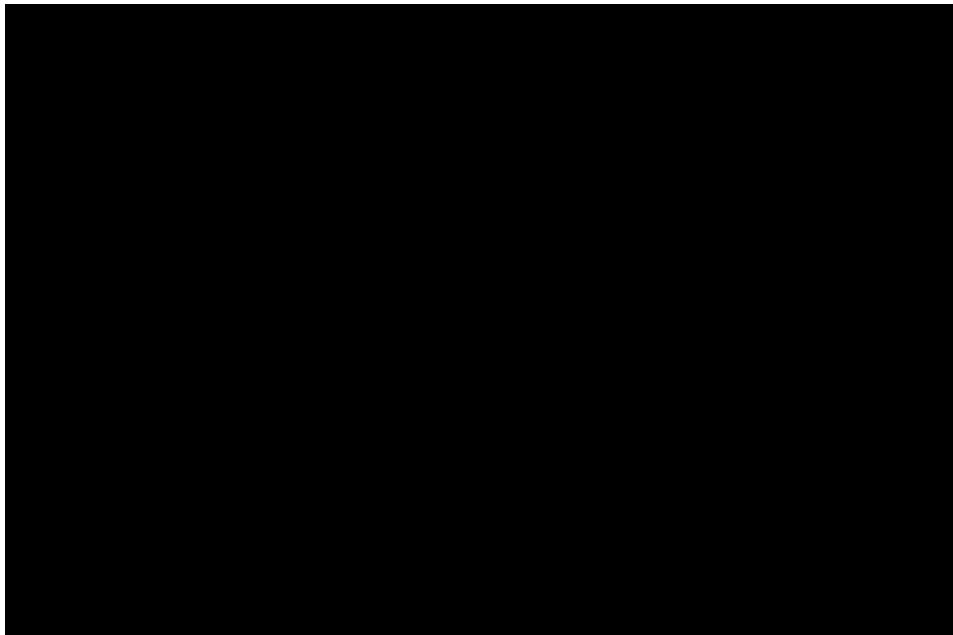
The diagram shows the equation of motion for a robot, enclosed in a dashed box. The left side of the equation,  $M(q)\ddot{q} + C(q, \dot{q})\dot{q} + g(q)$ , is underlined and labeled 'System identification'. The right side is  $\tau_m \boxed{\phantom{0}} + \tau_{\text{ext}}$ . The term  $\tau_m$  is labeled 'Joint torque sensing'. The boxed term is labeled '???' and 'offline lagfree estimation'.

# The robot from „Reality 1“ to „Reality 2“ to „Reality 3“



# Collision Handling

De Luca et al. IROS 2006  
Haddadin et al. IROS 2009  
Haddadin et al. TRO2017



## The Paper



## Towards the Robotic Co-Worker

Sami Haddadin, Michael Suppa, Stefan Fuchs, Tim Bodenmüller, Alin Albu-Schäffer, Gerd Hirzinger

sami.haddadin@dlr.de  
Institute of Robotics and Mechatronics  
DLR e.V. - German Aerospace Center  
P.O. Box 1116, D-82230 Wessling, Germany

**Summary.** Recently, robots have gained capabilities in both sensing and actuation, which enable operation in the proximity of humans. Even direct physical interaction has become possible without suffering the decrease in speed and payload. The DLR Lightweight Robot III (LWR-III), whose technology is currently being transferred to the robot manufacturer KUKA Roboter GmbH, is such a device capable of realizing various features crucial for direct interaction with humans. Impedance control and collision detection with adequate reaction are key components for enabling “soft and safe” robotics. The implementation of a sensor based robotic co-worker that brings robots closer to humans in industrial settings and achieve close cooperation is an important goal in robotics. Despite being a common vision in robotics it has not become reality yet, as there are various open questions still to be answered. In this paper a solid concept and a prototype realization of a co-worker scenario are developed in order to demonstrate that state-of-the-art technology is now mature enough to reach this aspiring aim. We support our ideas by addressing the industrially relevant bin-picking problem with the LWR-III, which is equipped with a Time-of-Flight camera for object recognition and the DLR 3D-Modeller for generating accurate environment models. The paper describes the sophisticated control schemes of the robot in combination with robust computer vision algorithms, which lead to a reliable solution for the chosen problem. Strategies are devised for safe interaction with the human during task execution, state depending robot behav-



# What is the goal?

## Ideal I

Reference platform that is as highly **capable**, **affordable** and **accessible**

## Ideal II

Behaves like Lagrangian dynamics and has the right interfaces

$$\boldsymbol{\tau}_{\text{in}} = \boldsymbol{M}(\boldsymbol{q})\ddot{\boldsymbol{q}} + \boldsymbol{C}(\boldsymbol{q}, \dot{\boldsymbol{q}})\dot{\boldsymbol{q}} + \boldsymbol{g}(\boldsymbol{q})$$

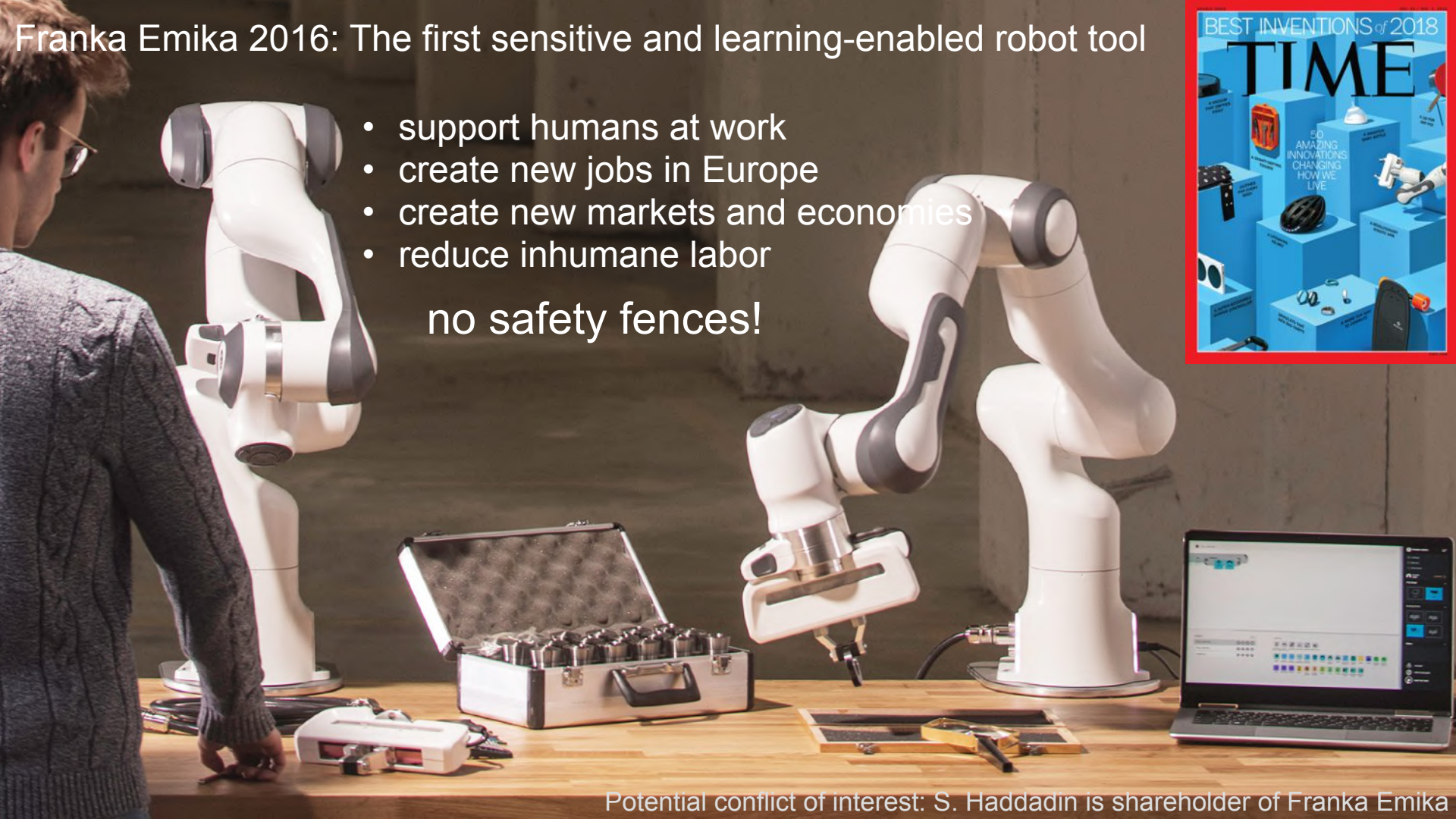
## Ideal III: HIGH PERFORMANCE

- Presumably is able to perform all reference skills (initially ambitious and grows along the lines of research ...)
- **Joint torque (not current)** interface
- Real-time control rate **1 kHz: joint torque** / velocity, ...
- dexterity
- fast and accurate
- **Precise** torque, external torque and external wrench measurements  $\ll 1 \text{ N} / \text{Nm}$
- **Dynamic models available**  $< 2\%$  error
- **Precise** position and velocity measurements  $< 0.1 \text{ mm}$

# Franka Emika 2016: The first sensitive and learning-enabled robot tool

- support humans at work
- create new jobs in Europe
- create new markets and economies
- reduce inhumane labor

no safety fences!

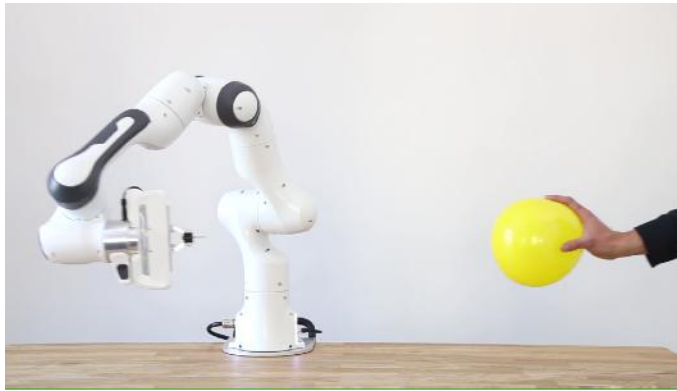


# FRANKA EMIKA

human like dexterity



safe reflexes



sensitive assembly

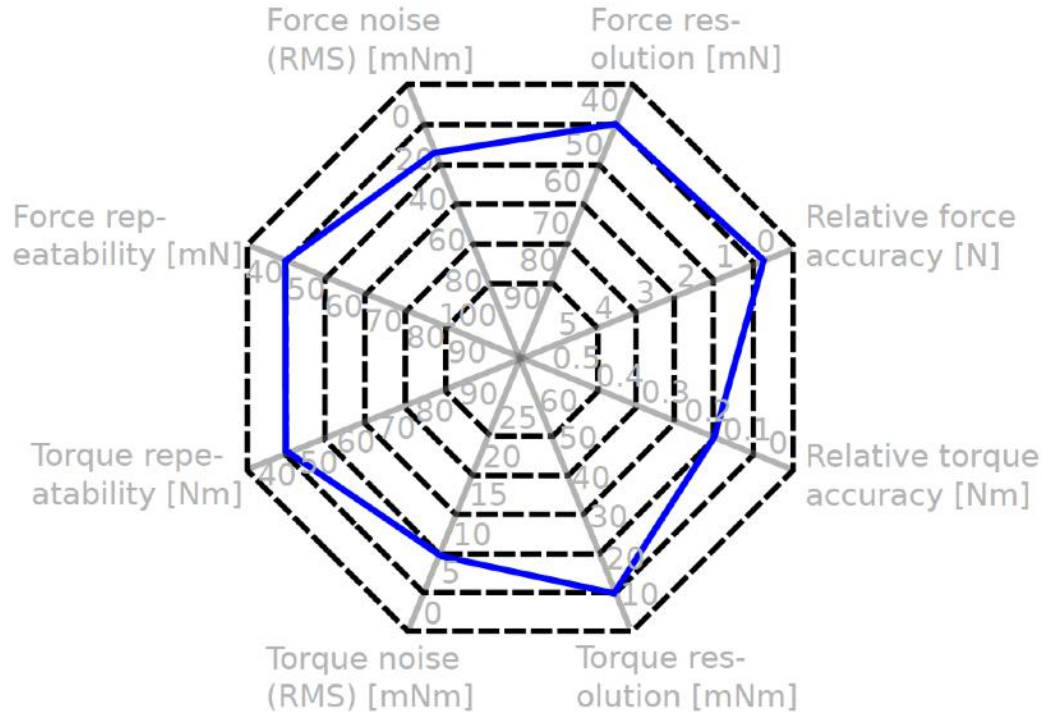


sensitive insertion



DEUTSCHER ZUKUNFTSPREIS  
Preis des Bundespräsidenten  
für Technik und Innovation

This is a new robot type. We need to redefine the robot data sheet



# Redefining the robot data sheet

## HARDWARE

### Arm

Degrees of freedom	7
Payload	3 kg
Workspace	see backside
Maximum reach	855 mm
F/T Sensing	link-side torque sensors in all 7 axes
Expected nominal lifetime <sup>3,4</sup>	20,000 h
Joint position limits [°]	A1, A3, A5, A7: -166/166 A2: -101/101 A4: -176/-4 A6: -1/215
Mounting flange	DIN ISO 9409-1-A50
Installation position	upright
Weight	~ 17.8 kg
Moving mass	~ 12.8 kg
Protection rating	IP30
Ambient temperature <sup>2</sup>	15 – 25 °C (typical) 5 – 45 °C (extended)
Air humidity	20 – 80 % non-condensing
Power consumption	<ul style="list-style-type: none"> <li>max. ~ 350 W</li> <li>typical application ~ 60 W</li> </ul>
Interfaces	<ul style="list-style-type: none"> <li>ethernet (TCP/IP) for visual intuitive programming with Desk</li> <li>input for external enabling device</li> <li>input for external activation device or safeguard</li> <li>Control connector</li> <li>Connector for end-of-arm tooling</li> </ul>

### Control

Controller size (19")	355 x 483 x 89 mm (D x W x H)
Supply voltage	100 – 240 V <sub>AC</sub>
Mains frequency	47 – 63 Hz
Power consumption	~ 80 W
Active power factor correction (PFC)	yes
Weight	~ 7 kg
Protection rating	IP20
Ambient temperature	15 – 25 °C (typical) 5 – 45 °C (extended)
Air humidity	20 – 80 % non-condensing
Interfaces	<ul style="list-style-type: none"> <li>ethernet (TCP/IP) for internet and/or shop-floor connection</li> <li>power connector IEC 60320-C14 (V-Lock)</li> <li>Arm connector</li> </ul>

# Redefining the robot data sheet

## SOFT-ROBOT PERFORMANCE

### Motion

Joint velocity limits [°/s]	A1, A2, A3, A4: 150 A5, A6, A7: 180
Cartesian velocity limits	up to 2 m/s end effector speed
Pose repeatability	<+/- 0.1 mm (ISO 9283)
Path deviation <sup>3</sup>	<+/- 1.25 mm

### Force

#### Sensing <sup>3</sup>

Force resolution	<0.05 N
Relative force accuracy	0.8 N
Force repeatability	<0.15 N
Force noise (RMS)	<0.035 N
Torque resolution	<0.02 Nm
Relative torque accuracy	0.15 Nm
Torque repeatability	<0.05 Nm
Torque noise (RMS)	<0.005 Nm

#### 1 kHz Control <sup>3</sup>

Minimum controllable force (Fz)		0.05 N
Force controller bandwidth (-3 dB)		10 Hz
Force range [N]	Nominal case	Best case
Fx	-125 – 95	-150 – 115
Fy	-100 – 100	-275 – 275
Fz	-50 – 150	-115 – 155
Torque range [Nm]	Nominal case	Best case
Mx	-10 – 10	-70 – 70
My	-10 – 10	-16 – 12
Mz	-10 – 10	-12 – 12

### Interaction

Guiding force	~ 2 N
Collision detection time	<2 ms
Nominal collision reaction time <sup>3,4</sup>	<50 ms
Worst case collision reaction time <sup>3</sup>	<100 ms
Adjustable translational stiffness	0 – 3000 N/m
Adjustable rotational stiffness	0 – 300 Nm/rad
Monitored signals	Joint position, velocity, torque Cartesian position, velocity, force



## Force measurement without force sensor





# Impedance Control



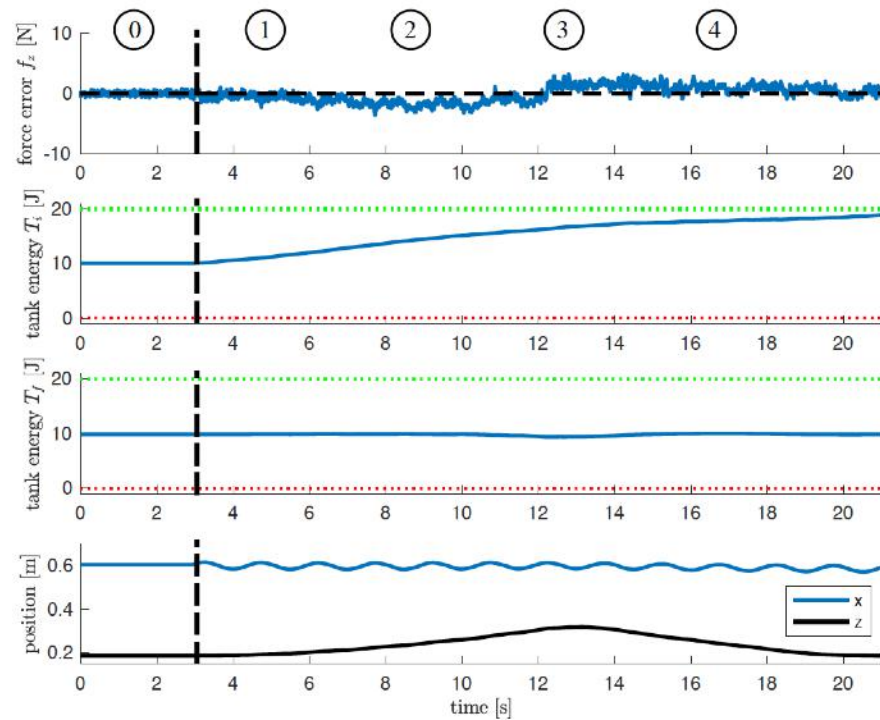
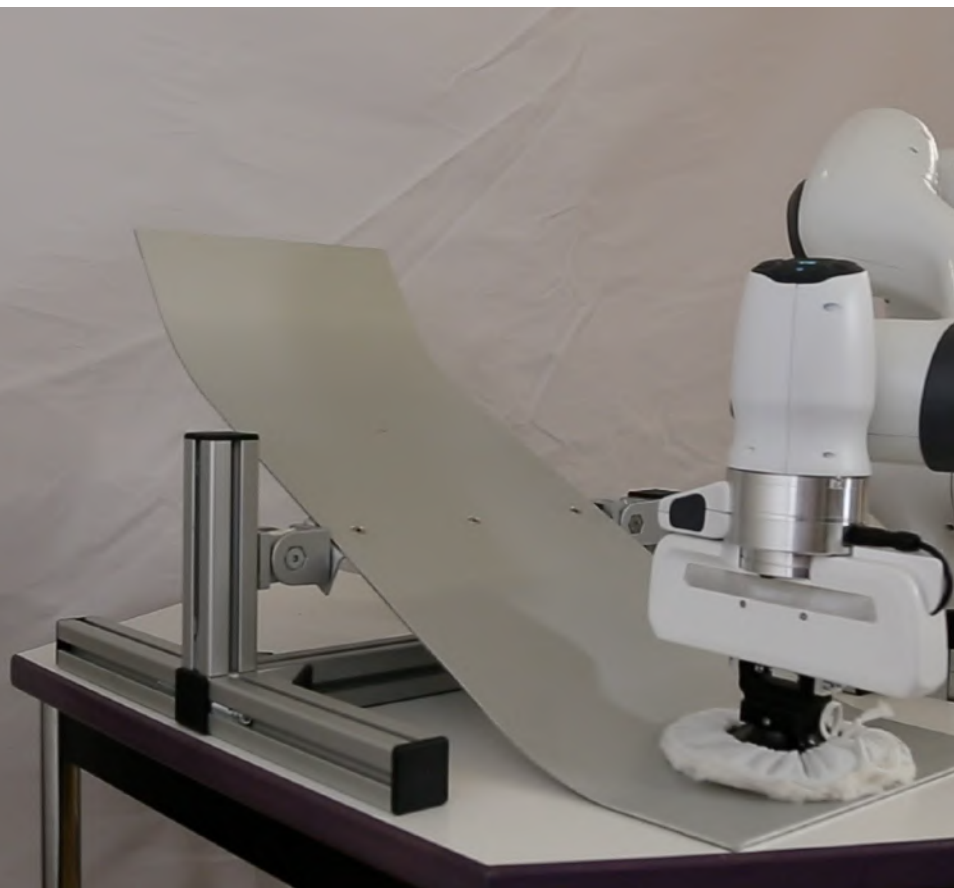
## Force Control $F_d = 7.8 \text{ N}$



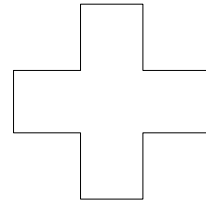
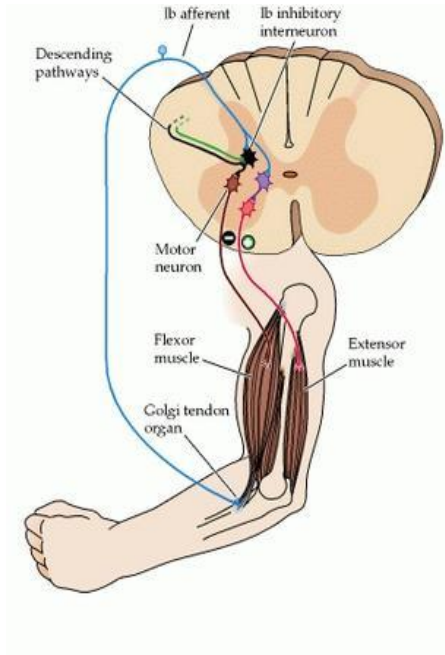
## Wrench control with contact loss stabilization



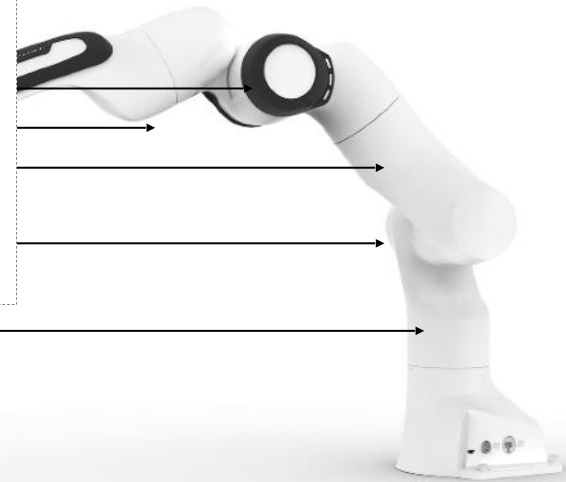
# Force tracking



# The key to sensitivity + manipulation

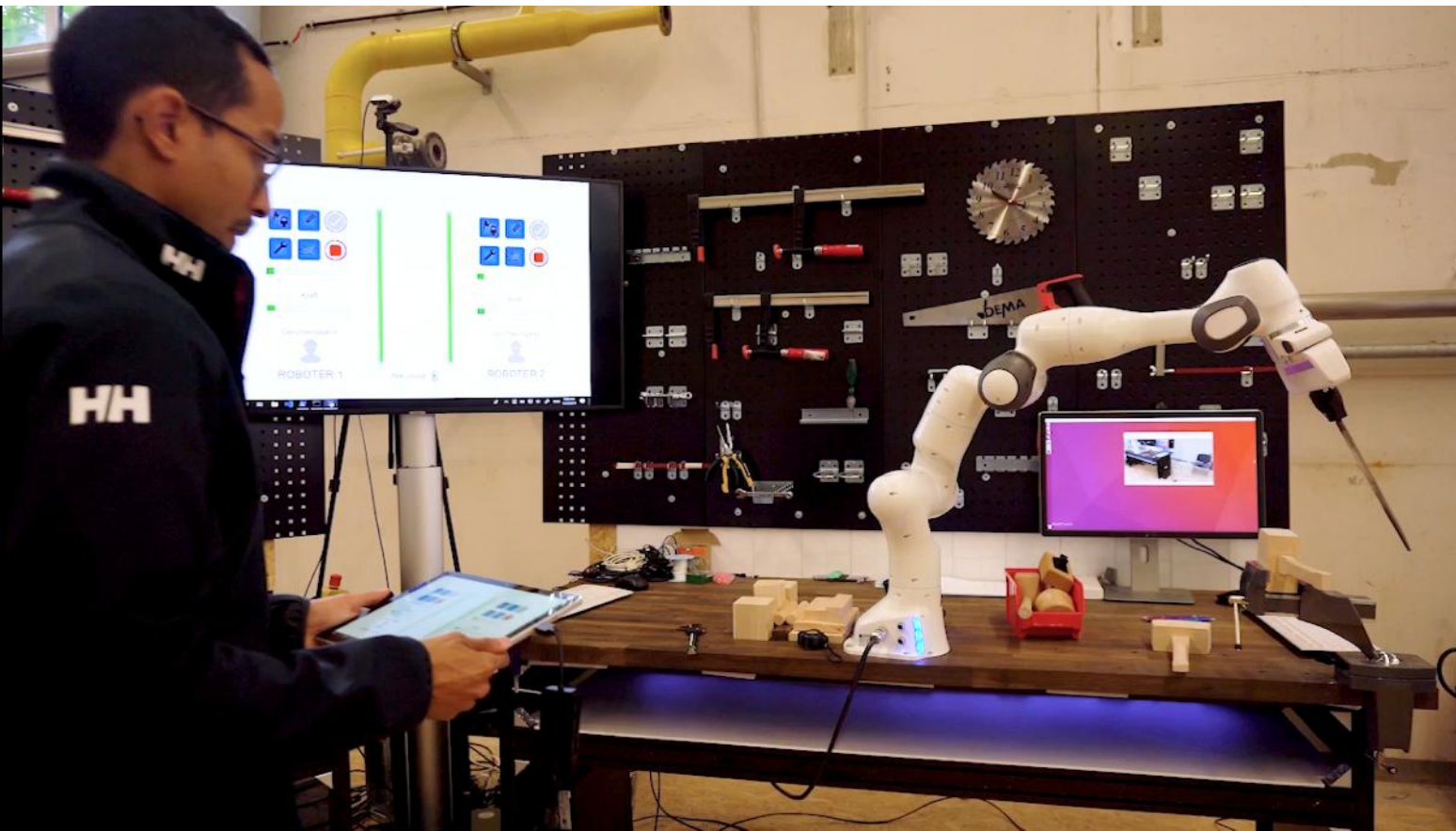


Dynamics Models  
Collision Handling  
Model Based Control  
ML algorithms





## Human-Robot Collaboration 10 years after



## Chapter II

-

# Increasing Research Closed-Loop Dynamics



## Why a reference platform?

Manipulation learning and control approaches are difficult to compare and validate.



Amazon picking challenge

So far: Benchmark **tasks** instead of **skills**

## Why a reference platform?

Manipulation learning and control approaches are difficult to compare and validate.

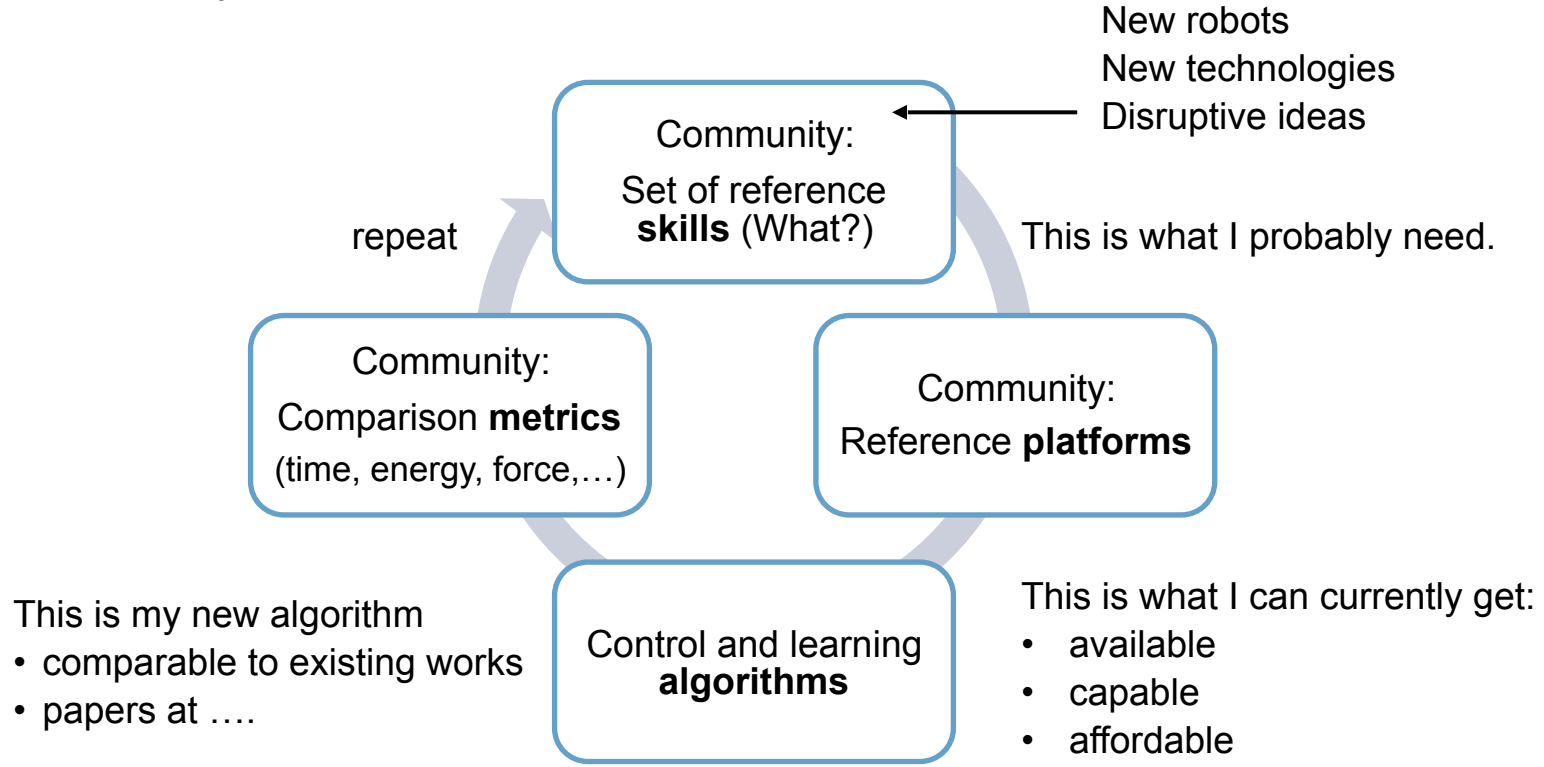


Amazon picking challenge

Enable *objective comparisons* and reproducible results with a **reference platform**

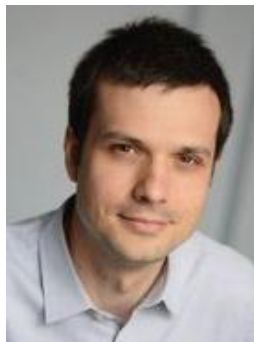
***This is not a one-time effort. This is a community mission!***

# The reference system-skill loop

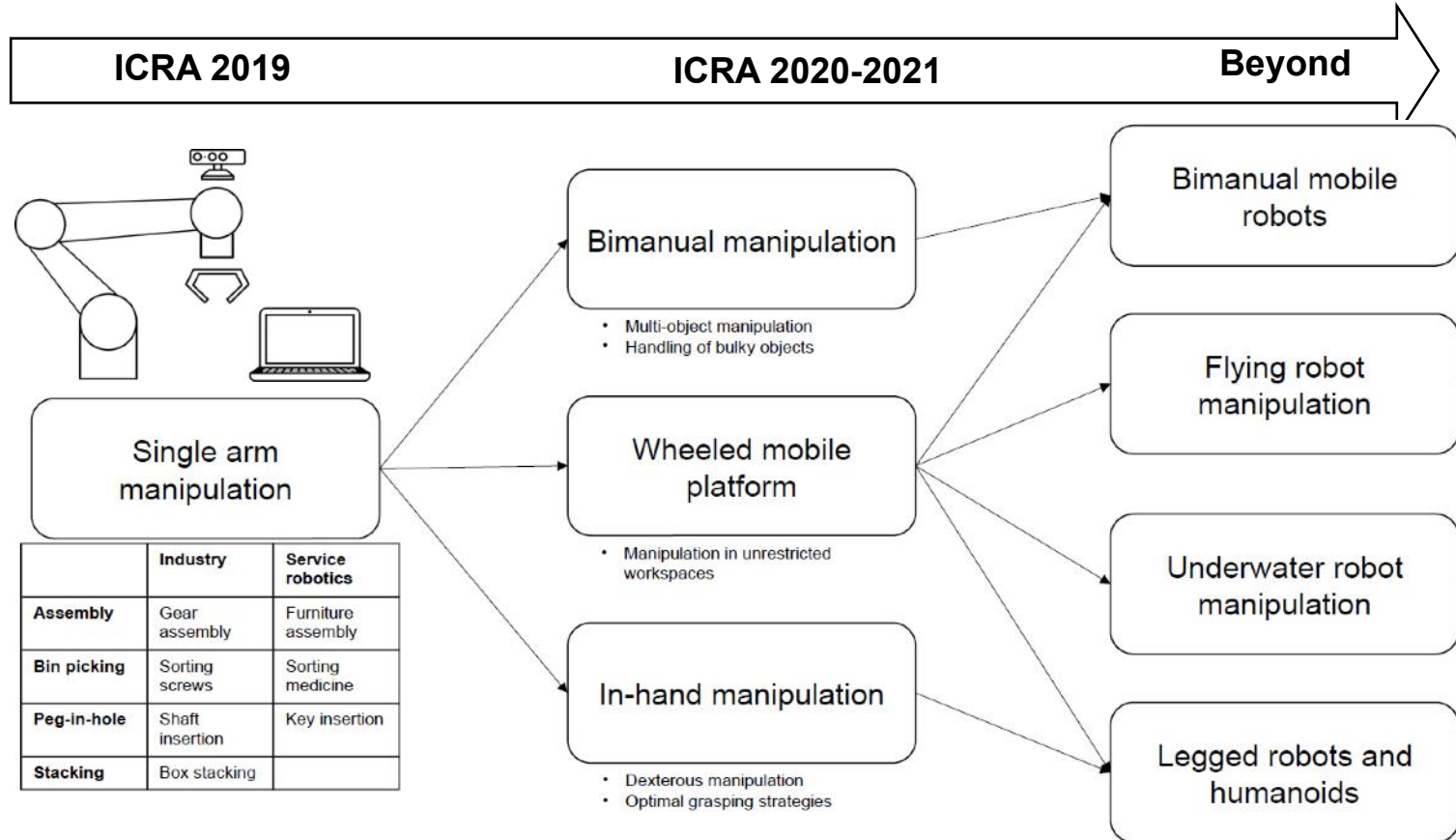




## ICRA Workshop: Bringing perception-based manipulation to the real world: standardizing robot manipulation learning



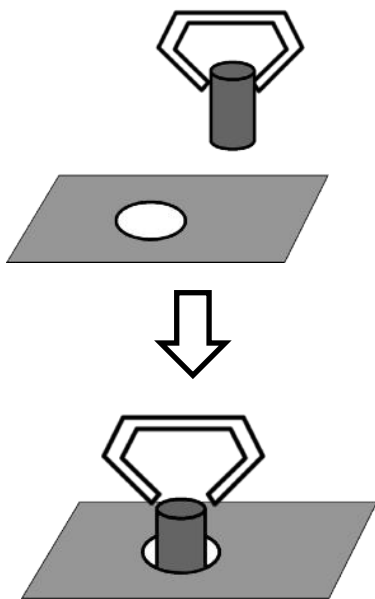
# Roadmap for manipulation platforms and reference skills



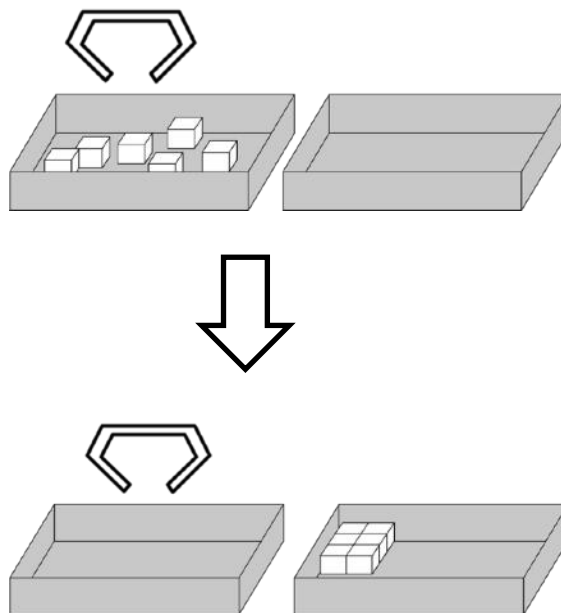


## Industrial reference skills I

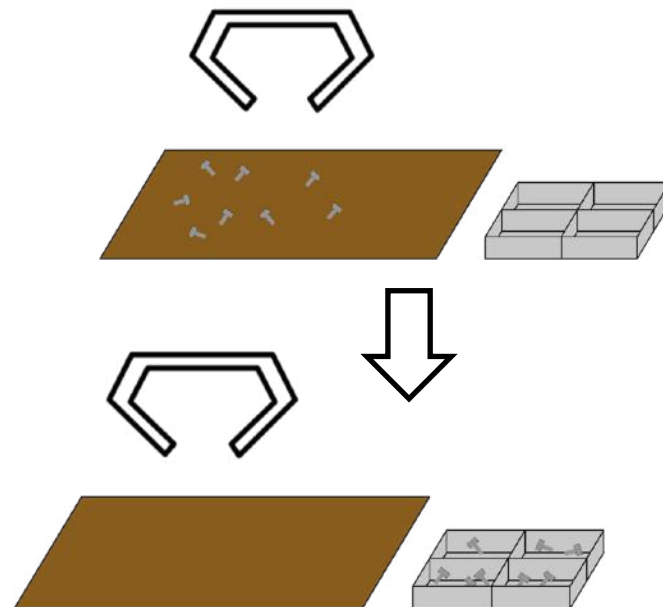
### Shaft insertion



### Sorting and stacking

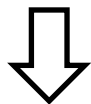


### Sorting screws



## Industrial reference skills II

Gear assembly



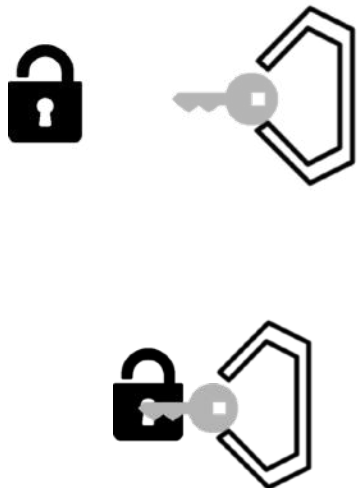
Cabling



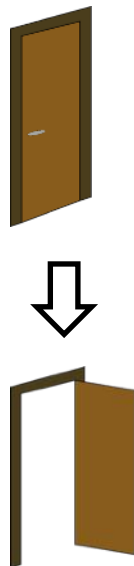


## Household reference skills I

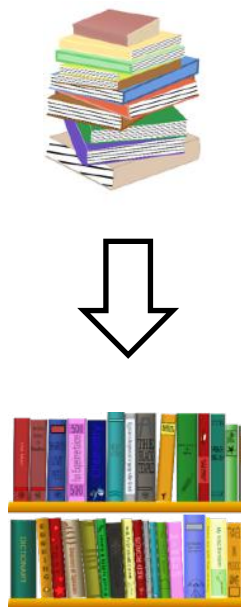
Key insertion



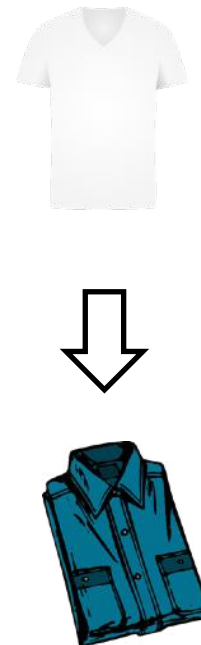
Open door



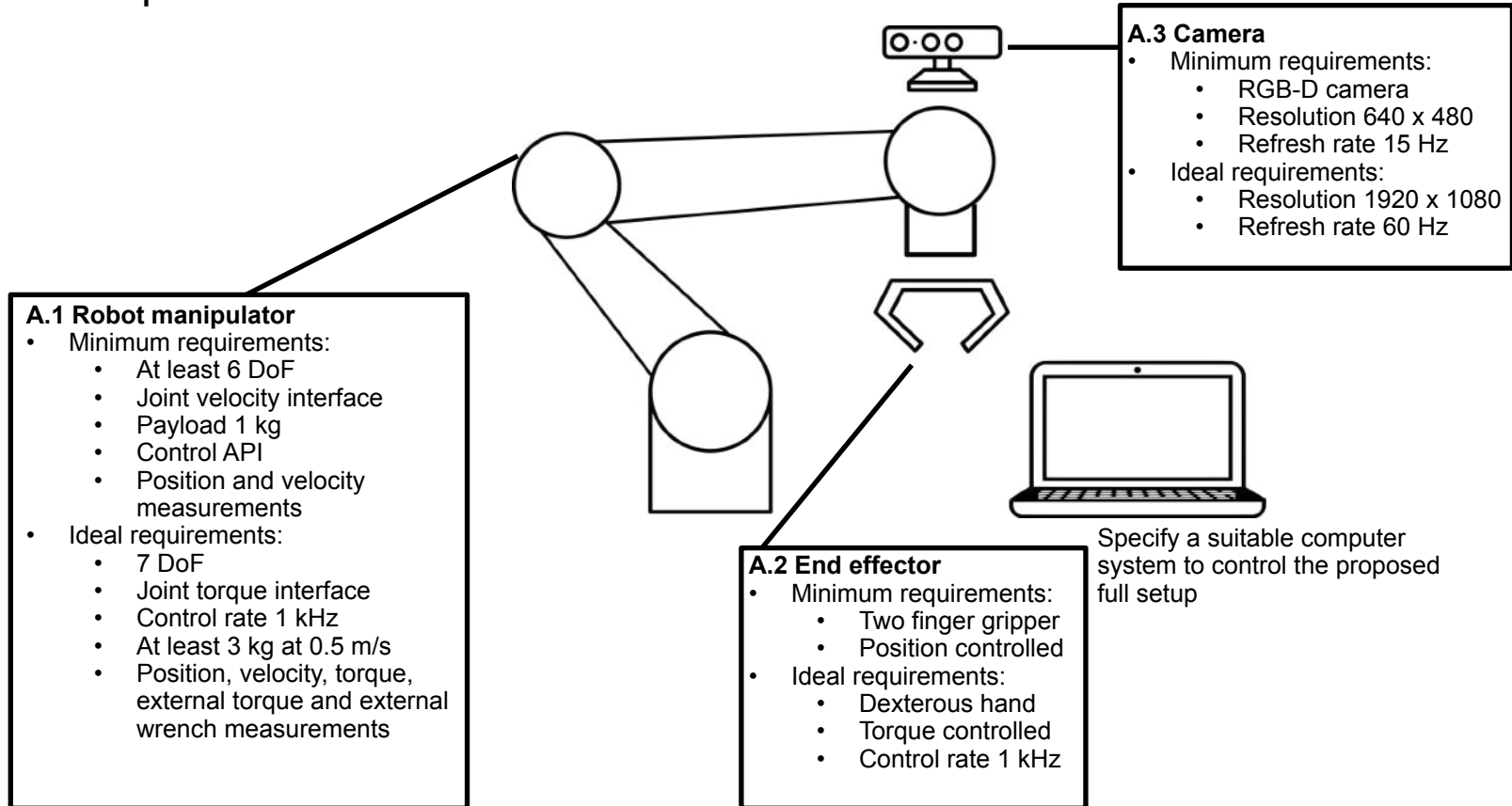
Book stacking



Folding clothes



# Platform requirements



## ons

[illegible]

Low-level interface
---------------------

Interface frequency (real and virtual)	
Robot state	
Model	
Gripper commands	
Gripper state	
Gripper sensor	

Harmonization conditions	
--------------------------	--

Protocol
Minimum of 20 participants

Call for platforms  
Standardizing robot manipulation learning  
[http://www.mcnm.com/defense/cra19\\_workshop](http://www.mcnm.com/defense/cra19_workshop)



SCHUNK platform for  
Robot manipulation  
learning

TIAGO



versatile and scalable mobile manipulator  
integrated perception and AI capabilities

## EN Robotics S.L.

Europe, Asia, Japan, US, Latin America

- or will integrated  
reduced HDD drives  
www.barracuda.com



- API language(s): ROS API (C++, Python)
- Interface frequency: 100 Hz
- Command level:
  - Position / Velocity / Torque
  - Joint space / Cartesian space
- Robot state:  $dx, dy, d\theta$  (current consumption), temperature
- Model available at 100 Hz (computed by RBDL from URDF)
- Gripper commands: position, max current
- Gripper state: actuator, current consumption, temperature
- Gripper access frequency: 100 Hz
- Hardware connectivity:
  - Ethernet
  - Wi-Fi
- Protocol: TCP/IP
- Minimum requirements external computer:
  - Any computer ready to run Ubuntu 16.04 + ROS
  - Kinect
  - NVIDIA GPU recommended for graphical visualization purposes

Price of every component	Panda Board (including Arm, Hand and controller with FCI interface, without taxes) Camera, e.g. and Beoluxes facts	# = 500 #200
Where is it available?	Computer, e.g. Intel i5 or Xeon All hardware components are available globally.	€2,342
Hardware configuration	(Arm, Hand, Mount, Camera) + Controller + Computer (Hardware) + Mounting	
How many parts are there in total?		[142 / 432]
Power requirements	Controller: power cable + controller-niost cable + controller-computer cable + camera-computer cable + camera power cable	
Cable connections		
Sensors		
In robot arm	Endeffector position, current and torque (link-side) sensors in all 7 joints	
In robot gripper	Position and force (via camera) sensing	
In camera	The final Raw. Some offers complete depth cameras integrating vision processor, stereo depth module, RGB sensor with color image signal processing and RealTime Motion Tracking (RTM)	
Additional sensors		
Low-level interface		
API language(s)	Open Source C++ library with official integration into MATLAB Simulink, ROS, MoveIt and NVIDIA Isaac	
Communication		100% HW
Robot state	Joint position, joint velocity, cartesian pose, cartesian velocity and torque control Joint-level signals: motion, estimated joint angles and their derivatives, joint torque and derivatives, estimated external forces, joint collision control Cartesian level signals: cartesian pose, configured end-effector and load parameters, external torques acting on the end-effector, cartesian collision	
Model	Numerical values of M, C, G, J are available at 2 kHz	
Gripper commands	Gripper width, velocity and force in force	
Gripper status	Gripper width and force	
Gripper sensor	Gripper + access to an FCI-FCI-based controller, not in real-time	
Hardware connection	Ethernet cable, using the Panda Board Controller	
Protocol	UDP based	
Minimum PC requirements	Linux with PREEMPT_RT patch kernel, USBASE-TX windows patch	

\_\_\_\_\_

## What is the (first!) GPU in Robotics?



# Chapter III

-

## Robot Learning: Dynamics

## Standard Problem: Learning Dynamics (never worked)

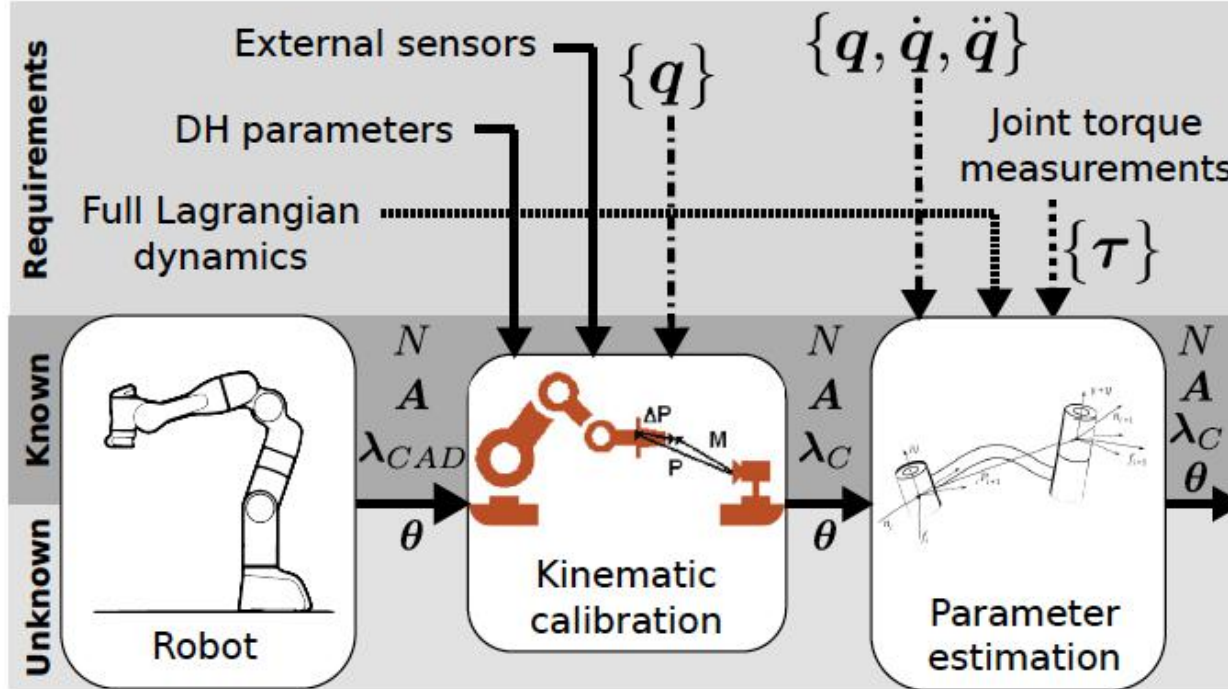
CAN WE LEARN ROBOT DYNAMICS?

$$M(q)\ddot{q} + C(q, \dot{q})\dot{q} + g(q) = \tau_m$$

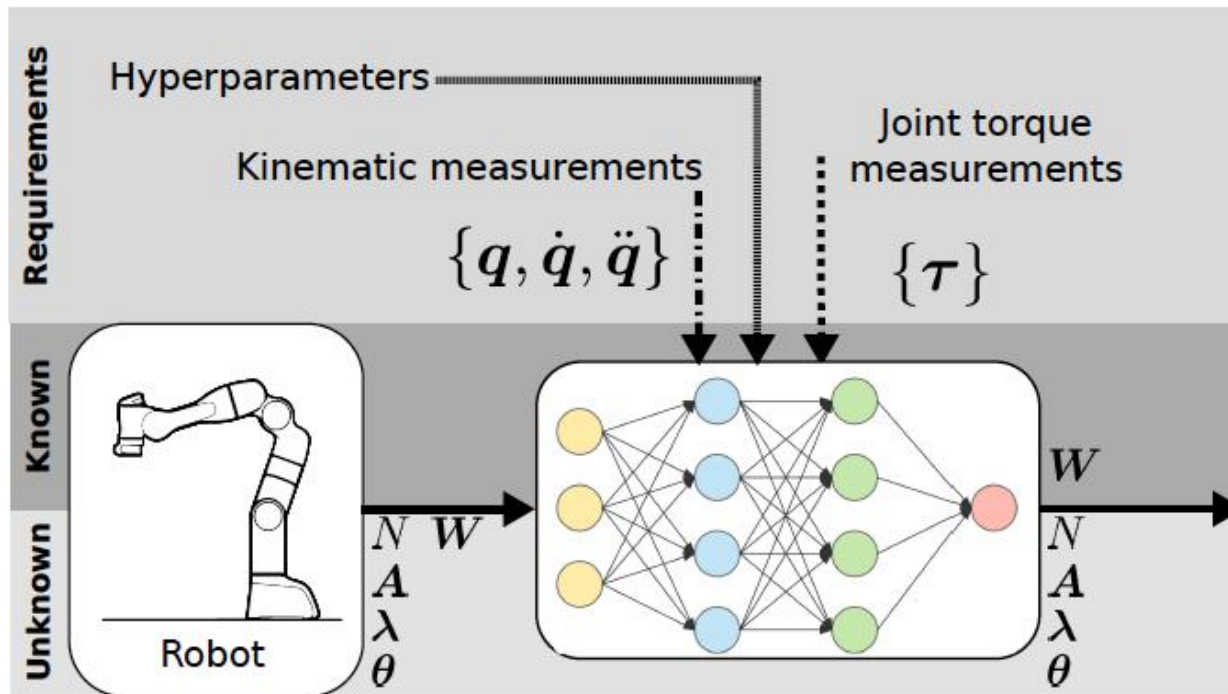




# System identification



## Neural Networks based



## Typical challenges in neural networks

- Approaches rely on approximation capabilities of the specific network
- Weights usually no physical meaning
- Only little leveraging of available system knowledge
- Architecture choice depends on skilled human architect
- Generalization requires training sets to cover vast regions of input-output space

# ROBOT DYNAMICS: LINEAR REGRESSION FORM

Overall energies:  $T = \sum_{j=1}^n T_j \quad \& \quad U = \sum_{j=1}^n U_j$

Lagrangian function:  $L = T - U$

Euler-Lagrange equation:  $\frac{d}{dt} \left( \frac{\partial L}{\partial \dot{q}} \right) - \frac{\partial L}{\partial q} = \tau$



$$M(q)\ddot{q} + C(q, \dot{q})\dot{q} + g(q) = \tau_m$$



# ROBOT DYNAMICS: LINEAR REGRESSION FORM

Overall energies:  $T = \sum_{j=1}^n T_j \quad \& \quad U = \sum_{j=1}^n U_j$

Lagrangian function:  $L = T - U$

Euler-Lagrange equation:  $\frac{d}{dt} \left( \frac{\partial L}{\partial \dot{q}} \right) - \frac{\partial L}{\partial q} = \tau$

n-D input joint torque vector

10n-D inertial parameters vector:

$$X^T = [X_1^T, \dots, X_n^T]$$

$$\tau = Y(q, \dot{q}, \ddot{q})X$$

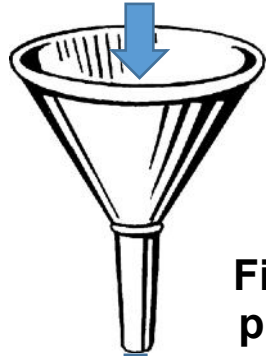
n x 10n block upper triangular **regressor matrix**:

$$\begin{bmatrix} Y_{1,1} & Y_{1,2} & \dots & Y_{1,n} \\ 0 & Y_{2,2} & \dots & Y_{2,n} \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & Y_{n,n} \end{bmatrix} \quad \begin{matrix} \text{1 x 10 row vector} \end{matrix}$$



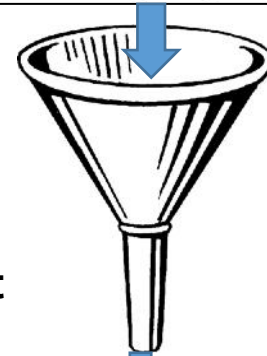
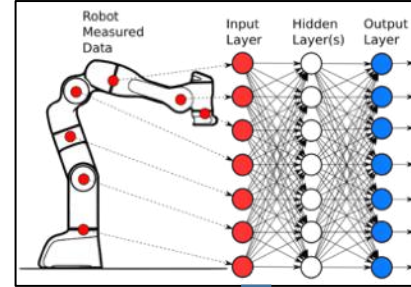
## IDEA FOPnet

$$f = m\dot{v}$$
$$\tau = I\dot{\omega} + \omega \times I\omega$$



First-order  
principles

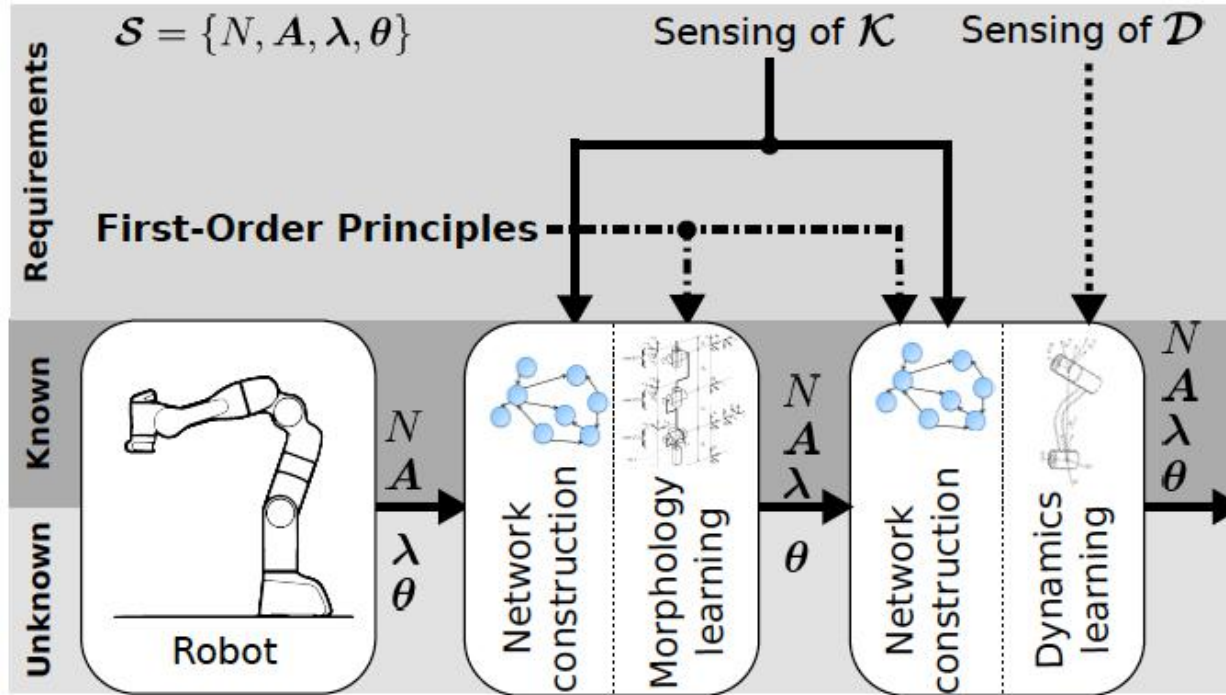
# FOPnet



Relevant  
data



# First-Order Principles Network



## ROBOT DYNAMICS: WHAT ARE THE FOPs?

$$\tau_m = M(q)\ddot{q} + c(q, \dot{q}) + g(q)$$

$$\tau_m = Y(q, \dot{q}, \ddot{q}; \lambda)\theta$$

$$\tau_m = f(q, \dot{q}, \ddot{q}; \lambda, \theta)$$

Compositionality

Learning of:

$\theta$

$$\tau_m = w \circ k$$

Learning of:

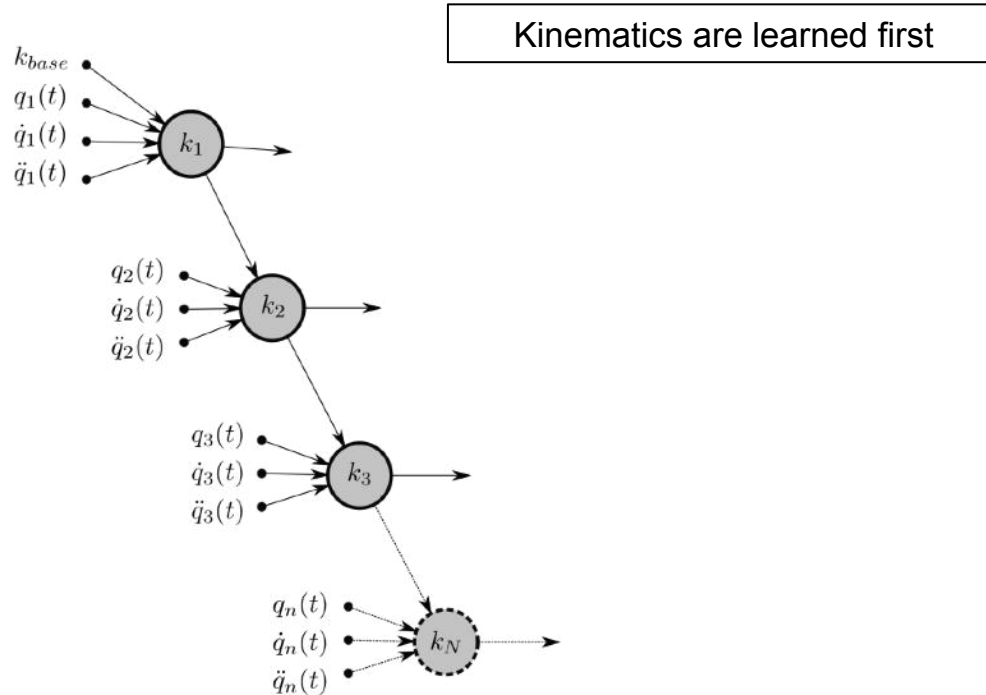
$\lambda$

$$k_i = f(q_i, \dot{q}_i, \ddot{q}_i; \lambda_i)$$

$$w_{ii} = f(k_i; \theta_i)$$

$$w_i = f(q, w_{ij}; \lambda)$$

# ROBOT DYNAMICS: FOP TOPOLOGY

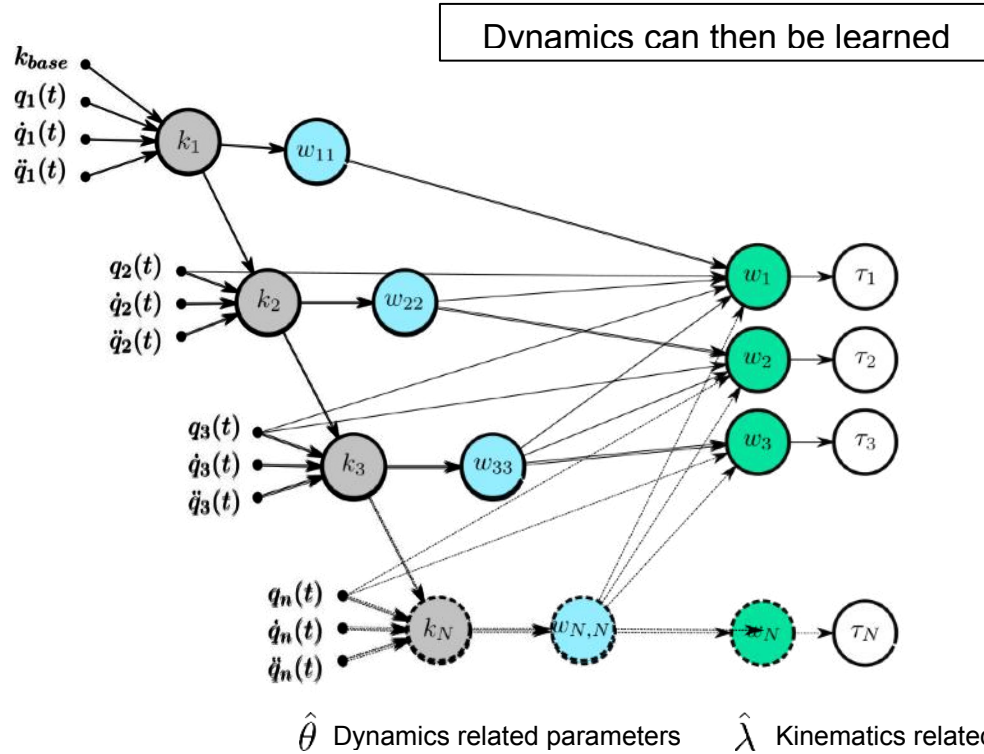


Measured  $\rightarrow$  Training signal

$k = f(q, \dot{q}, \ddot{q}; \lambda)$

$\hat{\lambda}$  Kinematics related parameters

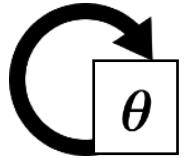
# ROBOT DYNAMICS: FOP TOPOLOGY



$$k = f(q, \dot{q}, \ddot{q}; \lambda)$$

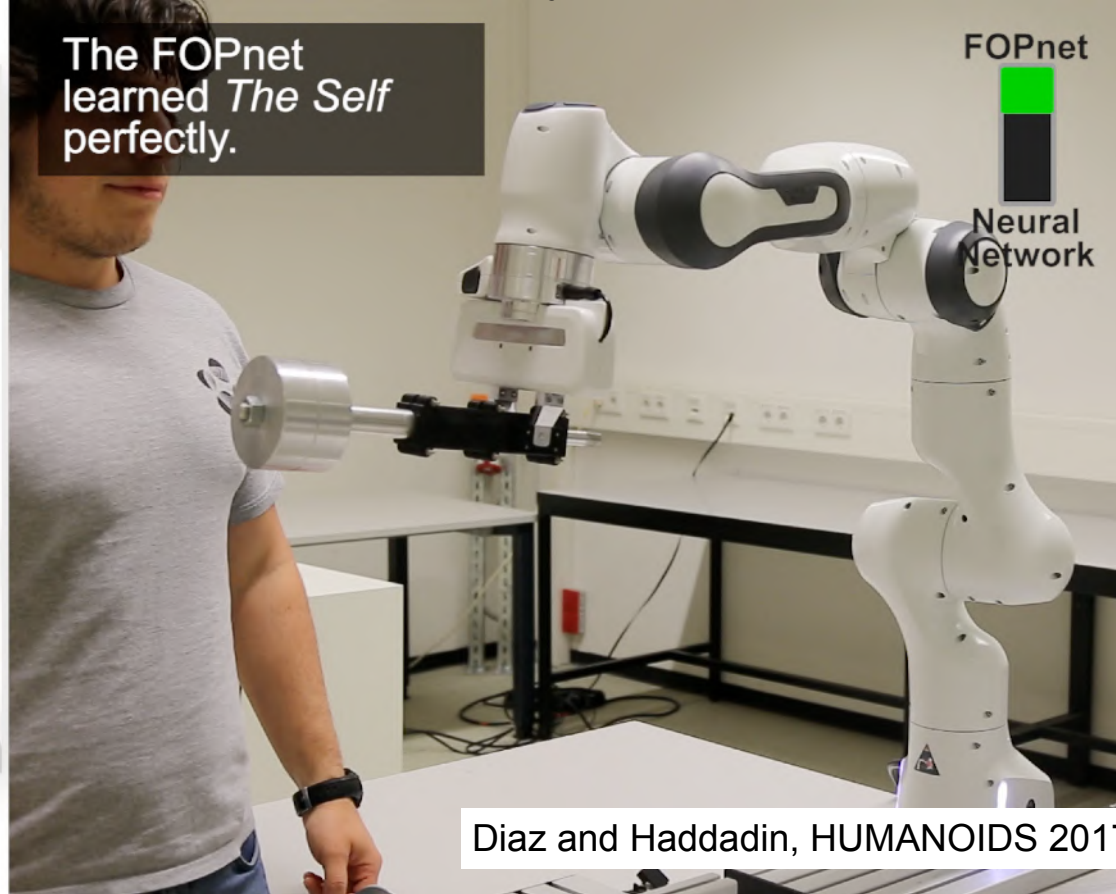
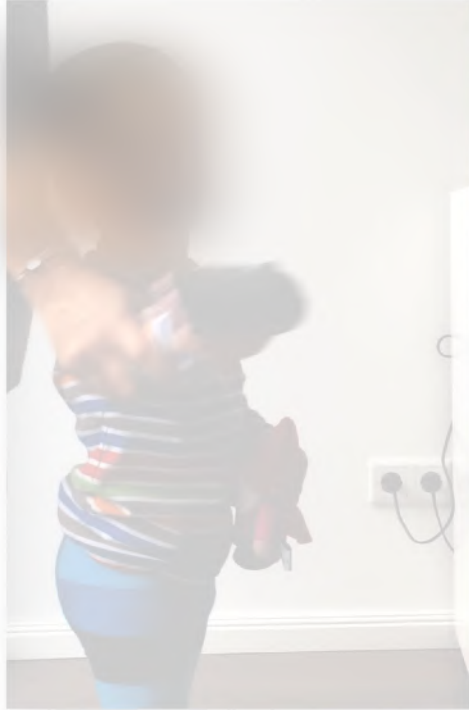
$$w = f(q, k; \lambda, \theta)$$

$$\tau = C(w \circ k)$$



Measured  $\rightarrow$  Training signal

## LEARNING THE SELF (i.e., Kinematics and Dynamics)

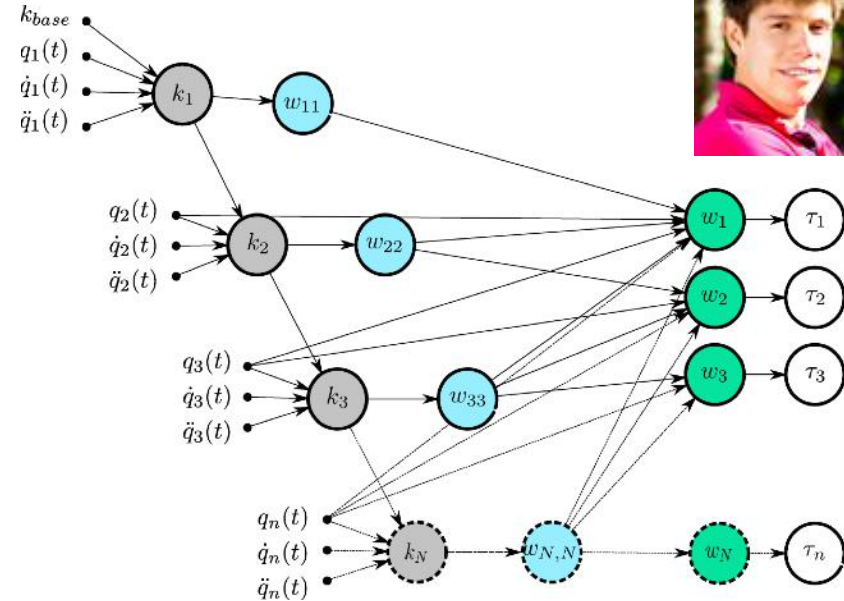


Diaz and Haddadin, HUMANOIDS 2017

# Constructive architecture



- NE-formulation used for network structure
- Three subnetworks:
  1. Kinematics network (**gray**):  
links rigid body velocities and accelerations
  2. Self-dynamics network (**blue**):  
wrench due to link inertial parameters
  3. Inter-dynamics network (**green**):  
includes wrenches from succeeding links

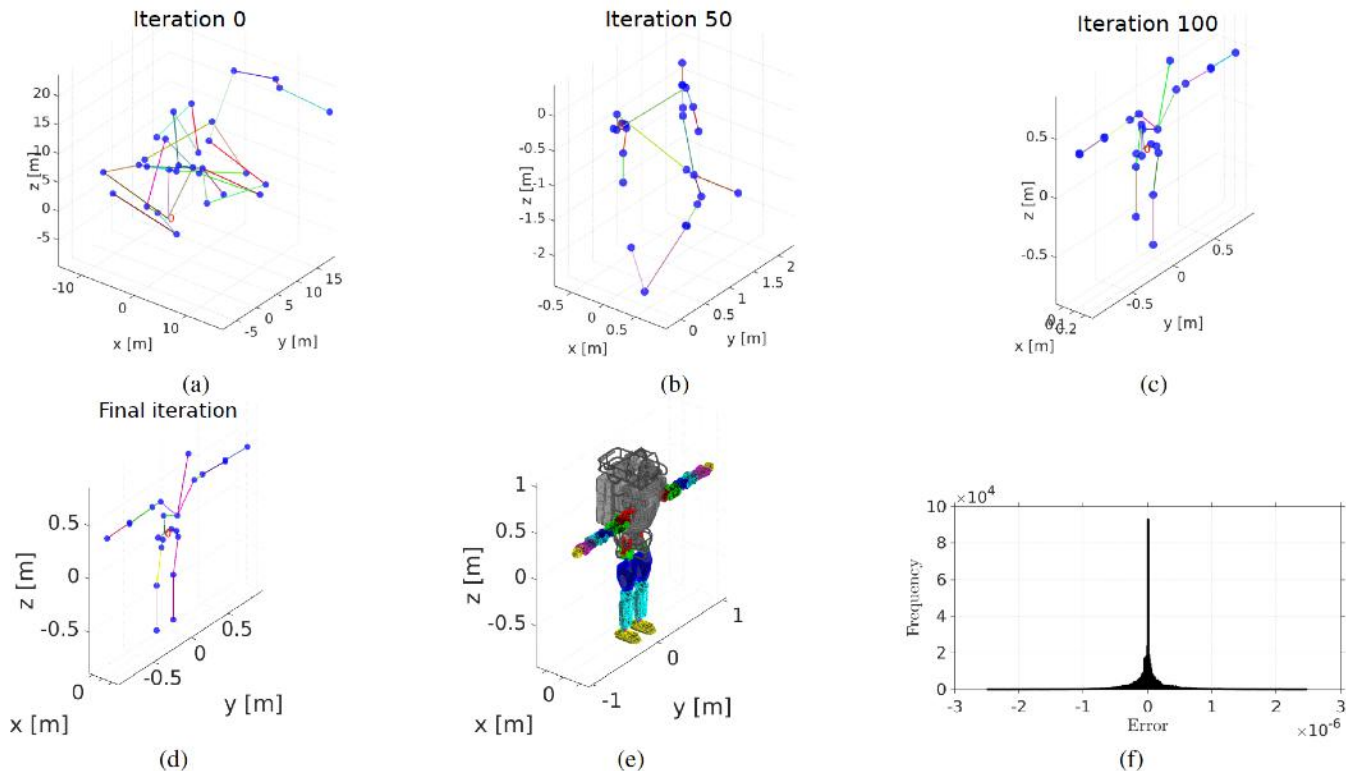


*The network outputs joint torques*

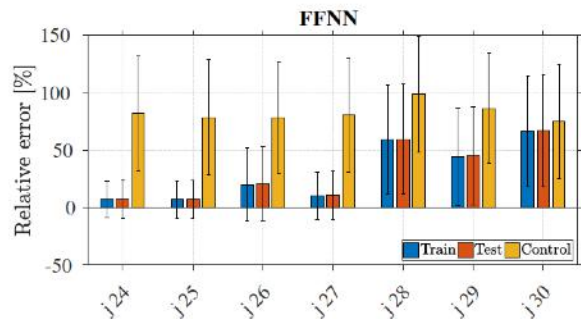
Each node is itself a net



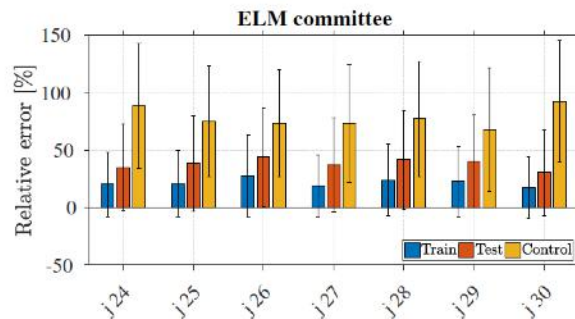
# Learning Humanoid Dynamics



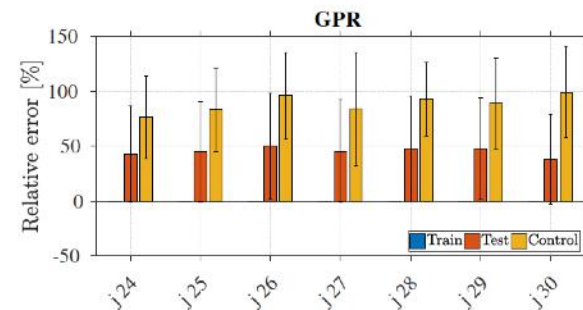
# Learning Humanoid Dynamics



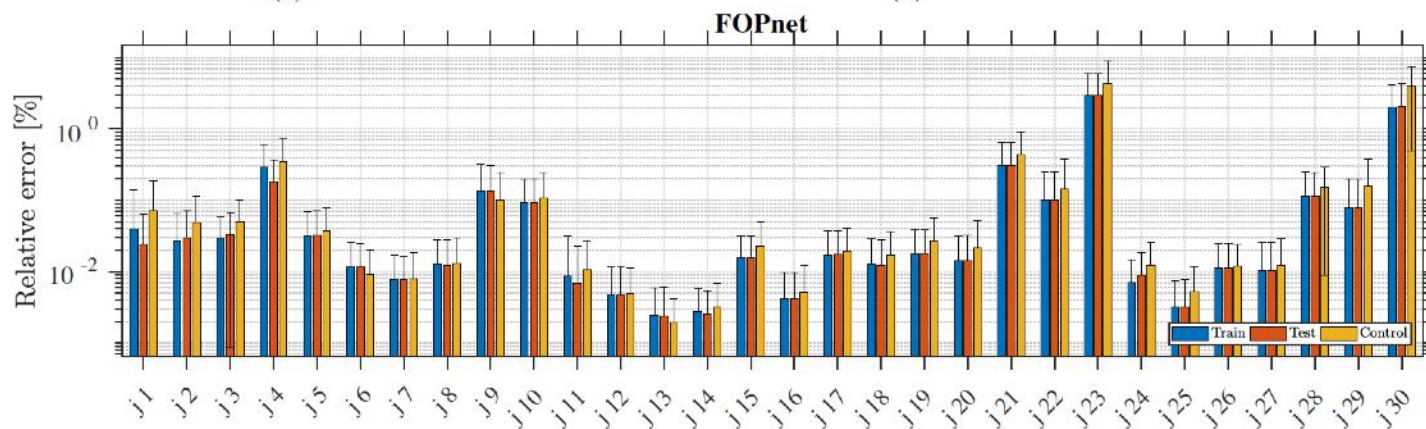
(a)



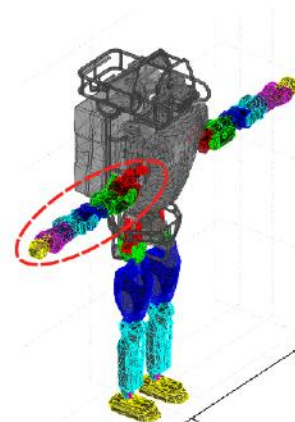
(b)



(c)

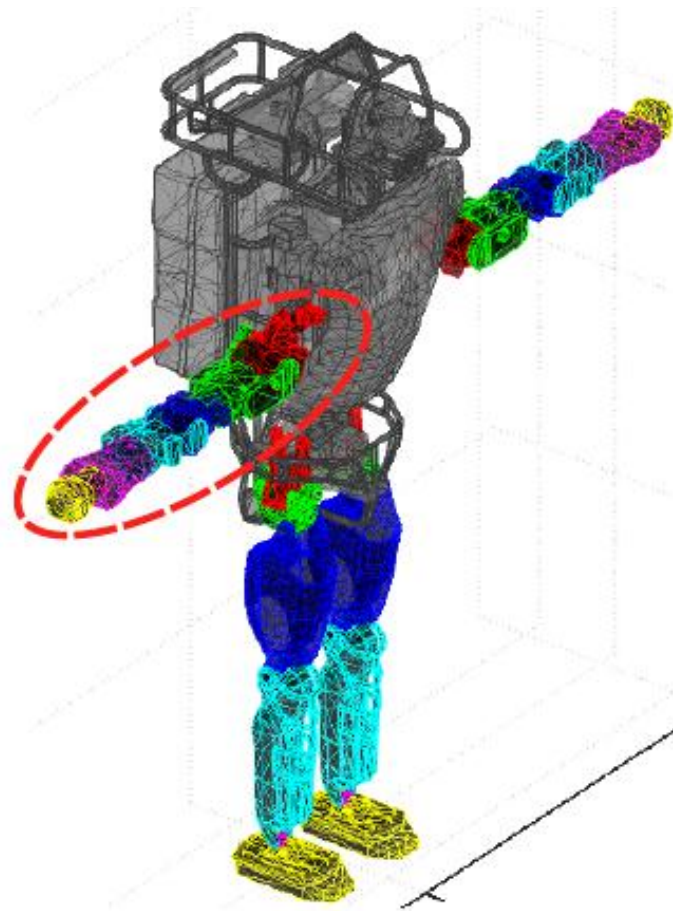
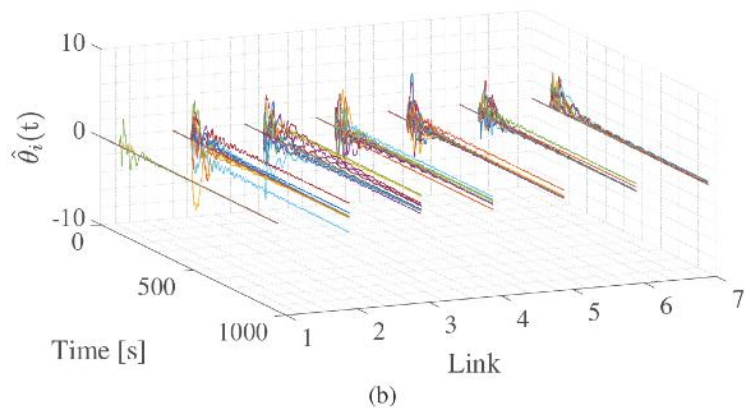
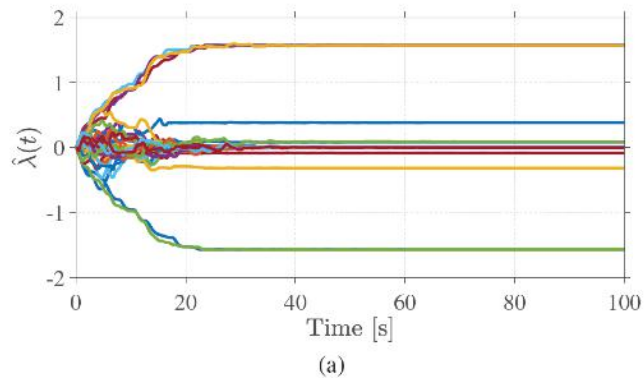


(d)



(e)

# Learning Humanoid Dynamics



# Chapter III

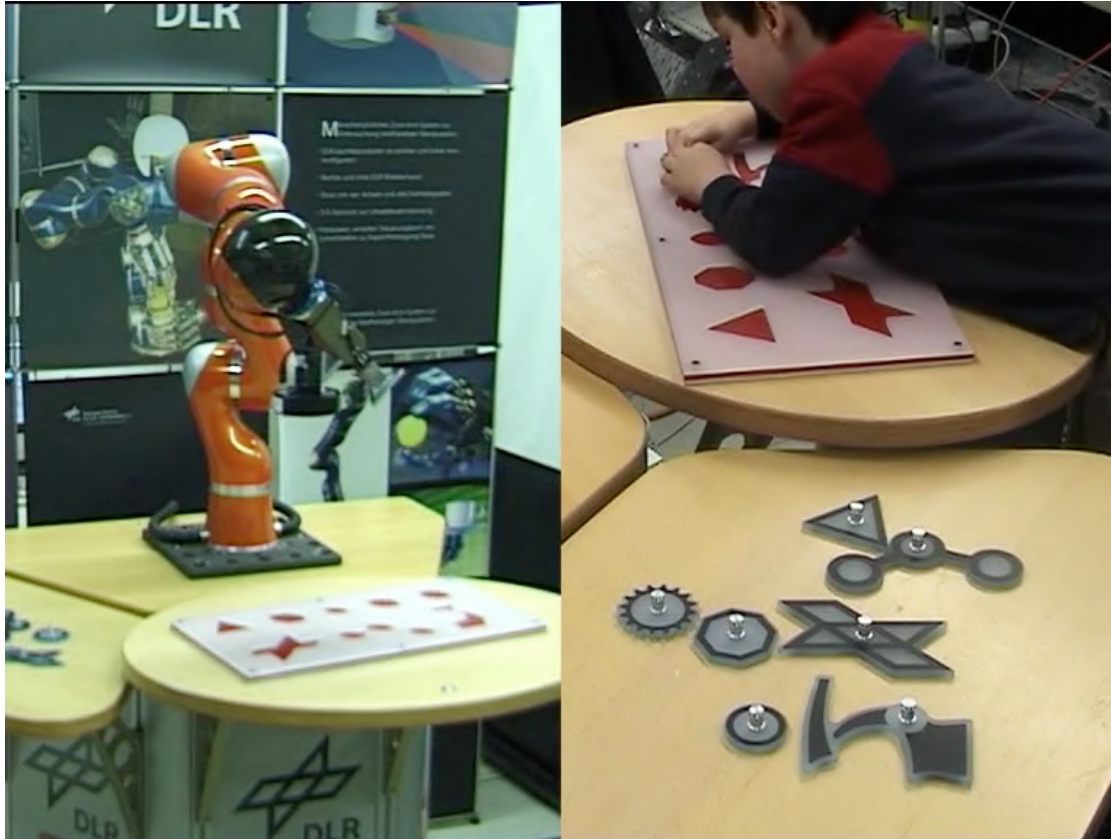
-

## Robot Learning: Manipulation





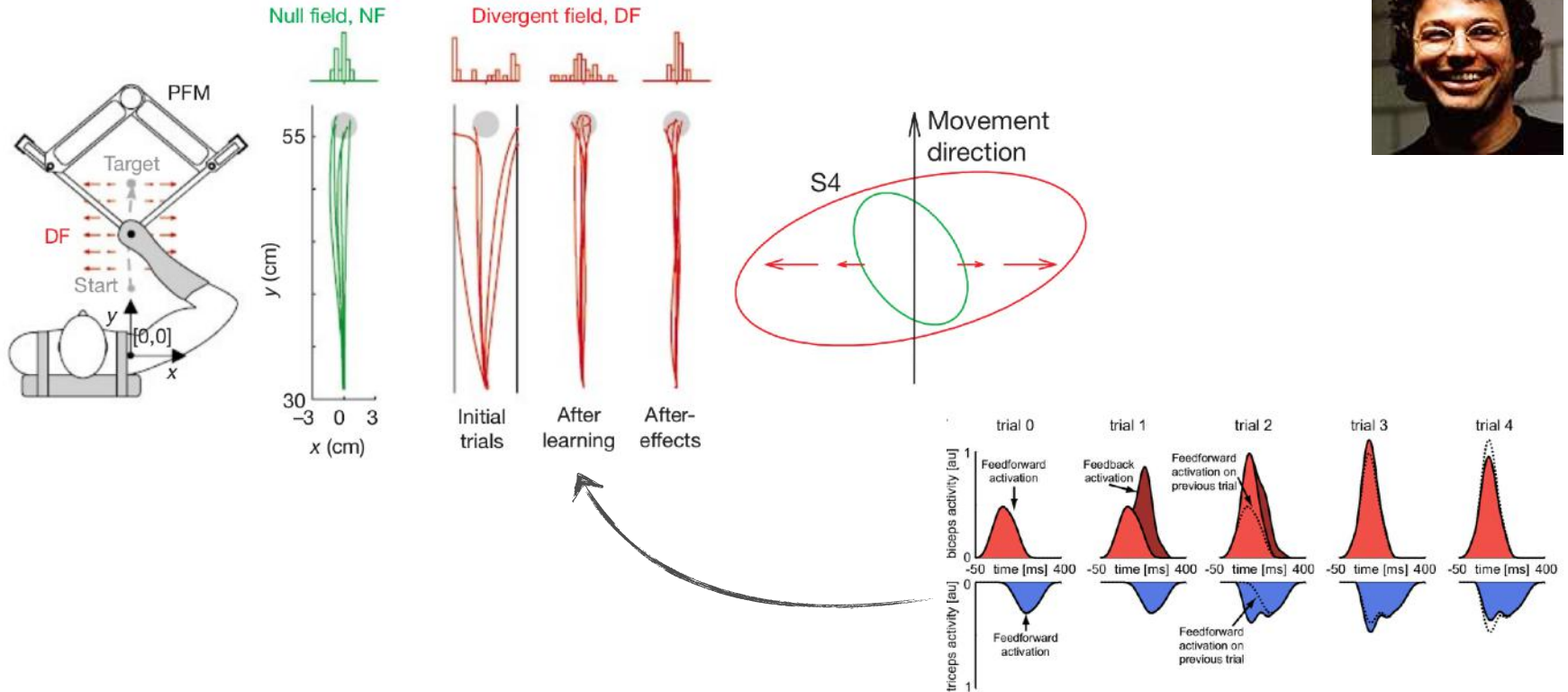
## The DLR Papas experiment



Andreas Stemmer & Paolo  
Robuffo Giordano, DLR



# Human impedance and force learning

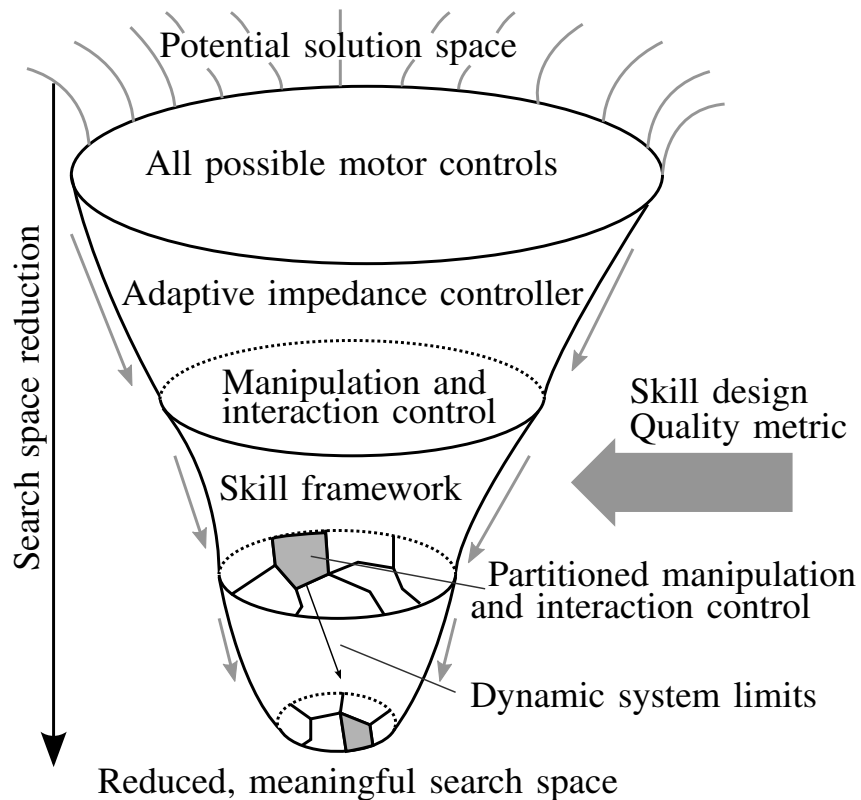


Burdet, E., Franklin, D. W., & Milner, T. E. (2013). Human robotics: neuromechanics and motor control. MIT press.



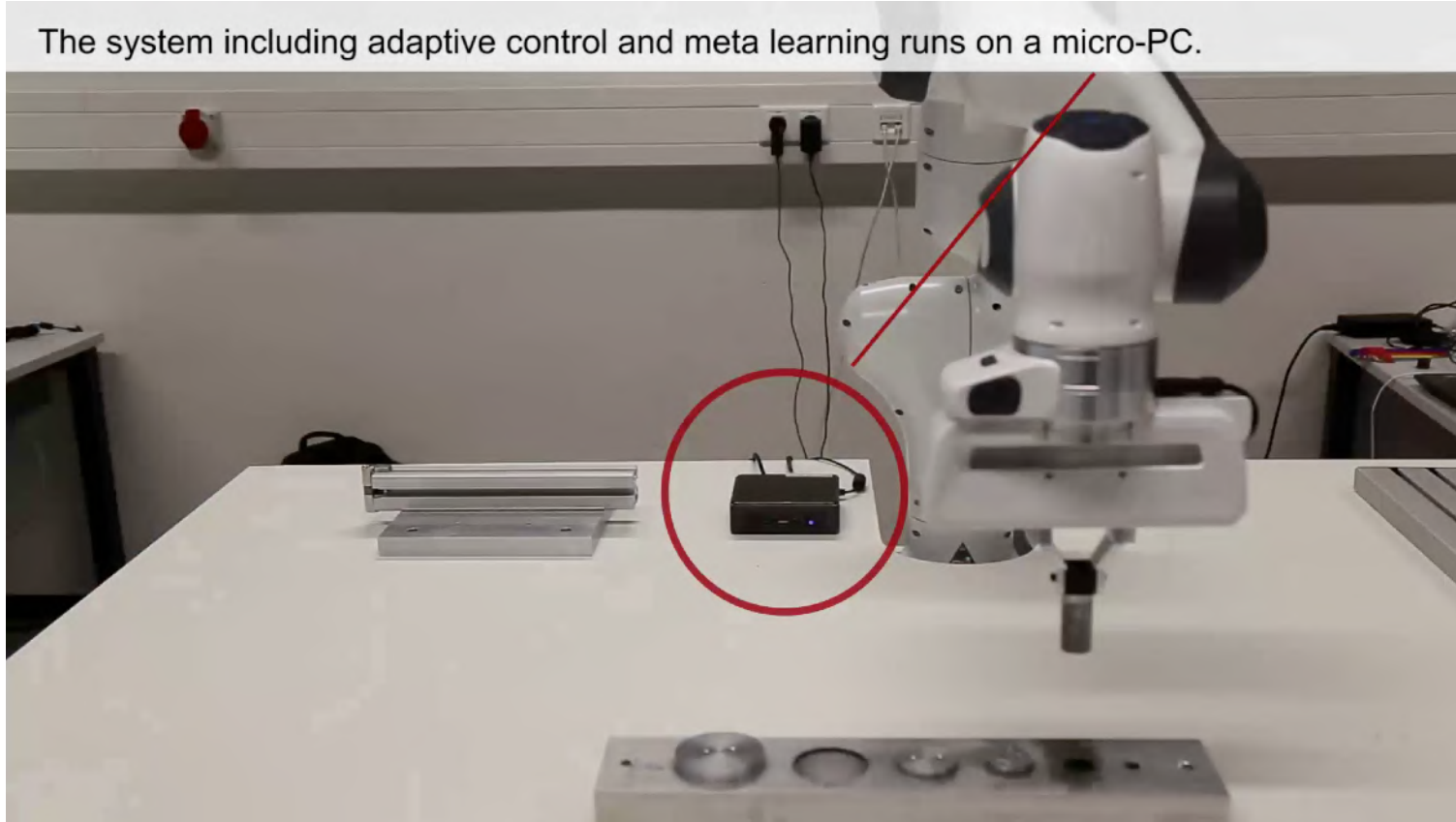
$$\delta \mathbf{K}_q(t) = \mathbf{K}_q(t) - \mathbf{K}_q(t-T) = \mathbf{Q}_{\mathbf{K}_q}(\boldsymbol{\varepsilon}(t)\mathbf{e}(t)^T - \gamma(t)\mathbf{K}_q(t))$$

# Skill framework I



# Learning peg in hole

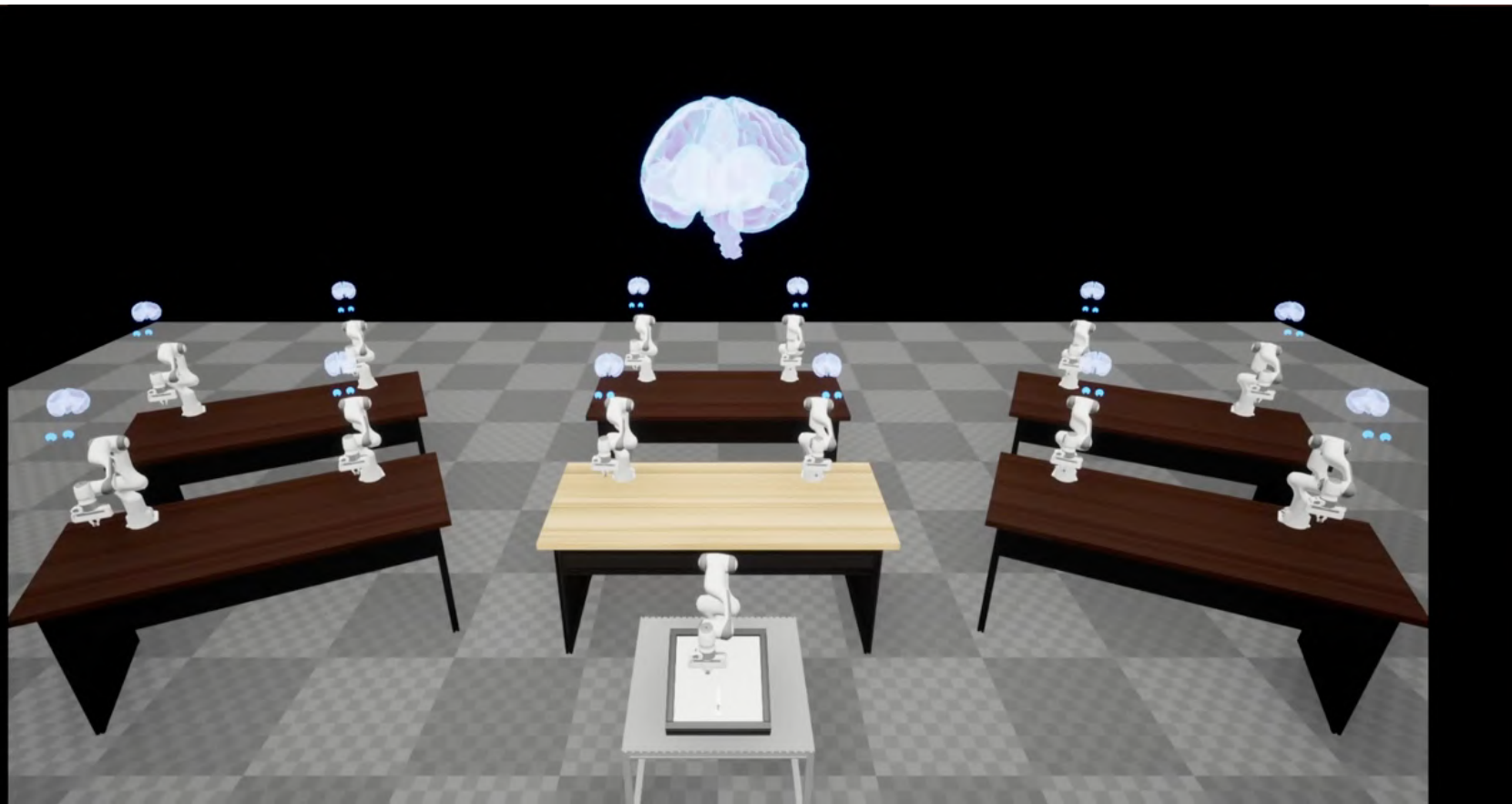
The system including adaptive control and meta learning runs on a micro-PC.



## Collective Learning: „n robots learn m keys“



# Collective Learning









# THANK YOU VERY MUCH!

