

COMP10001 Foundations of Computing

Tuples and Lists

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Lecture Agenda

- Last lecture
 - Functions (cont.)
 - Methods
- This lecture
 - Comments
 - Tuples
 - Lists

Lecture Outline

① Comments

② Tuples

③ Lists

Comments

- Comments are notes of explanation that document lines or sections of a program, which follow a # (hash) character
- Python ignores anything following a # on a single line (multi-line “commenting” possible with """):

```
# OK, here goes  
"""Three blind mice,  
Three blind mice,  
... """  
print("Hello world")
```

Commenting Expectations

- For this subject we require:
 - All key variables should have comments about what they are used for (as should user-defined functions)
 - Your code should describe **why** you do things, not **what** you do
 - Commenting can also be used to stop lines of code from being executed. This is called “commenting out” code.

Lecture Outline

① Comments

② Tuples

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Keeping it together: Tuples

- Tuples are just like strings but:
 - each element can be something other than a character
 - we use (,) rather than " " to build them

```
>>> costs = (1, 2.6, 7.1, -3.14)
>>> print(costs[0])
1
>>> print(costs[2:4])
(7.1, -3.14)
```

When would I Use Tuples?

- Representing “multi-variate” objects:
 - representing coordinates (x, y, z)
 - health records (name, address, ...)
 - playing cards (value, suit)
 - map positions (latitude, longitude)
 - mental state (love, hate, desire, beliefs, ...)
 - limb positions (angle, voltage, resistance)

Useful Coding Applications of Tuples

- To return multiple values:
`return (name, age, gender)`
- To swap values between variables:
`(a, b) = (b, a)`
- To test for one of a series of values:
`number in (12, 1, 2)`
- As keys to dictionaries (see later ...)

Just like Strings, Tuples are “Immutable”

- Once they are created, you cannot change elements

```
>>> data = (1, True, 'alice', 'bob')
>>> data[0] = 0
TypeError: 'tuple' object does not support ...
>>> data = "Alice and Bob"
>>> data[0] = 'H'
TypeError: 'str' object does not support ...
```

Variable-arity Functions: Redux

- A second way of defining a “variable-arity” function is by identifying a parameter as generating a variable-sized tuple of any “leftover” arguments:

```
def varfun(num, *rest):  
    return (num, rest)
```

```
>>> varfun(1, 2)  
(1, (2,))  
>>> varfun(1)  
(1, ())  
>>> varfun(1, 2, 3)  
(1, (2, 3))
```

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Lists: Mutable Data Type

- Lists are just like tuples but:
 - they are mutable
 - we use `[,]` rather than `(,)` to build them

```
>>> ["head", "tail", "tail"]  
>>> [5, 5, 30, 10, 50]  
>>> [1, 2, "buckle my shoe", 3.0, 4.0]
```

- As with all types, we can assign a list to a variable:

```
>>> fruit = ["orange", "apple", "apple"]
```

List Indexing and Splitting

- To access the items in a list we can use indexing (just like we do with strings and tuples):

```
>>> stuff_list = ["12", 23, 4, 'burp']  
>>> stuff_list[-1]  
'burp'
```

- We can similarly slice a list:

```
>>> stuff_list[:2]  
['12', 23]
```

and calculate the length of a list with `len`

```
>>> len(stuff_list)  
4
```

List Mutation

- Unlike tuples and strings, we can modify the internals of lists directly, either via assignment:

```
>>> stuff_list = ["12", 23, 4, 'burp']
>>> stuff_list[0] = '21'
>>> stuff_list
['21', 23, 4, 'burp']
>>> stuff_list[:2] = ['boing!']
>>> stuff_list
['boing!', 4, 'burp']
```

- ... or via methods that modify the internals of the list ...

List Mutation

- `append()` = add (single) item to end of list

```
>>> lst = [1, 2, 3]
>>> lst.append(4)
>>> lst
[1, 2, 3, 4]
```

- `remove()` = remove the first instance of a given value

```
>>> lst.remove(1)
>>> lst
[2, 3, 4]
```


List Mutation

- `pop()` = remove the element of the given index given value

```
>>> lst = [1, 2, 3]
>>> a = lst.pop(2)
>>> b = lst.pop(0)
>>> a, b, lst
(3, 1, [2])
```

- `sort()` = sort the contents of the list (in-place)

```
>>> lst = [4, 1, 3, 2]
>>> lst.sort()
>>> lst
[1, 2, 3, 4]
```

But What's the Difference?

- It seems that tuples and lists are the same, why have both?
- Important difference: mutability

```
>>> mylist = [1,2,3]
>>> mytuple = (1,2,3)
>>> mylist[1] = 6 ; print(mylist)
[1,6,3]
>>> mytuple[1] = 6 ; print(mytuple)
TypeError: 'tuple' object does not support ...
```

Mutability

- Types in Python can be either:
 - “immutable”: the state of objects of that type cannot be changed after they are created
 - “mutable”: the state of objects of that type **can** be changed after they are created
- Quiz:
 - Are strings mutable?
 - Are ints and floats mutable?

Lecture Summary

- What is a tuple?
- What is a list?
- What are mutable types?