Héctor Martin García

Fullstack Developer and Game Developer

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Spain



Passionate about creating digital experiences, from games to functional websites. Complete app development with own backend, monetization and publication.

Work Experience

Fullstack Developer

Colon | May 2025 - Current

Development of human resources portal with file and payroll management (frontend), creation of reusable widget for injection into other projects, refactoring errors in legacy system (PHP), task manager with React + Laravel, PDF generation (DomPDF), Docker containers for the portal.

Laravel PHP **DomPDF** Docker Internship

Colon | Feb 2025 - Mar 2025

Blog with React and Tailwind, institutional page with WordPress.

Tailwind CSS WordPress

Fullstack Developer and Game Developer

Taisai (Independiente) | May 2022 - Dec 2024

Android game app (Unity + C#), PHP + SQL backend, IronSource monetization, website and store development (HTML, JS, PHP).

Unity C# PHP MariaDB IronSource HTML

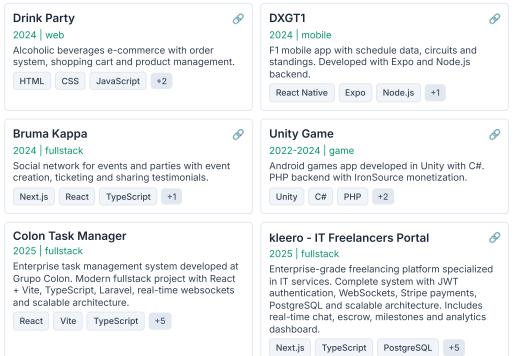
Game Developer

Prácticas del CFGS | Apr 2020 - Jun 2020

Simulation with 25,000 moving agents in Puerta del Sol (Unity - Lenovo), math game with visual questions and interactive calculation (Fundación Querer), educational minigames multiplatform with scalable logic (Great Little People).

Game Development Unity C#

💋 Featured Projects





Education

Web Application Development Certificado Desarrollo de Aplicaciones con

tecnologías web

Jan 2024 - Jan 2025

CFGS Animation, games and interactive environments

ESTEC

Sep 2018 - Jun 2020

Technologies

Laravel Reverb

