# **Héctor Martin García**

Fullstack Developer and Game Developer

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Spain



Passionate about creating digital experiences, from games to functional websites. Complete app development with own backend, monetization and publication.

## Work Experience

#### **Fullstack Developer**

Colon | May 2025 - Current

Development of human resources portal with file and payroll management (frontend), creation of reusable widget for injection into other projects, refactoring errors in legacy system (PHP), task manager with React + Laravel, PDF generation (DomPDF), Docker containers for the portal.

React Laravel PHP DomPDF Docker JavaScript +6

#### Internship

Colon | Feb 2025 - Mar 2025

Blog with React and Tailwind, institutional page with WordPress.

React Tailwind CSS WordPress

#### **Fullstack Developer and Game Developer**

Taisai (Independiente) | May 2022 - Dec 2024

Android game app (Unity + C#), PHP + SQL backend, IronSource monetization, website and store development (HTML, JS, PHP).

Unity C# PHP MariaDB IronSource HTML +1

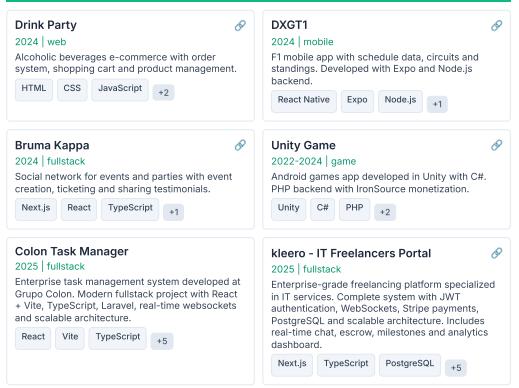
#### **Game Developer**

Prácticas del CFGS | Apr 2020 - Jun 2020

Simulation with 25,000 moving agents in Puerta del Sol (Unity - Lenovo), math game with visual questions and interactive calculation (Fundación Querer), educational minigames multiplatform with scalable logic (Great Little People).

Unity C# Game Development

## Featured Projects





#### Education

#### Web Application Development

Certificado Desarrollo de Aplicaciones con tecnologías web

Jan 2024 - Jan 2025

CFGS Animation, games and interactive environments

ESTEC

Sep 2018 - Jun 2020

### Technologies

Mobile & Games

Git

