

HEMANT KUMAR MISHRA

Delhi, India
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PERSONAL DETAILS

DOB : Oct 19, 1995
Gender : Male
Language : English & Hindi
Nationality : Indian

ABOUT ME

I am a self-motivator, receptive and a hybrid of adaptable & smart worker.

SKILLS

TECHNICAL

[illegible]

CERTIFICATION

Data Science for Engineers	NPTEL	81%
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Programming, Data Structures and Algorithms in Python	NPTEL	87%
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FRAMEWORKS

Django, Flask, Bootstrap, Pandas,
NumPy, Matplotlib, SK-Learn

EDUCATION

INSTITUTE	DISCIPLINE	YOP	SCORE
HMR Institute of Technology and Management, New Delhi	B. Tech CSE	2019	80%
Rajkiya Pratibha Vikas Vidyalaya, New Delhi	Class XII (CBSE)	2014	84%
S.H.K. Sarvodaya Bal Vidyalaya, New Delhi	Class X (CBSE)	2012	8.8 CGPA

INTERNSHIPS & TRAINING

MACHINE LEARNING USING PYTHON

Kodding Infotech Services, Delhi

June - July 2017

WEB DEVELOPMENT INTERNSHIP

IGreenik Private Limited, Noida

June – July 2018

WORKS & PROJECTS

ANIME RECOMMENDATION SYSTEM:

Implement a web application using Flask based on the concept of Collaborative Filtering which complies preference from several users to predict a given user's interest.

(<https://github.com/Hmnt39/Recommender-System>)

(2017)

YOUTUBE PLAYLIST DOWNLOADER:

Console Based Application to download playlist from Youtube in one go. (<https://github.com/Hmnt39/Downloader>) (2017)

(2017)

WEB DEVELOPMENT:

Working on Django Framework to create a website related to social networking and to deploy on server with Nginx, Gunicorn configuration. **(2018)**

(2018)

DATA MINING AND SENTIMENT ANALYSIS OF PITCHFORK:

Sentiment analysis of Pitchfork reviews using different algorithm and comparing their performance. Mining the important features from the dataset and represent graphically using Flask Framework.

(https://github.com/Hmnt39/Pitchork_reviews_analysis)

(2018)

SNAKE AUTOMATION USING AI:

This project simulates a snake game using different artificial intelligence approach like domain specific (BFS, Hamiltonian algorithm) and General Purpose (Neural network) algorithm. Further this project compares these two approaches for better game play.(

<https://github.com/Hmnt39/Snake-Automation-Using-AI>)

(2019)