Sprint 3 Report, TSR Assistant, Drowning with Ducks, 11/19/17

Sprint 3 Ends 11/19/17

Actions to stop doing: The team should stop over stepping task boundaries so that no one team member is overloaded with work while others are left with little to do.

Actions to start doing: The team should have more frequent code reviews so that areas the coder missed may be reviewed by fresh eyes and new/better ideas can be formulated for more efficient code

Actions to keep doing: Honest and open communication on clarifications, problems, and frequent commits should be continued as free communications has been immensely helpful in troubleshooting and resolving any issues with tasks quickly.

Work completed/ not completed:

Completed:

- User Story 2 (As an instructor I would like to see an overview of the team's health)
- User Story 3 (As a developer, I would like to refactor and refine our analysis and flags)
- User Story 4 (As a developer, I want to know what my limitations are on frameworks for rendering of data)
- User Story 5 (As an instructor, I want to see a graphical representation of the team's status)
- User Story 6 (As an instructor I would like to have a flagging system I can manage.)

Not completed:

• User Story 1 (As an instructor I would like to see an overview of the team member's health)

Work Completion Rate:

- 5 user stories completed. 1 user story uncompleted.
- 37 estimated ideal work hours completed.
- 14 day sprint.
- .357 of a user story completed per day.
- 2.86 ideal work hours per day.
- Burn Up Charts available in the repository