

Sprint 2 Report

Date: 11/5/17

Team:

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Project Title: GrepThink Live Chat

Project Owner (Sponsor): Ryan Monroe & Sean Dougher

Project Owner (in CS115): Sean Gordon

Scrum Master (Sprint 2): Anjali Kanthilal

Actions to Stop Doing:

- We should make sure everyone is more consistent with attendance.

Actions to Start Doing:

- We need to make sure our meetings are more in line with the scrum process. This means making sure the Scrum master can manage the current scrum properly. We also need to change our meetings to be more like the example scrum meetings.
- Testing code changes with unit tests and hand input to the website.
- Document functionality of the code as well as the hand-input tests.

Action to Keep Doing:

- Meeting 3 times a week, communicating outside of class and meetings. This has been effective for us and is required by the class, so there is no reason to stop doing this.
- Updating others on our progress/changes via Slack or text.
- Helping each other with problems, such as setting up our environments that we did in Sprint 1.
- Pushing changes regularly to GitHub.
- Proper Scrum meetings, with updates and everything

Work Completed:

- Chat backend is completed, chat rooms are saved with text.
- Chat front end is completed, HTML page can now create websockets and communicate with the server
- Chat HTML page created.
- Server routing for user websockets
- Authentication so that users can view/access only chatrooms they're part of.
- URLs properly link to viewing all chatrooms, and specific rooms.

Work Not Completed:

❖ CSS and UI

Work Completion Rate:

- User Stories Completed: 3
- Completed Estimated Work Hours: 30
- Total Number of Days: 14

Burn Up Chart

