

sea:me

DES_PROJECT_2

Instrument Cluster

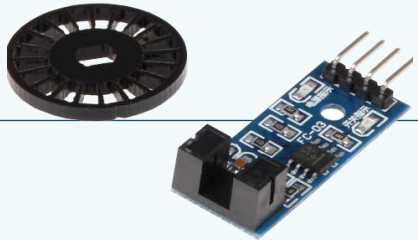
Team2 _ Hokyung-Park, Seungwoo-L , Ilgizar Khuzin

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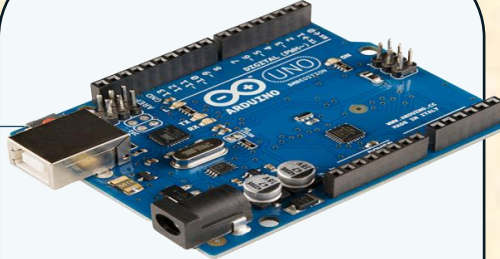
- 1 CodeFlow & Speciflcation
- 2 CAN &Pydbus
- 3 Data Processing&D-BUS
- 4 Error Check &Multi - thread
- 5 Qt -Dashboard



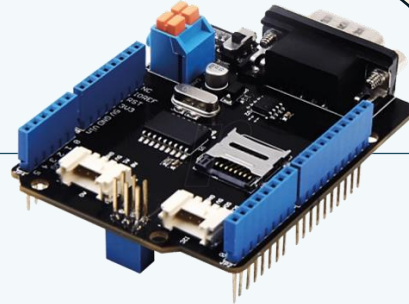
Speciflcation - Hardware / Software



- Speed Sensor LM 393
- Measure Speed



- Arduino Uno
- Receive data from sensor



- CAN – BUS Shield V 2.0
- Send data via CAN

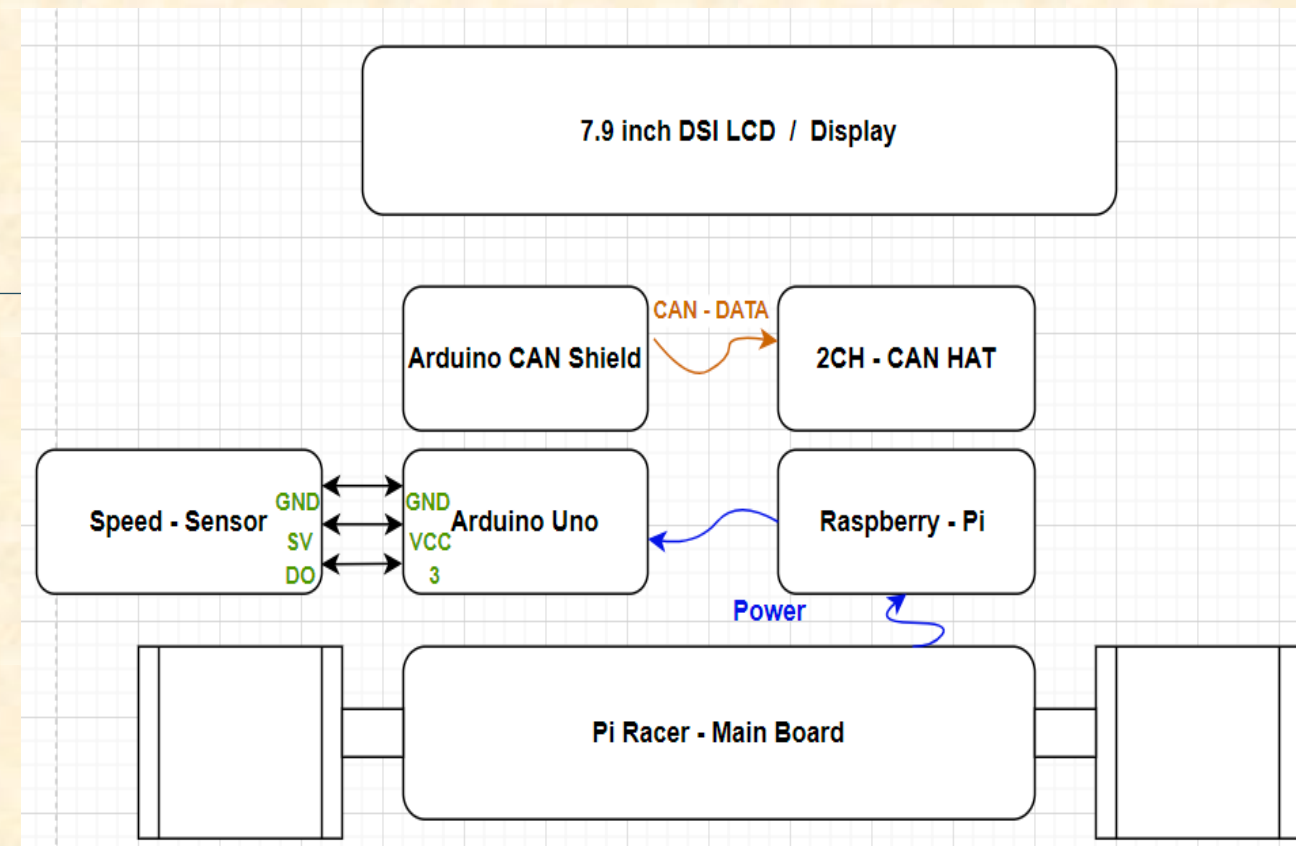
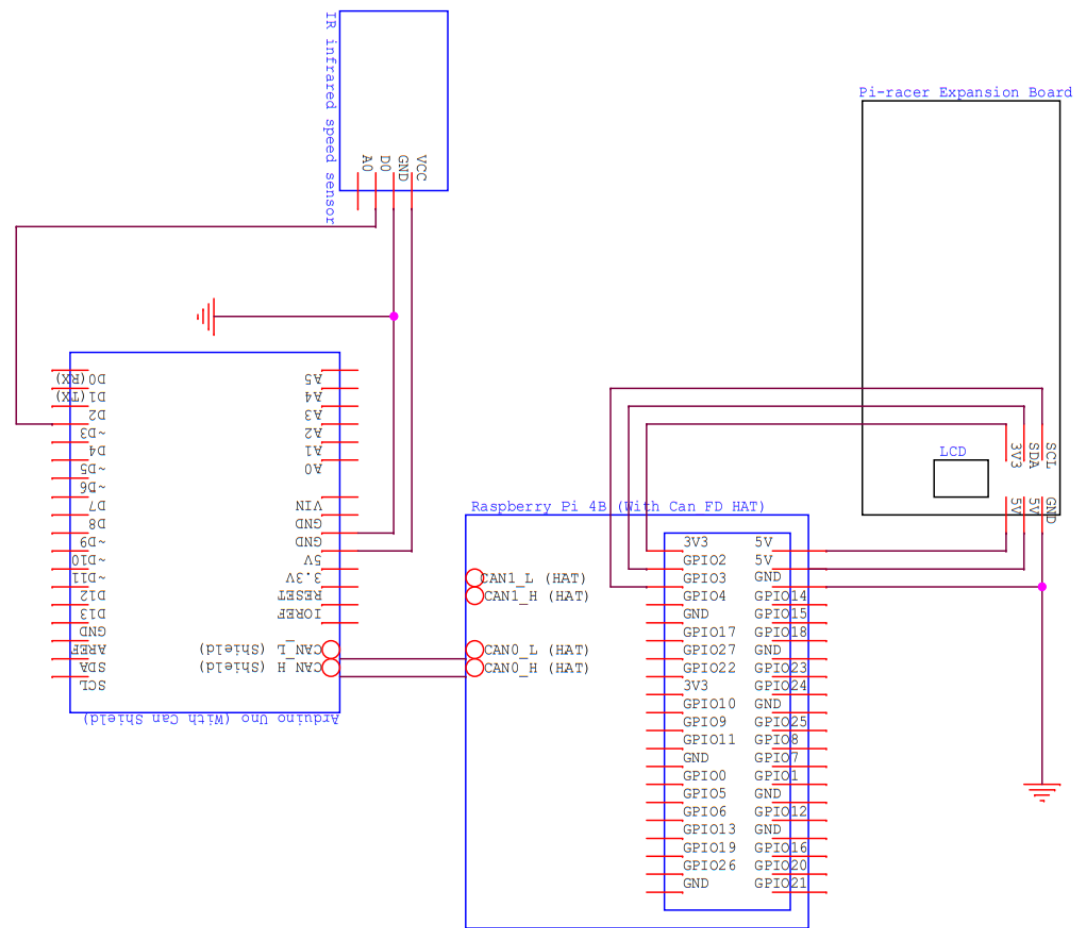


- 2CH – CAN HAT
- Receive data via CAN

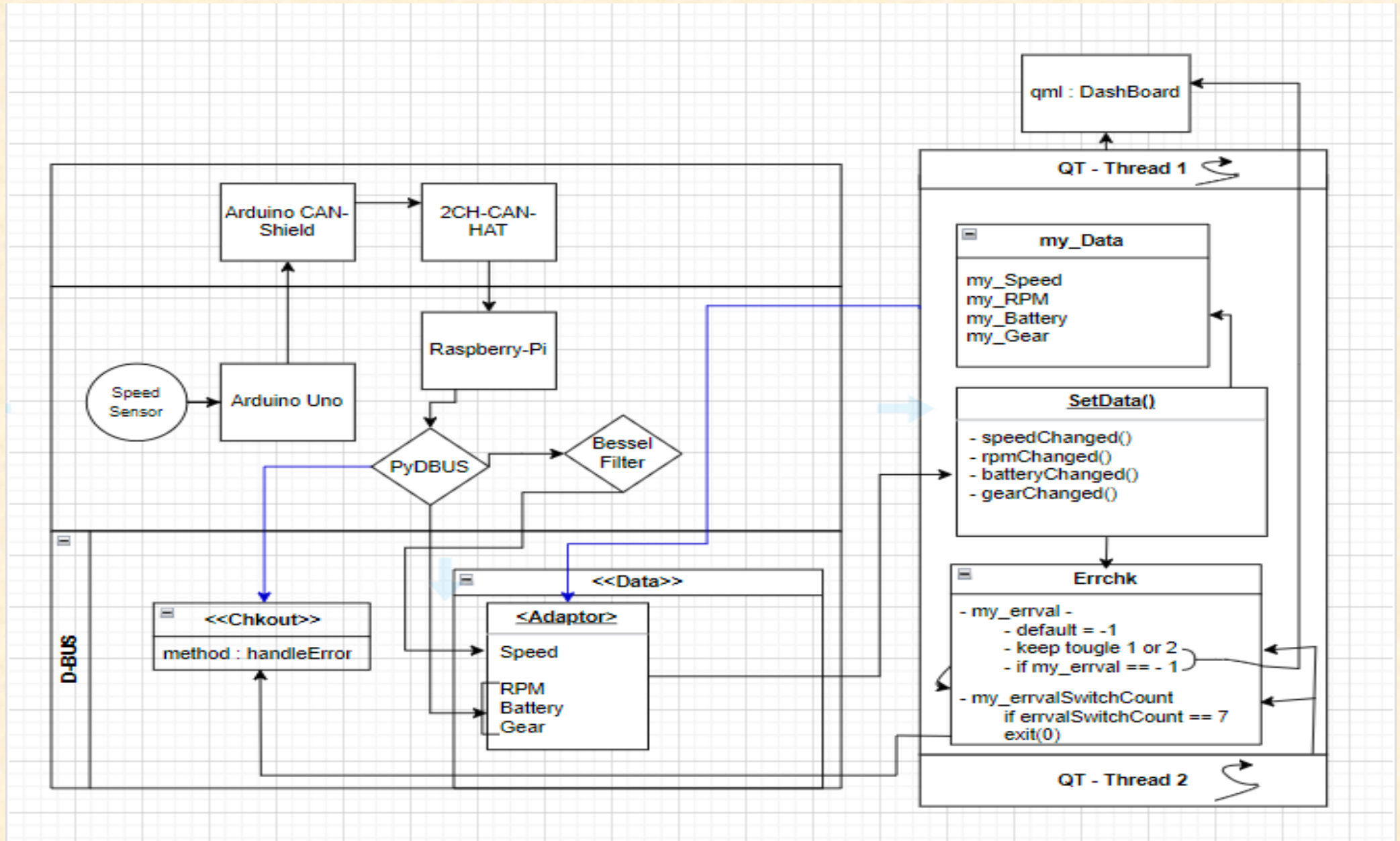


- Raspberry – Pi 4B
- Data Processing & Launch all exec()

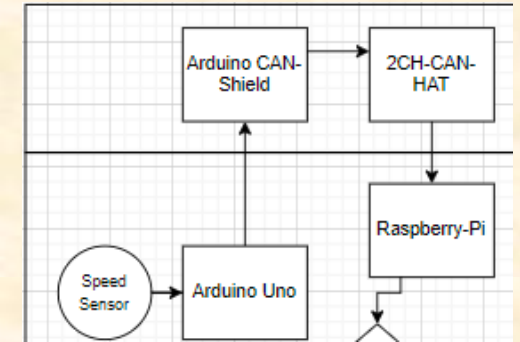
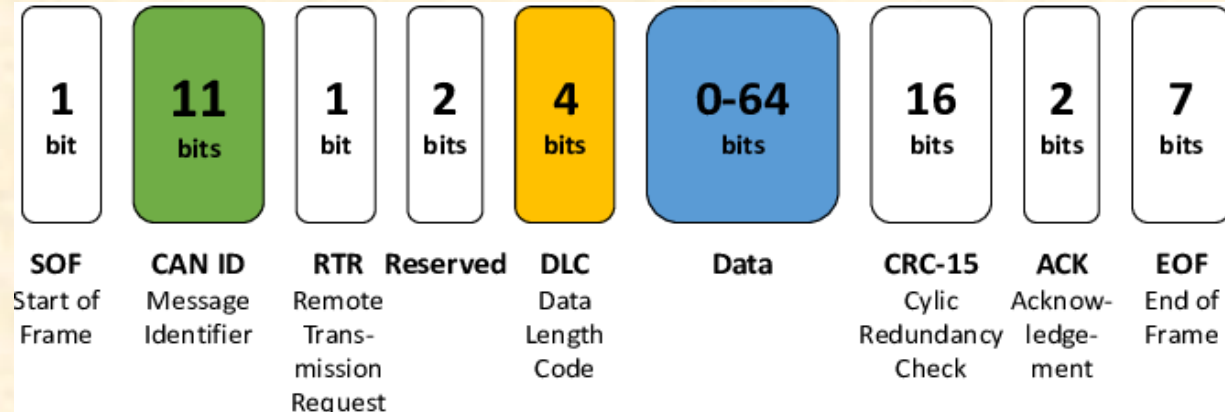
Hardware connection



CodeFlow



Part.2 - Get/Send Data In CAN



```
byte rpmData[8];  
float tempRPM = RPM_w;  
float tempSpeed = speed_mps;  
memcpy(rpmData, &tempRPM, 4);  
memcpy(rpmData + 4, &tempSpeed, 4);  
  
CAN0.sendMsgBuf(0x100, 0, 8, rpmData);
```

CAN0.sendMsgBuf(ID , RTR , Data_len , Data)

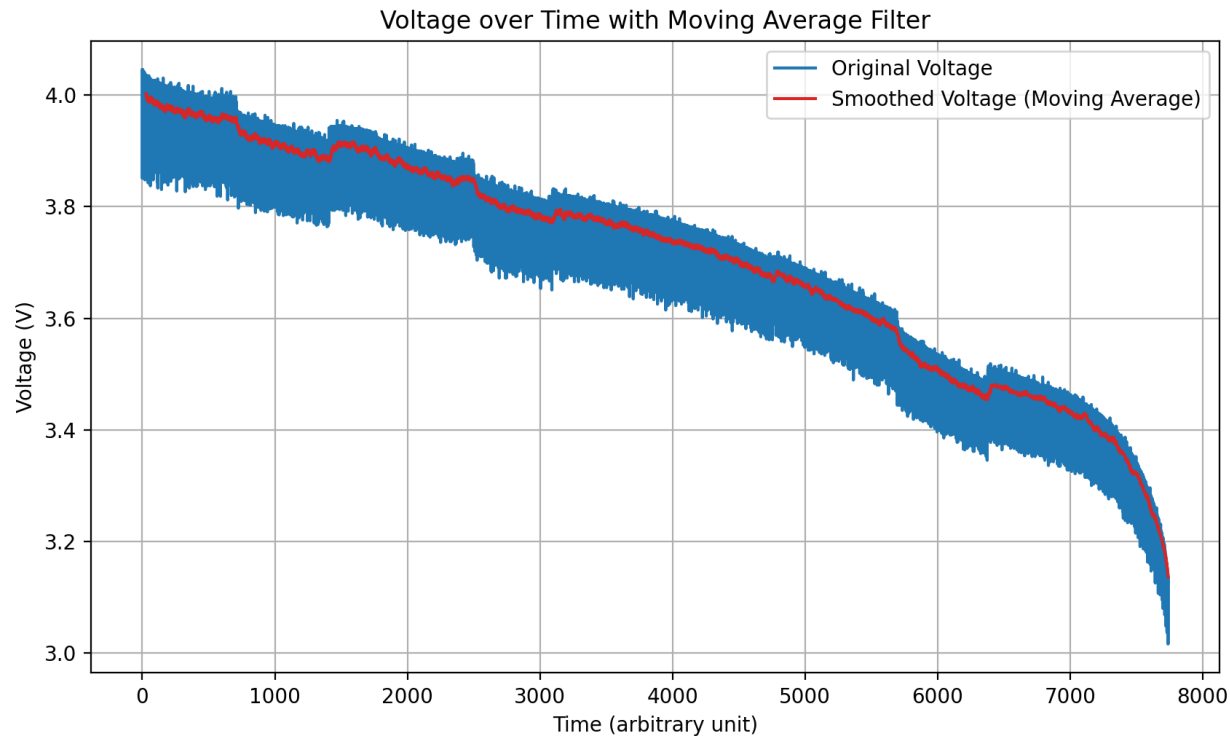
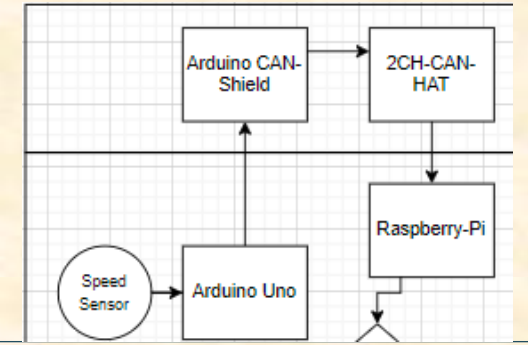
ID : 0x100

RTR : 0 (0 = send , 1 = receive)

Data_len = 8 bytes

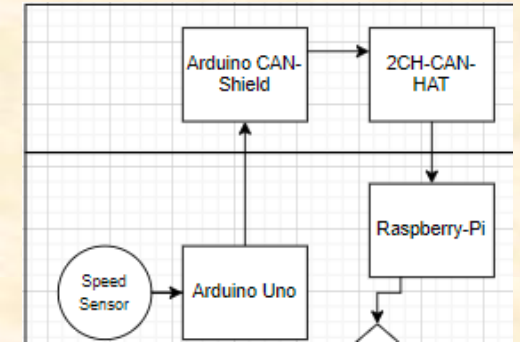
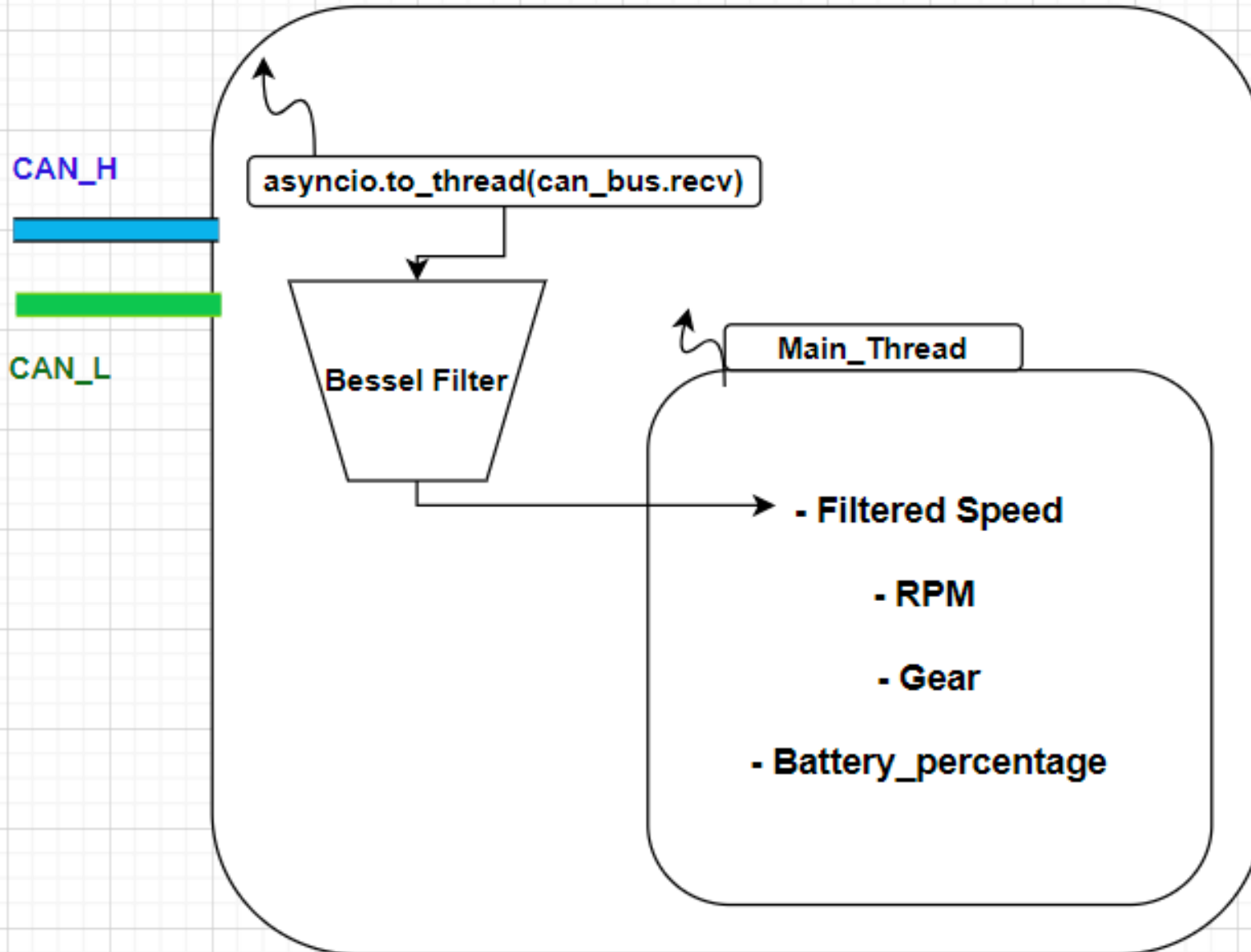
Data = rpmdata

Part.2 - Pydbus -Get Voltage



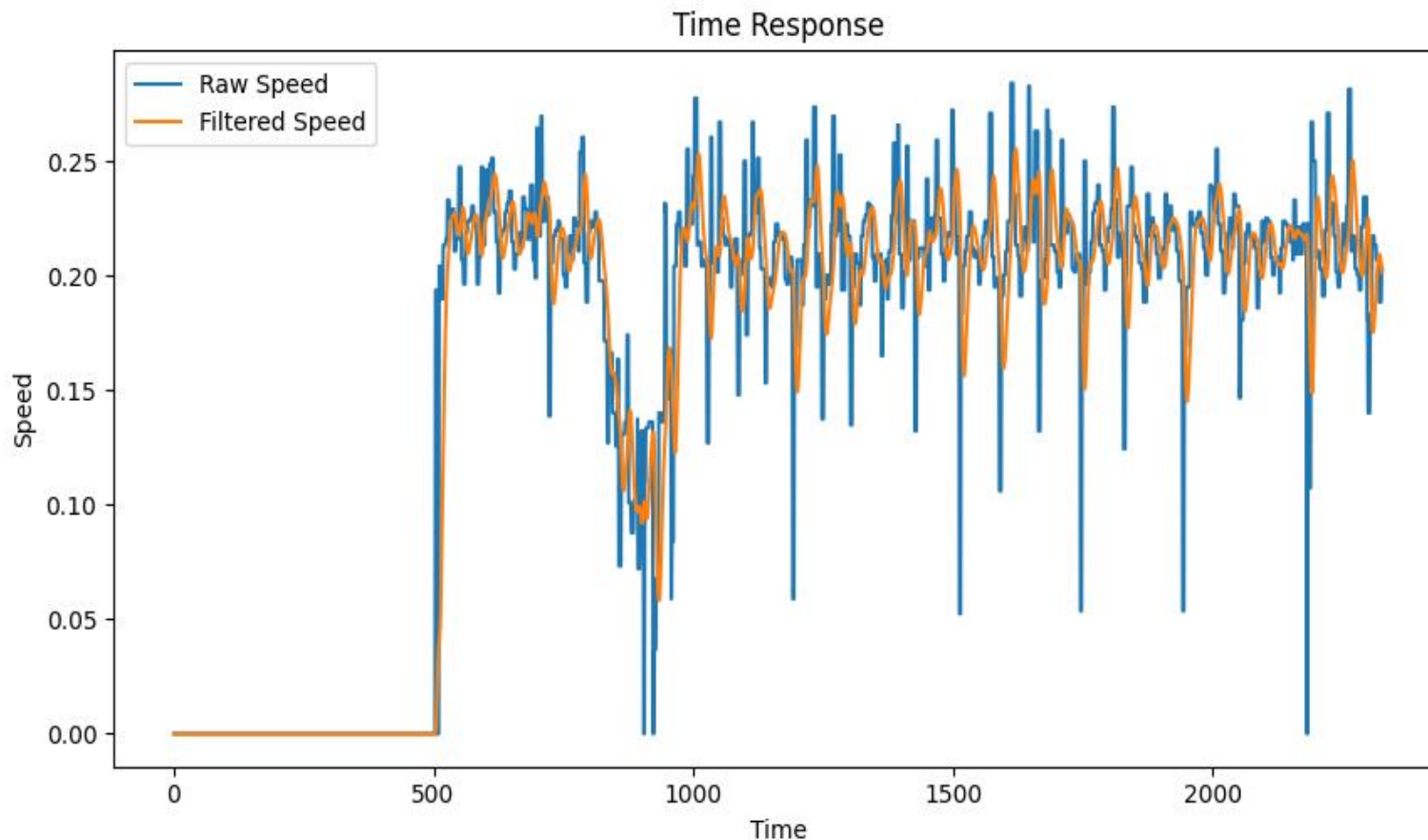
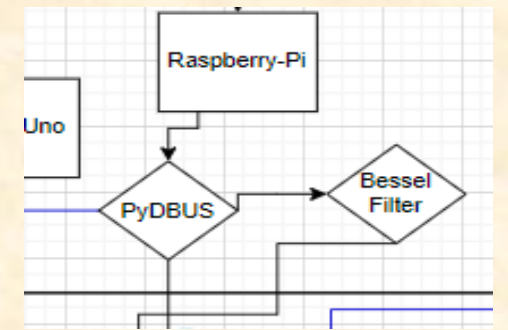
- Get Battery Voltage using i2c
- Check Official datasheet
- Experiment Minimum Voltage (3.1V)
- Convert to Equation and apply filter

Part.2 - Send Data to D-BUS In asynchronously



- Return Data Asynchronously
- Using Bessel Filter for reduce noise
- Update Data in D-bus with Main thread

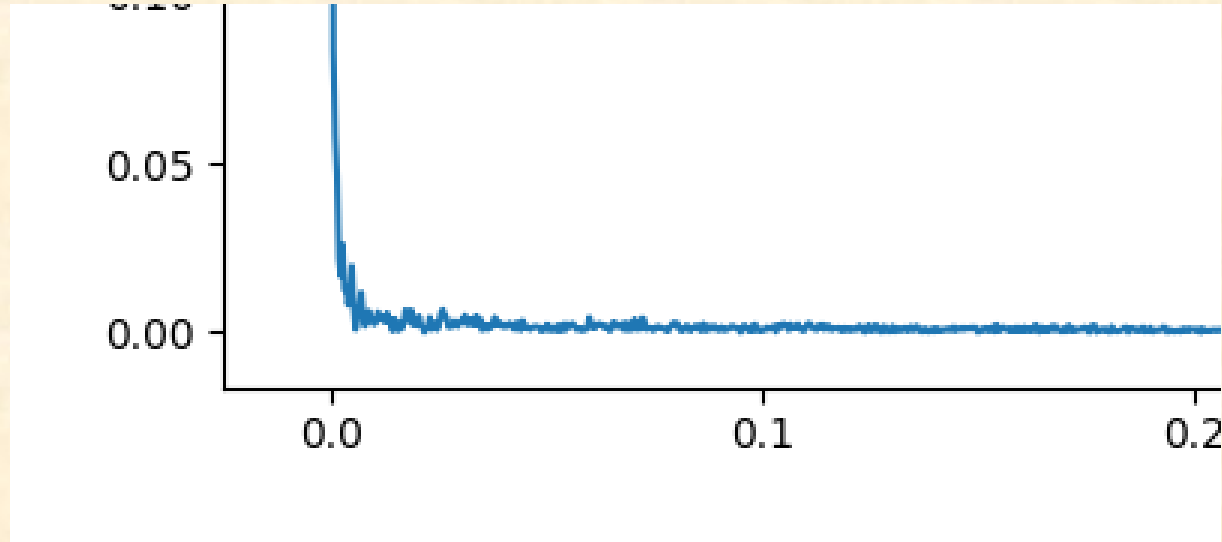
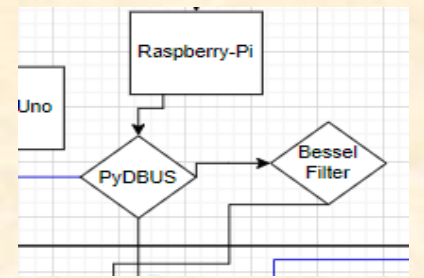
Part.2–Data Processing - Bessel Filter



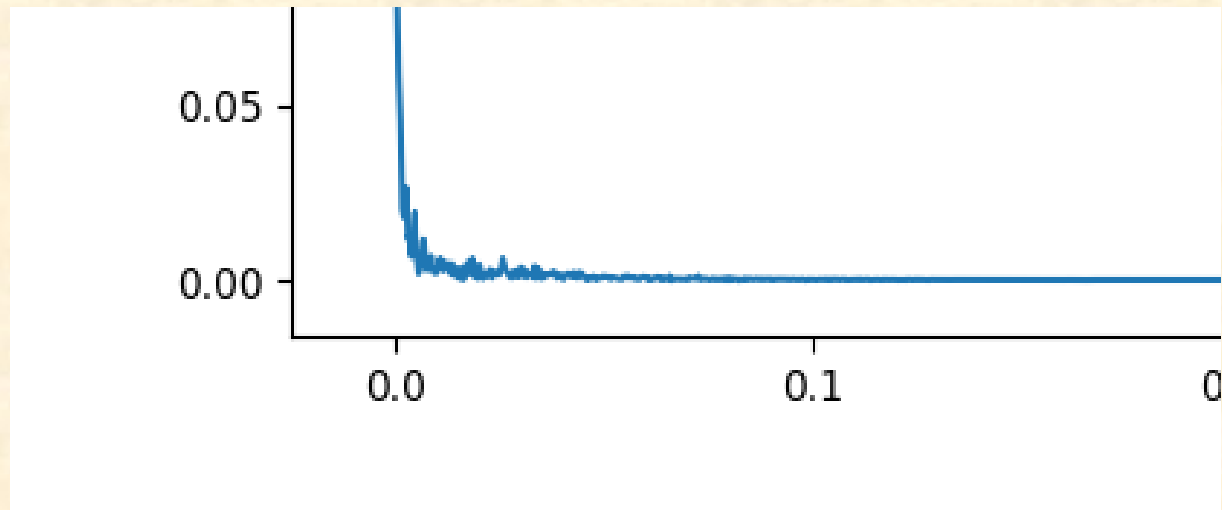
<Bessel Filter>

- It has nearly constant group delay, minimizing phase distortion
- Ideal for applications needing signal integrity like velocity measurements.
- Slower roll-off and less high-frequency noise attenuation compared to other filters.

Overall-ALL CodeFlow

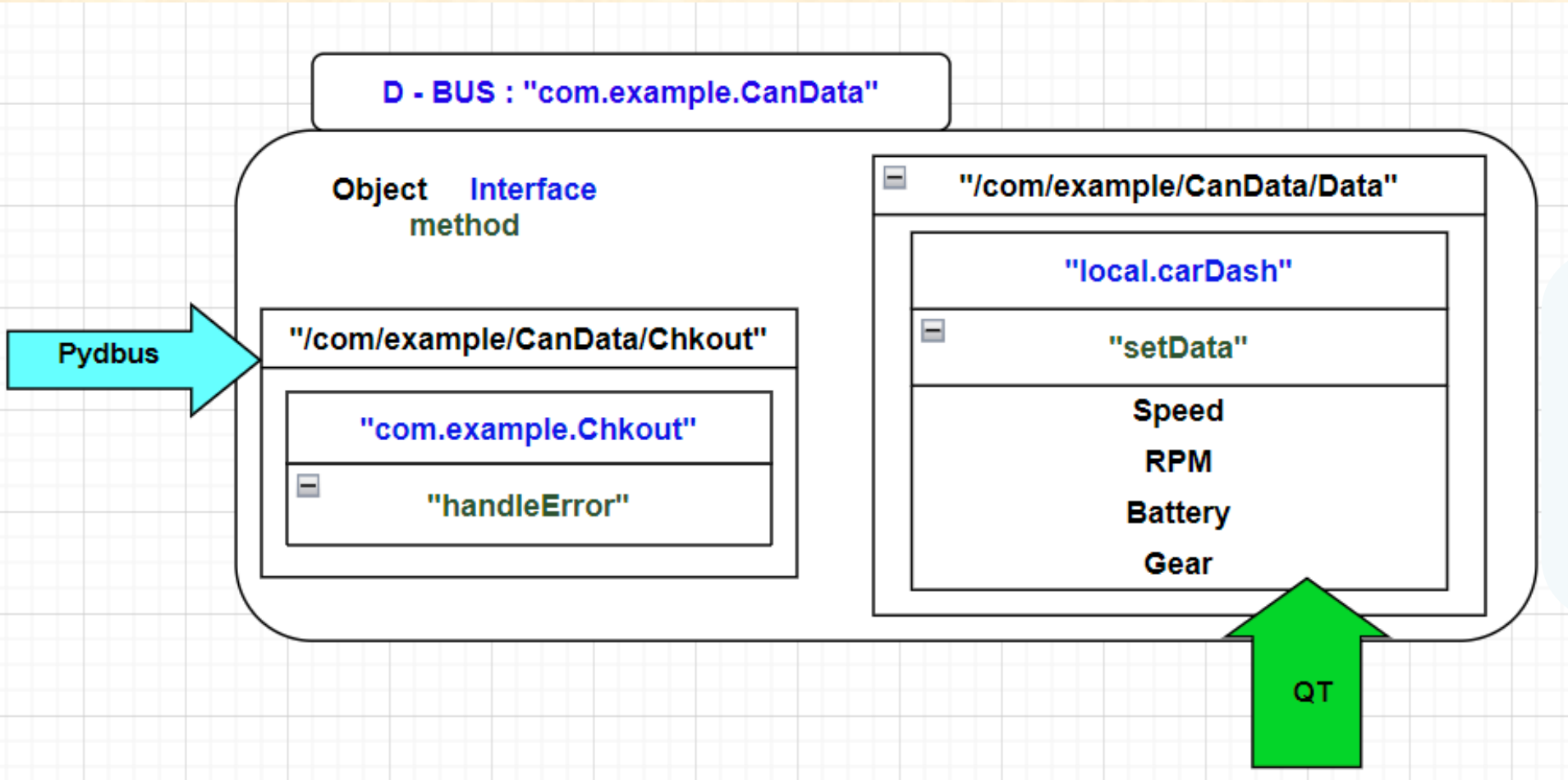
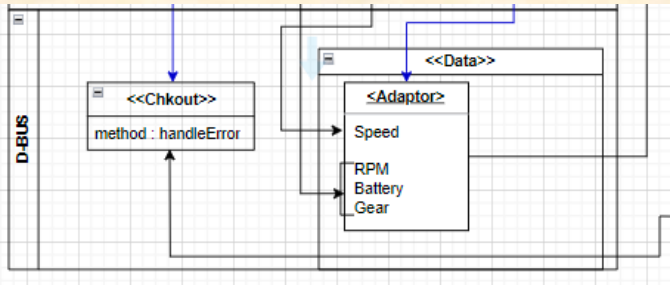


Frequency Response - Raw Data



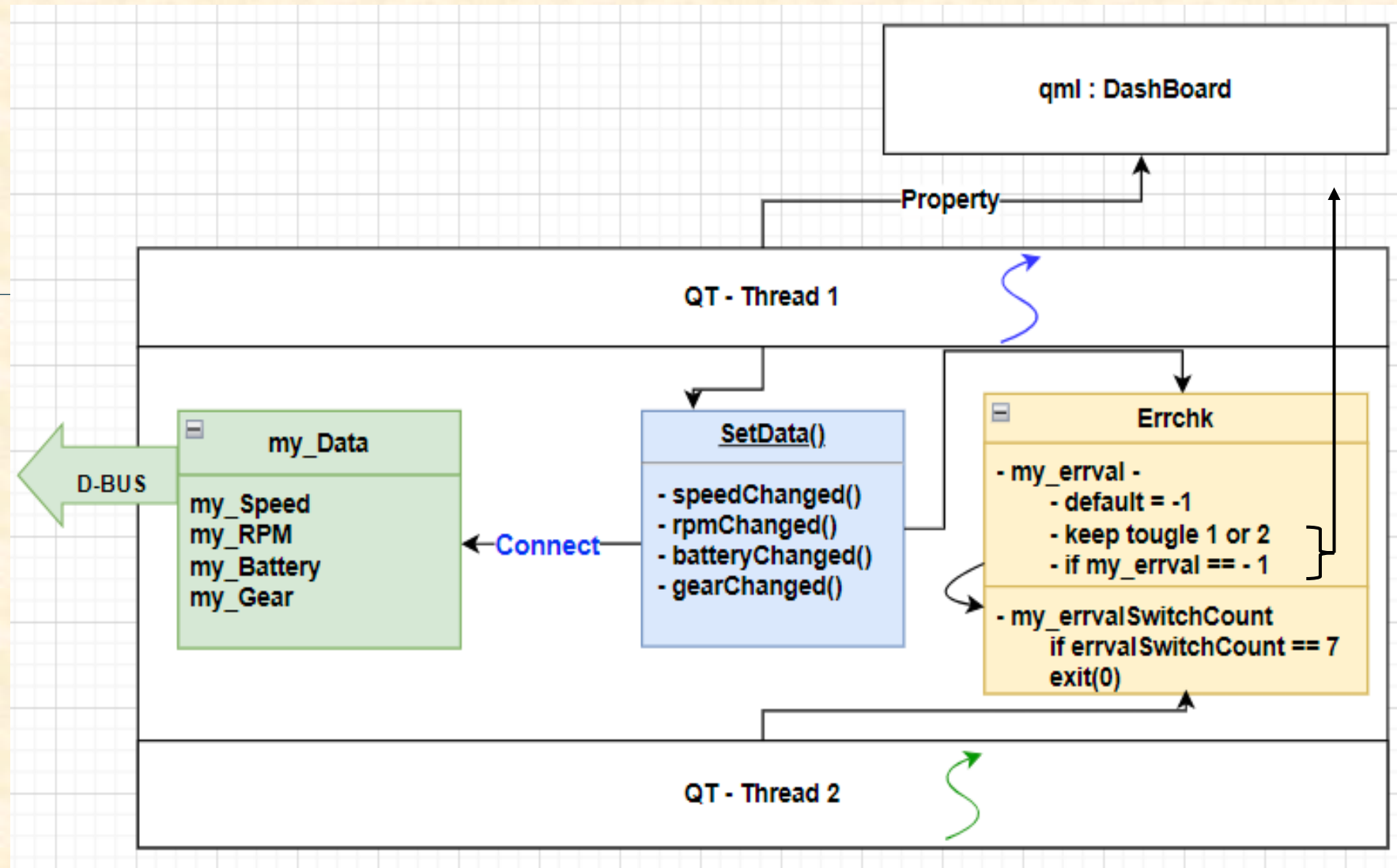
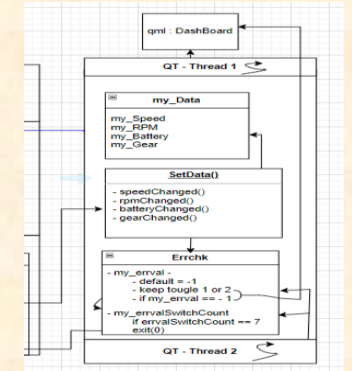
Frequency Response – Filtered Data

Open D-BUS,Data In D-BUS



- Use an Adapter in XML to enhance security and modularity by encapsulating the interface

Multi-Threads In QT



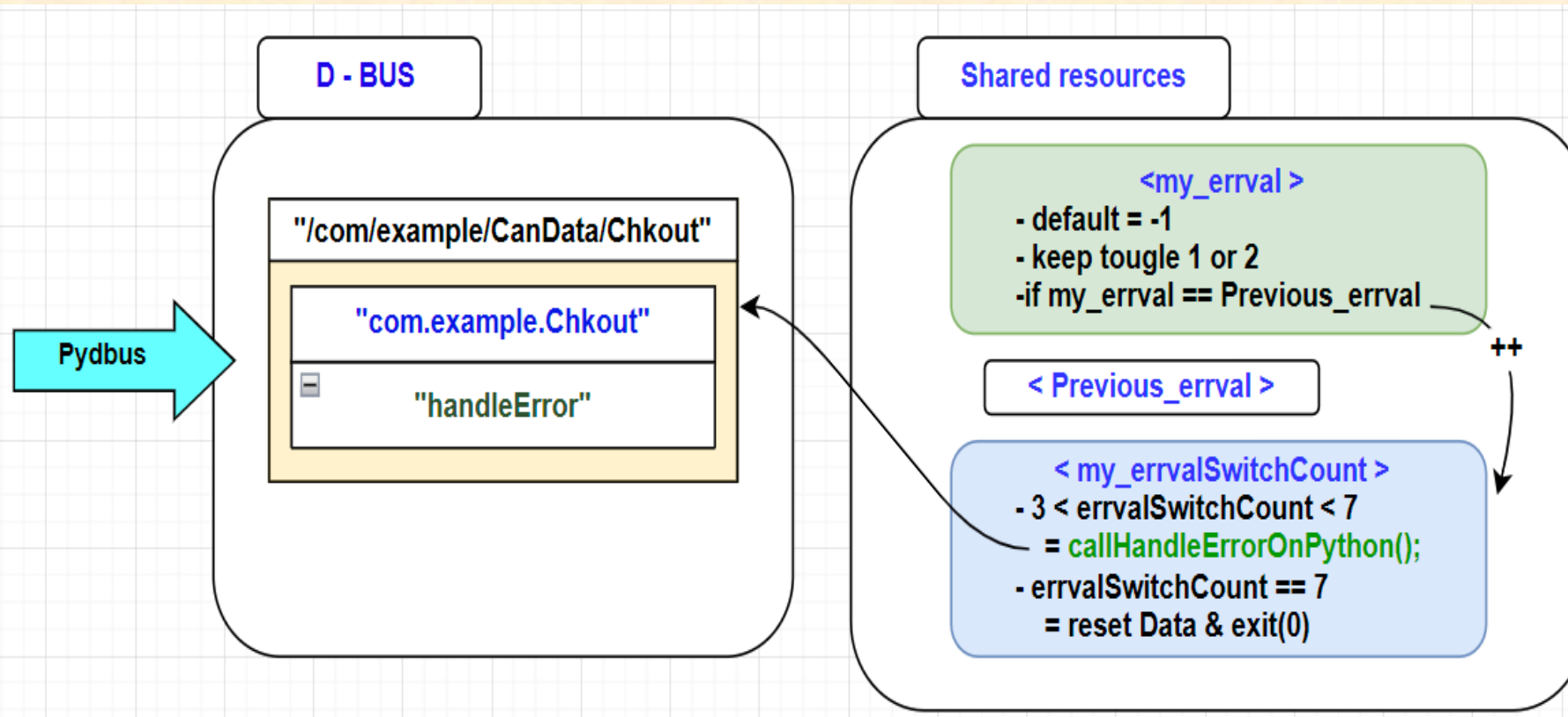
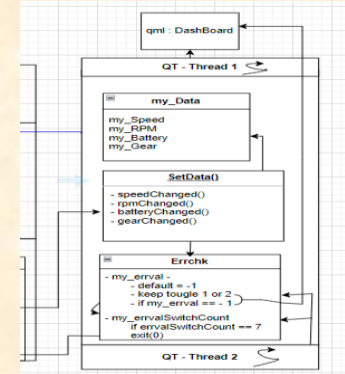
Main Thread:

- Initializes objects and registers D-Bus service.
- Manages value access and updates.

Second Thread:

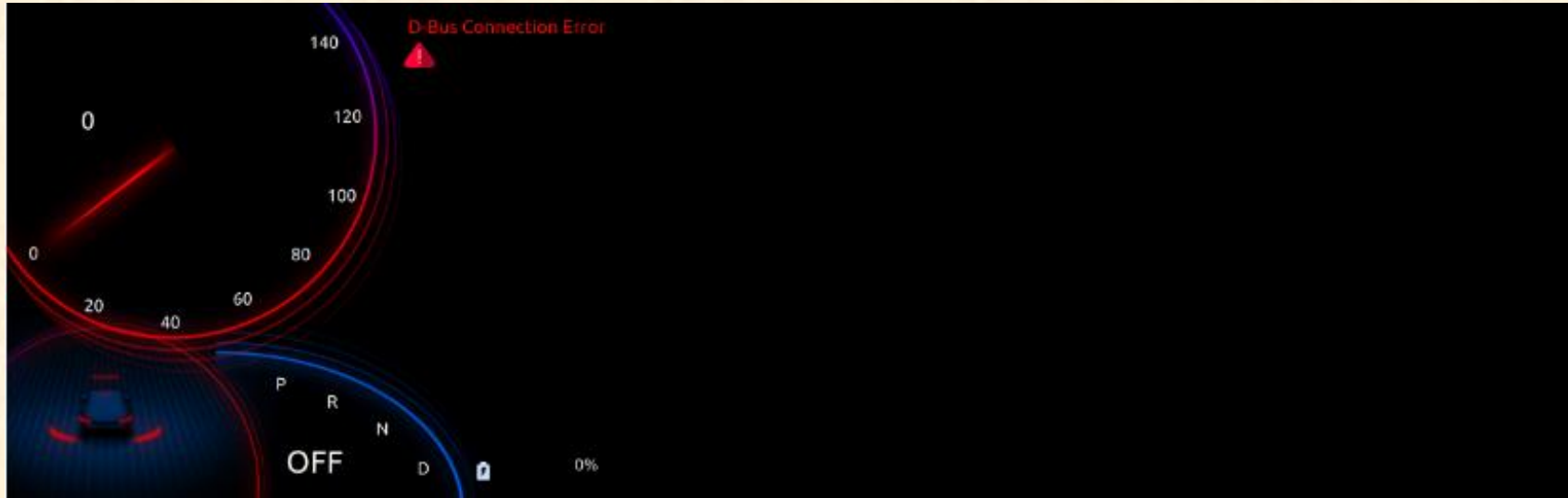
- Monitors and manages error values in the background.

Error Check

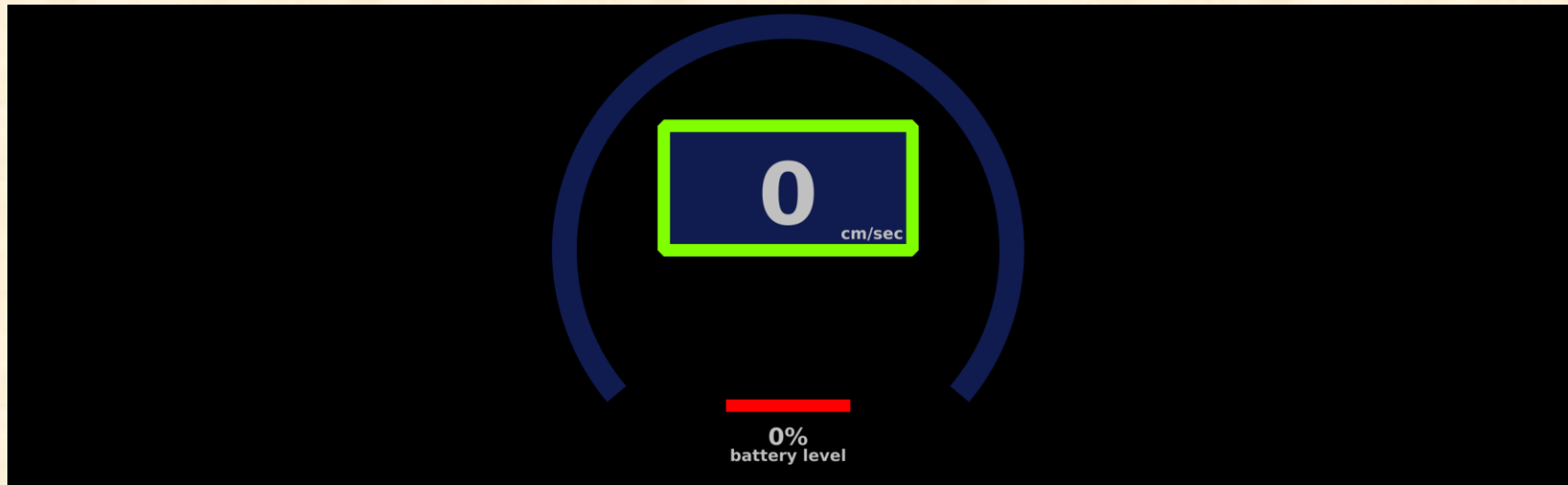


- The thread actively checks the shared resources every 0.2 seconds in the background.

DashBoards



Lee's



Llgizar's

