

# Report

Video link:

<https://youtu.be/X0HfHoXzptA>

Question:

1. What is a static kernel module? What is a dynamic kernel module? What is the other name of a dynamic kernel module? What are the differences between system calls and dynamic kernel modules (mention at least 3)?

Static kernel module: Kernel modules compiled as base kernel

Dynamic kernel module(Loadable kernel module): Kernel modules compiled separately and loaded as users demand

Difference:

- Necessity to rebuild the whole kernel
- If available at anytime or not
- Necessity to reboot after loading in the kernel

2. What are the commands **insmod**, **rmmod** and **modinfo** for? How do you use them? (Write how would you use them with a module named **dummyModule.ko**).

Insmod: install the module into the kernel(ex, sudo insmod dummyModule.ko)

Rmmod:unload the module from the kernel(ex, sudo rmmod dummyModule)

Modinfo:show the information of the module(including author, license, parameters...)(ex, sudo modinfo dummyModule.ko)

3. Write the usage (parameters, what data type they are and what do they do) of the following commands:

A. `module_init`

function to be run at kernel boot time or module insertion

B. `module_exit`

function to be run at kernel shutdown or module unloading

C. `MODULE_LICENSE`

Will place the license in the .ko file, to give authority to the kernel modification, or will return "kernel tainted"

D. `module_param`

`module_param(paramname, datatype, permission)`

to input the information of the parameters while installing the module

E. `MODULE_PARM_DESC`

To explain the parameter

4. What do the following terminal commands mean (explain what they do and what does the -x mean in each case):
  - A. `cat`  
concatenate, allow us to create single, multiple files, view contain of file, concatenate files and redirect output in terminal or files
  - B. `ls -l`  
show all the files under the current folder  
-l, with more information, including size, created date, owner, and group it belong to
  - C. `dmesg -wH`  
show information in kernel space  
-w, follow, wait at the state to keep printing out information in kernel space  
-H, enable user-friendly features
  - D. `lsmod`  
show the list of modules in the kernel
  - E. `lsmod | grep`  
with the specific module name typed after grep can directly show the module and its info
5. There is a 0644 in the line  
`module_param(studentId, int, 0644);`  
inside **paramsModule.c** (Section 1.3). What does 0644 mean?  
Right to access the corresponding files in sysfs,
6. What happens if the initialization function of the module returns -1? What type of error do you get?  
The program cancels loading the module and stops executing  
Error: operation not permitted
7. In Section 1.3 – step 6, **modinfo** shows the information of some variables inside the module but two of them are not displayed. Why is it?  
As the two variables, `dummyStudentId`, `dummySecretValue`, don't input themselves through `module_param` into the kernel while installing module, nor do they explain themselves with `MODULE_PARM_DESC`
8. What is the `/sys/module` folder for?  
The folder consists of the modules in the kernel, all dynamic modules will be in here, but static modules will only be in here if it has a version or at least one

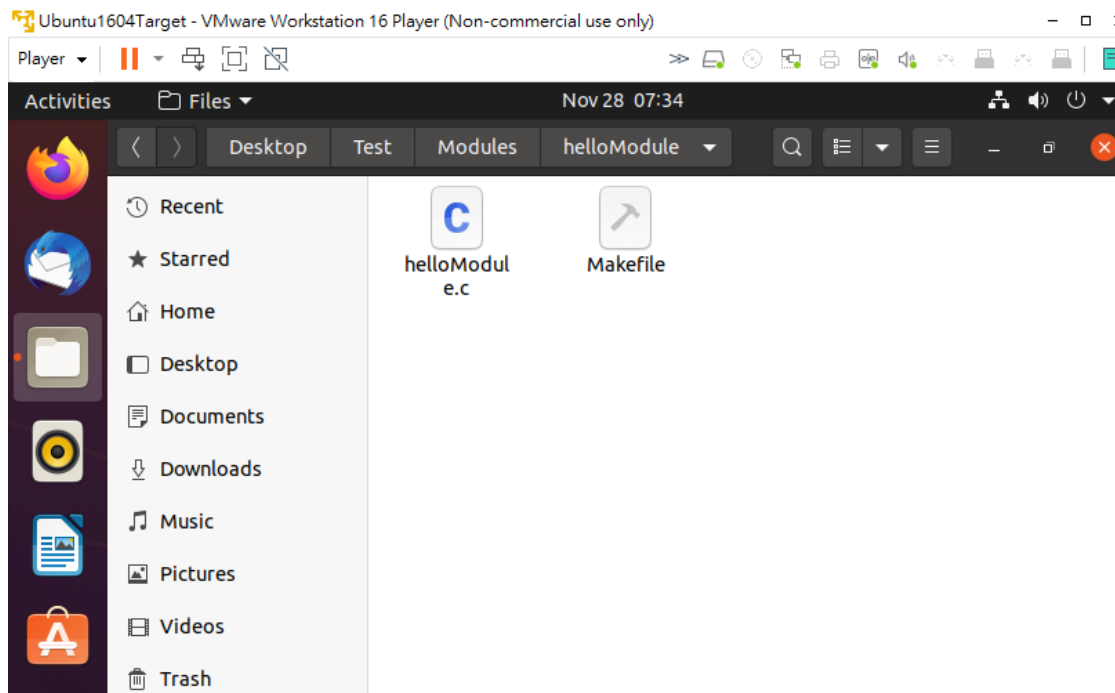
parameter

9. In Section 1.3 (paramsModule.c), the variable **charparameter** is of type **charp**. What is charp?

It's the special datatype for kernel parameter, assigned to string datatype

Screenshot 1:

Save the c program and the Makefile in the same folder, so later when we call "make" command we can execute the command stored in Makefile

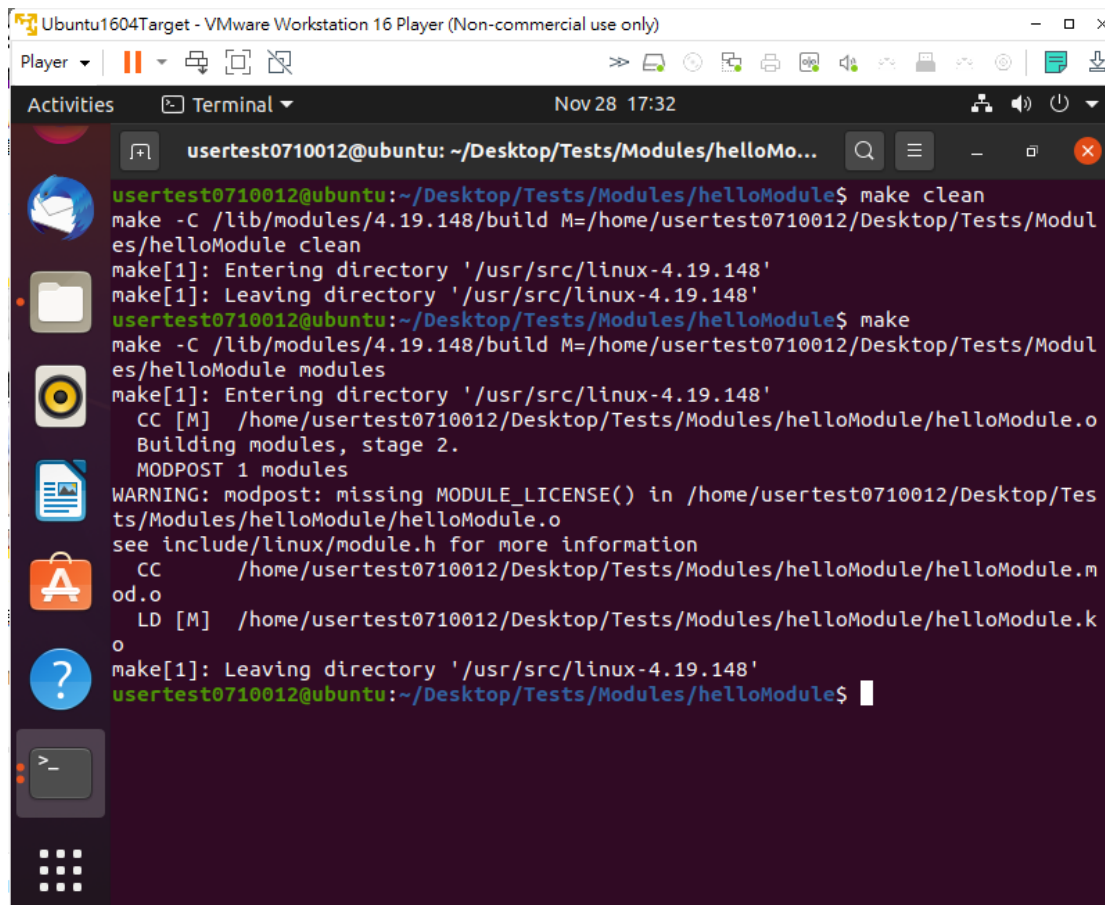


Screenshot 2:

Call "make clean" to delete the former .exe and other file, to prepare the right environment for make

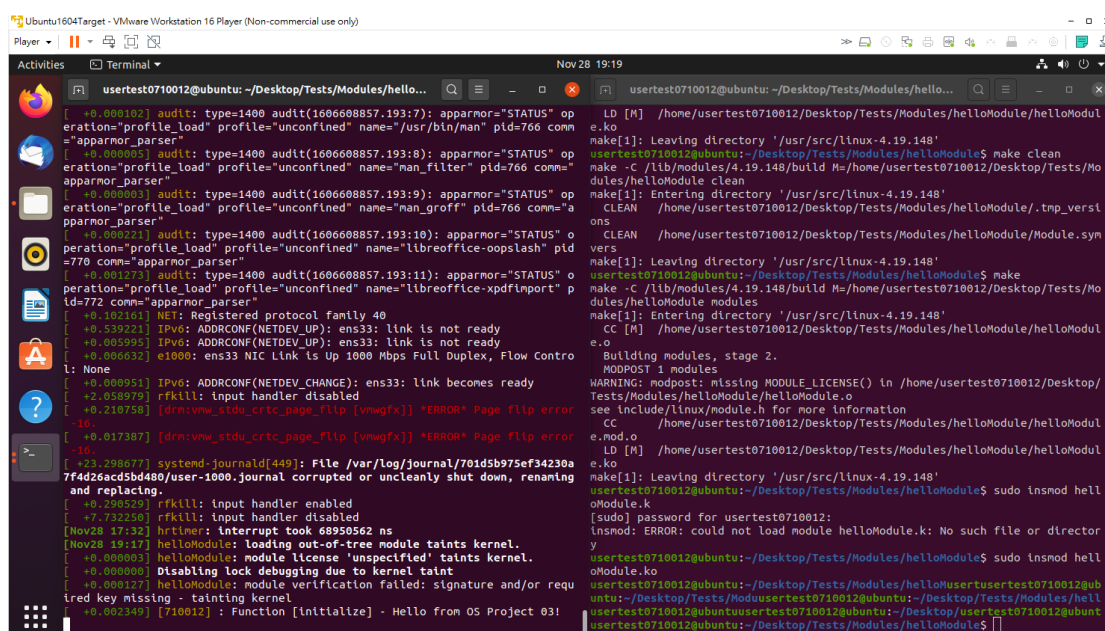
Call "make" to execute the Makefile and compile the c program into .o file, and to .exe

The module will be loaded into the kernel after we run the mentioned command



Screenshot 3:

When we install the module into the kernel, it will run the initialization in the c program, and print out the message written into the kernel space



Screenshot 4:

After we installed the module into the kernel, we can find the module in

the module list(can directly find the module and its info by calling “| grep and the module’s name”)

```

userstest0710012@ubuntu: ~/Desktop/Tests/Modules/hello...
Display all 2017 possibilities? (y or n)
userstest0710012@ubuntu: ~/Desktop/Tests/Modules/helloModule$ lsmod | grep hel
loModule
helloModule                16384  0
userstest0710012@ubuntu: ~/Desktop/Tests/Modules/helloModule$ lsmod
lsmod
Module                      Size  Used by
helloModule                16384  0
vmw_vsock_vmci_transport    32768  2
vsock                      36864  3 vmw_vsock_vmci_transport
nls_iso8859_1              16384  1
crt19d4f_pclmul            16384  0
ghash_clmulni_intel        16384  0
pcbc                       16384  0
snd_ens1371                28672  4
aesni_intel                260704  0
snd_ac97_codec             131072  1 snd_ens1371
aes_x86_64                 20480  1 aesni_intel
crypto_simd                16384  1 aesni_intel
gcm                        20480  1 snd_ens1371
cryptd                     24576  3 crypto_simd,ghash_clmulni_intel,aesni_intel
ac97_bus                   16384  1 snd_ac97_codec
glue_helper                16384  1 aesni_intel
snd_pcn                    102400  3 snd_ac97_codec,snd_ens1371
snd_seq_midi               16384  0
snd_seq_midi_event         16384  1 snd_seq_midi
snd_rawmidi                32768  2 snd_seq_midi,snd_ens1371
vmw_balloon                20480  0
intel_rapl_perf            16384  0
joydev                     20480  0
snd_seq                    65536  2 snd_seq_midi,snd_seq_midi_event
input_leds                 16384  0
serio_raw                  16384  0
snd_seq_device             16384  3 snd_seq,snd_seq_midi,snd_rawmidi
snd_timer                  32768  3 snd_seq,snd_pcn
snd                        77824  13 snd_seq,snd_seq_device,snd_timer,snd_ac97_c
odec,snd_pcn,snd_rawmidi,snd_ens1371
soundcore                  16384  1 snd
vmw_vmci                   69632  2 vmw_balloon,vmw_vsock_vmci_transport
mac_hid                    16384  0

```

Screenshot 5:

After we unload the module from the kernel, the c program will automatically run the clean\_exit function, and print out the message in the kernel space

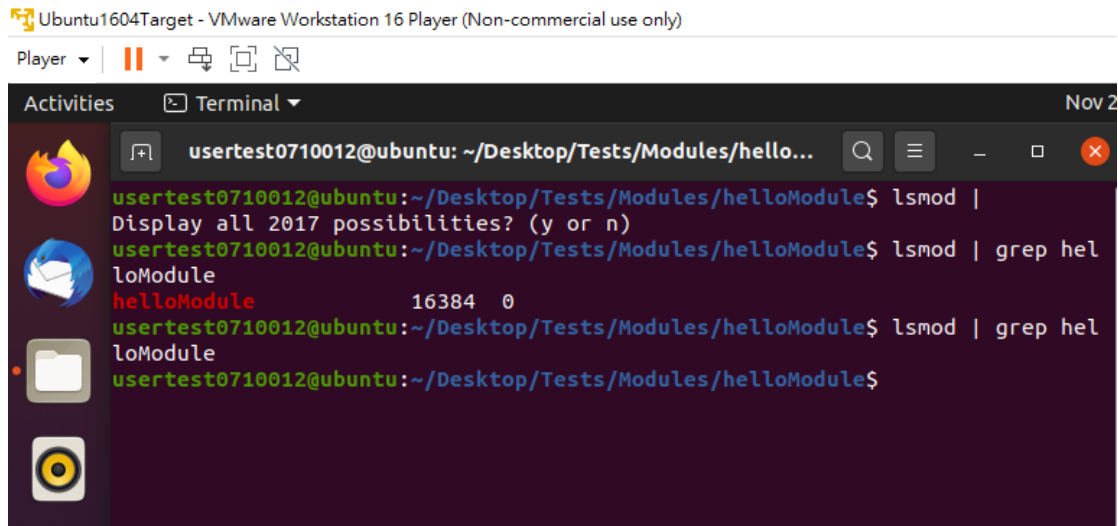
```

userstest0710012@ubuntu: ~/Desktop/Tests/Modules/hello...
userstest0710012@ubuntu: ~/Desktop/Tests/Modules/hello...
userstest0710012@ubuntu: ~/Desktop/Tests/Modules/helloModule$ lsmod
Module                      Size  Used by
vmw_vsock_vmci_transport    32768  2
vsock                      36864  3 vmw_vsock_vmci_transport
nls_iso8859_1              16384  1
crt19d4f_pclmul            16384  0
ghash_clmulni_intel        16384  0
pcbc                       16384  0
snd_ens1371                28672  4
aesni_intel                260704  0
snd_ac97_codec             131072  1 snd_ens1371
aes_x86_64                 20480  1 aesni_intel
crypto_simd                16384  1 aesni_intel
gcm                        20480  1 snd_ens1371
cryptd                     24576  3 crypto_simd,ghash_clmulni_intel,aesni_intel
ac97_bus                   16384  1 snd_ac97_codec
glue_helper                16384  1 aesni_intel
snd_pcn                    102400  3 snd_ac97_codec,snd_ens1371
snd_seq_midi               16384  0
snd_seq_midi_event         16384  1 snd_seq_midi
snd_rawmidi                32768  2 snd_seq_midi,snd_ens1371
vmw_balloon                20480  0
intel_rapl_perf            16384  0
joydev                     20480  0
snd_seq                    65536  2 snd_seq_midi,snd_seq_midi_event
input_leds                 16384  0
serio_raw                  16384  0
snd_seq_device             16384  3 snd_seq,snd_seq_midi,snd_rawmidi
snd_timer                  32768  3 snd_seq,snd_pcn
snd                        77824  13 snd_seq,snd_seq_device,snd_timer,snd_ac97_c
odec,snd_pcn,snd_rawmidi,snd_ens1371
soundcore                  16384  1 snd
vmw_vmci                   69632  2 vmw_balloon,vmw_vsock_vmci_transport
mac_hid                    16384  0

```

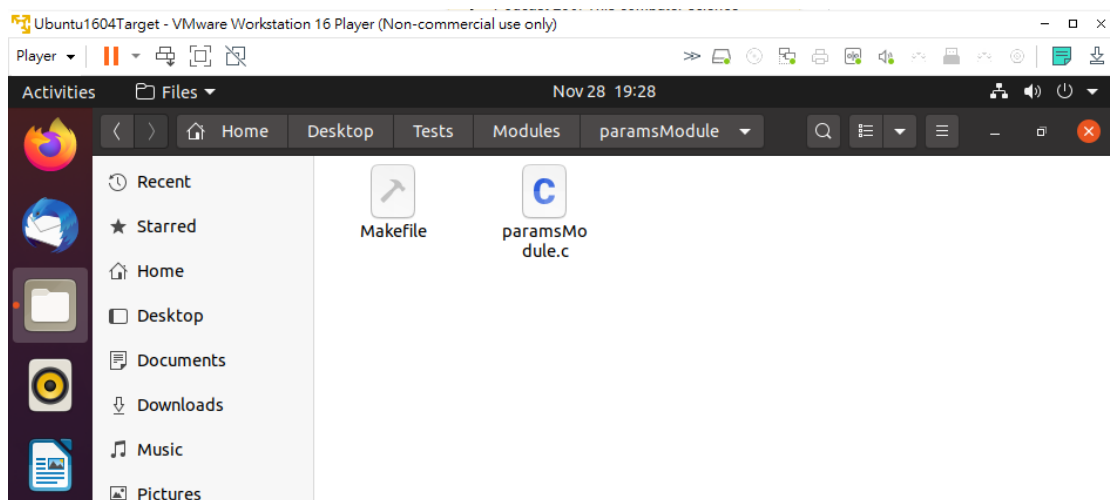
Screenshot 6:

After unloading the module, the module no longer exist in the module list, therefore, it cannot be found even by calling “| grep” command



Screenshot 7:

Same as the helloModule, we save the c program and the Makefile in the same folder



Screenshot 8:

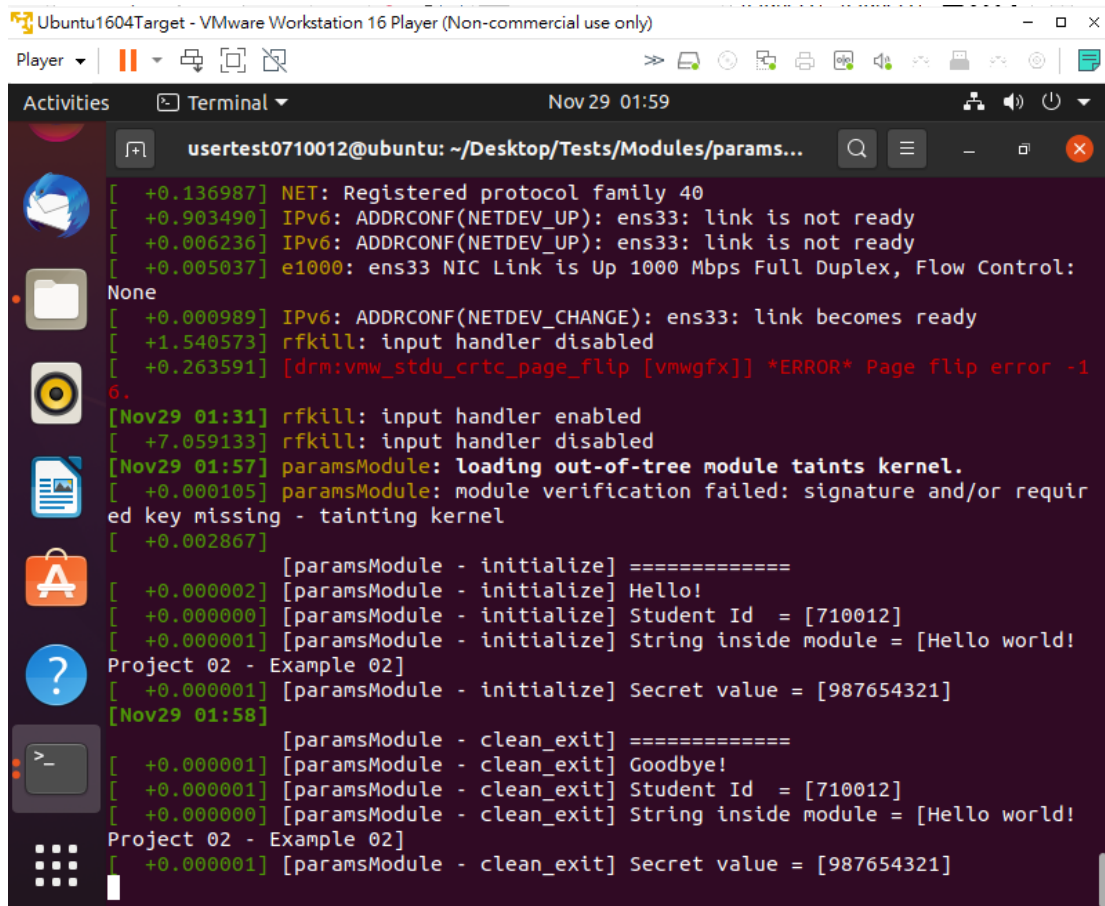
If we simply install the module, the value showed in the kernel space will be the default value, which is

Hello!

Student Id = [710012]

String inside module = [Hello world! Project 02 - Example 02]

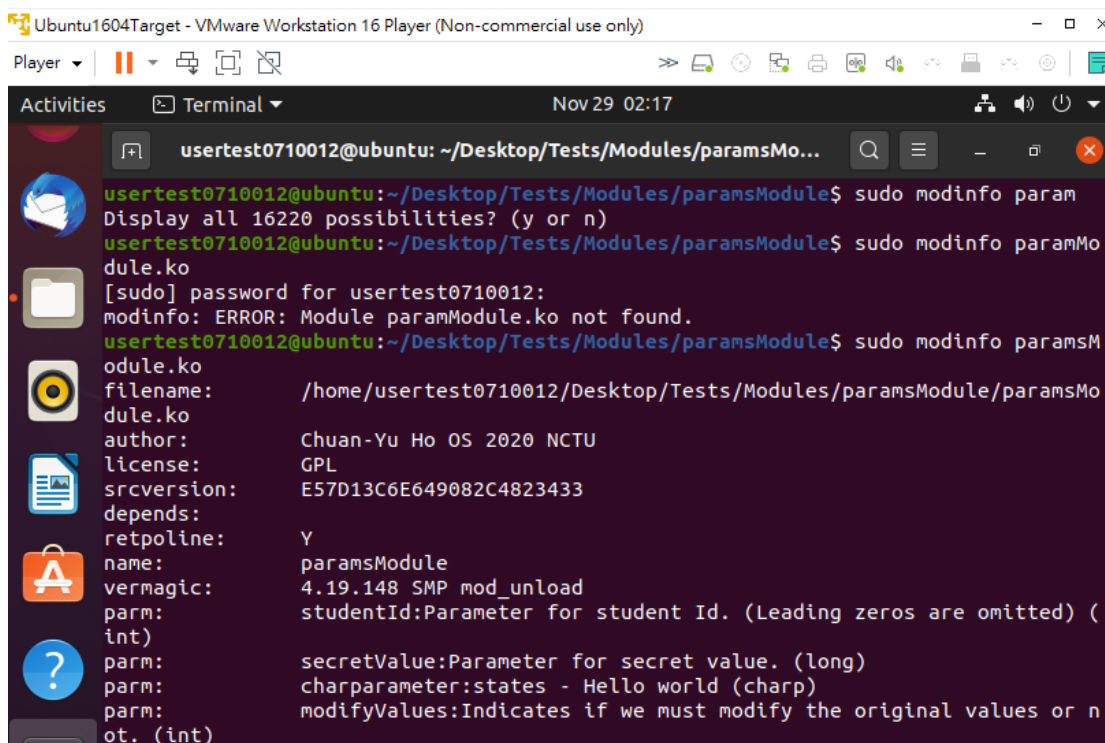
Secret value = [987654321]



```
userstest0710012@ubuntu: ~/Desktop/Tests/Modules/params...
[ +0.136987] NET: Registered protocol family 40
[ +0.903490] IPv6: ADDRCONF(NETDEV_UP): ens33: link is not ready
[ +0.006236] IPv6: ADDRCONF(NETDEV_UP): ens33: link is not ready
[ +0.005037] e1000: ens33 NIC Link is Up 1000 Mbps Full Duplex, Flow Control:
None
[ +0.000989] IPv6: ADDRCONF(NETDEV_CHANGE): ens33: link becomes ready
[ +1.540573] rfkill: input handler disabled
[ +0.263591] [drm:vmw_stdu_crtc_page_flip [vmwgfx]] *ERROR* Page flip error -1
6.
[Nov29 01:31] rfkill: input handler enabled
[ +7.059133] rfkill: input handler disabled
[Nov29 01:57] paramsModule: loading out-of-tree module taints kernel.
[ +0.000105] paramsModule: module verification failed: signature and/or requir
ed key missing - tainting kernel
[ +0.002867]
[paramsModule - initialize] =====
[ +0.000002] [paramsModule - initialize] Hello!
[ +0.000000] [paramsModule - initialize] Student Id = [710012]
[ +0.000001] [paramsModule - initialize] String inside module = [Hello world!
Project 02 - Example 02]
[ +0.000001] [paramsModule - initialize] Secret value = [987654321]
[Nov29 01:58]
[paramsModule - clean_exit] =====
[ +0.000001] [paramsModule - clean_exit] Goodbye!
[ +0.000001] [paramsModule - clean_exit] Student Id = [710012]
[ +0.000000] [paramsModule - clean_exit] String inside module = [Hello world!
Project 02 - Example 02]
[ +0.000001] [paramsModule - clean_exit] Secret value = [987654321]
```

Screenshot 9:

We load the module once again into the kernel with modifyValues changed to “1” rather than the default value “0”



```
userstest0710012@ubuntu: ~/Desktop/Tests/Modules/paramsMo...
userstest0710012@ubuntu:~/Desktop/Tests/Modules/paramsModule$ sudo modinfo param
Display all 16220 possibilities? (y or n)
userstest0710012@ubuntu:~/Desktop/Tests/Modules/paramsModule$ sudo modinfo paramMo
dule.ko
[sudo] password for userstest0710012:
modinfo: ERROR: Module paramModule.ko not found.
userstest0710012@ubuntu:~/Desktop/Tests/Modules/paramsModule$ sudo modinfo paramsM
odule.ko
filename:           /home/userstest0710012/Desktop/Tests/Modules/paramsModule/paramsMo
dule.ko
author:             Chuan-Yu Ho OS 2020 NCTU
license:            GPL
srcversion:         E57D13C6E649082C4823433
depends:
retpoline:         Y
name:              paramsModule
vermagic:          4.19.148 SMP mod_unload
parm:              studentId:Parameter for student Id. (Leading zeros are omitted) (
int)
parm:              secretValue:Parameter for secret value. (long)
parm:              charparameter:states - Hello world (charp)
parm:              modifyValues:Indicates if we must modify the original values or n
ot. (int)
```



Screenshot 10:

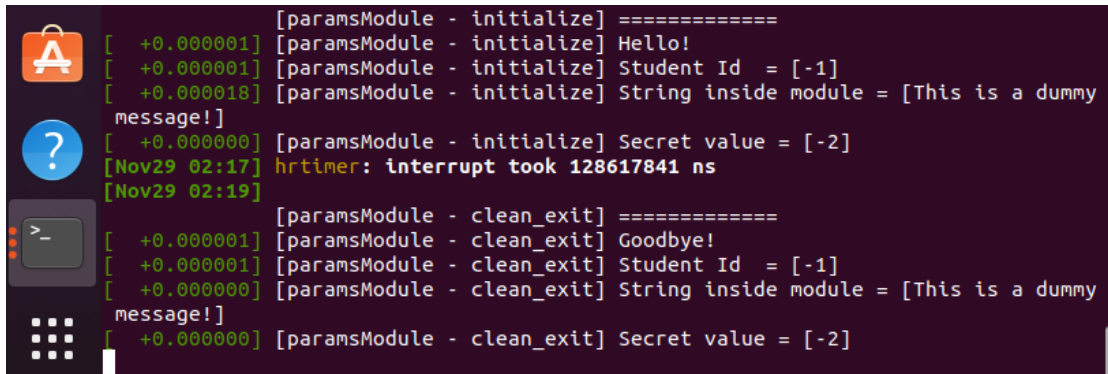
As we change modifyValues, the code enter the “if”, the value of the parameters will be changed, which becomes

Hello!

student Id = [-1]

String inside module = [This is a dummy message!]

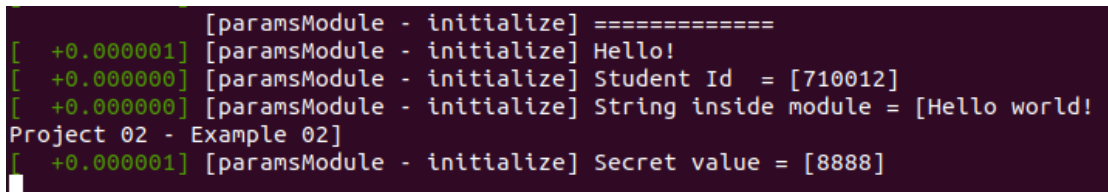
Secret value = [-2]

A terminal window with a dark background and light-colored text. On the left side, there are four icons: an orange App Store icon, a blue question mark icon, a grey terminal icon with a white prompt character, and a white grid icon. The terminal output shows the following:

```
[paramsModule - initialize] =====  
[ +0.000001] [paramsModule - initialize] Hello!  
[ +0.000001] [paramsModule - initialize] Student Id = [-1]  
[ +0.000018] [paramsModule - initialize] String inside module = [This is a dummy  
message!]  
[ +0.000000] [paramsModule - initialize] Secret value = [-2]  
[Nov29 02:17] hrtimer: interrupt took 128617841 ns  
[Nov29 02:19]  
[paramsModule - clean_exit] =====  
[ +0.000001] [paramsModule - clean_exit] Goodbye!  
[ +0.000001] [paramsModule - clean_exit] Student Id = [-1]  
[ +0.000000] [paramsModule - clean_exit] String inside module = [This is a dummy  
message!]  
[ +0.000000] [paramsModule - clean_exit] Secret value = [-2]
```

Screenshot 11:

We can modify more than one parameters when installing the module, this time we install the module with the studentId changed to “710012” and secretValue changed to “8888”

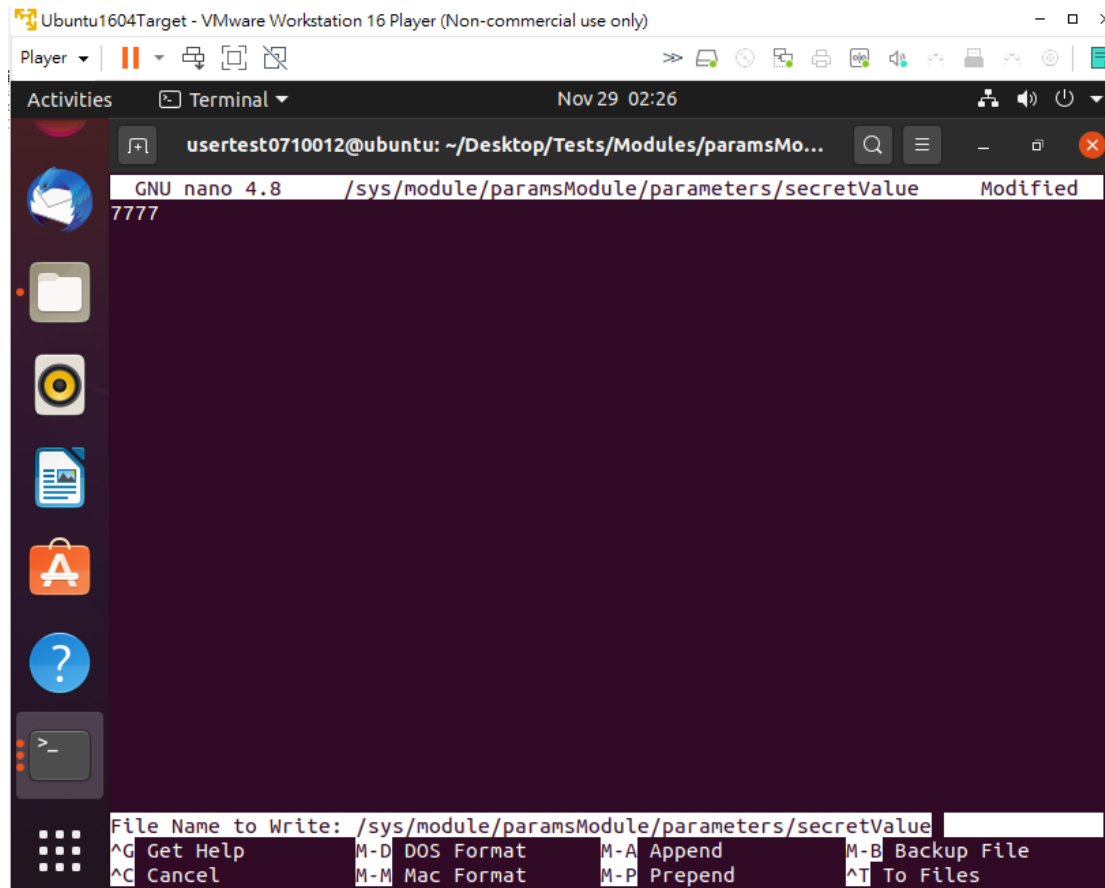
A terminal window with a dark background and light-colored text. The terminal output shows the following:

```
[paramsModule - initialize] =====  
[ +0.000001] [paramsModule - initialize] Hello!  
[ +0.000000] [paramsModule - initialize] Student Id = [710012]  
[ +0.000000] [paramsModule - initialize] String inside module = [Hello world!  
Project 02 - Example 02]  
[ +0.000001] [paramsModule - initialize] Secret value = [8888]
```

Screenshot 12:

When the module is loaded into the kernel, there will appear a folder with the module’s name in /sys/module folder, and in the folder, there will be files of the parameters declared in the module, and we can change the value of them in the module value by directly change them in the file





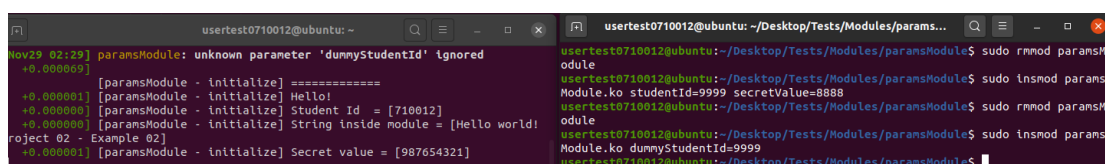
Screenshot 13:

As we change the value of the parameter in the file, the value when we unload the module will be the value we changed to

```
[paramsModule - initialize] =====
[ +0.000001] [paramsModule - initialize] Hello!
[ +0.000000] [paramsModule - initialize] Student Id = [710012]
[ +0.000000] [paramsModule - initialize] String inside module = [Hello world!
Project 02 - Example 02]
[ +0.000001] [paramsModule - initialize] Secret value = [8888]
[Dec15 00:11]
[paramsModule - clean_exit] =====
[ +0.000000] [paramsModule - clean_exit] Goodbye!
[ +0.000001] [paramsModule - clean_exit] Student Id = [710012]
[ +0.000000] [paramsModule - clean_exit] String inside module = [Hello world!
Project 02 - Example 02]
[ +0.000001] [paramsModule - clean_exit] Secret value = [7777]
```

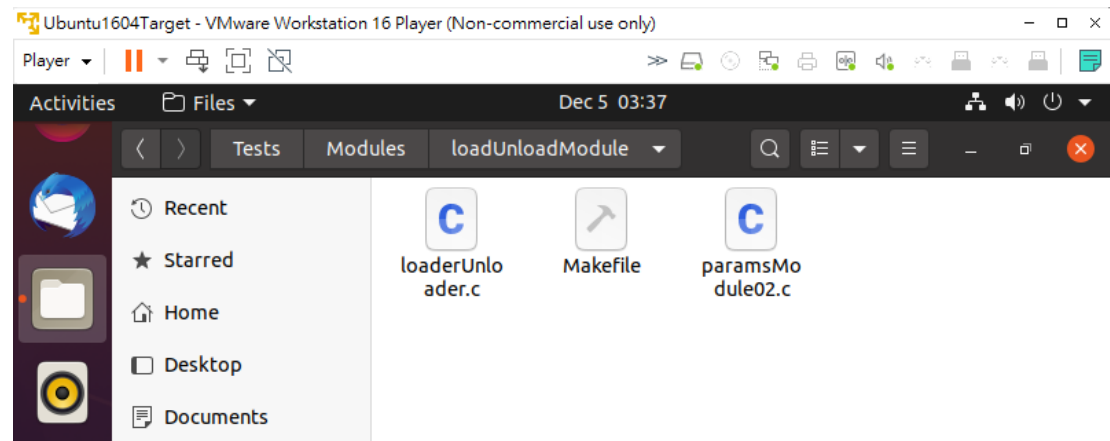
Screenshot 14:

As dummyStudentId and dummySecretValue don't have the module\_param and MODULE\_PARAM\_DESC assigned to them, so we can't call and change their value while installing the module



Screenshot 15:

Same as the previous modules, we save the c program and Makefile in the same folder, however, we add one more loaderUnloader c program to install and unload the module by c program automatically



Screenshot 16:

First define the load, unload function : `init_module`(`finit_module` share same purpose with `init_module`, another loader function), `delete_module`

To load the module, we call `init_module` and keep track of the return value, if the value is not 0, the program will counter `error(perror("init_module"));` and exit

Same with loading the module, we unload the module by calling `delete_module` and keep track of its return value also

And the `paramNew` string input the "studentId=710012" into the kernel along with the module (like "sudo insmod paramModule studentId=710012") to change the value of `studentId` in the module

To keep the module load and unload in instant, `getchar()` is placed in the middle to pause the running code

```
22 // Module information
23 const char *moduleName = "paramsModule02.ko";
24 const char *moduleNameNoExtension = "paramsModule02";
25 const char *paramsNew = "studentId=710012"; // Use your StudentID
26 without leading 0
27 int fd, use_finit;
28 size_t image_size;
29 struct stat st;
30 void *image;
31
32 //Section - Module loading - BEGIN
33
34 fd = open(moduleName, O_RDONLY);
35
36 printf("Loading module [%s] with parameters [%s]...\n", moduleNameNoExtension, paramsNew);
37
38 fstat(fd, &st);
39 image_size = st.st_size;
40 image = malloc(image_size);
41 read(fd, image, image_size);
42 if (init_module(image, image_size, paramsNew) != 0) {
43     perror("init_module");
44     return EXIT_FAILURE;
45 }
46
47 printf("Module is mounted!\n");
48
49 //Section - Module loading - END
50
51 printf("\n[Press ENTER to continue]\n");
52
53 getchar();
54
55 //Section - Module unloading - BEGIN
56
57 printf("Unmounting module...\n");
58
59 if (delete_module(moduleNameNoExtension, 0_NONBLOCK) != 0) {
60     perror("delete_module");
61     return EXIT_FAILURE;
62 }
63
64 close(fd);
65 printf("Module is unmounted!\n");
66 printf("Cleaning...\n");
67
68 free(image);
```

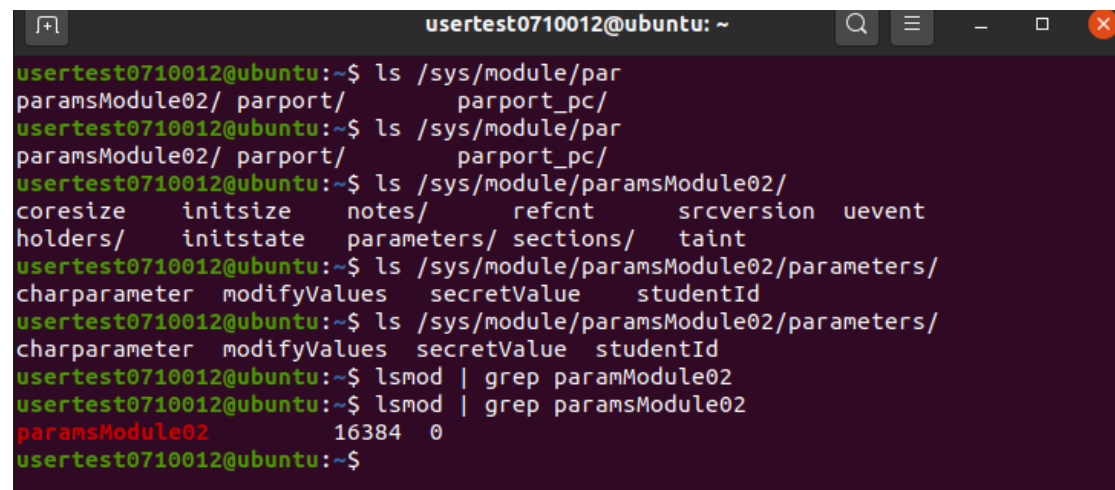
Screenshot 17:

The module is installed as soon as we run the loaderUnloader program

```
[paramsModule02 - initialize] =====
[ +0.000001] [paramsModule02 - initialize] Hello!
[ +0.000001] [paramsModule02 - initialize] Student Id = [710012]
[ +0.000000] [paramsModule02 - initialize] String inside module = [Hello world!
Project 02 - Example 03]
[ +0.000000] [paramsModule02 - initialize] Secret value = [987654321]
```

Screenshot 18:

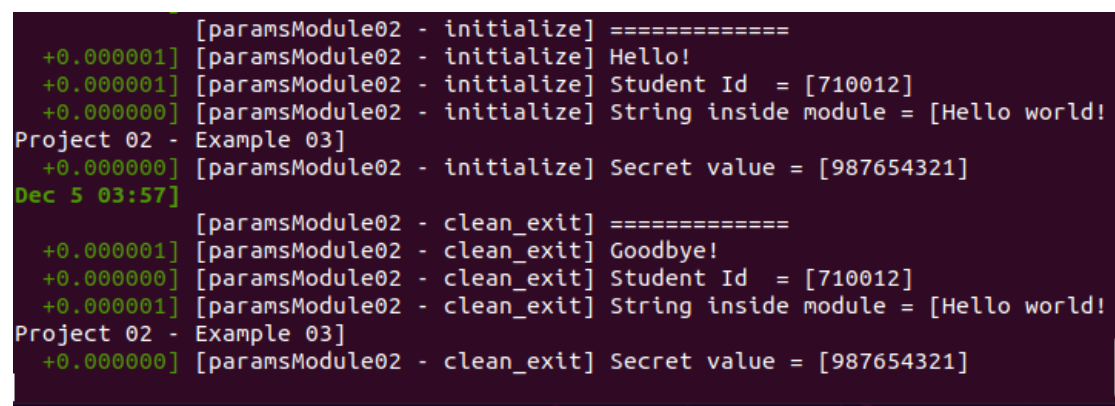
While the program is stuck in the `getchar()`, we can look up the module list, or directly call its module name to find the `paramsModule02` module



```
usertest0710012@ubuntu: ~  
usertest0710012@ubuntu:~$ ls /sys/module/par  
paramsModule02/ parport/      parport_pc/  
usertest0710012@ubuntu:~$ ls /sys/module/par  
paramsModule02/ parport/      parport_pc/  
usertest0710012@ubuntu:~$ ls /sys/module/paramsModule02/  
coresize  initsize  notes/    refcnt    srcversion uevent  
holders/  initstate parameters/ sections/  taint  
usertest0710012@ubuntu:~$ ls /sys/module/paramsModule02/parameters/  
charparameter modifyValues secretValue studentId  
usertest0710012@ubuntu:~$ ls /sys/module/paramsModule02/parameters/  
charparameter modifyValues secretValue studentId  
usertest0710012@ubuntu:~$ lsmod | grep paramModule02  
usertest0710012@ubuntu:~$ lsmod | grep paramsModule02  
paramsModule02      16384  0  
usertest0710012@ubuntu:~$
```

Screenshot 19:

After we press enter to get through `getchar()`, the module is automatically unloaded



```
[paramsModule02 - initialize] =====  
+0.000001 [paramsModule02 - initialize] Hello!  
+0.000001 [paramsModule02 - initialize] Student Id = [710012]  
+0.000000 [paramsModule02 - initialize] String inside module = [Hello world!  
Project 02 - Example 03]  
+0.000000 [paramsModule02 - initialize] Secret value = [987654321]  
Dec 5 03:57  
[paramsModule02 - clean_exit] =====  
+0.000001 [paramsModule02 - clean_exit] Goodbye!  
+0.000000 [paramsModule02 - clean_exit] Student Id = [710012]  
+0.000001 [paramsModule02 - clean_exit] String inside module = [Hello world!  
Project 02 - Example 03]  
+0.000000 [paramsModule02 - clean_exit] Secret value = [987654321]
```

Screenshot 20:

As the module is already unloaded, we cannot find it in the module list anymore

```
usertest0710012@ubuntu: ~  
usertest0710012@ubuntu:~$ ls /sys/module/par  
paramsModule02/ parport/ parport_pc/  
usertest0710012@ubuntu:~$ ls /sys/module/par  
paramsModule02/ parport/ parport_pc/  
usertest0710012@ubuntu:~$ ls /sys/module/paramsModule02/  
coresize initsize notes/ refcnt srcversion uevent  
holders/ initstate parameters/ sections/ taint  
usertest0710012@ubuntu:~$ ls /sys/module/paramsModule02/parameters/  
charparameter modifyValues secretValue studentId  
usertest0710012@ubuntu:~$ ls /sys/module/paramsModule02/parameters/  
charparameter modifyValues secretValue studentId  
usertest0710012@ubuntu:~$ lsmod | grep paramModule02  
usertest0710012@ubuntu:~$ lsmod | grep paramsModule02  
paramsModule02 16384 0  
usertest0710012@ubuntu:~$ lsmod | grep paramsModule02  
usertest0710012@ubuntu:~$
```

Screenshot 21:

In the calculatorModule.c file(the real module loaded into kernel), we first compare the input operationParam to see if we need to add, subtract, or multiply this time, and give the answer of the computation of firstParam and secondParam to resultParam

```
calculatorModule.c  
16  
17 static int secondParam = -1;  
18 module_param(secondParam, int, 0644);  
19 MODULE_PARAM_DESC(secondParam, "Second parameter for operation.");  
20  
21 static char *operationParam = "notSet";  
22 module_param(operationParam, charp, 0644);  
23 MODULE_PARAM_DESC(operationParam, "Operation to perform: 'sum' - addition / 'sub' - subtraction / 'mul' - multiplication.");  
24  
25 static long resultParam = -1;  
26 module_param(resultParam, long, 0644);  
27 MODULE_PARAM_DESC(resultParam, "Result parameter for operation.");  
28  
29 static int initialize(void){  
30     printk(KERN_INFO "\n[%s - %s] =====\n", kernelModuleName, __func__);  
31     printk(KERN_INFO "[%s - %s] Hello from calculatorModule!\n", kernelModuleName, __func__);  
32  
33     // INSERT YOUR CODE HERE  
34     // Perform addition, subtraction or multiplication of firstParam and secondParam depending on the value of operationParam.  
35     // If operationParam has an invalid value, return 0.  
36     if(strcmp(operationParam, "sum")==0){  
37         resultParam = firstParam + secondParam;  
38     }else if(strcmp(operationParam, "sub")==0){  
39         resultParam = firstParam - secondParam;  
40     }else if(strcmp(operationParam, "mul")==0){  
41         resultParam = firstParam * secondParam;  
42     }else return 0;  
43  
44     printk(KERN_INFO "[%s - %s] Operation = %s\n", kernelModuleName, __func__, operationParam);  
45     printk(KERN_INFO "[%s - %s] First parameter = %d\n", kernelModuleName, __func__, firstParam);  
46     printk(KERN_INFO "[%s - %s] Second parameter = %d\n", kernelModuleName, __func__, secondParam);  
47     printk(KERN_INFO "[%s - %s] Result = %ld\n", kernelModuleName, __func__, resultParam);  
48  
49     return 0;  
50 }
```

Screenshot 22:

Screenshot 22 and 23 is parts in addition function, so we'll apply them to subtraction and multiplication also.

First, we make sure the module name and file we're going to load into the kernel(moduleName, moduleNameNoExtension). After that, as we have to change the value of firstParam, secondParam, and operationParam along while installing the module, we have to concatenate them into a string and assigned them to paramNew to load in the kernel along with the module

After that we install the module and the computation should be done in calculatorModule.c

```
long addition (int input1, int input2)
{
    long result = 0;

    const char *moduleName = "calculatorModule.ko";
    const char *moduleNameNoExtension = "calculatorModule";
    char n1[100];
    char n2[100];
    //itoa(input1,n1,10);
    //itoa(input2,n2,10);
    sprintf(n1, "%d", input1);
    sprintf(n2, "%d", input2);
    char first[100]="firstParam=";
    strcat(first,n1);
    strcat(first, " secondParam=");
    strcat(first, n2);
    strcat(first, " operationParam=\"sum\"");
    const char *paramsNew = first;
    int fd, use_finit;
    size_t image_size;
    struct stat st;
    void *image;
    //Section - Module loading - BEGIN
    fd = open(moduleName, O_RDONLY);
    fstat(fd, &st);
    image_size = st.st_size;
    image = malloc(image_size);
    read(fd, image, image_size);
    if (result=init_module(image, image_size, paramsNew) != 0) {
        perror("init_module");
        return EXIT_FAILURE;
    }
    //Section - Module loading - END
```

Screenshot 23:

Between the time when the module is installed and hasn't been unload, there should exist a folder called "calculatorModule", and there should be a file called "resultParam" in the parameter folder also, the result after computation should be stored in the file.

We can extract the value of the result from the file and store it in the "result" parameter in calculator.c program

After that, we unload the module by calling delete\_module

```

        FILE *fp = fopen("/sys/module/calculatorModule/parameters/resultParam", "r");
        fscanf(fp, "%ld", &result);
        fclose(fp);

//Section - Module unloading - BEGIN
    if (delete_module(moduleNameNoExtension, 0_NONBLOCK) != 0) {
        perror("delete_module");
        return EXIT_FAILURE;
    }
    close(fd);
    free(image);
//Section - Module unloading - END

    return result;
}

```

Screenshot 24:

Every call of operation(sum, sub, mul) will load in the calculatorModule.c module, and the following file should be created everytime, with the value of them stored in each of them.

After the operation ended, every file down below, along with the parent folder "calculatorModule" should disappear

