

# .NET Technology

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## Lab 03: Advanced C# Programming

Mỗi bài học thực hành đều đi kèm với một số tập tin PDF hướng dẫn các kiến thức có liên quan đến các bài tập. Sinh viên cần xem các tập tin hướng dẫn (và video nếu có) trước khi thực hiện các bài tập bên dưới. Sinh viên chỉ nộp lại source code (.cs, .txt; và static contents, media) của từng bài tập, không nộp toàn bộ project. Với bài tập giao diện (Forms, Web) sinh viên cần cung cấp thêm ảnh screenshot từng giao diện của bài tập. Dữ liệu mỗi bài tập cần được đặt trong một thư mục riêng (trừ khi bài tập chỉ có 1 file duy nhất), toàn bộ bài tập cần được đặt trong thư mục có dạng 520H1234\_NguyenVanA và được nén lại dưới dạng zip/rar trước khi nộp. Bài nộp không có thông tin sinh viên hoặc nộp toàn bộ source code của project sẽ không được tính.

### Exercise 1: Simple Lambda Expressions

Create lambda expressions for basic scenarios:

1. Write a lambda expression that takes two integers and returns their sum.
2. Write a lambda expression that takes a string and returns its length.
3. Write a lambda expression that checks if an integer is even.
4. Write a lambda expression that filters a list of integers to select only even numbers.

### Exercise 2: Basic Delegate Usage

Create a simple console application that demonstrates the basic usage of delegates:

1. Define a delegate named `MathOperation` that takes two `int` parameters and returns an `int`.
2. Implement three methods: `Add`, `Subtract`, and `Multiply`, each matching the signature of the `MathOperation` delegate. These methods should perform the corresponding mathematical operations.
3. In your Main method, create instances of the `MathOperation` delegate and associate them with the `Add`, `Subtract`, and `Multiply` methods.
4. Use these delegate instances to perform mathematical operations and display the results.

### Exercise 3: Basic Multithreading

Create a simple multithreading exercise to understand the basics of creating and managing threads:

1. Write a program that calculates the sum of integers from 1 to N, where N is a large number (e.g., 1 million).
2. Implement two versions of this program: one using a single thread and another using multiple threads. In the version using multithreading, you need to divide the table sum calculation into several parts, each part is processed by one thread.
3. Measure the execution time of both versions and compare the performance.

#### Exercise 4: Custom Generic List

Create a custom generic list class:

1. Implement a generic class called `CustomList<T>` that can store elements of any data type.
2. Include methods for adding, removing, and retrieving items from the list.
3. Implement an `indexer` to access elements by index.
4. Make the list dynamically resizable (e.g., by doubling its size when it reaches capacity).
5. Test your `CustomList<T>` class by creating instances of it and performing various operations like adding, removing, and retrieving items.

## HOMEWORK

### Exercise 5: Lambda Expressions with LINQ

Practice using lambda expressions with [LINQ](#):

1. Create a list of custom objects (e.g., Person with properties Name and Age).
2. Use lambda expressions to filter the list and select objects that meet certain criteria (e.g., people older than 30).
3. Use lambda expressions to order the list by a specific property (e.g., sorting people by age).
4. Use lambda expressions to project data, selecting specific properties (e.g., creating a list of names from a list of Person objects).

### Exercise 6: Lambda Expressions for Event Handling

Practice using lambda expressions for event handling:

1. Create a custom class with an event (e.g., a Button class with a Click event).
2. Subscribe to the event using a lambda expression instead of a traditional event handler method.
3. Implement event handling logic within the lambda expression.
4. Raise the event and observe the lambda expression-based event handler in action.

### Exercise 7: Multicast Delegates

Explore the concept of multicast delegates by performing multiple operations with a single delegate:

1. Create a delegate named [StringOperation](#) that takes a string parameter and returns a string.
2. Implement two methods: [ToUpper](#) and [ToLower](#), both matching the [StringOperation](#) delegate's signature.
3. In your Main method, create an instance of the [StringOperation](#) delegate and associate it with the [ToUpper](#) method.
4. Use the delegate to convert a string to uppercase.
5. Use the `+=` operator to add the [ToLower](#) over method to the same delegate.

6. Use the delegate again to convert the string to lowercase, and observe how both methods are called in sequence.

## Exercise 8: Custom Event Handling

Simulate a custom event handling system using delegates:

1. Define a delegate named `EventHandler` that takes no parameters and returns void.
2. Create a class called `EventManager` with the following methods:
  - `AddHandler(EventHandler handler)`: Adds an event handler delegate to a list.
  - `RemoveHandler(EventHandler handler)`: Removes an event handler delegate from the list.
  - `RaiseEvent()`: Invokes all the event handler delegates in the list.
3. In your Main method, create an instance of the `EventManager`.
4. Define one or more methods as event handlers and associate them with the `EventManager` using `AddHandler`.
5. Call the `RaiseEvent` method of the `EventManager` to trigger the event handlers and observe the output.

## Exercise 9: Producer-Consumer Problem

Implement the classic `producer-consumer problem` using threads:

1. Create a program that simulates a producer thread that generates items and a consumer thread that consumes these items.
2. Use a shared buffer (queue) between the producer and consumer threads to exchange data.
3. Implement synchronization mechanisms (e.g., locks, semaphores) to ensure that the producer and consumer threads can work concurrently without conflicts.