## Computable and Non-Computable 2-groups

Andrew W Swan

University of Ljubljana

April 16, 2025

## Computable (1-)groups

### Definition (Rabin)

A *computable group* is that group G whose carrier set is a computable subset of  $\mathbb{N}$  and whose group multiplication is computable.

### Theorem (Rabin)

A finitely generated group is computable iff it has soluble word problem.

### Theorem (Boone, Novikov, Rabin)

There are examples of finitely generated groups with insoluble word problem: e.g. the group  $\langle x, y, u, t \mid u^e x u^{-e} = t^e y t^{-e}, \varphi_e(e) \downarrow \rangle$  is finitely generated, has computably enumerable relations but does not have soluble word problem, so is not computable.

## Overall plan

We will do the same thing for 2-groups, the simplest higher dimensional generalisation of group.

- ▶ We will use a simple definition of 2-group from homotopy type theory (HoTT).
- We will use ideas from synthetic computability to simplify what it means for a 2-group to be computable.
- Using the cubical assemblies model of HoTT we can relate the synthetic definition back to a concrete definition explicitly mentioning computable functions.
- ▶ Using a result due to Owen Milner (a HoTT version of a theorem due to Sính) we can more explicitly describe the algebraic structure associated to a computable 2-group.

In classical computability theory, the set of functions  $\mathbb{N} \to \mathbb{N}$  contains both computable and non computable functions, and e.g. the halting set provides an example of a function  $\mathbb{N} \to 2$  that is not computable.

In classical computability theory, the set of functions  $\mathbb{N} \to \mathbb{N}$  contains both computable and non computable functions, and e.g. the halting set provides an example of a function  $\mathbb{N} \to 2$  that is not computable.

In synthetic computability theory, everything is "computable by default," Formally, we assume the axiom of Church's thesis, which states *all* functions  $\mathbb{N} \to \mathbb{N}$  are computable, justified by it holding in realizability models.

In classical computability theory, the set of functions  $\mathbb{N} \to \mathbb{N}$  contains both computable and non computable functions, and e.g. the halting set provides an example of a function  $\mathbb{N} \to 2$  that is not computable.

In synthetic computability theory, everything is "computable by default," Formally, we assume the axiom of Church's thesis, which states *all* functions  $\mathbb{N} \to \mathbb{N}$  are computable, justified by it holding in realizability models.

Hence we need a non trivial definition to formulate what a non computable function is. This can be done e.g. using  $\nabla$ , the  $\neg\neg$ -sheafification modality. Think of  $\nabla A$  as "A with computational data stripped away." Elements of  $\nabla A$  still need to be uniquely defined, but we don't have to compute them.

In classical computability theory, the set of functions  $\mathbb{N} \to \mathbb{N}$  contains both computable and non computable functions, and e.g. the halting set provides an example of a function  $\mathbb{N} \to 2$  that is not computable.

In synthetic computability theory, everything is "computable by default," Formally, we assume the axiom of Church's thesis, which states *all* functions  $\mathbb{N} \to \mathbb{N}$  are computable, justified by it holding in realizability models.

Hence we need a non trivial definition to formulate what a non computable function is. This can be done e.g. using  $\nabla$ , the  $\neg\neg$ -sheafification modality. Think of  $\nabla A$  as "A with computational data stripped away." Elements of  $\nabla A$  still need to be uniquely defined, but we don't have to compute them.

The halting set is an example of a function  $\mathbb{N} \to \nabla 2$  that does not extend to any function  $\mathbb{N} \to 2$ .

# Computable 1-groups in synthetic computability theory

### **Definition**

A synthetic computable group is a group whose carrier set is a decidable subset of  $\mathbb N$ 

### Observation

Assuming CT a group is synthetically computable iff it is computable.

- ▶ The synthetic definition is simpler.
- Group structures on  $\mathbb N$  are "computable by default," but we can still talk about non-computable group structures on  $\mathbb N$  e.g. by considering group structures on  $\nabla \mathbb N$ .

## Groups-as-spaces

### Definition

A pointed type is a type A together with an element  $a_0$ : A. The loop space  $\Omega(A, a_0)$  is the identity type  $a_0 =_A a_0$ , i.e. proofs that  $a_0$  is equal to itself.

## Theorem (Buchholtz, Van Doorn, Rijke)

Every group G is of the form  $\Omega(BG, *_{BG})$  for a unique pointed, connected, 1-truncated type  $(BG, *_{BG})$ . We call BG the classifying space of G.

## Groups-as-spaces

### Definition

A pointed type is a type A together with an element  $a_0$ : A. The loop space  $\Omega(A, a_0)$  is the identity type  $a_0 =_A a_0$ , i.e. proofs that  $a_0$  is equal to itself.

## Theorem (Buchholtz, Van Doorn, Rijke)

Every group G is of the form  $\Omega(BG,*_{BG})$  for a unique pointed, connected, 1-truncated type  $(BG,*_{BG})$ . We call BG the classifying space of G.

Key idea: We can just work with the classifying spaces, rather than groups themselves.

- Basic group theory goes through surprisingly smoothly.
- Some results are easier to prove this way.
- ▶ It is much easier to generalise from groups to higher groups.

## Groups-as-spaces

### **Definition**

A pointed type is a type A together with an element  $a_0$ : A. The loop space  $\Omega(A, a_0)$  is the identity type  $a_0 =_A a_0$ , i.e. proofs that  $a_0$  is equal to itself.

## Theorem (Buchholtz, Van Doorn, Rijke)

Every group G is of the form  $\Omega(BG,*_{BG})$  for a unique pointed, connected, 1-truncated type  $(BG,*_{BG})$ . We call BG the classifying space of G.

Key idea: We can just work with the classifying spaces, rather than groups themselves.

- Basic group theory goes through surprisingly smoothly.
- Some results are easier to prove this way.
- ▶ It is much easier to generalise from groups to higher groups.

## Definition (Buchholtz, Van Doorn, Rijke)

A 2-group is a pointed, connected, 2-truncated type.

### Theorem (Milner (following Sính))

A 2-group (BG,\*) can be decomposed as

- 1. A 1-group  $G_0$
- 2. An abelian 1-group G<sub>1</sub>
- 3. An action of  $G_0$  on  $G_1$
- 4. A pointed section of the family of pointed types  $u : BG \vdash K(G_1(u), 3)$ , the "untruncated" reduced cohomology group  $\tilde{H}^3(G_0, G_1)$  (the "Sính invariant")

# Synthetic computable 2-groups

#### Definition

A computable 2-group is a pointed, connected, 2-truncated type  $(BG, *_{BG})$  such that

- 1. the set of loops  $\|\Omega(BG,*_{BG})\|_0$  is in bijection with a decidable subset of  $\mathbb{N}$ , and
- 2. the set of homotopies  $\Omega^2(BG, *_{BG})$  is in bijection with a decidable subset of  $\mathbb{N}$ .

# Synthetic computable 2-groups

### Definition

A computable 2-group is a pointed, connected, 2-truncated type  $(BG, *_{BG})$  such that

- 1. the set of loops  $\|\Omega(BG, *_{BG})\|_0$  is in bijection with a decidable subset of  $\mathbb{N}$ , and
- 2. the set of homotopies  $\Omega^2(BG, *_{BG})$  is in bijection with a decidable subset of  $\mathbb{N}$ .

By Church's thesis, any algebraic structure we can derive on  $\Omega(BG, *_{BG})$  and  $\Omega^2(BG, *_{BG})$  is automatically computable.

- $G_0$  and  $G_1$  are both computable groups.
- ▶ The action of  $G_0$  on  $G_1$  is a computable operation.
- ► From the Sính invariant we can extract a computable "normalised 3-cocycle" operation  $G_0^3 \rightarrow G_1$ .

#### Theorem

There is a finitely generated 2-group G with soluble 1-word problem but insoluble 2-word problem. Hence, the underlying 1-group is computable, but the 2-group itself is not.

#### Theorem

There is a finitely generated 2-group G with soluble 1-word problem but insoluble 2-word problem. Hence, the underlying 1-group is computable, but the 2-group itself is not.

BG is generated by a basepoint  $*_{BG}$ , two paths  $s,t:\Omega(BG,*_{BG})$ , and a homotopy  $\alpha\in\Omega^2(BG,*_{BG})$ . We add a relation  $(s^{-e}\cdot t\cdot s^e)\bullet\alpha=\alpha$  whenever  $\varphi_e(e)\downarrow$ .

#### Theorem

There is a finitely generated 2-group G with soluble 1-word problem but insoluble 2-word problem. Hence, the underlying 1-group is computable, but the 2-group itself is not.

BG is generated by a basepoint  $*_{BG}$ , two paths  $s,t:\Omega(BG,*_{BG})$ , and a homotopy  $\alpha\in\Omega^2(BG,*_{BG})$ . We add a relation  $(s^{-e}\cdot t\cdot s^e)\bullet\alpha=\alpha$  whenever  $\varphi_e(e)\downarrow$ .

Note that to 1-truncate we can just erase the generating homotopy, leaving  $BF_2$ , which has decidable word problem.

#### **Theorem**

There is a finitely generated 2-group G with soluble 1-word problem but insoluble 2-word problem. Hence, the underlying 1-group is computable, but the 2-group itself is not.

BG is generated by a basepoint  $*_{BG}$ , two paths  $s,t:\Omega(BG,*_{BG})$ , and a homotopy  $\alpha\in\Omega^2(BG,*_{BG})$ . We add a relation  $(s^{-e}\cdot t\cdot s^e)\bullet\alpha=\alpha$  whenever  $\varphi_e(e)\downarrow$ .

Note that to 1-truncate we can just erase the generating homotopy, leaving  $BF_2$ , which has decidable word problem.

To verify that the 2-word problem is insoluble, we need to check that if  $\varphi_e(e)$  does not halt, then  $(s^{-e} \cdot t \cdot s^e) \bullet \alpha \neq \alpha$ .

To do this, we define a non trivial 2-action of G on a groupoid. In HoTT this amounts to constructing a map from BG to the type of groupoids. Since BG is a HIT we just

need to define what happens on each constructor.

to constructing a map from BG to the type of groupoids. Since BG is a HIT we just

To do this, we define a non trivial 2-action of G on a groupoid. In HoTT this amounts

need to define what happens on each constructor.

• We map  $*_{BG}$  to  $\mathbb{N} \times \nabla \mathbb{S}^1$ .

- We map  $*_{BG}$  to  $\mathbb{N} \times \nabla \mathbb{S}^1$ .
- We map s and t to elements of the loop space of  $\mathbb{N} \times \nabla \mathbb{S}^1$ . In both cases, we obtain these by applying univalence to appropriate permutations of  $\mathbb{N}$ .

- We map  $*_{BG}$  to  $\mathbb{N} \times \nabla \mathbb{S}^1$ .
- We map s and t to elements of the loop space of  $\mathbb{N} \times \nabla \mathbb{S}^1$ . In both cases, we obtain these by applying univalence to appropriate permutations of  $\mathbb{N}$ .
- We need to map  $\alpha$  to a homotopy from the reflexivity path on  $\mathbb{N} \times \nabla \mathbb{S}^1$  to itself.

- We map  $*_{BG}$  to  $\mathbb{N} \times \nabla \mathbb{S}^1$ .
- We map s and t to elements of the loop space of  $\mathbb{N} \times \nabla \mathbb{S}^1$ . In both cases, we obtain these by applying univalence to appropriate permutations of  $\mathbb{N}$ .
- We need to map  $\alpha$  to a homotopy from the reflexivity path on  $\mathbb{N} \times \nabla \mathbb{S}^1$  to itself. By univalence, this means constructing a proof that the identity equivalence is equal to itself, which amounts to a choice of loop in  $\nabla \mathbb{S}^1$  for each  $n : \mathbb{N}$ .

- We map  $*_{RG}$  to  $\mathbb{N} \times \nabla \mathbb{S}^1$ .
  - ▶ We map s and t to elements of the loop space of  $\mathbb{N} \times \nabla \mathbb{S}^1$ . In both cases, we obtain these by applying univalence to appropriate permutations of  $\mathbb{N}$ .
- We need to map  $\alpha$  to a homotopy from the reflexivity path on  $\mathbb{N} \times \nabla \mathbb{S}^1$  to itself. By univalence, this means constructing a proof that the identity equivalence is equal to itself, which amounts to a choice of loop in  $\nabla \mathbb{S}^1$  for each  $n : \mathbb{N}$ . We choose the nth loop to be loop if  $\varphi_e(e) \downarrow$  and trivial otherwise.

- We map  $*_{BG}$  to  $\mathbb{N} \times \nabla \mathbb{S}^1$ .
- We map s and t to elements of the loop space of  $\mathbb{N} \times \nabla \mathbb{S}^1$ . In both cases, we obtain these by applying univalence to appropriate permutations of  $\mathbb{N}$ .
- We need to map  $\alpha$  to a homotopy from the reflexivity path on  $\mathbb{N} \times \nabla \mathbb{S}^1$  to itself. By univalence, this means constructing a proof that the identity equivalence is equal to itself, which amounts to a choice of loop in  $\nabla \mathbb{S}^1$  for each  $n : \mathbb{N}$ . We choose the nth loop to be loop if  $\varphi_e(e) \downarrow$  and trivial otherwise.

By choosing the actions of s and t appropriately we can ensure the action respects the relations, and that  $(s^{-e} \cdot t \cdot s^e) \bullet \alpha$  and  $\alpha$  act differently on  $\mathbb{N} \times \nabla \mathbb{S}^1$  when  $\varphi_e(e) \uparrow$ .  $\square$ 

#### This is work in progress. Still to do:

- 1. Details of correspondence between computable 2-groups and computable Sính triples
- 2. A 2-group with trivial action and non computable Sính invariant
- 3. More results on computable higher structures!

Thanks for you attention!