Symmetric Monoidal Smash Products in HoTT

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Introduction

- The smash product plays a crucial role in homotopy theory
- Key property: it is (1-coherent) symmetric monoidal
- This fact is useful when doing HoTT too:
 - Brunerie (2016): $\pi_4(S^3) \cong \mathbb{Z}/2\mathbb{Z}$
 - Van Doorn (2018): Cohomological spectral sequences
- Problem: this fact has never been fully proved in HoTT

A brief history of the smash product in HoTT

The pretty approach

- Van Doorn (2018) *almost* proved the theorem
- Used an argument from closed monoidal categories
- Only lacked one tiny technical lemma

```
(B \land C \rightarrow A \rightarrow X) \xrightarrow{C^{+}} ((C \rightarrow B \land C) \rightarrow C \rightarrow A \rightarrow X) \xrightarrow{\eta = C \rightarrow A \rightarrow X} (B \rightarrow C \rightarrow A \rightarrow X)
(C \rightarrow B \land C) \rightarrow A \rightarrow C \rightarrow X) \xrightarrow{\eta = A \rightarrow C \rightarrow X} (B \rightarrow A \rightarrow C \rightarrow X)
(C \rightarrow B \land C) \rightarrow A \rightarrow C \rightarrow X) \xrightarrow{\eta = A \rightarrow C \rightarrow X} (B \rightarrow A \rightarrow C \rightarrow X)
(A \rightarrow B \land C \rightarrow X) \xrightarrow{A \rightarrow (C \rightarrow -)} (A \rightarrow (C \rightarrow B \land C) \rightarrow C \rightarrow X) \xrightarrow{A \rightarrow (\eta = C \rightarrow X)} (A \rightarrow B \rightarrow C \rightarrow X)
```

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The madman approach

- Brunerie (2018) wrote an Agda program generating Agda code for the proof
- Problem: Agda couldn't type-check all proofs without running out of memory



A brief history of the smash product in HoTT

Another approach

- Today we present a new approach
- The goal: make smash products in HoTT less scary by introducing a new heuristic
- This heuristic can be used (with some manual labour) to show the theorem at hand.
- Somewhat more involved proofs than van Doorn's but definitely shorter than Brunerie's .agda-file.

Definition 1

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• a basepoint $\star_{\wedge} : A \wedge B$

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- for a:A, a path push $a:\langle a,\star_B\rangle=\star_{\wedge}$
- for b: B, a path push_r $b: \langle \star_A, b \rangle = \star_{\wedge}$
- a coherence $push_{lr} : push_{l} \star_{A} = push_{r} \star_{B}$

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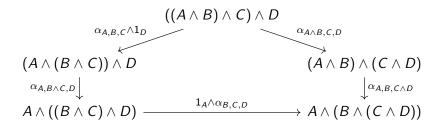
Fact

The smash product is associative. We use $\alpha_{A,B,C}: (A \wedge B) \wedge C \xrightarrow{\sim} A \wedge (B \wedge C)$ to denote the associator.

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The smash product is associative. We use $\alpha_{A,B,C}: (A \wedge B) \wedge C \xrightarrow{\sim} A \wedge (B \wedge C)$ to denote the associator.

The 'impossible' pentagon axiom for \wedge :

$$((A \land B) \land C) \land D$$

$$(A \land (B \land C)) \land D$$

$$(A \land B) \land (C \land D)$$

By *pentagonator*, I will mean the function described by either side of the pentagon.

- Why is it so hard to verify?
- Proving it amounts to constructing a homotopy

$$(x:((A \land B) \land C) \land D) \rightarrow f x = g x$$

for the pentagonators f and g.

```
pf: (x : ((A \land B) \land C) \land D) \rightarrow f x \equiv g x pf (push_1 * i) = {} 14
pf * = { } 0
                                                                     pf (push<sub>i</sub> \langle \star, c \rangle i) = { }15
pf(*, d) = {}1
                                                                     pf (push<sub>|</sub> ( ( a , b ) , c ) i) = { }16
pf \langle \langle \star, c \rangle, d \rangle = \{ \}2
                                                                     pf (push ( push a j , c ) i) = { }17
pf(\langle\langle a, b\rangle, c\rangle, d\rangle = \{\}3
                                                                     pf (push, \( push, b \, j \, c \) i) = \( \}18
pf \langle \langle push_i a i, c \rangle, d \rangle = \{ \}4
                                                                     pf (push<sub>i</sub> \langle push<sub>i</sub>, j k, c \rangle i) = { }19
pf ( \ push, b i , c \ , d \ = \ \ \ \ \ \
                                                                     pf (push<sub>1</sub> (push<sub>1</sub> * i_1) i) = { }20
pf \langle \langle push_{l_r} i j, c \rangle, d \rangle = \{ \}6
                                                                     pf (push; (push; (a, b) j) i) = { }21
pf \langle push_1 * i , d \rangle = \{ \}7
                                                                     pf (push<sub>i</sub> (push<sub>i</sub> a k) j) i) = { }22
pf \langle push_{I} \langle a, b \rangle i, d \rangle = \{ \} 8
                                                                     pf (push, (push, (push, b k) i) i) = { }23
pf ( push<sub>i</sub> (push<sub>i</sub> a j) i , d ) = { }9
                                                                     pf (push<sub>i</sub> (push<sub>i</sub> (push<sub>i</sub> l k) j) i) = { }24
pf ( push, (push, b j) i , d ) = { }10
                                                                     pf (push, (push, b j) i) = { }25
pf \langle push_i (push_i, i, j) k, d \rangle = \{ \}11
                                                                     pf (push_i (push_i k j) i) = { }26
pf ( push, c i , d ) = { }12
                                                                     pf (push_ b i) = { }27
pf ( push<sub>l</sub>, i j , d ) = { }13
                                                                     pf (push_{l_{r}} i j) = { }28
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A first step

• **Need:** a better way to deal with equalities of functions $f: \bigwedge_i A_i \to B$

Lemma 2

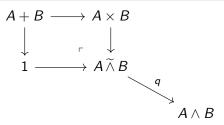
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A first step

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To check f = g for $f, g : A \land B \rightarrow C$, the coherence for $push_{lr}$ is automatic.



We have
$$(f \circ q = g \circ q) \implies (f = g)$$

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pf * = { }0
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pf \langle \star, d \rangle = \{ \}1
                                                                   pf(push_{I} \langle \langle a, b \rangle, c \rangle i) = {}16
pf \langle \langle \star, c \rangle, d \rangle = \{ \}2
                                                                   pf (push; { push; a j , c } i) = { }17
pf \langle \langle \langle a, b \rangle, c \rangle, d \rangle = \{ \}3 \}
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pf \langle \langle push_i a i, c \rangle, d \rangle = \{ \}4
                                                                   pf (push, \langle push, jk, c \rangle i) = { }19
pf ( \ push, b i , c \ , d \ = \ \ \ \ \ \
                                                                   pf (push_l (push_l * i_1) i) = { }20
pf \langle \langle push_i, ij, c \rangle, d \rangle = \{ \}6
                                                                   pf (push<sub>i</sub> (push<sub>i</sub> \langle a, b \rangle j) i) = { }21
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• Still: 22 (highly non-trivial) cases left...



Interlude: homogeneous types

Definition 3

A pointed type A is homogeneous if for every a:A, there is an automorphism $e_a:A\simeq A$ such that $e_a\star_A=a$

All (pointed) path spaces are homogeneous.

Lemma 4 (Evan's Trick)

Let $f, g: A \to_{\star} B$ be two pointed functions with B homogeneous. If there is a homotopy $(x: A) \to f x = g x$, then f = g as pointed functions.

Interlude: homogeneous types

Lemma 5 (Evans's trick 2.0)

Let $f,g:A\wedge B\to_{\star}C$ be two pointed functions with C homogeneous. If there is a homotopy

$$((x,y):A\times B)\to f\langle x,y\rangle=g\langle x,y\rangle$$

then f = g (as pointed functions)

Proof.

Using the adjunction $(A \land B \rightarrow_{\star} C) \simeq A \rightarrow_{\star} (B \rightarrow_{\star} C)$.



• Dream: Apply the trick to pentagon.

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- Dream: Apply the trick to pentagon.
- Nightmare: We can't (the codomain is not homogeneous).



Fortunately, there is still hope: loop spaces are homogeneous.
 Let's 'make them appear' in the proof of the pentagon.

Definition 6

Let $f, g: A \land B \rightarrow_{\star} C$. A homotopy $h: ((a,b): A \times B) \rightarrow f\langle a,b\rangle = g\langle a,b\rangle$ induces two functions

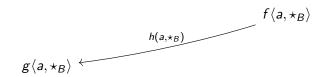
- $L_h: A \rightarrow \Omega C$
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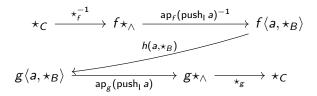


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- $R_h: B \to \Omega C$

Lemma 7

If
$$L_h = \text{const}_{(L_h \star_A)}$$
 and $R_h = \text{const}_{(R_h \star_B)}$, then $f = g$

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- $R_h: B \to \Omega C$
- The point: applying this construction to the pentagonators $f,g:((A \wedge B) \wedge C) \wedge D \rightarrow A \wedge (B \wedge (C \wedge D))$, the function L_h is of type

$$L_h: (A \wedge B) \wedge C \rightarrow \Omega(A \wedge (B \wedge (C \wedge D)))$$



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Homogeneous codomain!



- We want to prove that L_h is constant. This is precisely where the explosion of complexity happens in a naive proof...
- ...but thanks to our set up: enough to show that

$$A \times B \times C \xrightarrow{\langle -, -, - \rangle} (A \wedge B) \wedge C \xrightarrow{L_h} \Omega(A \wedge (B \wedge (C \wedge D)))$$

is constant.

- Amounts to checking the actions of f and g on push $|\langle a, b, c \rangle$, but no further coherences!
 - In particular: no nestled push_I and push_r constructors.
 - Only 13 cases 1 case to check

- By iterating the argument, we may use L_h and R_h to construct equalities f = g for any $f, g : \bigwedge_{i \le n} A_i \to B$.
- **Heuristic**: We only need to construct a homotopy $h: f\langle x_1, \ldots, x_n \rangle = g\langle x_1, \ldots, x_n \rangle$ and show that it is compatible with ap_f and ap_g on single applications of push_l and push_r .
- Number of cases: $O(2^n)$ O(2n)

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- Number of cases: $O(2^n)$ O(2n)
- For instance: for the pentagonators, we only need to provide 7 pieces of (low-dimensional) data (instead of 29).

Lemma 6. For any two functions $f, g: ((A \land B) \land C) \land D) \rightarrow E$, the following data gives an equality f = g:

- $(i) \ \ A \ \ homotopy \ \ h: ((a,b,c,d):A\times B\times C\times D) \rightarrow f\langle a,b,c,d\rangle = g\langle a,b,c,d\rangle.$
- (ii) For every triple (a, b, d): $A \times B \times D$, a filler of the square

$$\begin{split} f\langle \star_A, \star_B, \star_C, d \rangle & \xrightarrow{h(\star_A, \star_B, \star_C)} g\langle \star_A, \star_B, \star_C, d \rangle \\ \operatorname{ap}_{f(-, \star_C, d)}(\operatorname{push}_{\iota}(\star_B)^{-1})) & & \operatorname{ap}_{g(-, \star_C, d)}(\operatorname{push}_{\iota}(\star_B)^{-1})) \\ f\langle \star_{\wedge}, \star_C, d \rangle & & g\langle \star_{\wedge}, \star_C, d \rangle \\ \operatorname{ap}_{f(-, d)}(\operatorname{push}_{l}(\star_{\wedge})^{-1}) & & & \operatorname{ap}_{g(-, d)}(\operatorname{push}_{l}(\star_{\wedge})^{-1}) \\ f\langle \star_{\wedge}, d \rangle & & g\langle \star_{\wedge}, d \rangle \\ \operatorname{ap}_{f(-, d)}(\operatorname{push}_{l}(a, b)) & & & \operatorname{ap}_{g(-, d)}(\operatorname{push}_{l}(a, b)) \\ f\langle a, b, \star_C, d \rangle & & & & g\langle a, b, \star_C, d \rangle \end{split}$$

(iii) For every pair $(c,d): C \times D$, a filler of the square

$$\begin{split} f \langle \star_A, \star_B, \star_C, d \rangle & \xrightarrow{h(\star_A, \star_B, \star_C, d)} g \langle \star_A, \star_B, \star_C \rangle \\ \operatorname{ap}_{f(-, \star_C, d)}(\operatorname{push}_r(\star_B))^{-1} & & \operatorname{ap}_{g(-, \star_C, d)}(\operatorname{push}_r(\star_B))^{-1} \\ f \langle \star_\wedge, \star_C, d \rangle & & g \langle \star_\wedge, \star_C \rangle \\ \operatorname{ap}_{f(-, d)}(\operatorname{push}_l(\star_\wedge))^{-1} & & & \operatorname{ap}_{g(-, d)}(\operatorname{push}_l(\star_\wedge))^{-1} \\ f \langle \star_\wedge, d \rangle & & g \langle \star_\wedge, d \rangle \\ \operatorname{ap}_{f(-, d)}(\operatorname{push}_r(c)) \uparrow & & & \operatorname{ap}_{g(-, d)}(\operatorname{push}_r(c)) \\ f \langle \star_\wedge, c, d \rangle & & g \langle \star_\wedge, c, d \rangle \\ \operatorname{ap}_{f(-, c, d)}(\operatorname{push}_r(\star_B)) \uparrow & & & \operatorname{ap}_{g(-, c, d)}(\operatorname{push}_r(\star_B)) \\ f \langle \star_A, \star_B, c, d \rangle & & & & h(\star_A, \star_B, c, d) \end{split}$$

(iv) For every triple $(a, c, d) : A \times C \times D$, a filler of the square

$$\begin{array}{cccc} f\langle \star_A, \star_B, c, d \rangle & \xrightarrow{h(\star_A, \star_B, c, d)} & g\langle \star_A, \star_B, c, d \rangle \\ & \operatorname{ap}_{f(-,c,d)}(\operatorname{push}_{\mathsf{i}}(\star_A))^{-1} & & \operatorname{ap}_{g(-,c,d)}(\operatorname{push}_{\mathsf{i}}(\star_A))^{-1} \\ & f\langle \star_A, c, d \rangle & g\langle \star_A, c, d \rangle \\ & \operatorname{ap}_{f(-,c,d)}(\operatorname{push}_{\mathsf{i}}(a)) & & \operatorname{ap}_{g(-,c,d)}(\operatorname{push}_{\mathsf{i}}(a)) \\ & f\langle a, \star_B, c, d \rangle & & & g\langle \star_A, \star_B, c, d \rangle \end{array}$$

(v) For every triple (b, c, d): $B \times C \times D$, a filler of the square

$$\begin{split} f\langle \star_A, \star_B, c, d \rangle & \xrightarrow{h(\star_A, \star_B, c, d)} g\langle \star_A, \star_B, c, d \rangle \\ \operatorname{ap}_{f\langle -, c, d \rangle}(\operatorname{push}_{\mathsf{r}}(\star_B))^{-1} & \operatorname{ap}_{g\langle -, c, d \rangle}(\operatorname{push}_{\mathsf{r}}(\star_B))^{-1} \\ f\langle \star_A, c, d \rangle & g\langle \star_A, c, d \rangle \\ \operatorname{ap}_{f\langle -, c, d \rangle}(\operatorname{push}_{\mathsf{r}}(b)) & & \operatorname{ap}_{g\langle -, c, d \rangle}(\operatorname{push}_{\mathsf{r}}(b)) \\ f\langle \star_A, b, c, d \rangle & \xrightarrow{h(\star_A, b, c, d)} g\langle \star_A, b, c, d \rangle \end{split}$$

(vi) For every triple $(a,b,c): A \times B \times C$, a filler of the square

$$\begin{split} f\langle \star_A, \star_B, \star_{C\star D} \rangle \xrightarrow{h(\star_A, \star_B, \star_{C\star D})} g\langle \star_A, \star_B, \star_{C\star D} \rangle \\ & \operatorname{ap}_{f(-, \star_{C}, \star_D)}(\operatorname{push}_{l}(\star_A)))^{-1} \uparrow \qquad \qquad \uparrow \operatorname{ap}_{g(-, \star_{C}, \star_D)}(\operatorname{push}_{l}(\star_A)))^{-1} \\ & f\langle \star_\wedge, \star_C, \star_D \rangle \qquad \qquad g\langle \star_\wedge, \star_C, \star_D \rangle \\ & \operatorname{ap}_{f(-, \star_D)}(\operatorname{push}_{l}(\star_\wedge)))^{-1} \uparrow \qquad \qquad \uparrow \operatorname{ap}_{g(-, \star_D)}(\operatorname{push}_{l}(\star_\wedge)))^{-1} \\ & f\langle \star_\wedge, \star_D \rangle \qquad \qquad g\langle \star_\wedge, \star_D \rangle \\ & \operatorname{ap}_{f}(\operatorname{push}_{l}(\star_\wedge)))^{-1} \uparrow \qquad \qquad \uparrow \operatorname{ap}_{g}(\operatorname{push}_{l}(\star_\wedge)))^{-1} \\ & f(\star_\wedge) \qquad \qquad g(\star_\wedge) \\ & \operatorname{ap}_{f}(\operatorname{push}_{l}(a,b,c)) \uparrow \qquad \qquad \uparrow \operatorname{ap}_{g}(\operatorname{push}_{l}(a,b,c)) \\ & f\langle a,b,c,\star_D \rangle \xrightarrow{\qquad h(a,b,c,\star_D)} g\langle a,b,c,\star_D \rangle \end{split}$$

(vii) For every d: D, a filler of the square

Reaping the fruits

Theorem 8

The smash product satisfies the pentagon identity.

Proof.

After applying of the heuristic, the remaining coherences are easily verified by hand.

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Theorem 9

The smash product is symmetric monoidal with the booleans as unit.

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 - A new heuristic for reasoning about smash products
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Thanks for listening!

$$f = g$$

$$\downarrow$$

$$h : \begin{cases} ((\bar{x}, x_n) : (\bigwedge_{i < n} A_i) \times A_n) \\ \to f \langle \bar{x}, x_n \rangle = g \langle \bar{x}, x_n \rangle \end{cases} \begin{cases} L_h \langle x_1, \dots x_{n-1} \rangle = \text{const} \\ R_h x_n = \text{const} \end{cases}$$

$$\downarrow$$

$$h_n : \begin{cases} ((\bar{x}, x_{n-1}) : (\bigwedge_{i < n-1} A_i) \times A_{n-1}) \\ \to f \langle \bar{x}, x_{n-1}, x_n \rangle = g \langle \bar{x}, x_{n-1}, x_n \rangle \end{cases} \begin{cases} L_{h_n} \langle x_1, \dots x_{n-2} \rangle = \text{const} \\ R_{h_n} x_{n-1} = \text{const} \end{cases}$$

$$\downarrow$$

$$\vdots$$

$$f \langle x_1, \dots, x_n \rangle = g \langle x_1, \dots, x_n \rangle$$