```
In [3]:
         from pynq import Overlay
         ol = Overlay("final.bit")
In [4]: ol.ip_dict
             NUM_REAU_IHREAUS : 1 ,
            'NUM_WRITE_OUTSTANDING': '1',
            'NUM_WRITE_THREADS': '1',
            'PHASE': '0.0',
            'PROTOCOL': 'AXI4LITE',
            'READ WRITE MODE': 'READ WRITE',
            'RUSER BITS PER BYTE': '0',
            'RUSER WIDTH': '0',
            'SUPPORTS_NARROW_BURST': '0',
            'WUSER BITS PER BYTE': '0',
            'WUSER WIDTH': '0',
            'MAX_READ_BURST_LENGTH': '16',
            'MAX_WRITE_BURST_LENGTH': '16'},
           'registers': {'CTRL': {'address offset': 0,
             'size': 32,
             'access': 'read-write',
             'description': 'Control signals',
             'fields': {'AP_START': {'bit_offset': 0,
               'bit width': 1,
               'access': 'read-write',
         my_ip = o1.CNN_0
In [5]:
```

```
In [6]:
         my_ip.register_map
Out[6]: RegisterMap {
          CTRL = Register(AP_START=0, AP_DONE=0, AP_IDLE=1, AP_READY=0, RESERVED_1=0, AUTO_RESTART=0, RESERVED_2=0,
        INTERRUPT=0, RESERVED_3=0),
          GIER = Register(Enable=0, RESERVED=0),
          IP IER = Register(CHANO_INT_EN=0, CHAN1_INT_EN=0, RESERVED_0=0),
          IP_ISR = Register(CHAN0_INT_ST=0, CHAN1_INT_ST=0, RESERVED_0=0),
          kernel_1 = Register(kernel=write-only),
          kernel 2 = Register(kernel=write-only),
          kernel 1 1 = Register(kernel 1=write-only),
          kernel 1 2 = Register(kernel 1=write-only),
          kernel 2 1 = Register(kernel 2=write-only),
          kernel 2 2 = Register(kernel 2=write-only),
          kernel 3 1 = Register(kernel 3=write-only),
          kernel 3 2 = Register(kernel 3=write-only),
          kernel 4 1 = Register(kernel 4=write-only),
          kernel 4 2 = Register(kernel 4=write-only),
          kernel 5 1 = Register(kernel 5=write-only),
          kernel 5 2 = Register(kernel 5=write-only),
          bias 1 = Register(bias=write-only),
```

```
In [7]: import numpy as np
        # Hàm load dữ liêu từ file và chuyển đổi
        def load data(file path, dtype=np.int16, scale=2**13):
            return (np.loadtxt(file path) * scale).astype(dtype)
        # Nap input từ file
        # input data = Load data('txt output/healthy Not Cancer 1026 batch 927.txt')
        # Nap trong số và bias cho các lớp convolution
        layer1 weight = load data('conv2d 4 weights.txt')
        layer1 bias = load data('conv2d 4 bias.txt')
        layer2 weight = load data('conv2d 5 weights.txt')
        layer2 bias = load data('conv2d 5 bias.txt')
        layer3 weight = load data('conv2d 6 weights.txt')
        layer3 bias = load data('conv2d 6 bias.txt')
        layer4 weight = load data('conv2d 7 weights.txt')
        layer4 bias = load data('conv2d 7 bias.txt')
        layer5 weight = load data('dense 2 weights.txt')
        layer5 bias = load data('dense 2 bias.txt')
        layer6 weight = load data('dense 3 weights.txt')
        layer6 bias = load data('dense 3 bias.txt')
        # Kiểm tra kích thước dữ liêu đã nap
        # print("Input shape:", input data.shape)
        print("Layer 1 weights shape:", layer1 weight.shape, "Bias shape:", layer1 bias.shape)
        print("Layer 2 weights shape:", layer2 weight.shape, "Bias shape:", layer2 bias.shape)
        print("Layer 3 weights shape:", layer3 weight.shape, "Bias shape:", layer3 bias.shape)
        print("Layer 4 weights shape:", layer4_weight.shape, "Bias shape:", layer4_bias.shape)
        print("Layer 5 weights shape:", layer5 weight.shape, "Bias shape:", layer5 bias.shape)
        print("Layer 6 weights shape:", layer6 weight.shape, "Bias shape:", layer6 bias.shape)
        Layer 1 weights shape: (72,) Bias shape: (8,)
        Layer 2 weights shape: (1152,) Bias shape: (16,)
        Layer 3 weights shape: (4608,) Bias shape: (32,)
        Layer 4 weights shape: (18432,) Bias shape: (64,)
        Layer 5 weights shape: (230400,) Bias shape: (100,)
        Layer 6 weights shape: (100,) Bias shape: ()
```

```
In [8]: import numpy as np
        from pynq import Overlay, allocate
        # D Tao buffer đầu vào
        input buffer = allocate(shape=(128*128,), dtype=np.int16)
        # O Tao buffer cho các lớp convolution
        layer1 weight buffer = allocate(shape=(8*3*3,), dtype=np.int16)
        layer1 bias buffer = allocate(shape=(8), dtype=np.int16)
        layer2 weight buffer = allocate(shape=(16*8*3*3,), dtype=np.int16)
        layer2 bias buffer = allocate(shape=(16,), dtype=np.int16)
        layer3 weight buffer = allocate(shape=(32*16*3*3,), dtype=np.int16)
        layer3 bias buffer = allocate(shape=(32,), dtype=np.int16)
        layer4 weight buffer = allocate(shape=(64*32*3*3), dtype=np.int16)
        layer4 bias buffer = allocate(shape=(64,), dtype=np.int16)
        layer5 weight buffer = allocate(shape=(230400), dtype=np.int16)
        layer5 bias buffer = allocate(shape=(100,), dtype=np.int16)
        layer6 weight buffer = allocate(shape=(100), dtype=np.int16)
        layer6 bias buffer = allocate(shape=(1,), dtype=np.int16)
        output buffer = allocate(shape=(1,), dtype=np.int16)
        # 📌 In ra kích thước của buffer
        print(f"Input buffer size: {input buffer.shape}")
        print(f"Output buffer 1 size: {output buffer.shape}")
        print(f"Layer 1 weight buffer size: {layer1 weight buffer.shape}")
        print(f"Layer 1 bias buffer size: {layer1 bias buffer.shape}")
        print(f"Layer 2 weight buffer size: {layer2 weight buffer.shape}")
        print(f"Layer 2 bias buffer size: {layer2 bias buffer.shape}")
        print(f"Layer 3 weight buffer size: {layer3 weight buffer.shape}")
        print(f"Layer 3 bias buffer size: {layer3 bias buffer.shape}")
        print(f"Layer 4 weight buffer size: {layer4_weight_buffer.shape}")
        print(f"Layer 4 bias buffer size: {layer4 bias buffer.shape}")
        print(f"Layer 5 weight buffer size: {layer5_weight_buffer.shape}")
        print(f"Layer 5 bias buffer size: {layer5 bias buffer.shape}")
```

```
print(f"Layer 6 weight buffer size: {layer6_weight_buffer.shape}")
print(f"Layer 6 bias buffer size: {layer6_bias_buffer.shape}")
```

```
Input buffer size: (16384,)
Output buffer 1 size: (1,)
Layer 1 weight buffer size: (72,)
Layer 1 bias buffer size: (8,)
Layer 2 weight buffer size: (1152,)
Layer 2 bias buffer size: (16,)
Layer 3 weight buffer size: (4608,)
Layer 3 bias buffer size: (32,)
Layer 4 weight buffer size: (18432,)
Layer 5 weight buffer size: (230400,)
Layer 5 bias buffer size: (100,)
Layer 6 weight buffer size: (100,)
Layer 6 bias buffer size: (1,)
```

```
In [9]: # Sao chép input vào input_buffer
# np.copyto(input_buffer, input_data.flatten())

# Sao chép kernel vào các buffer tương ứng
np.copyto(layer1_weight_buffer, layer1_weight.flatten()) # Lớp 1
np.copyto(layer2_weight_buffer, layer2_weight.flatten()) # Bias Lớp 1

np.copyto(layer2_weight_buffer, layer2_weight.flatten()) # Lớp 2
np.copyto(layer2_bias_buffer, layer2_weight.flatten()) # Bias Lớp 2

np.copyto(layer3_weight_buffer, layer3_weight.flatten()) # Lớp 3
np.copyto(layer3_bias_buffer, layer3_bias.flatten()) # Bias Lớp 3

np.copyto(layer4_weight_buffer, layer4_weight.flatten()) # Lớp 4
np.copyto(layer4_bias_buffer, layer4_bias.flatten()) # Bias Lớp 4

np.copyto(layer5_weight_buffer, layer5_weight.flatten()) # Lớp 4
np.copyto(layer5_bias_buffer, layer5_bias.flatten()) # Bias Lớp 4

np.copyto(layer6_weight_buffer, layer6_weight.flatten()) # Lớp 4
np.copyto(layer6_bias_buffer, layer6_weight.flatten()) # Bias Lớp 4
```

```
In [10]: # Ghi đia chỉ vật lý của các buffer vào các thanh ghi tương ứng của IP
         my ip.write(0xa0, input buffer.physical address) # Đia chỉ vật lý của input buffer
         my ip.write(0xac, output buffer.physical address) # Đia chỉ vật lý của output buffer
         # Ghi đia chỉ vật lý của các buffer trong số và bias cho các lớp CNN
         my ip.write(0x10, layer1 weight buffer.physical address) # Layer1 weight buffer
         my ip.write(0x58, layer1 bias buffer.physical address) # Layer1 bias buffer
         my ip.write(0x1c, layer2 weight buffer.physical address) # Layer2 weight buffer
         my ip.write(0x64, layer2 bias buffer.physical address) # Layer2 bias buffer
         my ip.write(0x28, layer3 weight buffer.physical address) # Layer3 weight buffer
         my ip.write(0x70, layer3 bias buffer.physical address) # Layer3 bias buffer
         my ip.write(0x34, layer4 weight buffer.physical address) # Layer4 weight buffer#my ip.write(0x64, Layer4 bias b
         my ip.write(0x7c, layer4 bias buffer.physical address) # Layer1 bias buffer
         my ip.write(0x40, layer5 weight buffer.physical address) # layer4 weight buffer#my ip.write(0x64, layer4 bias b
         my ip.write(0x88, layer5 bias buffer.physical address) # Layer1 bias buffer
         my ip.write(0x4c, layer6 weight buffer.physical address) # layer4 weight buffer#my ip.write(0x64, layer4 bias b
         my ip.write(0x94, layer6 bias buffer.physical address) # Layer1 bias buffer
In [11]: import numpy as np
         out= (output buffer / 8192.0)
         print(out.astype(np.float16))
         [0.]
 In [ ]:
```