LAB 211 Assignment

Type: Long Assignment

Code: J1.L.P0008

LOC: 500 Slot(s): N/A

Title

HKT Book Store Management

Background

You were asked to build a book management application for the HKT store. The program must have the basic functions of adding, deleting and editing book information. The book dat file is used to store information of all books in the store. The author dat file has stored author information including author and name. The relational model is shown as follows: one book can be written by only 1 author, one author can write many books.

Program Specifications

Build a management program. With the following basic functions

- 0. Build your data structure
- 1. Show the book list
- 2. Add new book
- 3. Update book
- 4. Delete book
- 5. Search book
- 6. Store data to file

Others- Quit

Each menu choice should invoke an appropriate function to perform the selected menu item. Your program must display the menu after each task and wait for the user to select another option until the user chooses to quit the program. Each book has the properties such that ISBN, title, price and authorID. Each author has the following information: authorID, name.

Features:

This system contains the following functions:

Display a menu and ask users to select an option.

- Function 0: Build the data structure: 100LOC
 - Classes, abstract classes, Interfaces.
 - bookID, authorID can not change after create.
 - o Must implement the polymorphism properties of object-oriented programming.
- Function 1: Show the book list-50LOC
 - Show all data in the book.dat file into the screen.
- Function 2: Add new book- 100 LOC
 - Create a submenu that allows the user add new book to the store.
 - Remember that the constraints must be checked: bookID can not duplicate, author must be existed in the author list.
 - Add the new book to collection.
 - o Ask to continuous create new animal or go back to the main menu.
- Function 3: Update book- 100LOC
 - o Require enter the book id

- o If book does not exist, the notification "Book does not exist". Otherwise, user can start input new information of book and update.
- o If new information is blank, then not change old information.
- o Remember new information must be validated.
- o Then system must print out the result of the updating.
- o After updating, the program returns to the main screen.

Function 4: Delete Book- 50LOC

- User can delete any book in the store.
- o Before the delete system must show confirm message.
- Show the result of the delete: success or fail.
- o After delete, the program returns to the main screen

■ Function 5: Search book- 50LOC

- The user enters search text.
- o The system searches the store, and returns all book that has name contain the search text.
- Show result list: all information of book.

Function 6: Store data to file-50LOC

- Store data in collection to book.dat file.
- ♣ The above specifications are only basic information; you must perform a requirements analysis step and build the application according to real requirements.
- ♣ The lecturer will explain the requirement only once on the first slot of the assignment.