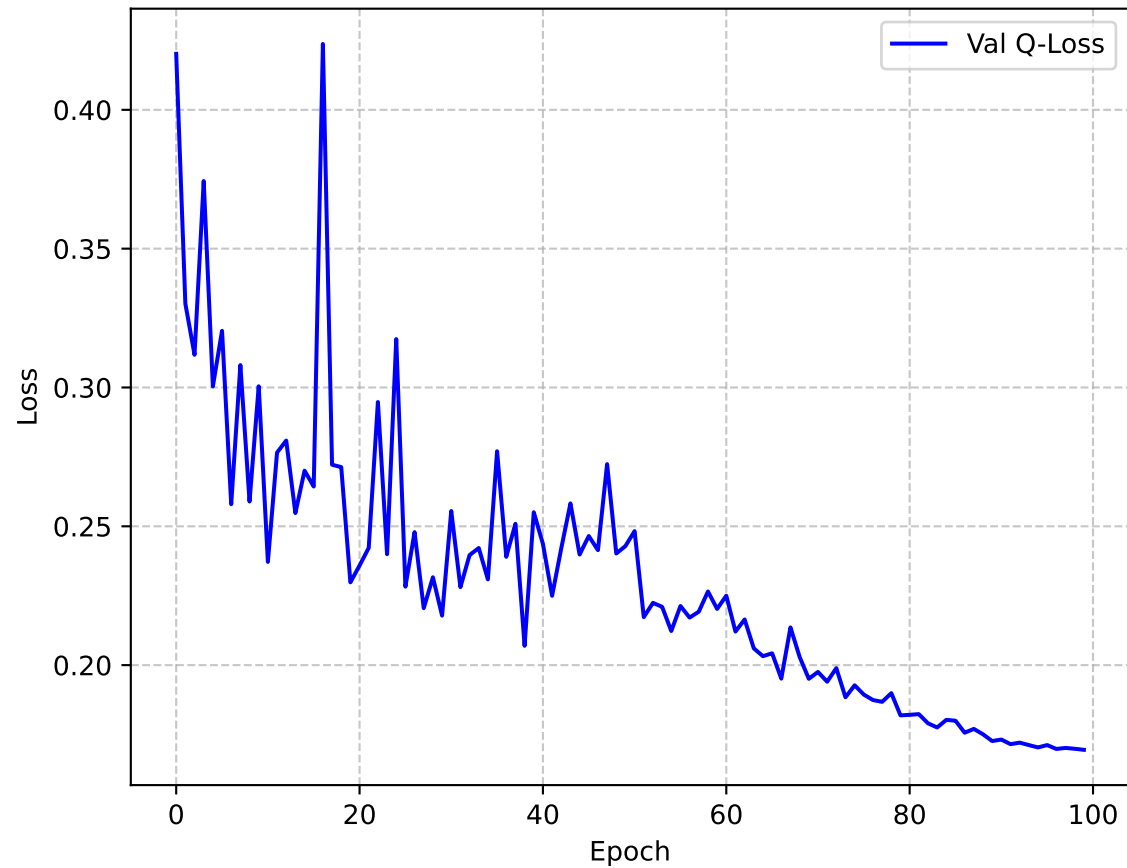
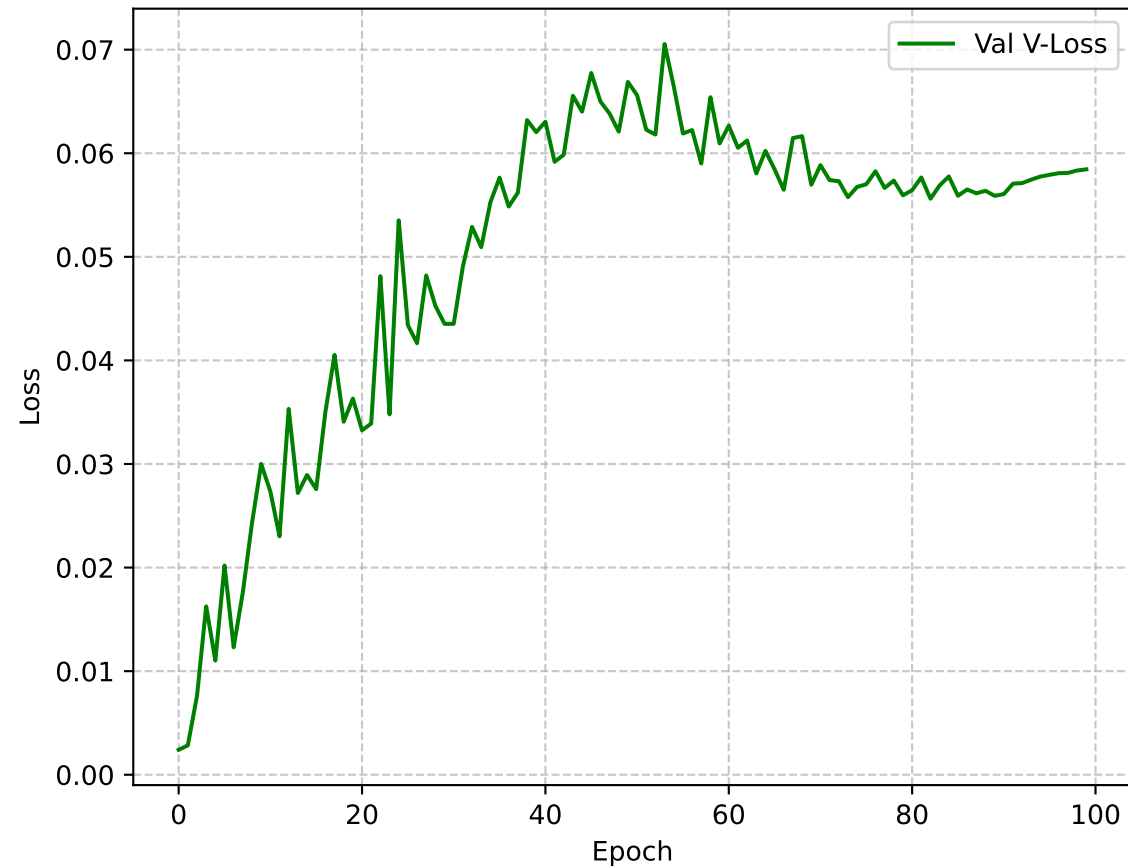


Q-Network Validation Loss



V-Network Validation Loss



Actor Validation Loss

