



Nguyễn Hữu Khắc Phục

GAME DEVELOPER

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## OBJECTIVE

I am looking forward to a challenging work environment. It is a motivation and an opportunity for me to improve my professional knowledge and become a good developer. I am also a willing learner, If I don't have specific skill, I will be ready to learn it that can work.

## SKILLS

Unity C# .NET  
HTML CSS React

## EDUCATION

Information System Engineer,  
University of Information Technology  
– HCM, Vietnam

## WORK EXPERIENCE

### Wolffun Game Pte. Ltd

Unity Developer

Aug 2022 - Present

- Develop mobile applications and games online on Unity Engine, optimize performance, build gameplay, game UI, creative model editing features, manage game resources effectively.

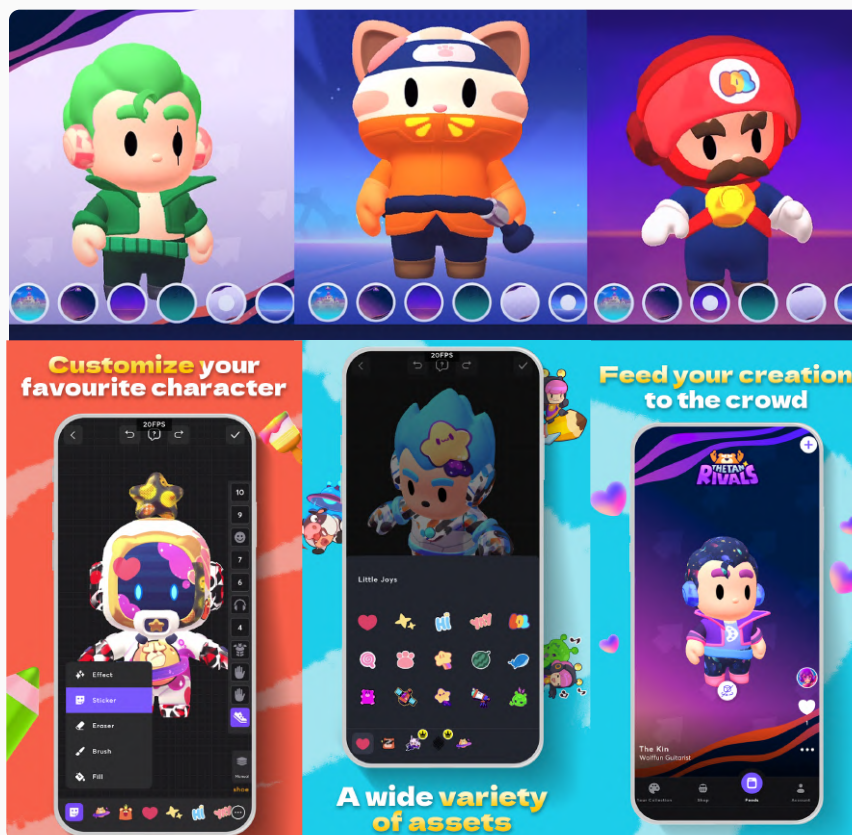
## PROJECT

### App Thetan Creator



Wolffun Game

- Build an application to draw, change color, add stickers, change shader, custom animation,... from characters to cosmetics, publish to play unique creation in in Thetan game system
- Link Game: <https://play.google.com/store/apps/details?id=com.wolffun.thetanugcapp>
- Responsibility:
  - + Build character creation tools, publishing, saving, and downloading drawing features.
  - + Build login, registration, collections, shops IAP, premium plan subscription, manage user profile features.
  - + Social media features allow users to post their creations, Leaderboard of users with the most likes.
- Technologies: Unity3D, C#, Addressables, IAP.

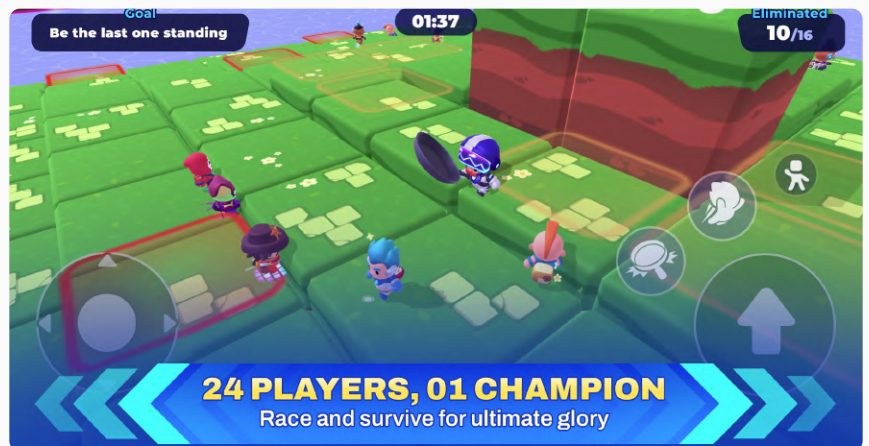


## Game Thetan Rivals



### Wolffun Game

- Build a game with the ultimate party and fun-filled adventure, perfect for players of all ages. Join the charming Thenions in a vibrant 3D world, where thrilling races and hilarious knockout challenges. Express your unique style with a plethora of cute skins and cosmetics.
- Link Game: <https://play.google.com/store/apps/details?id=com.wolffun.thetanrivals>
- Responsibility:
  - + Build game mode with Photon Quantum
  - + Integrate Thetan Creator's art works into game characters and cosmetics
  - + Update and maintain old features
- Technologies: Unity3D, C#, Addressable, IAP, Localization, Photon Quantum, Fishnet.



## Game Thetan Arena



### Wolffun Game

- NFT moba game has been released globally with more than 20 million players
- Link Game: <https://play.google.com/store/apps/details?id=com.wolffun.thetanarena>
- Responsibility:
  - + Use AntiCheat libraries, Source Code Obfuscation, and Google Integrity APIs to prevent fraud and protect application integrity
- Technologies: Unity3D, C#, AntiCheat Technologies



## Game Thetan Immortal



### Wolffun Game

- Online archery fighting game with unique skills
- Game Link (Only in Brazil): <https://play.google.com/store/apps/details?id=com.wolffun.thetanimmortal>
- Responsibility:
  - + Supports building character skills
- Technologies: Unity3D, C#, Fishnet

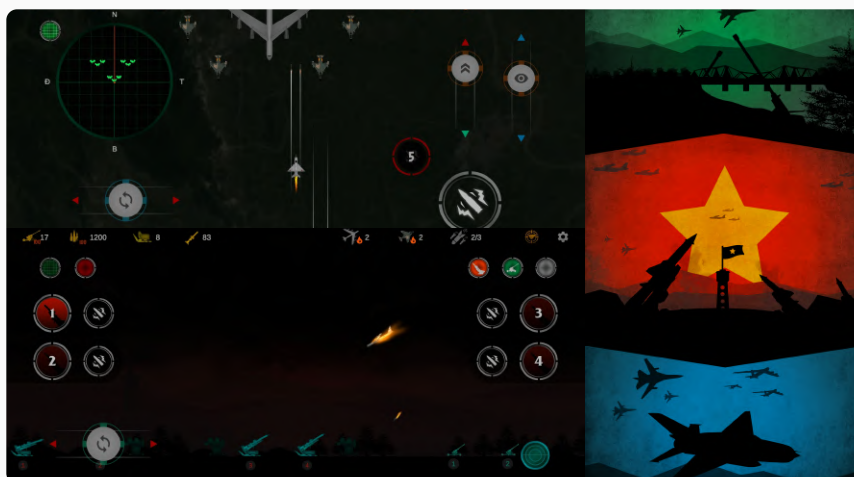


## Game Hà Nội 12 Ngày Đêm



### Pirex Games - Personal Game

- Personal game Simulate the victory of Dien Bien Phu in the air of the North Vietnamese air defense forces with more than 400,000 downloads
- Link Game: <https://play.google.com/store/apps/details?id=com.DefaultCompany.NguyenPhuc>
- Game Description:
  - 3 modes play: Protect Long Bien Bridge, Dien Bien Phu in the air, MIG-21 intercept B52.
  - Protect Long Bien Bridge: Use anti-aircraft artillery and anti-aircraft machine guns to protect the bridge from F-111 bomber.
  - Dien Bien Phu in the air: Use Sam 2 missile and radar system to shoot down B52 bomber.
  - MIG-21 intercept B52: Control the MIG-21 to shoot down the B52 bomber and the F4 phantom II.
- Technologies: Unity2D, C#, IAP, IAA, Photoshop.





## Game Shot Down



### Pirex Games - Personal Game

- Link Demo: <https://www.youtube.com/watch?v=yyZUxXDkoxw>
- Game Description:
  - The spaceships have different attack skills along with effect that stun, rooted, increase power, armor, speed, teleport.
  - There are 2 game modes online and offline.
  - Online: Create a room and play with friends.
  - Offline: Battle with autopilots with different levels.
  - 2 Languages: Vietnamese and English.
- Technologies: Unity2D, C#, Photoshop, Photon PUN



## Thetan World OpenBox WebGL

### Wolffun Game

- Build a gift box opening project for the Thetan game system running on the WebGL platform.
- Responsibility:
  - + Updated opening boxes for Thetan Arena to opening boxes for Thetan World
- Technologies: Unity3D, C#, Addressables

## Thetan Resources Manager

### Wolffun Game

- Build a project that manages all character resources in the Thetan World system with addressable remote content.
- Responsibility:
  - + Updated opening boxes for Thetan Arena to opening boxes for Thetan World
- Technologies: Unity3D, C#, Addressables