

PROJECT PROGRESS REPORT 3

Project Name	Super Shipper Shipper	Project code	3S	
Creator	Le Van Quy Hoang	Project Manager	Le Van Quy Hoang	
Deliver date	04/10/2015	Bessiver	Mr. Tran Binh Duong	
Report period	21/09/2015 – 04/10/2015	Receiver		

Progress description

Item	Information	Note
Project start-date	07/09/2015	
Estimated end-date	07/12/2015	
Team size	6 members	Le Van Quy Hoang Kieu Cao Khanh Nguyen Khac Hoang Tran Dinh Hoang Huy Nguyen Van Quyen Nguyen Thi Hong Nhung
Estimated effort	2208 man-hours	
Effort in this process	336 man-hours	
Effort spent until now	672 man-hours	
Total effort left	1536 man-hours	

Task status (match / missed)

Task	Detail	Members in charge	Deliverables	Status	Schedule update
Create Software Requirement Specification Document	This document includes: - Introduction - Overview Description - Requirement Specifications - Non-functional Specifications	HoangLVQ ,HuyTDH, KhanhKC, HoangNK, QuyenNV	Report 3	Done	Yes

Create Entity Relationship Diagram	This diagram lists all and describes the relationship among entities in System and helps to design Database System.	HuyTDH	Report 3	Done	Yes
Create State Machine Diagram	This diagram describes all states of activity system	QuyenNV	Report 3	Done	Yes
Create Activity Diagram	This diagram describes all activities to make and complete an order.	HoangNK	Report 3	Done	Yes
Design and Create Skeleton for Source Code	Design and build skeleton for source code. Include: - Web Server - Web App - Mobile App	HoangLVQ, HuyTDH	Report 4	Done	Yes
Design and build DATABASE	Dependence on ERD to design the first version Database	HoangLVQ, HuyTDH, HoangNK	Report 4	Done	Yes
Design mockup	Dependence on SRS to design screens of system	KhanhKC, HoangNK, HuyTDH, HoangLVQ, QuyenNV	Report 3	Done	Yes

The next scheduled task

Task	Deliverables	End Date
Create System Architecture Design Document	System Architecture	08/11/2015
Create Progress Report 4	Progress Report Document	08/11/2015
Meeting minutes 4	Report task to supervisors	08/11/2015

Author LE VAN QUY HOANG