

# CODING CONVENTIONS

## I Naming variables

- Style:
  - Camel case style with the first letter in lowercase: `totalMoney`
  - All letters in lowercase with underscore (`_`): `total_money`
- Choose meaningful names.
  - Ex: Name the variable used to store the total money.
  - Should: `totalMoney`, `total_money`
  - Should not: `temp1`, `ab`,...

## II Naming functions

- Style:
  - Camel case style with the first letter (of function's name) in lowercase: `calculateTotalMoney(...)`
  - Camel case style with the first letters of words (in function's name) in uppercase: `CalculateTotalMoney(...)`
- Name the function with verbs are the first word in the name.
  - Ex: The function calculates the total money
  - Should: `CalculateTotalMoney(...)`
  - Should not: `TotalMoney(...)`, `Money(...)`,...

## III Comments

- Line comment:

```
// This is comment line
```

- Block comment:

```
/*  
    This is comment block  
    Line 1  
    Line 2  
    ...  
*/
```

## IV Open/close code blocks

- Style 1:

```
if (is_student == true) {  
    // Do something  
} else {  
    // Do something else  
}
```

- Sytle 2:

```
if (is_student == true)
{
    // Do something
}
else
{
    // Do something else
}
```

## V Indents and white spaces

- Rule 1: Child code block must be indented 1 tab or 4 spaces compared to the parent code block.

– Should:

```
int i;
int sum = 0;

for (i = 0; i <= 100; i++)
{
    cout << i << "\n";
    sum += i;
}
```

– Should not:

```
int i;
int sum = 0;

for (i = 0; i <= 100; i++)
{
cout << i << "\n";
    sum += i;
}
```

- Rule 2: Operators and operands must be separated by a white space.

– Should:

```
int first_number;
int second_number;
int sum_of_two_numbers;

first_number = 5;
sencond_number = 10;

sum_of_two_numbers = first_number + second_number;
```

– Should not:

```
int first_number;
int second_number;
int sum_of_two_numbers;

first_number=5;
sencond_number=10;

sum_of_two_numbers=first_number+second_number;
```

- Rule 3: The components of the statement must be separated from each other. The semicolon (;), comma (,), colon (:), ... are located close to front components and separated from after components by a white space.

– Should:

```
int i;

for (i = 5; i <= 50; i++)
{
    // Do something
}
```

– Should not:

```
int i;

for (i=5;i<=50;i++)
{
    // Do something
}
```

- Rule 4: Lines of code that are related to each other should be placed close to each other and separated from unrelated lines of code from 1-2 blank lines. There should be comments for each code block.

– Should:

```
// Declare variable
int first_number;
int second_number;
int sum_of_two_numbers;

// Assign data to the variable
first_number = 5;
sencond_number = 10;

// Calculate the sum of two numbers and print it
sum_of_two_numbers = first_number + second_number;
cout << first_number << " + " << second_number << " = " << sum_of_two_numbers;
```

– Should not:

```
int first_number;
int second_number;
int sum_of_two_numbers;
first_number = 5;
sencond_number = 10;
sum_of_two_numbers = first_number + second_number;
cout << first_number << " + " << second_number << " = " << sum_of_two_numbers;
```