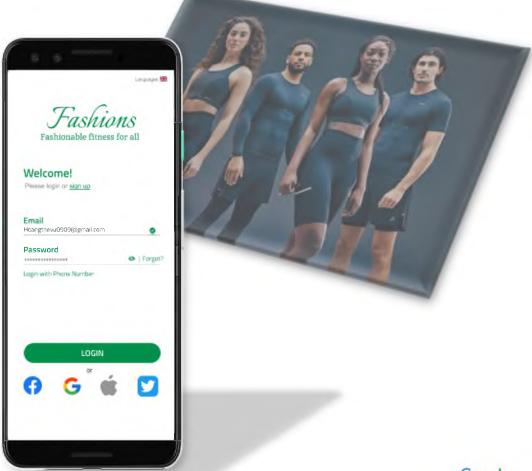
Shopping online

Hoang The Vu

Shopping online





Project overview



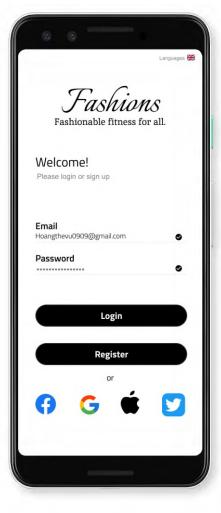
The product:

Fashions is an e-commerce platform app mobile. Target users are young people who like to shop for sports fashion. Fashions goal is to make shopping fast, easy, friendly



Project duration:

6 months





Project overview



The problem:

- Some available online shopping app have cluttered designs, inefficient systems for browsing through products, and confusing checkout processes.



The goal:

Design Fashions app mobile to be user friendly by providing clear navigation and offering a checkout process

Understanding the user

- User research
- Personas
- Problem statements
- User journey maps

User research: summary

III

Customers shopping fashion sport online: survey what do they want, how to make them comfortable when shopping online, review UI, UX of application.

In order to comprehend the target user and their needs better, I conducted user interviews, which I then translated into empathy maps. Even if they are brand loyal customers, I discovered that many of my target customers like to find collection before purchasing them.

In order to maintain a pleasant experience, the check-out procedure should be easy and userfriendly

User research: pain points



Pain point

 Users don't want to waste their time trying to find out when they can place an order



Pain point

Hard to use appThe payment takes a long time



Pain point

Payment methods are limitedCan't contact seller



Pain point

- Online shopping don't know if the product is suitable
- Customers don't know what people think about the product

Persona: Ho Minh Thanh



Ho Minh Thanh

Age: 28

Education: Academy of Finance

Hometown: Hanoi

Family: Single

Occupation: Auditor

"I love sport fashion, but I don't have time to buy direct"

GOALS

- Buy sport fashion for him or his friend
- Can see production online and contact direct to supplier
- To minimize time movement, and chose production

Frustrations

- After buy product it can be not fit for him
- Must wait a long time for receive product
- Product is fake

Thanh is an auditor with a busy and demanding schedule. He always uses smartphone contact with the client and has no time for movement to shopping. He hopes can shop sports fashion online.

Persona: Nguyen Hoang Mai



Nguyen Hoang Mai

"I want to buy fashion sport has brand. It quality highly and beautiful"

GOALS

- For purpose exercise everyday
- Hunt voucher discount
- Buy for her boyfriend

Frustrations

- Scared fake product
- Not fit for her
- Few products to choose

Age: 25

Education: Academy of Finance

Hometown: Hanoi Family: Single

Occupation: Banker

Mai is an auditor with a busy and demanding schedule. She often spends a lot of time traveling to fashion stores to choose and try on clothes. Plus, Stores don't usually have many payment methods

Competitive Audit Report

	Coolmate	Li-Ning sport	
Competitor information	A start-up company, they usually have discount event and bussiness a lot of channel sale different	A famous sports fashion Chinese brand, they have unique products and a lot of stores in Vietnam	
Type and quality of competitors' products	Coolmate Vietnam is more ornate in terms of visuals and is geared towards users navigating to their menus. Products are diverse and rich but also because they do not have outstanding products, the management is more difficult. They also leave product reviews from customers who have purchased. However, inserting too many videos also affects the customer experience negatively. Longer data load speed, customers have to see too many ads	Lining sport's interface is simple, so it's easy to use. It allows the user to choose the product type, size, color, etc. However, it does not show the user's purchases, reviews and comments. The remaining number of discount codes is also not updated, often not applied, leading to possible cancellation of the order at the payment stage.	
Competitors position themselves in the market	Coolmate Fashion could position itself in the Vietnam's market based on price, quality, style and design, or sustainability relative to its competitors. By identifying its unique strengths and differentiators, Coolmate Fashion can develop a positioning strategy that effectively communicates its value proposition to customers and sets it apart from its competitors.	Li-Ning may position itself through competitive pricing, Chinese heritage, innovation and design, athlete endorsements, or sustainability. Li-Ning's positioning strategy will depend on its target market, brand identity, and competitive landscape, and it can develop a strategy that communicates its unique value proposition to customers.	

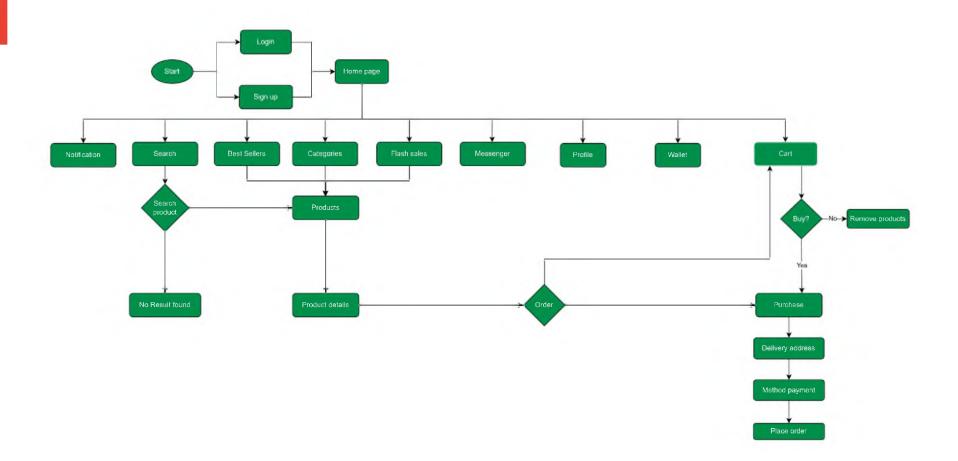
Competitive Audit Report

	Coolmate	Li-Ning sport	
Competitors' strengths	 Coolmate's strengths: Product variety Good price KOL's endorsements, and The company can convey to customers towards serving the community 	 Competitive pricing Innovative designs, Athlete endorsements, and Strong brand recognition 	
Competitors' weaknesses	 Inserting multiple videos causes data to load slowly Many different products resulting in not being able to highlight the main product, large research and production costs, and difficult product management 	 No video of the product No review of the customer after purchase They need improving delivery tracking and making sure their delivery ETAs are accurate 	

User journey map Goal: Find how to purchase the product

Action	Select brand/product	Information of product	Purchases product	Complete Order
Task list	TaskA. Decide brand or product typeB. How many products are sold?C. Which products are on sale?	TaskA. Read the description of the productB. Image of productC. Review of Customer	Task A. Decide size, color, quantity B. Price of invoice C. Discount apply	TaskA. Confirm orderB. Provide payment informationC. Get directions to receive product
Feeling Adjective	 Overwhelmed by number of brand/product Excited to find a exactly brand/product they love 	 Nervous buy fake product, not fit with them Scared not like as actually 	 Excited to find a product cheaper than store Scared not like as actually 	 Limited type payment Nervous wait for a long time to received product Happy to wear after receive
Improvement opportunities	Add function for app Customer can contact Supplier.	 Add function Customer can refund product in 7-14 days Optimize app for screen reader technologies 	 Provide option to decide size, color, quantity in-app Customer can add voucher discount 	 Customer can rate, review product after receive Can contact supporter when need

User Flow



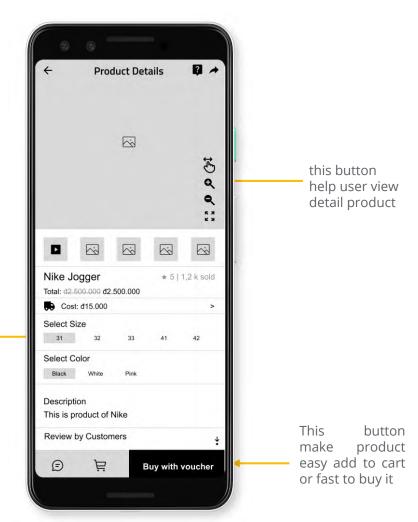
Starting the design

- Digital wireframes
- Low-fidelity prototype
- Usability studies

Digital wireframes

As the initial design phase continued, I made sure to base screen designs on feedback and findings from the user research

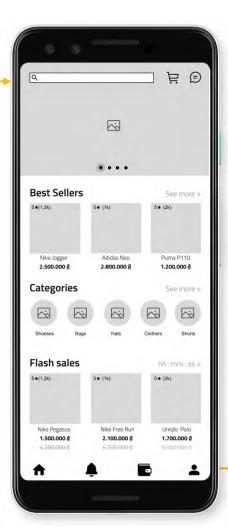
This button provides an easy option for users to make their own pizza



Digital wireframes

Easy search product and access to navigation with assistive technologies

Users can easily search for products they are interested in



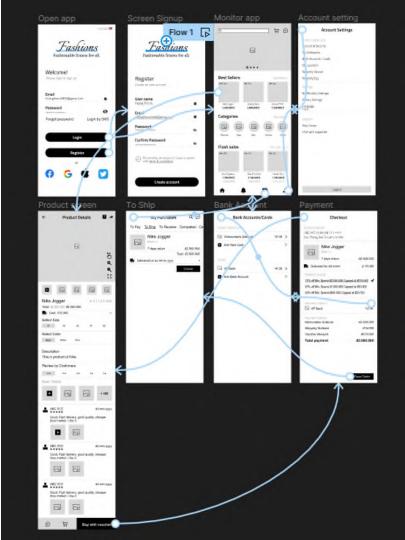
Easy access to navigation that's screen reader friendly

Low-fidelity prototype

The low-fidelity prototype connected the primary user flow of building and ordering product fashion, so the prototype could be used in a usability study with users.

View the Fashions

Low-fidelity prototype



Usability study: findings

Write a short introduction to the usability studies you conducted and your findings.

Round 1 findings

- 1 Users want to edit information of product in the cart
- 2 Users want to contact with supplier to get more information of the product
- 3 Users want to see Recently viewed product

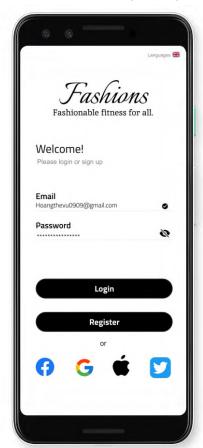
Round 2 findings

- 1 The login process need faster and more option
- Users want to know question for product from other customer
- 3 Unable to recover password forgot

Mockups

Early designs allowed for some customization, but after the usability studies, I added additional options to login account to the application. I also revised the design so users see all the login options when they first land on the screen

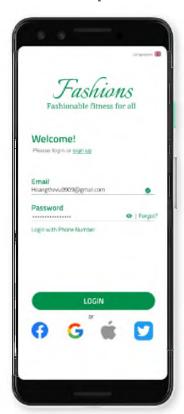
Before usability study

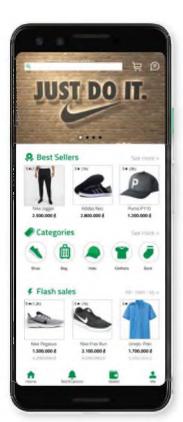


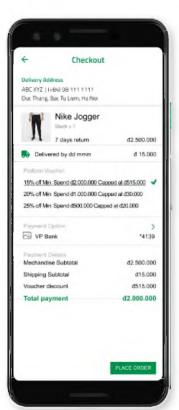
After usability study

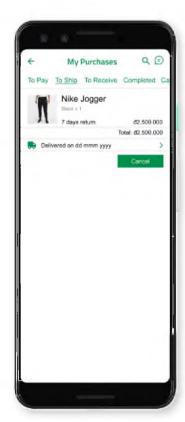


Mockups





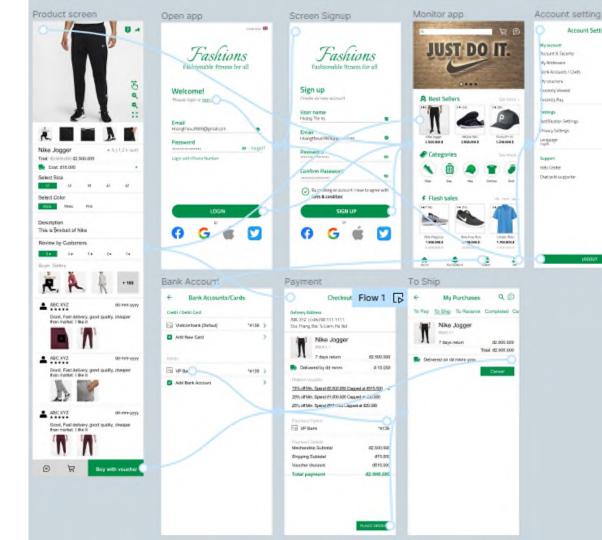




High-fidelity prototype

The final high-fidelity prototype presented cleaner user flows for shopping online. It also met user needs for a pickup or delivery option as well as more customization.

Link view high-fidelity prototype



Account Settings

bra Arrows / Oves

Nichtberg.

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manerally Western

ard Visition Testings

Accessibility considerations

1

Provided access to users who are vision impaired through adding alt text to images for screen readers

2

Used icons to help make navigation easier

3

Used detailed imagery for each description to help all users better understand the designs.

Takeaways



Impact:

The app makes users feel like easy to shopping online, they can find the fashion sport they need.



What I learned:

While designing the fashions app, I learned that the first ideas for the app are only the beginning of the process. Usability studies and peer feedback influenced each iteration of the app's designs

Next steps

1

Conduct another round of usability studies to validate whether the pain points users experienced have been effectively addressed

2

Conduct more user research to determine any new areas of need

Let's connect!



Thank you for your time reviewing my work on the Fashions! If you'd like to see more or get in touch, my contact information is provided below.

Email: <u>Hoangthevu0909@gmail.com</u>