

## **VU HUY HOANG**

### **Personal details**

**Year of birth:** 2003

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#### Github:

https://github.com/Hoangvu75

# Languages

English – IELTS 6.0 Chinese – HSK 3

### **SUMMARY**

Second-year student at
University of Information
Technology, majoring in software
engineering, have basic knowledge
of software development. My
portfolio: https://portfoliohv357.vercel.app/

## **Skill highlights**

#### Mobile

- Android
- Flutter

#### **Backend**

- Node.js
- Express.js
- MongoDB
- Basic knowledge in several programming languages : Java, Kotlin, Javascript/Typescript, Dart.
- Knowledge in some architectural design patterns: MVC, MVVM, BloC and Provider (Flutter).
- Have experience of working with Restful API, third-party library.
- Familiar with integrating Mobile App with Firebase service.
- Accustomed with socket.io and realtime database.
- Main major: Flutter, Android development.

## **Education**

September 2021 – current time: **University of Information Technology** (Software Engineering).

## Work experience

## FPT Telecom (August 2022 - December 2022):

- Position: Technology fresher developer.
- Main responsibilities:
- Working in mobile development using Java/Kotlin for native android app and Flutter for cross-platform.
- Adjust, innovate and maintain source code for projects.
- Contribute ideas for UI design.
- Develop new feature, perform code and test as requirements.

# My intern working projects

# XinhXinh - Livestream

Customer	XinhXinh Studio.
Description	Application for livestream and online selling, published on CH Play.
My position	Developer (Mobile – Android).
My responsibilities	<ul> <li>Development base on detail design.</li> <li>Contribute ideas for UI, UX.</li> <li>Bug fix.</li> <li>Adjust livestream features.</li> </ul>
Technologies used	- Java Core Fork Gitlab Postman.

# Techday 2022

Customer	FPT Corporation.
Description	Application for FPT staff only, which used for FPT technology events tracking, published on CH Play.
My position	Developer (Mobile – Flutter).
My responsibilities	<ul> <li>Development base on detail design.</li> <li>Bug fix.</li> <li>Report my team's working progress and review code.</li> </ul>
Technologies used	<ul><li>- Flutter.</li><li>- Postman.</li><li>- Fork.</li><li>- Gitlab.</li></ul>

# My own projects

# Movie app

Description	- A simple movie application, written in MVVM
	architectural design pattern using Provider.
	- Call api from The Movie DB services
	(https://www.themoviedb.org/).
My position	Developer (Mobile – Flutter).
Github link	https://github.com/Hoangvu75/movie_app_flutter_mvvm
Technologies used	- Flutter.
	- Github.
	- Postman.

## **Social network**

Description	Social network application, to add friend,
	follow, interact, chat and contact with others.
My position	Developer (Mobile – Android).
Github link	https://github.com/Hoangvu75/SocialNetwork
Technologies used	- Kotlin.
	- Github.
	- Firebase.

# **Weather forecast**

Description	- Application to get information of weather in
	every city on world.
	- Call api from Open Weather Map services
	(https://openweathermap.org/).
My position	Developer (Mobile – Android).
Github link	https://github.com/Hoangvu75/Weather-
	forecast
Technologies used	- Kotlin, Java core.
	- Github.

# **Chat application**

Description	- Application to contact and chat with
	friends.
My position	Developer (Mobile – Android).
Github link	https://github.com/Hoangvu75/Chat-app
Technologies used	- Kotlin.
	- Github.
	- Firebase.

# **Chat application 2**

Description	- Another application to contact and chat
	with friends, and online video call.
My position	Developer (Mobile – Flutter, Backend –
	Node.js).
Github link	https://github.com/Hoangvu75/chatapp-
	flutter-frontend
Technologies used	- Flutter.
	- Github.
	- Firebase.
	- Node.js, Express.js, MongoDB, Socket.io.
	- Postman.